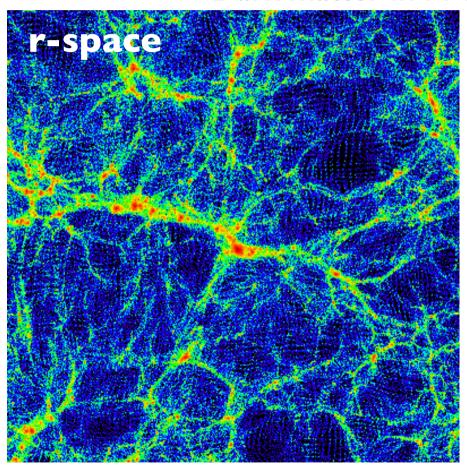
# Observational effects: redshift-space & geometric distortions

## Redshift-space distortions (RSD)

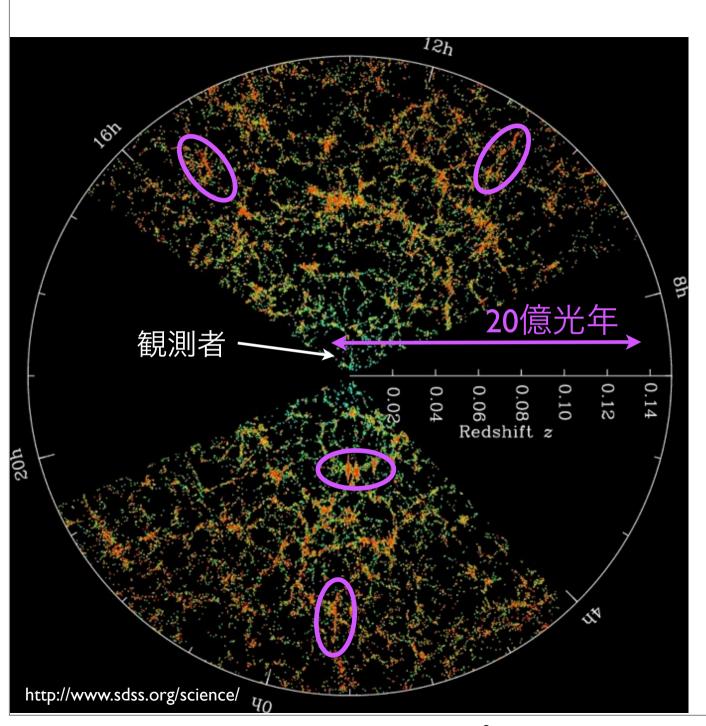
Dark matter in N-body simulations (by T. Nishimichi)



z-space

~100Mpc/h?

observer's line-of-sight direction



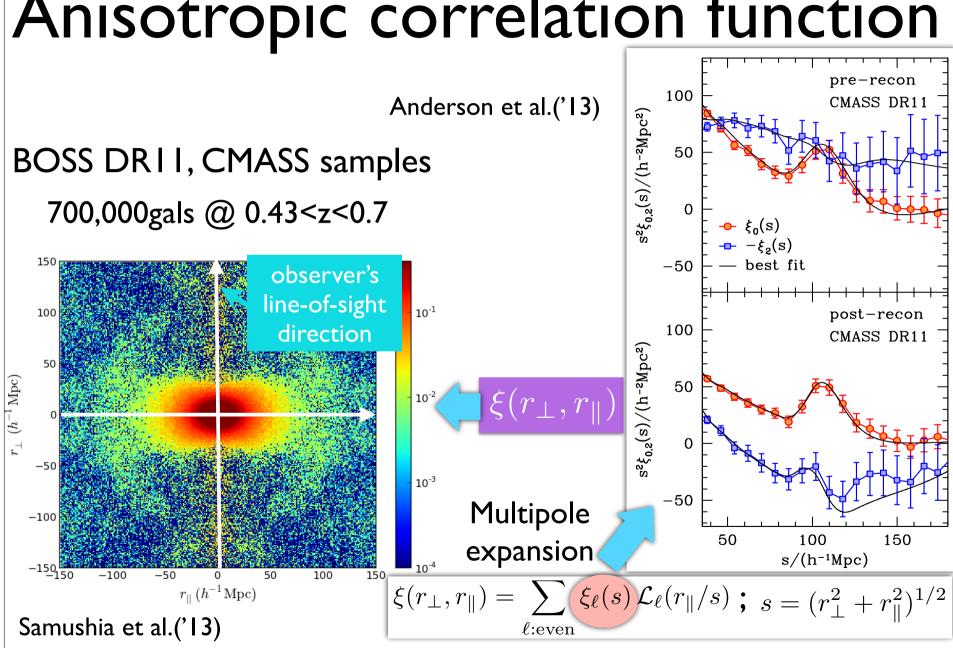
# RSD in SDSS-II main galaxies

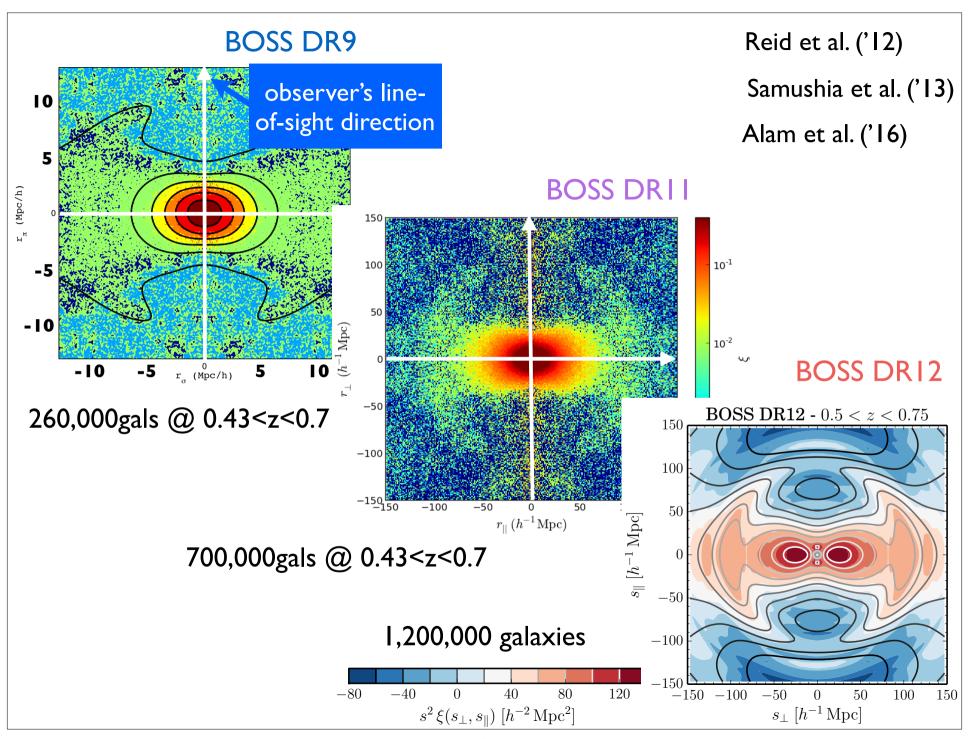
色は銀河の年齢

青い:若い

赤い:古い

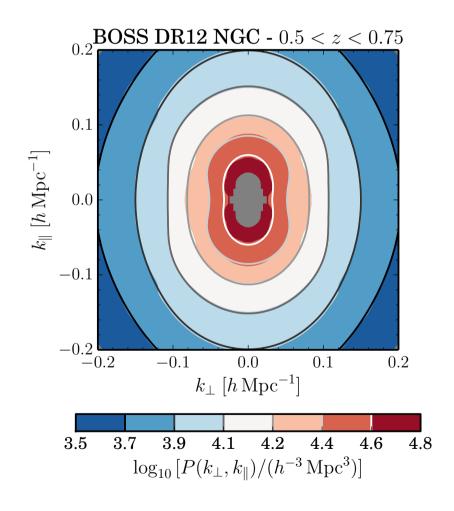
## Anisotropic correlation function

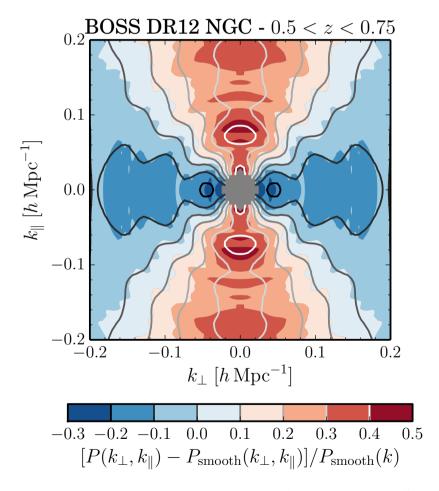




## Anisotropic power spectrum

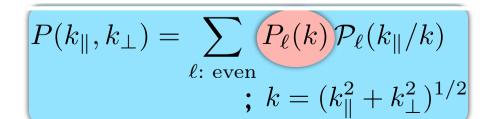
### **BOSS DR12**





Alam et al. ('16)

#### Anisotropic power spectrum Beutler et al. ('16) **BOSS DR12** 0.4 < z < 0.60.5 < z < 0.75 $10^{-1}$ **MultiDark Patchy MultiDark** 2000 2000 **DR12 NG DR12 NGC** 1500 1500 Monopole Monopol $kP_{\varepsilon}(k) \ [h^{-2}Mpc^2]$ $[h^{-2}Mpc^2]$ 1000 1000 Quadrupole Quadrupole NGC monopole 0 Hexadecapole pre-recon pre $10^{-1}$ -5000.05 0.2 0.05 0.1 0.15 0.2 0.1 0.15 0.25 0.2 $k [h Mpc^{-1}]$ $k [h Mpc^{-1}]$



У

0.3

y

MultiDarkDR12 NG0

0.5 < z < 0.75

NGC quadrupole

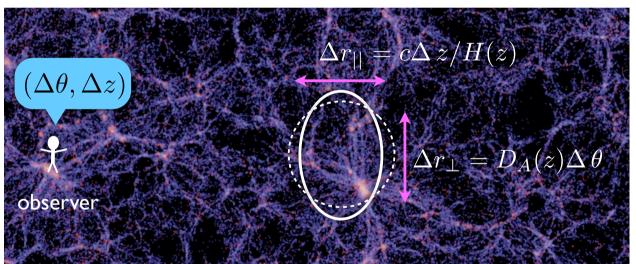
1500

7

## Geometric distortions

(Alcock-Paczynski effect)

Cosmological distortions caused by apparent mismatch of underlying cosmological models



can generate higher multipole moments of anisotropies

Using the standard ruler,

H(z) & DA(z) can be measured simultaneously

## An evolution free test for non-zero cosmological constant

#### Charles Alcock

The Institute for Advanced Study, Princeton, New Jersey 08450

#### Bohdan Paczyński\*

Department of Astronomy, University of California at Berkeley, Berkeley, California 94720 and Princeton University Observatory, Princeton, New Jersey 08540

The cosmological constant has recently been questioned because of difficulties in fitting the standard  $\Lambda=0$  cosmological models to observational data<sup>1,2</sup>. We propose here a cosmological test that is a sensitive estimator of  $\Lambda$ . This test is unusual in that it involves no correction for evolutionary effects. We present here the idealised conception of the method, and hint at the statistical problem that its realisation entails.

Consider a collection of test objects emitting radiation containing spectral lines (so that redshifts may be determined), which are distributed on the surface of a sphere. (Any spherically symmetric, bounded distribution will do; this idealisation is for convenience only.) Let the sphere expand with the local

where

$$\sum_{x=1}^{\infty} f(x) = \sin x, \sum_{x=1}^{\infty} f(x) = \sinh x$$
 (5)

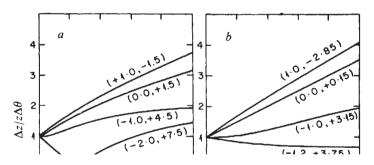
In the case k=0,

$$\frac{\Delta z}{z\Delta\theta} = z^{-1} \left\{ 1 - \Omega_0 + \Omega_0 (1+z)^3 \right\}^{1/2} \int_1^{1+z} dy \left\{ 1 - \Omega_0 + \Omega_0 y^3 \right\}^{-1/2}$$
(6)

For the 'conventional' cosmologies where  $\Lambda = 0$  there is the simple expression,

$$\frac{\Delta z}{z\Delta\theta} = \frac{(1+2q_0z)^{1/2}}{q_0^2z} \{q_0z + (q_0-1)((1+2q_0z)^{1/2}-1)\}$$
 (7)

Numerical evaluation of equation (7) shows that  $\Delta z/(z\Delta\theta)$  is not a powerful estimator of  $q_0$  in the  $\Lambda=0$  case—there is only 11% variation of  $\Delta z/(z\Delta\theta)$  between  $q_0=0$  and  $q_0=1$  at z=2. However, the general expressions (4) and (6) show great variations of  $\Delta z/(z\Delta\theta)$  with the parameters. This is shown in Fig. 1.



## Early studies before detection of BAOs:

- Ryden ('95)
- Ballinger, Peacock & Heavens ('96)
- Matsubara & Suto ('96); Magira, Jing & Suto ('98)

······ shape of void

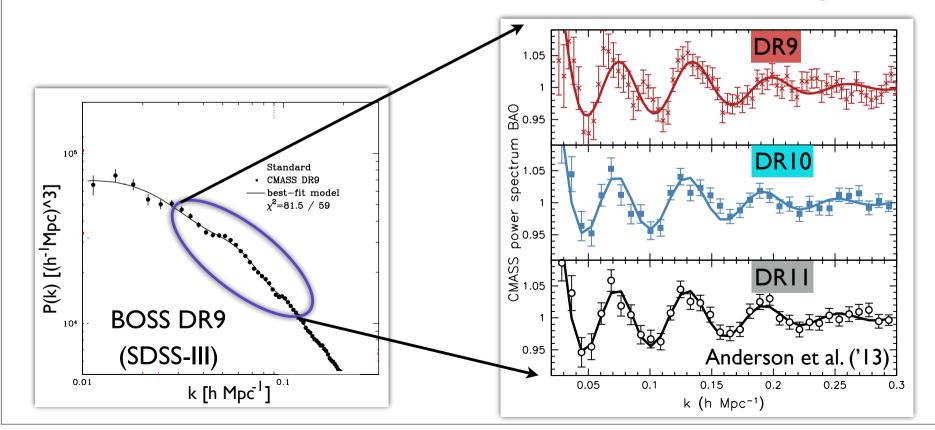
global shape of P(k) or ξ(r)

# Baryon acoustic oscillations

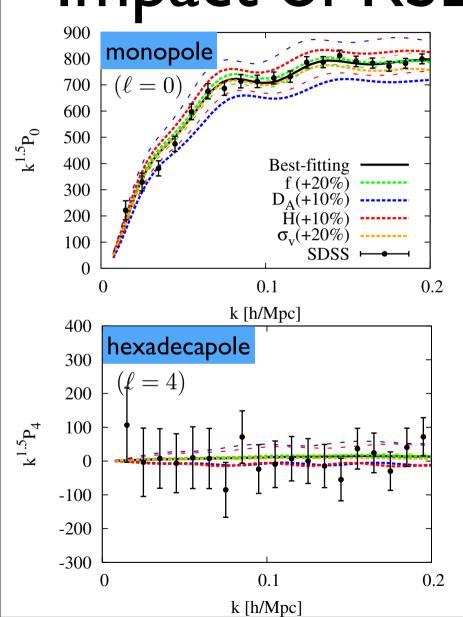
BOSS

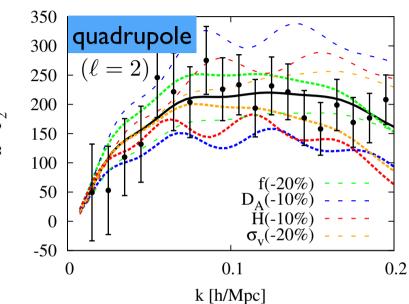
0.95

- Characteristic scale of primeval baryon-photon fluid (~150Mpc) imprinted on P(k) or  $\xi(r)$
- Can be used as standard ruler to estimate distance to galaxies



## Impact of RSD & A-P effects



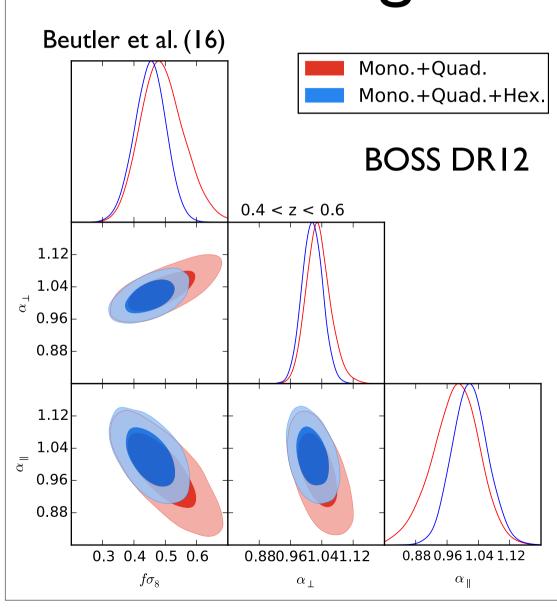


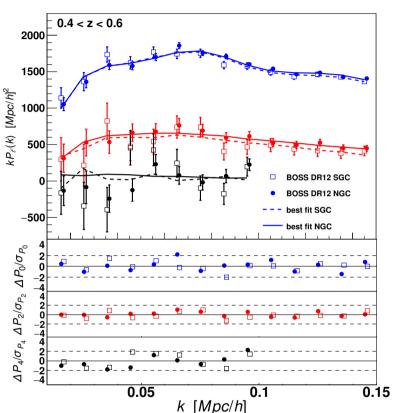
Sensitivity of clustering anisotropies to DA, H & f

Obs. data: SDSS-II DR7 LRG

Oka et al.('13) modified

# Cosmological constraints





$$lpha_{\parallel} = rac{H^{
m fid}(z) r_s^{
m fid}(z_d)}{H(z) r_s(z_d)}$$

$$\alpha_{\perp} = \frac{D_A(z)r_s^{\text{fid}}(z_d)}{D_A^{\text{fid}}(z)r_s(z_d)}$$

