The Status of Core-Collapse Supernova Explosion Modelling

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Major Questions in Supernova Theory

- How does the "engine" work? Is the v-driven mechanism viable or do we need something else?
- What can we observe?
 - Neutrinos from bounce to cooling
 - Gravitational waves (?)
 - Nucleosynthesis yields
 - Ejecta morphology, pulsar kicks, light curves...





The Thorny Path towards Explosion Models

Computational Challenges

- Multi-dimensionality of the flow
- Multi-scale problem
- Transition between the diffusion & free streaming regimes of the neutrinos → <u>kinetic theory required</u> → 6D problem
- Nuclear & particle physics input partly undetermined
- Strong gravitational fields (*GM/rc²≈*0.1...0.2) & high velocities → relativistic effects important
- Combine all this in a first-principle approach!
- The most ambitious 3D models currently take ~5000 core years



Why SN explosions have proved difficult to obtain (in simulations...)

- Delicate sensitivity of heating/cooling to neutrino interaction rates: $t_{adv}/t_{heat} \sim (L_v E_v^{2})^{5/3} \rightarrow importance of accurate transport$
- General relativity only recently included in multi-dimensional transport simulations (Müller et al. 2010; first attempts in 3D: Kuroda et al. 2012, Ott et al. 2013)
- Long simulations (~1s) and 3D models not feasible until recently
- Too few models: impact of progenitor variations (in the innermost <2M_o) has long remained unexplored
- More successful results recently reported (results & methods cannot all be evaluated here):
 - MPA group: Marek & Janka (2009), Müller et al. (2012, 2013), Janka et al. (2012)
 - Suwa et al. (2010, 2012), Takiwaki et al. (2012), Kuroda (2012)
 - OakRidge group: Bruenn et al. (2009), Bruenn et al. (2012).

A Panoramic View of Multi-Group Neutrino Hydrodynamics Simulations (MPA Group)



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A Large Variety of Ways Towards the Explosion



New Class of Fast-Exploding Low-Mass Progenitors with Iron Cores



The Hard Cases: More Massive Progenitors



Key ingredients for the growing set of explosion models: general relativity, better neutrino transport & longer simulation times

Janka et al. (2012)

More 2D explosions from 2013



Open Questions

- Explosions still difficult to obtain in 2D especially for some of the *less massive* progenitors!
- Mass ranges for successful/failed explosions compatible with observations?
- Explosion energies to low?
- Do the large-scale sloshing motions that facilitate explosions in 2D survive in 3D?
- Net effect of 3D helpful or even harmful? Opinions differ...



Eldrige & Smartt



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Does the SASI Survive in 3D?







Computed on ~8000 cores of

- Strong sloshing & "spiral" mode in two 3D models with full v transport
- SASI looks even "cleaner" than in 2D
- Recent parametrized 3D models provide further confirmation (Couch & O'Connor 2013)

Heating Conditions: 2D vs. 3D

- 3D simulations for 11.2M_☉, 20M_☉ & 27M_☉ with multi-group transport underway
- No explosions so far!
- Consistent picture:
 - Transient phase with better heating conditions than in 2D
 - Failure close to runaway
 threshold



The Conundrum

- Ways to obtain robust bubble expansion in 3D:
 - Reduced drag at high resolution –^{0.1} but beware of analogies!
 - Progenitor asphericities (Couch & Ott 2013)? How large is the effect?
 - Magnetic fields? Weak rotation?
- Neutrino luminosities, mean energy & flux factors accurate within 10%?
 - Rate uncertainties at neutrinospheric densities?
 - Flavor conversion (multiazimuthal angle instability...)?





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Probing the Supernova Core with Neutrinos

What will observations of a Galactic supernova tell us about the supernova engine?

Neutrino Signal – Overview

- Electron neutrino burst after bounce
- Accretion phase:
 - Gray-body law for $v_{\mu/\tau}$: $L \sim 4 \pi \epsilon \sigma R^2 T^4$
 - Additional accretion contribution

 $L_{acc} \sim \alpha G M \dot{M} / R$ for v_e and \overline{v}_e

- v_e mean energy~neutron star mass
- Signs of the explosion?



Can we learn more about the dynamics?

- Exploit temporal variations of the v signal as fingerprints of multi-D instabilities!
- Exemplary cases:
 - Supernova models as seen by the IceCube detector at a distance of 10kpc
 - No non-linear flavor conversion & ordinary mass hierarchy assumed





Detecting Shock Oscillations

- Sloshing motions result in quasi-periodic and asymmetric neutrino emission
- Sloshing frequency related to shock and proto-neutron star radius
- Modulations survive in 3D (Tamborra et al. 2013)
- Detectable in IceCube for up to ~10 kpc
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- → emission modulation periods >20 Hz
- Weak explosions: possible emission spikes due to "early fallback"



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Summary & Outlook

- The neutrino-driven supernova mechanism works for a host progenitor models in 2D (from $8.1M_{\odot}$ to $27M_{\odot}$) thanks to GR, good ν transport and improved ν rates
- But: first self-consistent 3D models with VERTEX fail to explode, though not by far!
- Conclusions:
 - 3D supernova models may bring up more questions than they answer
 - Cross-comparisons of model needed to ensure the accuracy of current simulations
 - Don't shirk from questioning the input physics (progenitors, high-density physics, neutrino physics) and current simulation methodology
- Direct observations of supernova neutrinos would help a lot to validate or correct multi-D simulations:
 - Time evolution of luminosities & rise of neutrino mean energies reflect the accretion history (→ progenitor structure)
 - SASI activity & shock recession/expansion directly reflected in time-frequency structure of the neutrino signal
 - Emission modulations at frequencies < 40 Hz mark the onset of the explosion
 - Early fallback in weak explosions will produce emission spikes