



Drag law of three dimensional granular fluids

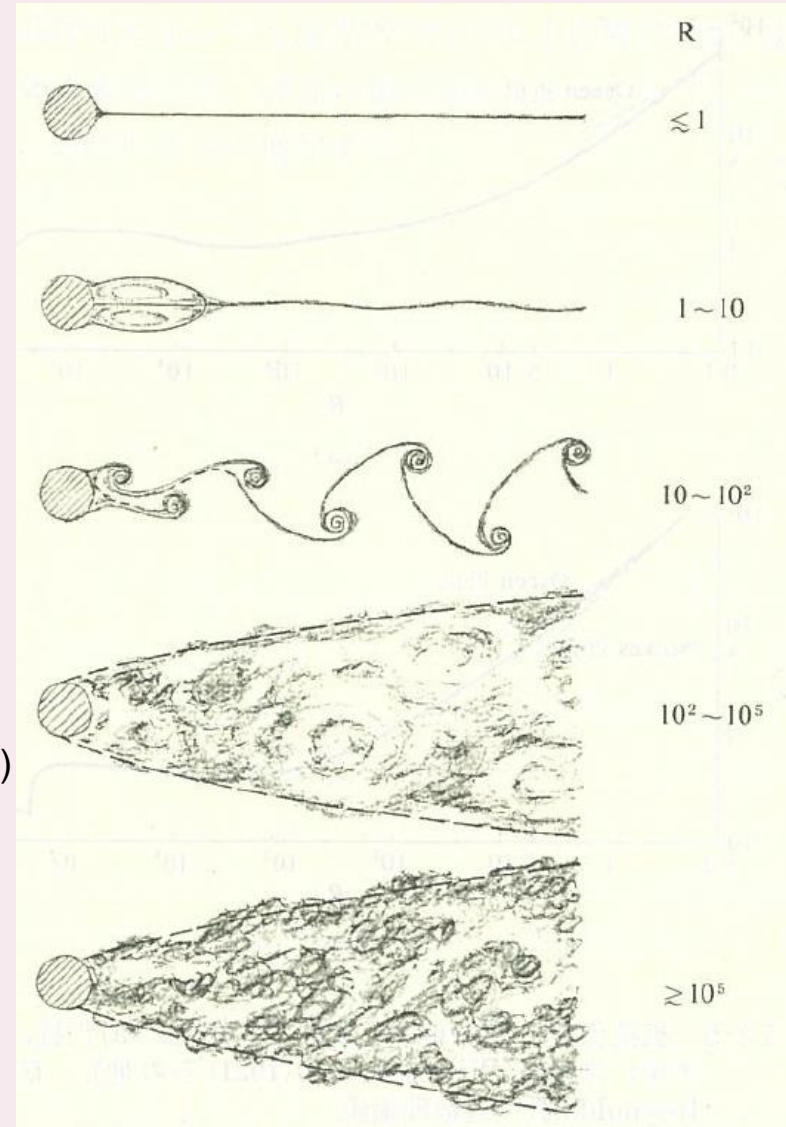
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Hisao Hayakawa (YITP, Kyoto)

Introduction

Drag law in fluid

Drag of a tracer in a flow is characterized by Reynolds number

- Slow-speed region
 $F = 6\pi\mu aU$ (3D sphere)
(Stokes' law)
 - ▀ M. Itami & S. Sasa, J. Stat. Phys. 161, 532 (2015)
- High-speed region $F \propto U^2$
(Newton's law)
impulsive force due to collisions



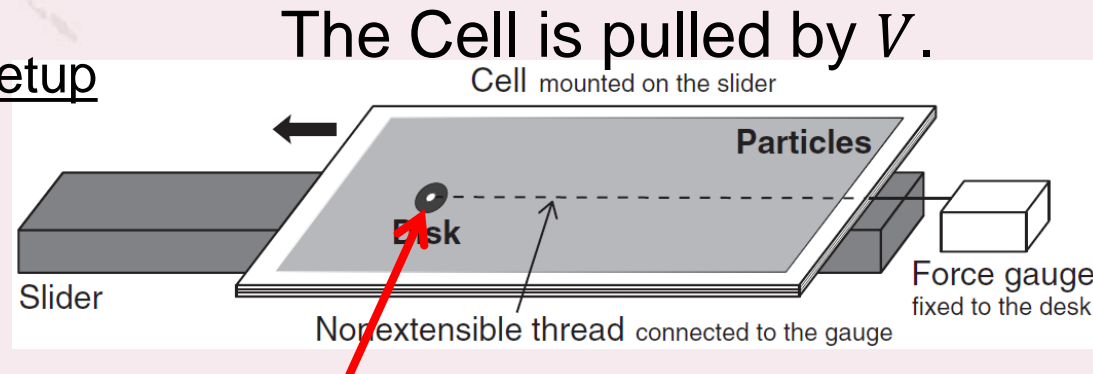
Tomomasa Tatsumi
"Hydrodynamics" (Baifukan)

Previous studies (1)

Drag law in a granular media

Y. Takehara & K. Okumura,
PRL, **112**, 148001 (2014).

Experimental setup

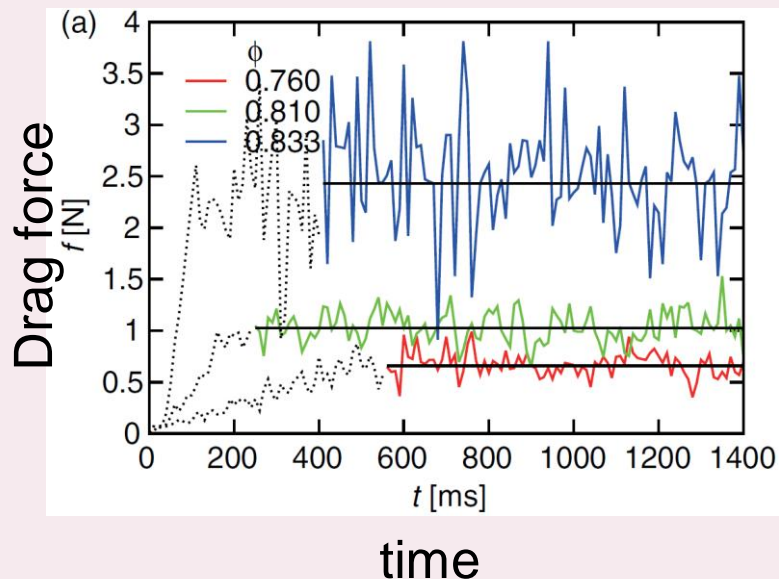


The Disk is fixed by a wire.

The drag force f is measured.

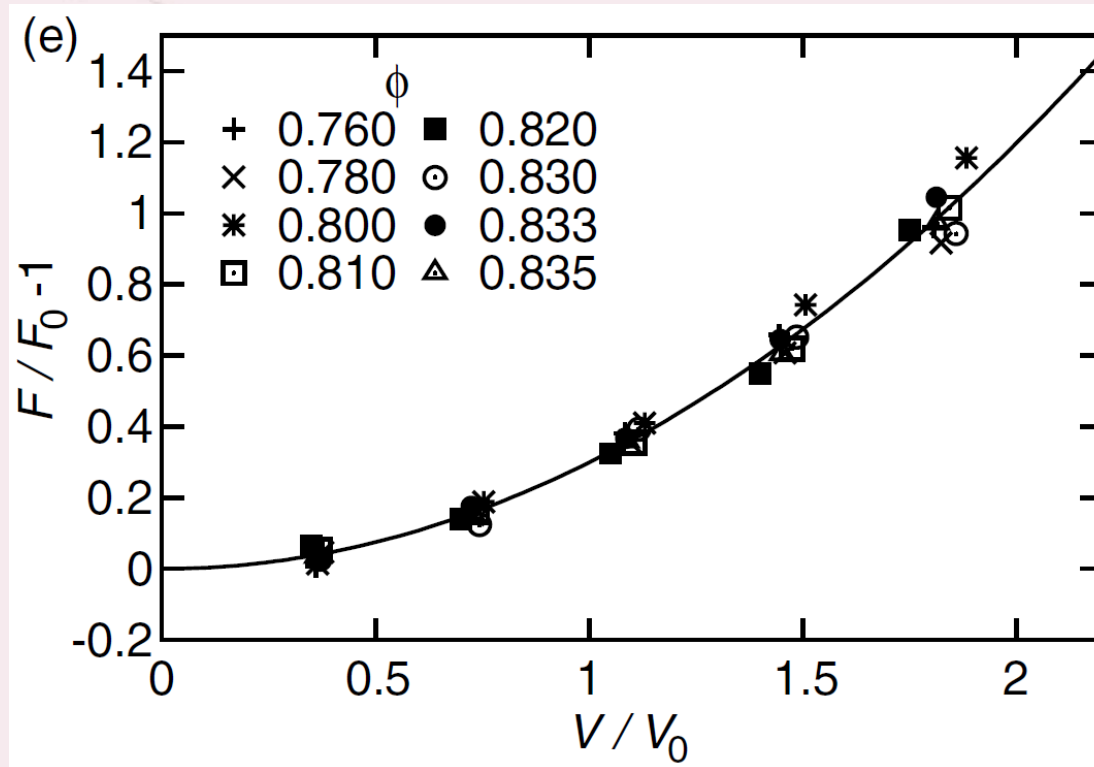
Time average

Drag force F



Previous studies (2)

Drag law in a granular media



$F = \underline{F_0(\phi)} + \alpha(\phi)V^2$ is a good fitting function.

Yield force

Previous studies (3)

The origin of the term proportional to V^2

Dimensional analysis

- Force $\propto [\text{time}]^{-2}$
- Stiffness k and pulling speed V have the dimension of time.



Unimportant below the jamming

\Rightarrow drag force $\propto V^2$

The origin of the yield force

Another quantity having the dimension of time...

Gravity acceleration g ?

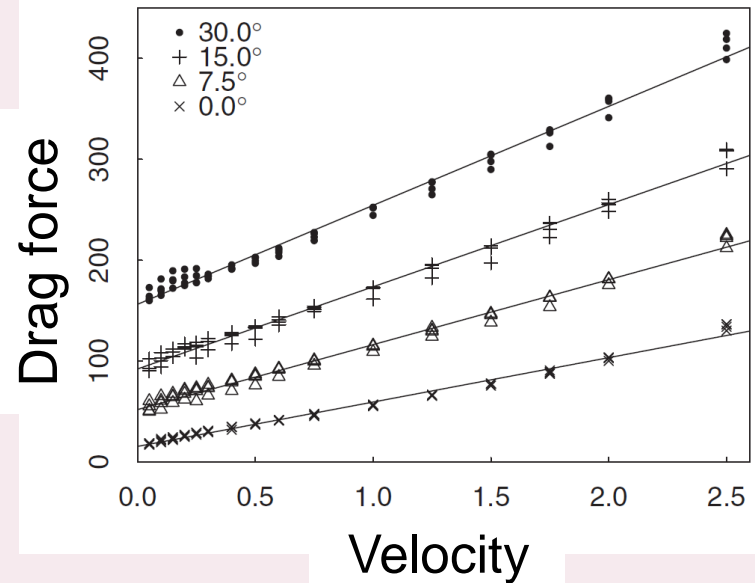
Dry friction between the grains and the bottom plate?

Previous studies on 3D drag

- 3D drag simulation under gravity with friction

J. E. Hilton & A. Tordesillas, PRE, **88**, 062203 (2013)

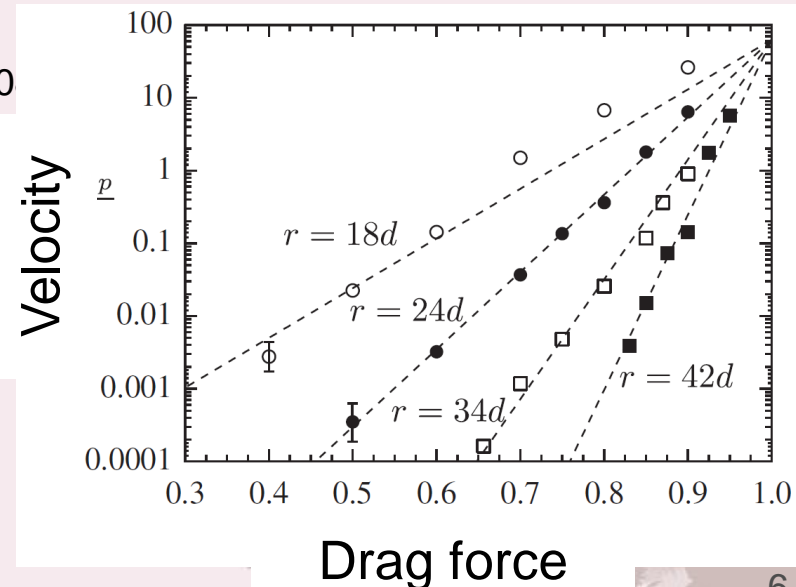
$$F = F_0 + \alpha V$$



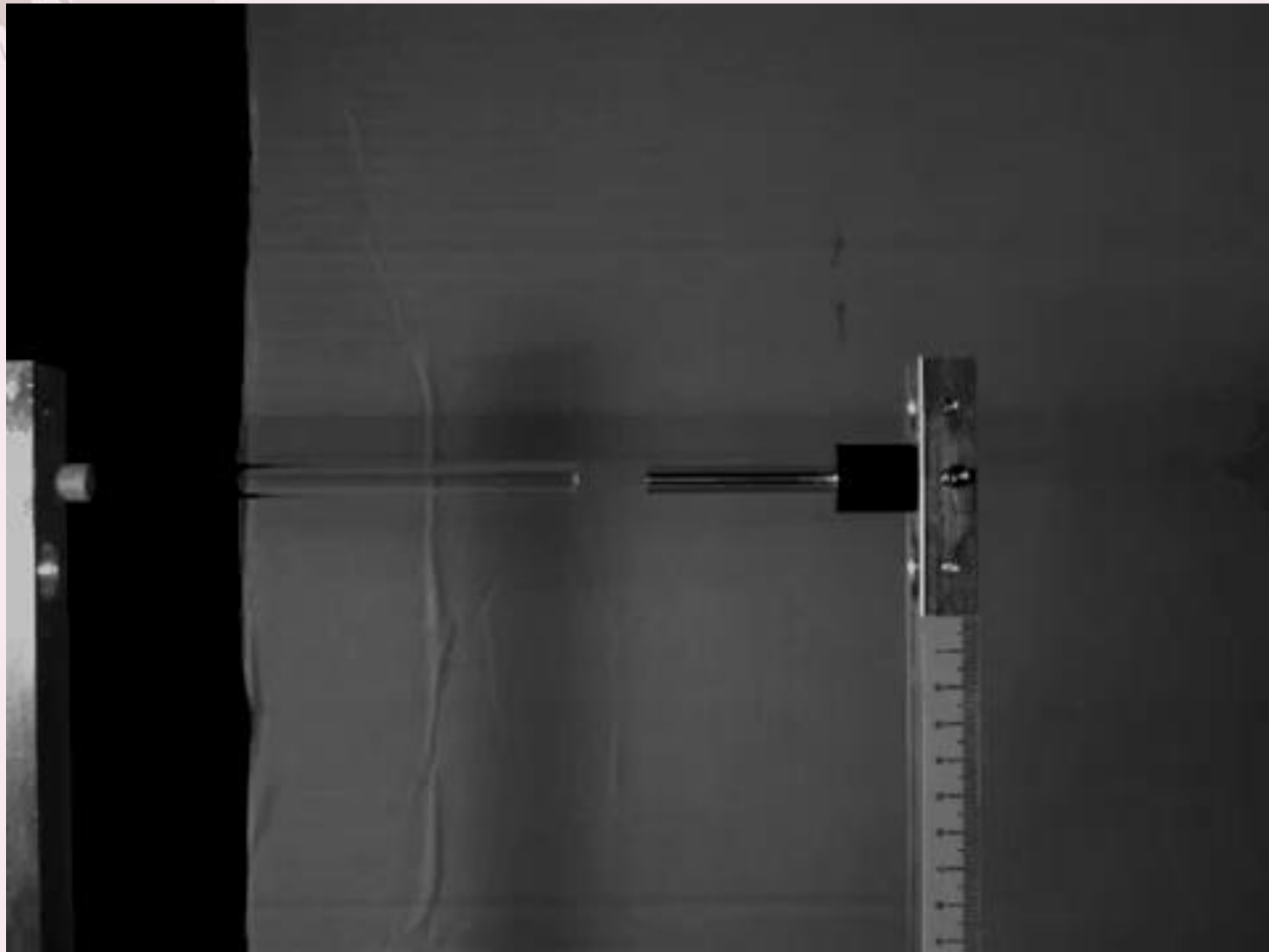
- Drag experiment of rod

K.A. Reddy, Y. Forterre, and O. Pouliquen, PRL, **106**, 10

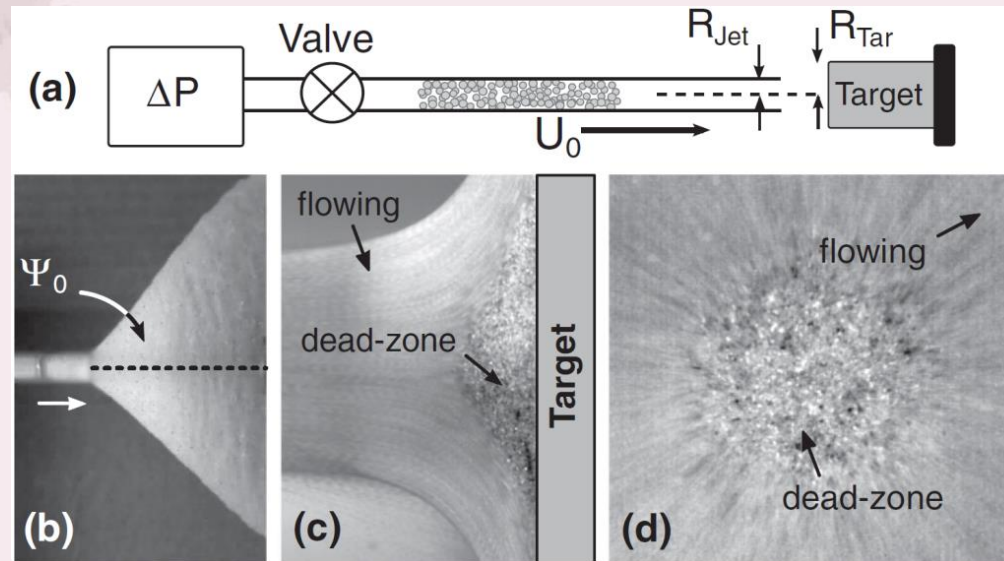
$$V = \exp\left(\frac{F - F_c}{F_0}\right)$$
$$\Leftrightarrow F = a + b \log(V)$$



Perfect fluidity in granular jet (1)



Perfect fluidity in granular jet (2)



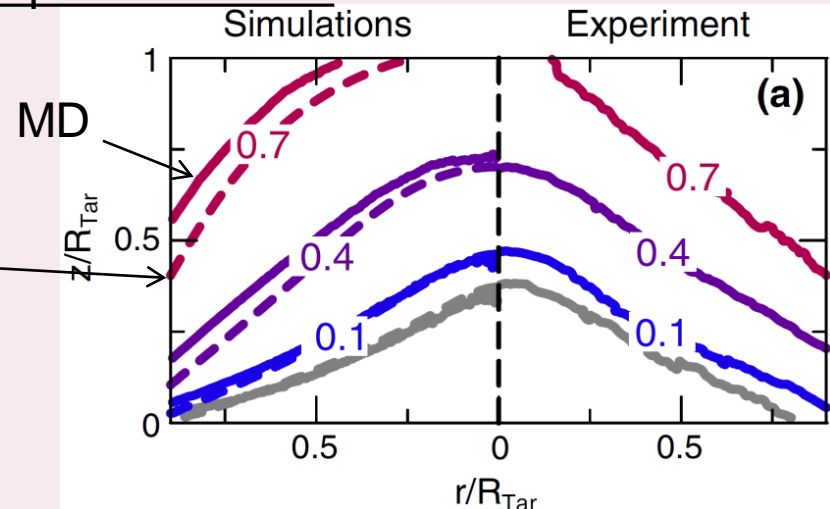
Elowitz et al. PRL
111, 168001 (2013)

Chicago group suggested **the perfect fluidity** in granular jet problem.

$$\begin{aligned} \nabla \cdot \mathbf{u} &= 0, \\ \rho(\partial_t + \mathbf{u} \cdot \nabla)\mathbf{u} &= \nabla \cdot \boldsymbol{\sigma} \\ \boldsymbol{\sigma} &= -p\mathbf{I} + \underline{\underline{\mu p \dot{\gamma} / |\dot{\gamma}|}} \end{aligned}$$

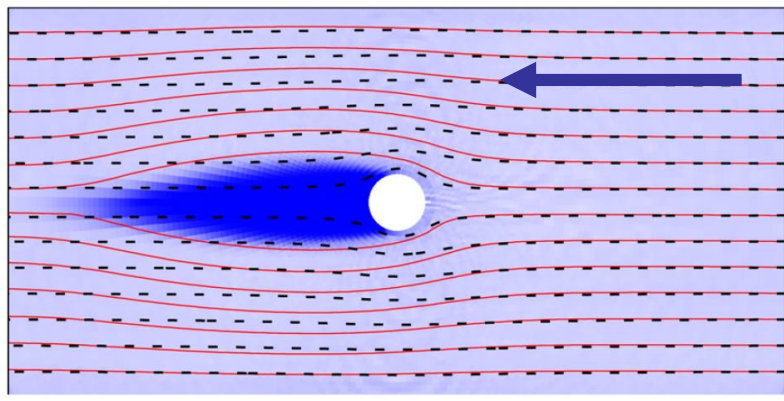
Coulombic friction

Speed contours



Our previous study: Drag law in 2D granular media

S. Takada and H. Hayakawa,
J. Eng. Mech. **143**, C4016004 (2017)

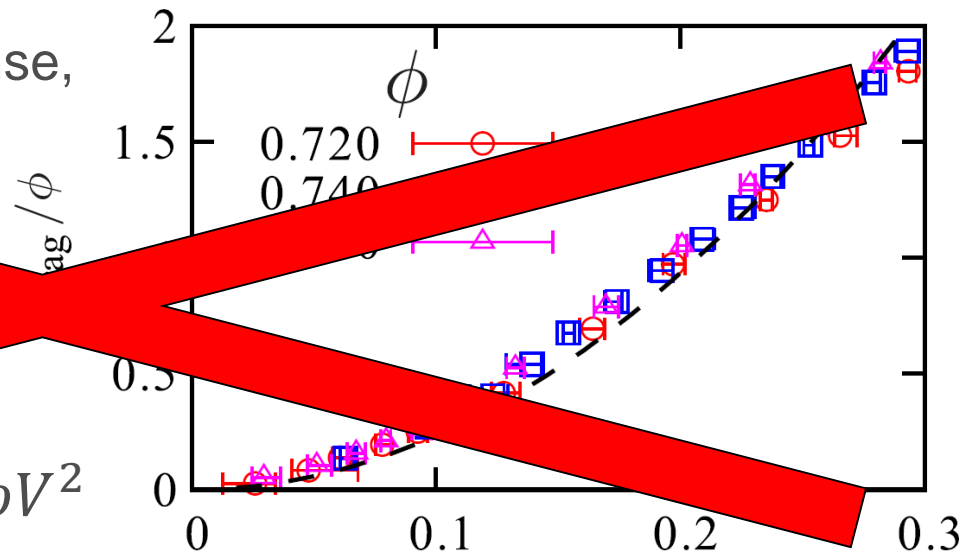


- Active microrheology
- frictionless system

When the system is moderately dense,
the drag law is explained by

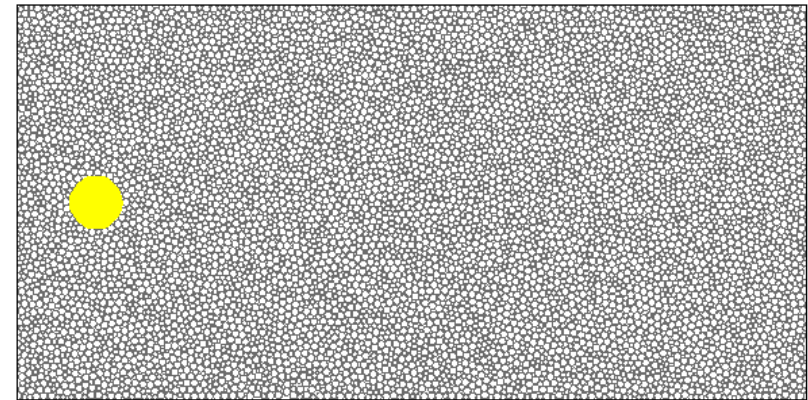
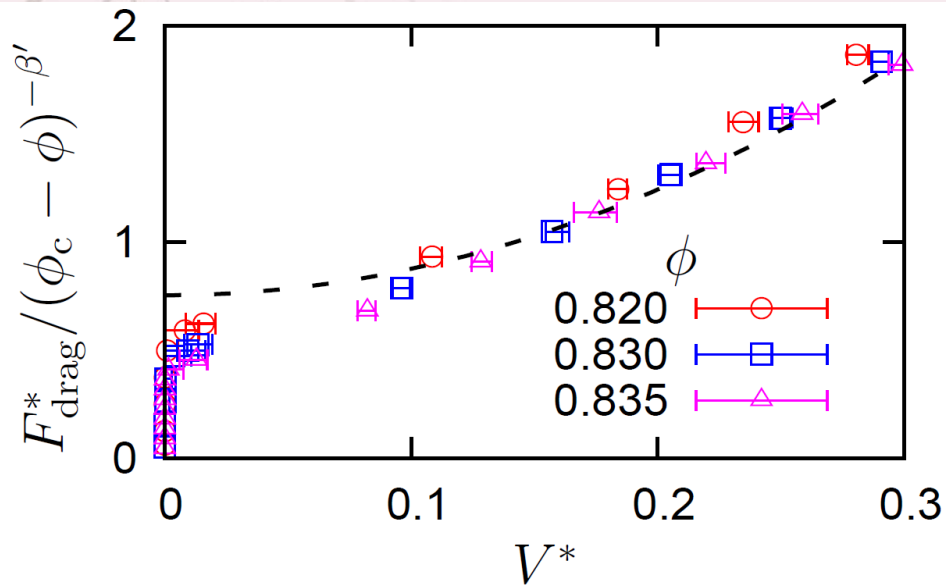
- the perfect fluid
- vacancy.

$$F_{\text{drag}} = \left(\frac{3 + 2\phi}{2} - \frac{1}{3} \sin^2 \theta_0 \right) \sin \theta_0 D \rho V^2$$



Recently, Dr. Tanabe found our mistake!

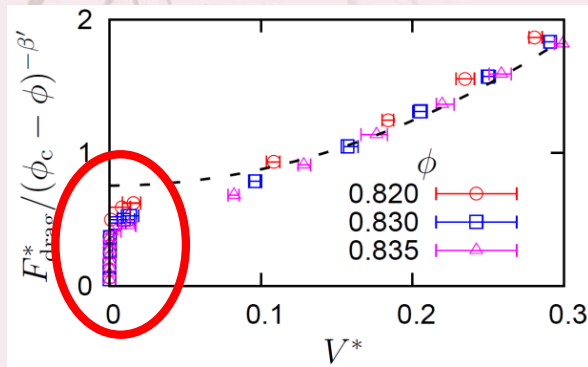
Our previous study: Drag law in 2D granular media



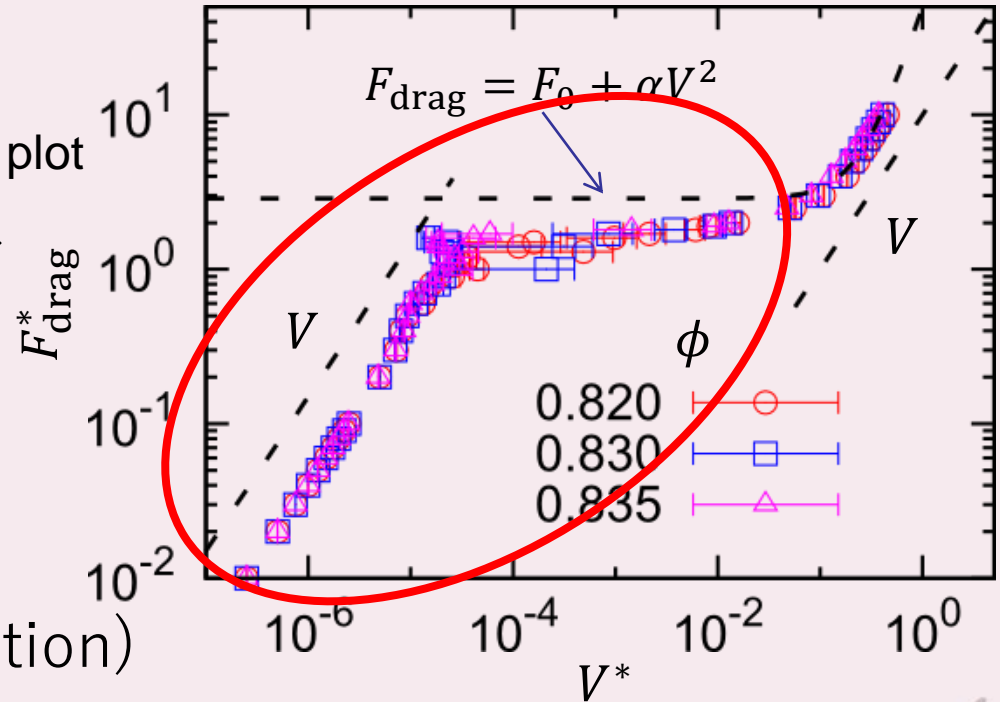
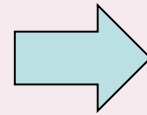
Percolation of force chains!

Introduction of the **dry friction** of the bottom plate
⇒ Existence of the yield force
⇒ Friction is the origin of the constant force.

Our previous study & Motivation



log-log plot



Various V dependence

- Linear regime (creep)
- Plateau regime (activation)

Motivation

What determines the velocity dependence?

⇒ We clarify the relationship between F_{drag} and V based on the 3D DEM simulation.

Setup

3D DEM simulation for **frictionless systems**

- Particles

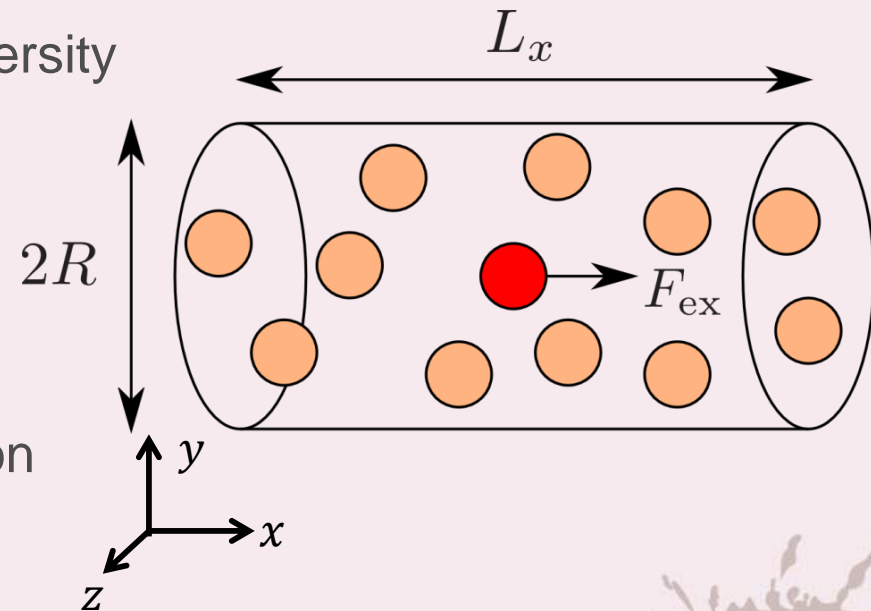
- mass m , diameter d : monodispersity
- Number of grains $\sim 10^4$
- Restitution coefficient: $e = 0.8$

- Intruder

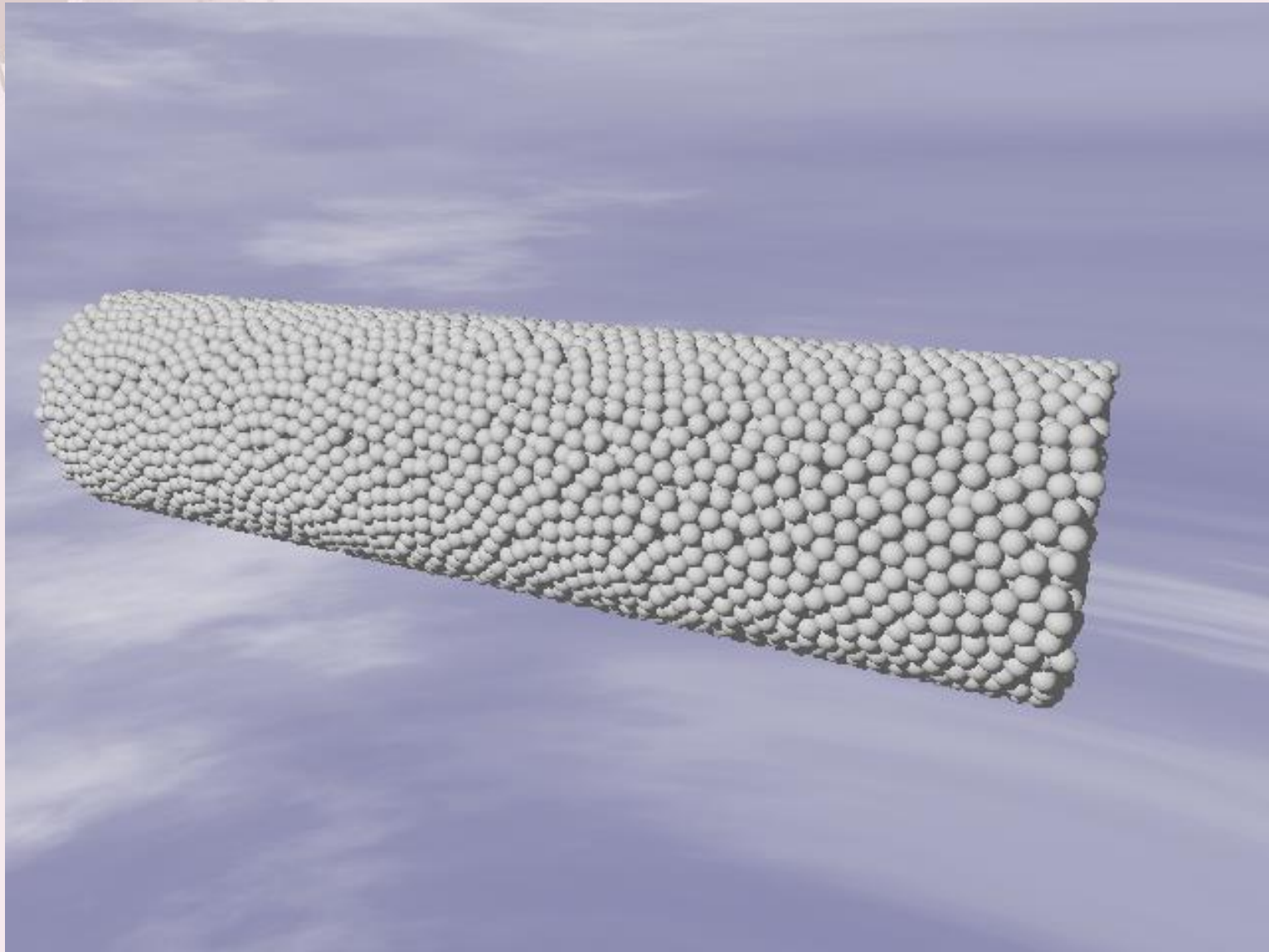
- Diameter D
- Pulling with $F = F_{\text{ex}}$ in x -direction

- System

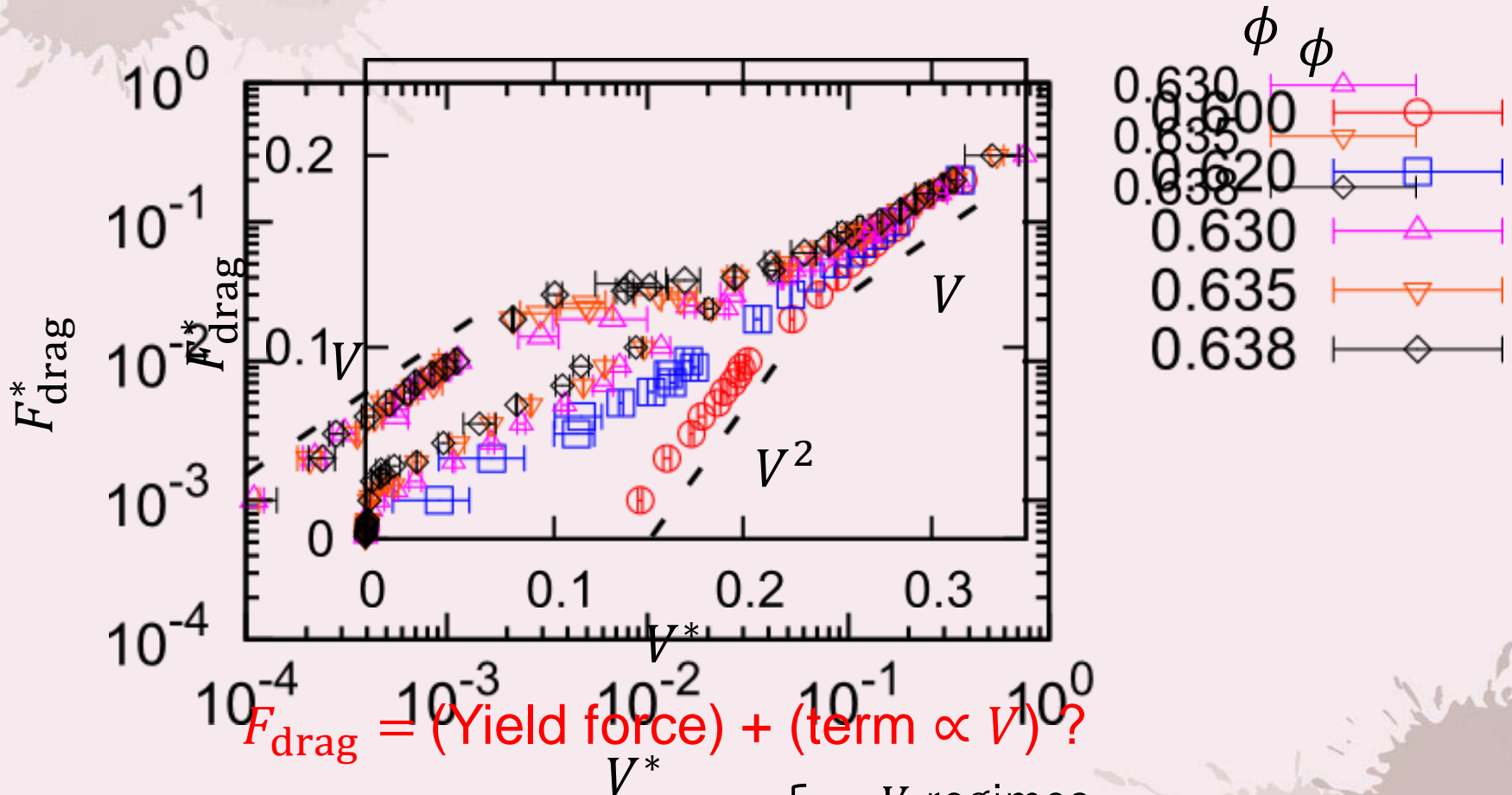
- Cylinder $L_x = 60d, R = 7.5d$
- Boundary condition:
 - x -direction \Rightarrow periodic boundary
 - y, z -direction \Rightarrow flat physical boundary (curvature R)



Movie



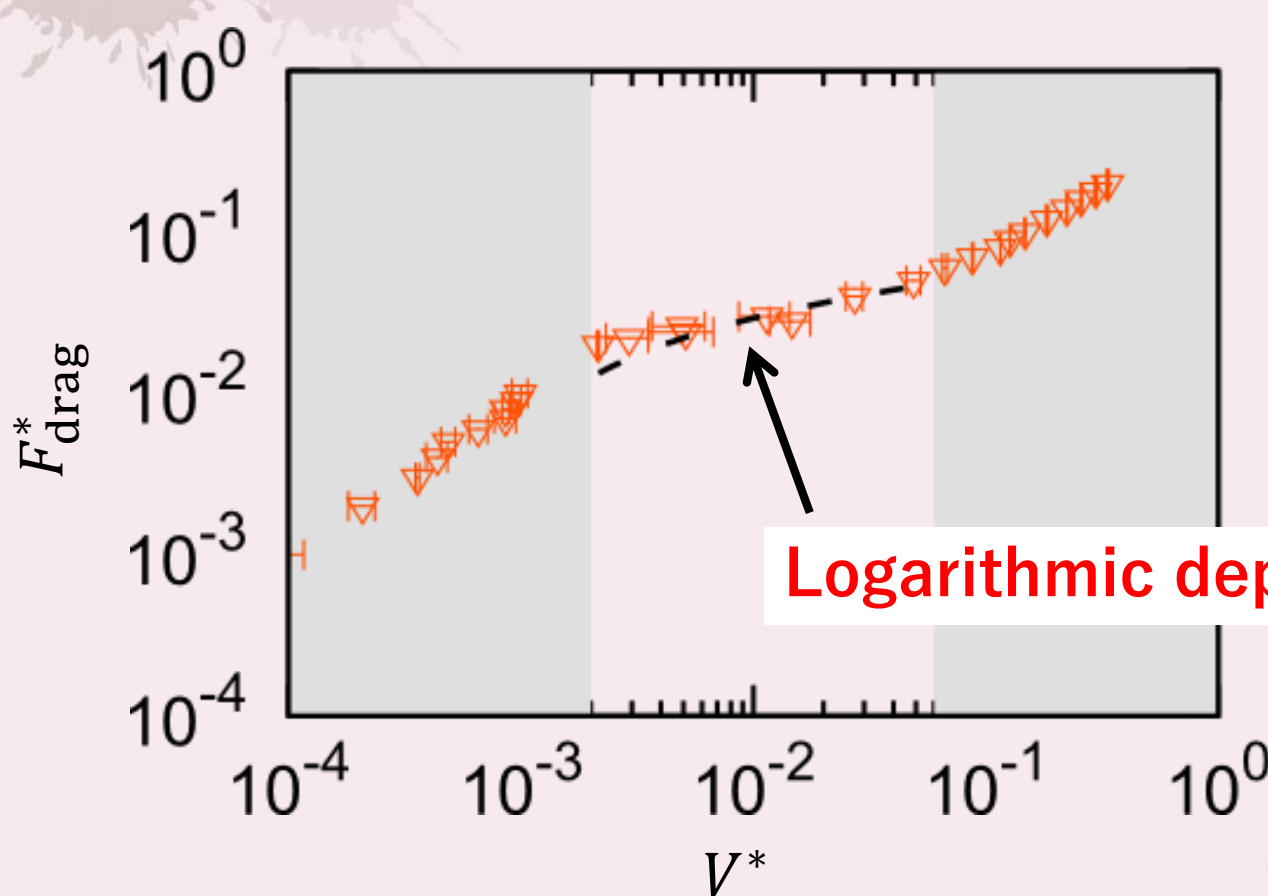
Drag law ($D = d$)



Various V dependence
 Similar to PRE, [88, 062203 (2013)]

- V regimes
- V^2 regime (perfect fluidity)
- Plateau regime

Drag law

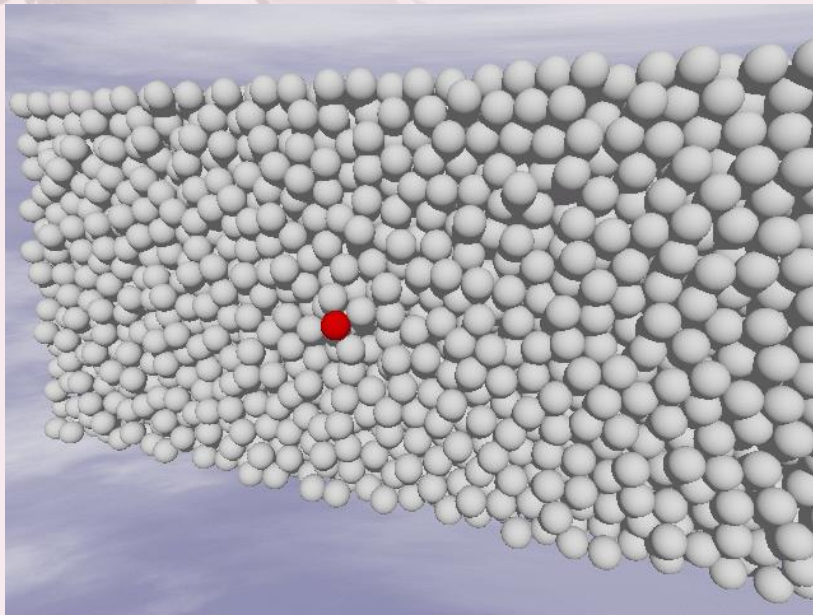


$$\phi = 0.635$$

Logarithmic dependence

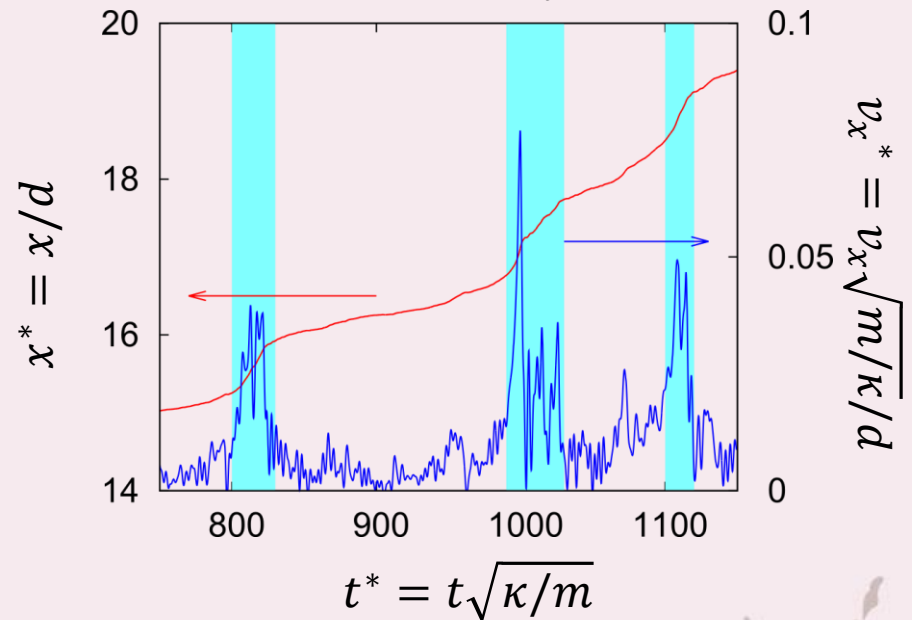
⇒ Why?

Log regime

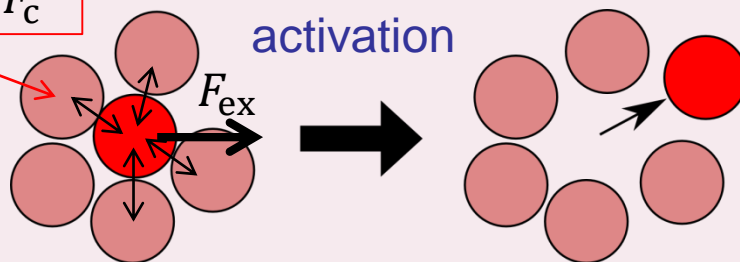


Activated processes occur ?

Time evolution of the position and velocity of the tracer



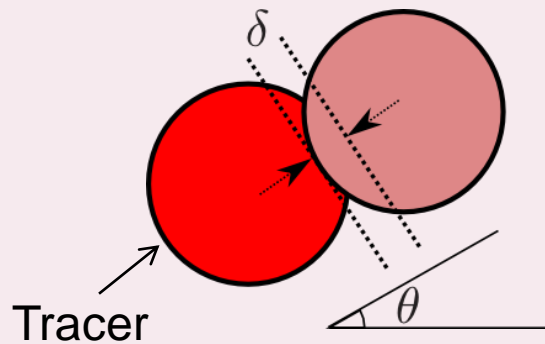
contact force F_c



Average contact force $\langle F \rangle_c$
 \sim External force F_{ex} ?

Activated process

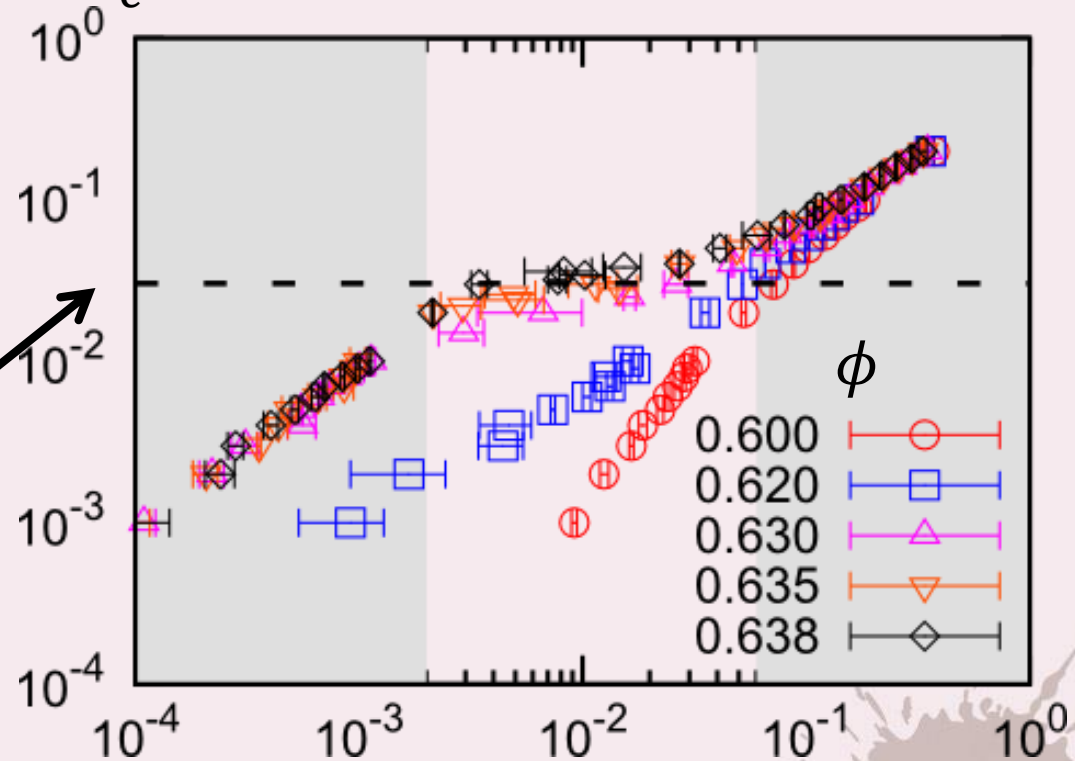
Time-averaged contact force \bar{F}_C
from the simulation



$$\bar{F}_C = \sum_{\text{contact}} \kappa \delta \cos \theta$$

κ : spring constant

F_{drag}^*



Good agreement \Rightarrow Activated processes

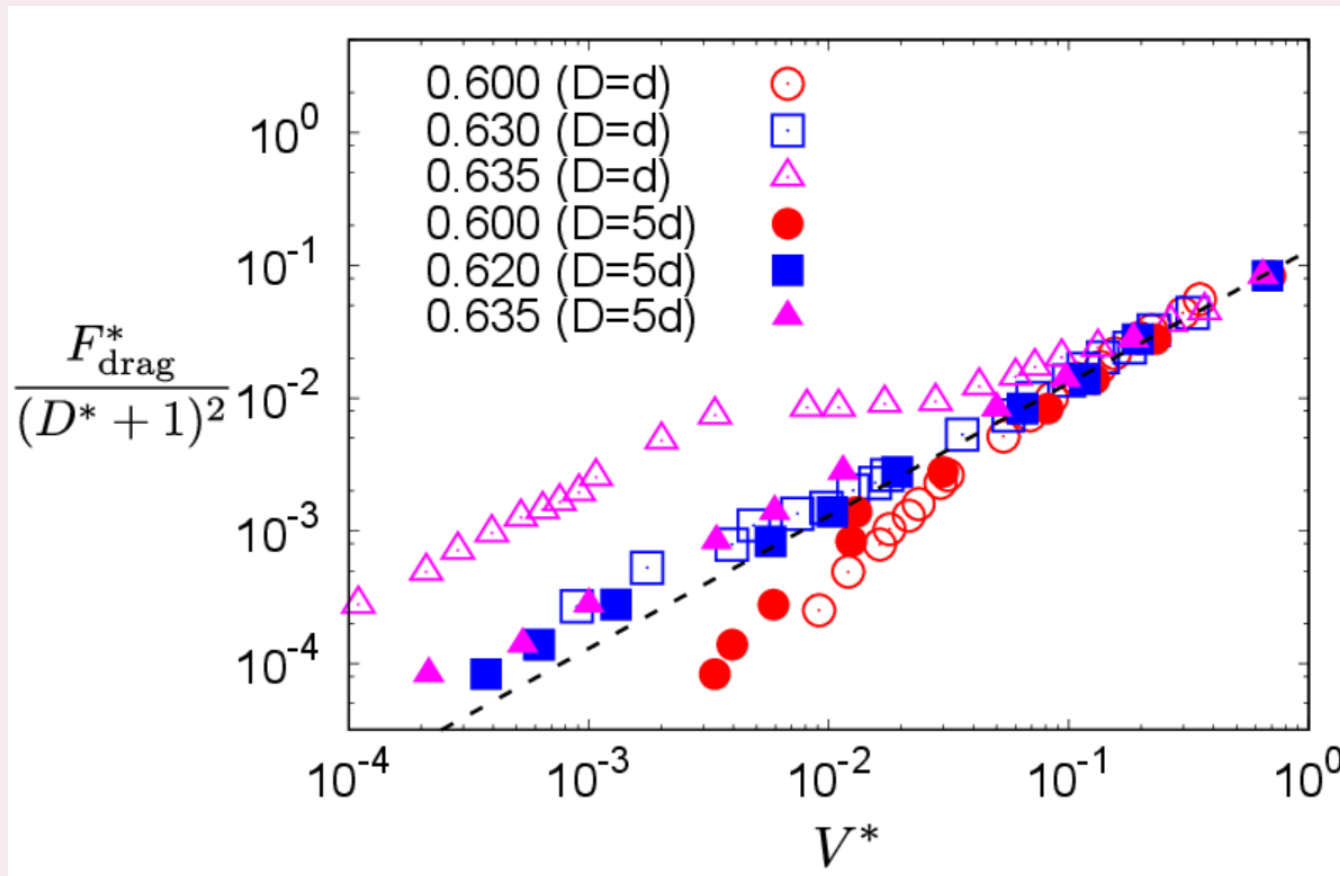
Logarithmic dependence!

cf). PRL, **106**, 108301 (2011)

Drag law ($D > d$)

When the intruder is much larger than the surrounding particles, the plateau regime vanishes.

⇒ This fact seems to validate our conjecture (activation process).



Short summary of Part I

We have performed
the three-dimensional drag simulation.

This system is force-controlled (active microrheology).

Many characteristic regimes

- Quadratic regime \Rightarrow **Newtonian**
(Similar to 2D system)
- Log regime \Rightarrow **Activated process**
This regime vanishes for larger D .

Next question:

What is the proper drag law?

Especially, the drag law for **frictional**
grains under **gravity**.
 \Rightarrow We numerically study this problem.

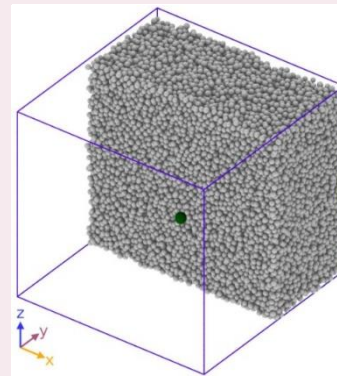
Setup

In collaboration with
S. Kumar and K. A. Reddy
(IITC, India)

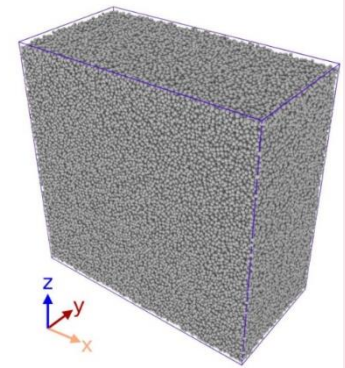
- 3D DEM simulation by LAMMPS
- With **gravity** and **friction**
- Polydisperse particles
($0.9d \sim 1.1d$: uniformly distributed)
- We control V , and measure F_{drag} .
- We introduce the Froude number (dimensionless speed)

$$\text{Fr} = \frac{V}{\sqrt{gD}}$$

= ratio of two characteristic time scales:
 $t_1 = D/V$: forward motion in x-direction
 $t_2 = \sqrt{D/g}$: falling in z-direction



System I
 $40d \times 40d \times 38d$
70,001 particles



System II
 $80d \times 40d \times 80d$
300,001 particles

Interaction model

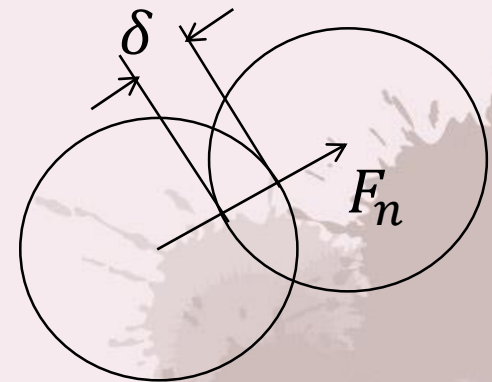
- Hertzian model + dashpot (proportional to the relative velocity)

$$F_n = \sqrt{R_{\text{eff}}\delta}(K_n\delta - m_{\text{eff}}\gamma_n v_n)$$

$$F_t = -\min\left(\mu F_n, \sqrt{R_{\text{eff}}\delta}(K_t\Delta s_t + m_{\text{eff}}\gamma_t v_t)\right)$$

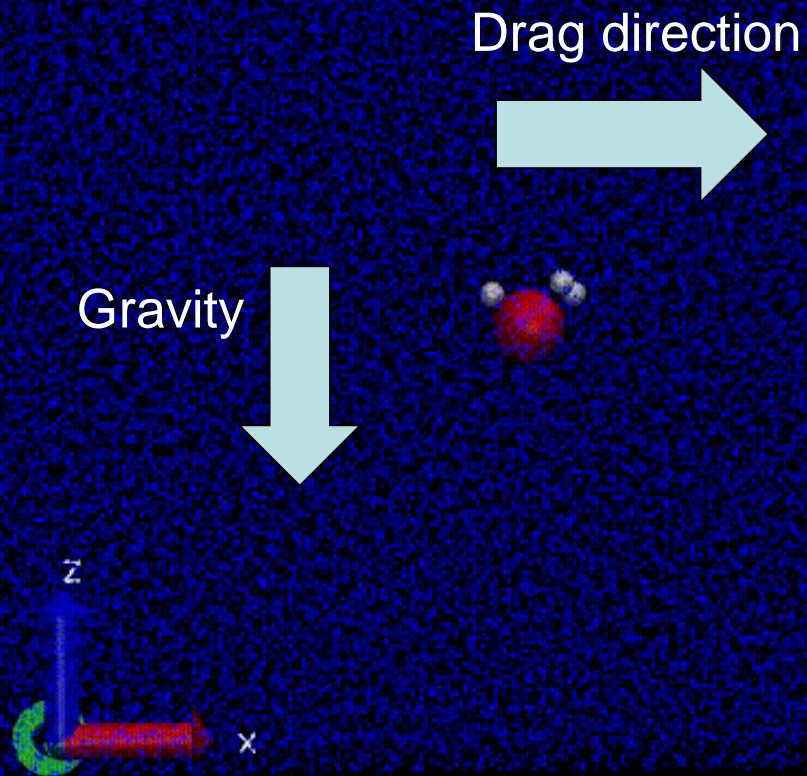
$$K_n = 2 \times 10^8 \rho d g, K_t = 2.45 \times 10^8 \rho d g$$

✘ All quantities are nondimensionalized in terms of ρ, d, g .

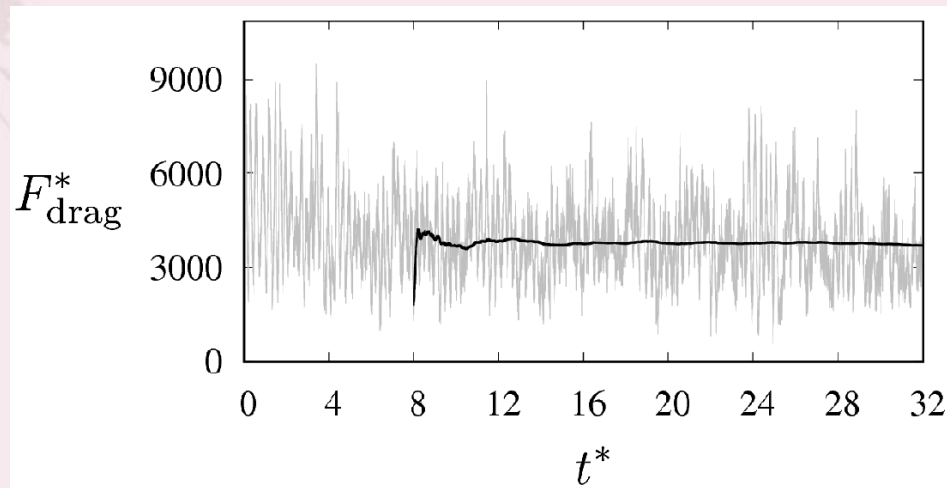


Result

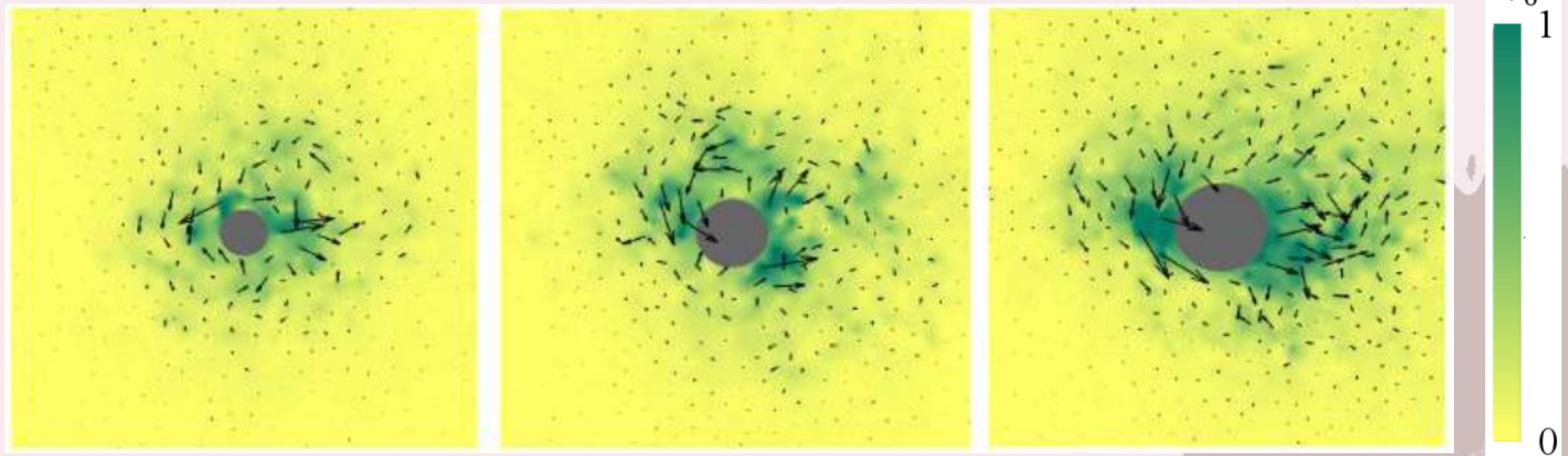
- movie



Typical time evolution of the drag force



Typical velocity field

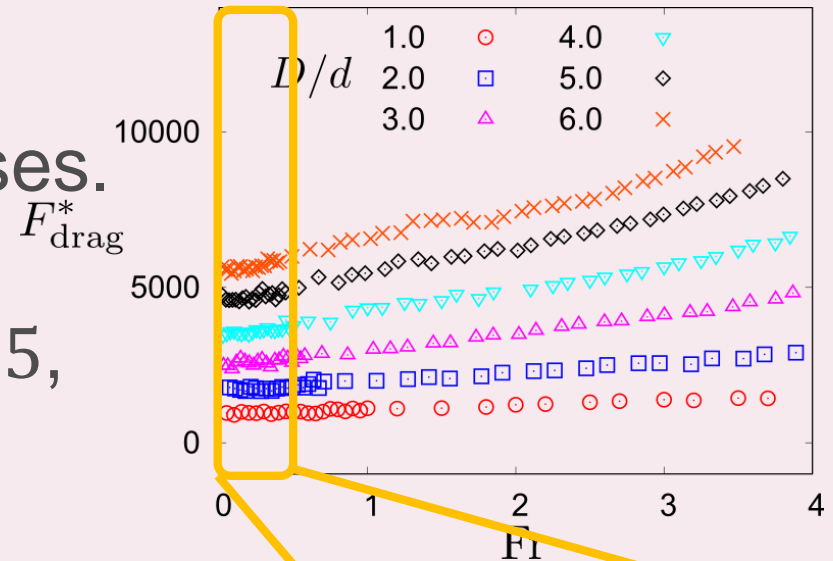


Drag force vs. Froude number (constant depth)

- F_{drag} increases as the diameter D increases.

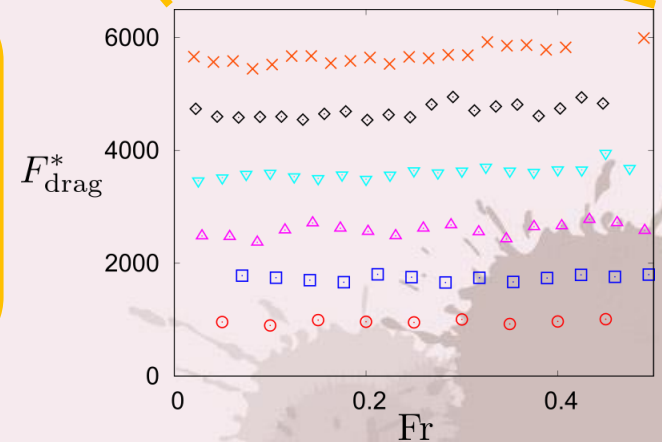
$$F_{\text{drag}} = F_{\text{drag}}(\text{Fr}).$$

- Especially, for $0 \leq \text{Fr} \leq 0.5$,
 $F_{\text{drag}} \simeq F_Y \equiv \text{const.}$



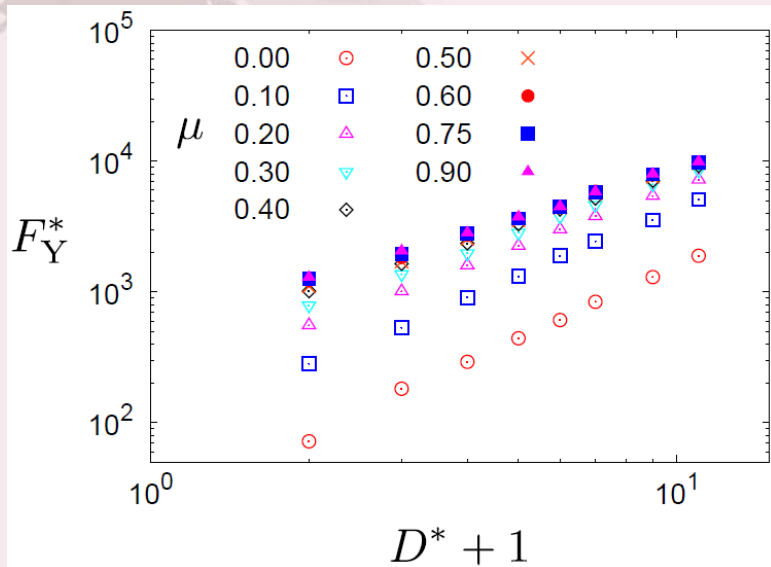
Question:

How can we scale these drag laws depending on the intruder diameter D or the depth h ?

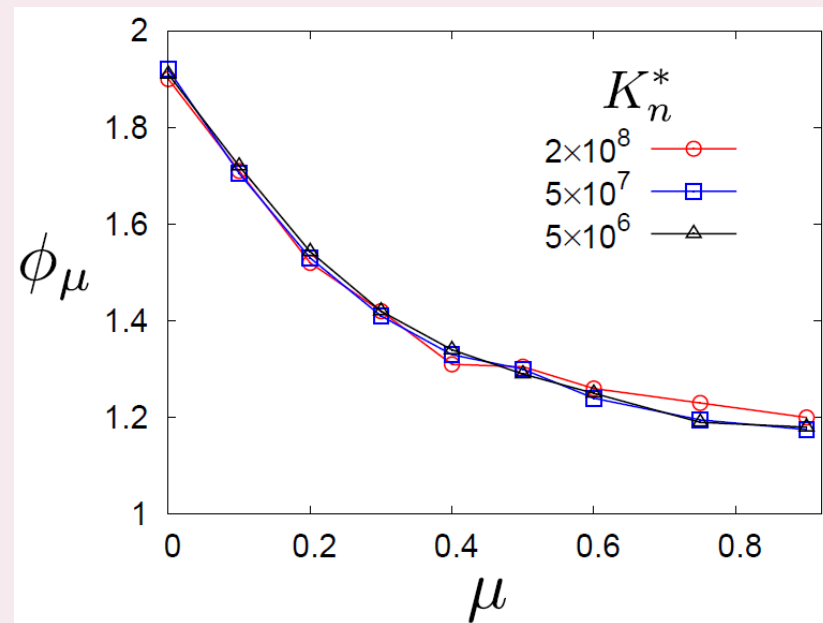


\Rightarrow We focus on the static (constant) regime ($0 < \text{Fr} \leq 0.5$).

Diameter D dependence in the static regime



- F_Y increases as μ increases.
- F_Y depends the power of $(D^* + 1)$.
 \Rightarrow We define the exponent ϕ_μ .



Yield force is scaled by $D^* + 1$ with

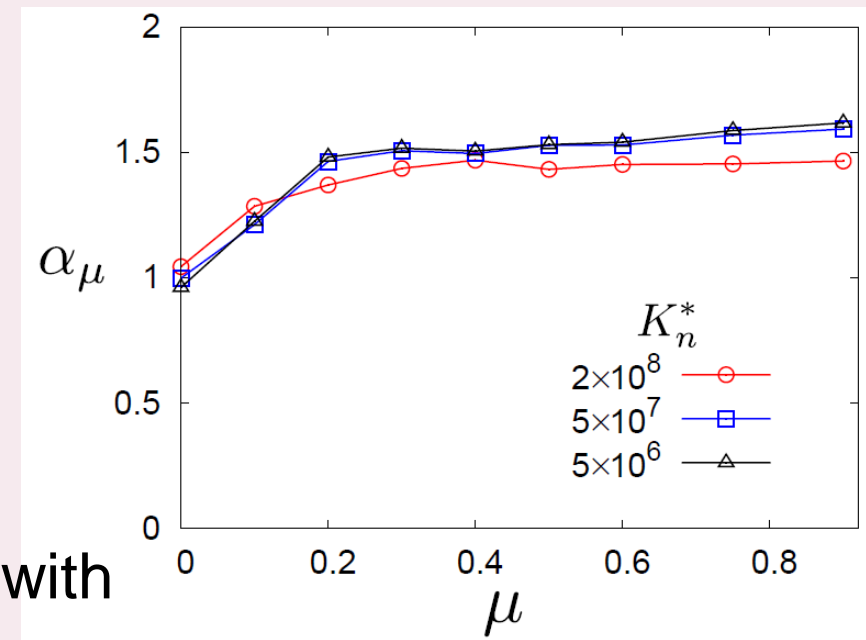
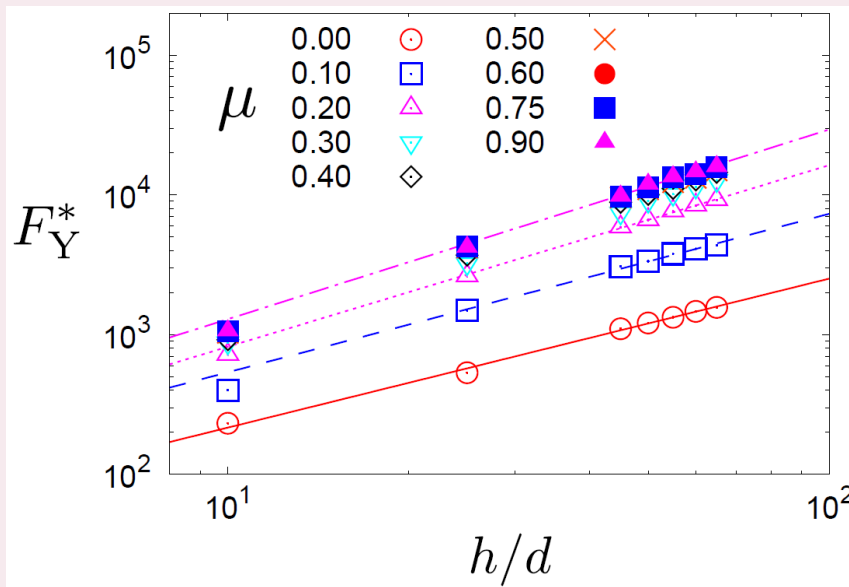
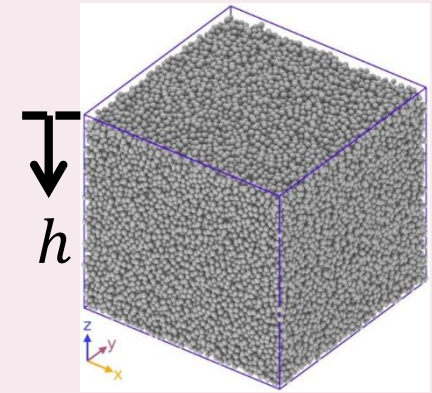
$$\frac{F_Y^*}{f(\mu)(D^* + 1)^{\phi_\mu}} = \text{const.}$$

✧ $f(\mu)$ depends only on μ .

Next, how is the depth dependence?

Depth h dependence (constant diameter D)

- As well as $(D^* + 1)$, F_Y also depends on the power of h .
 \Rightarrow We define the exponent α_μ .
 α_μ is the increasing function of μ .



- Yield force is also scaled by h with

$$\frac{F_Y^*}{g(\mu)h^{\alpha_\mu}} = \text{const.}$$

Scaling law

From the above discussions, the yield force can be scaled as

$$F_Y \propto \rho(D^* + 1)\phi_\mu h^{\alpha_\mu} g$$

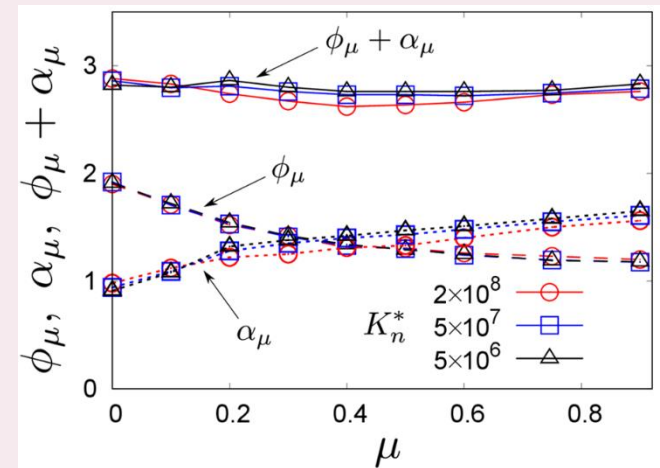
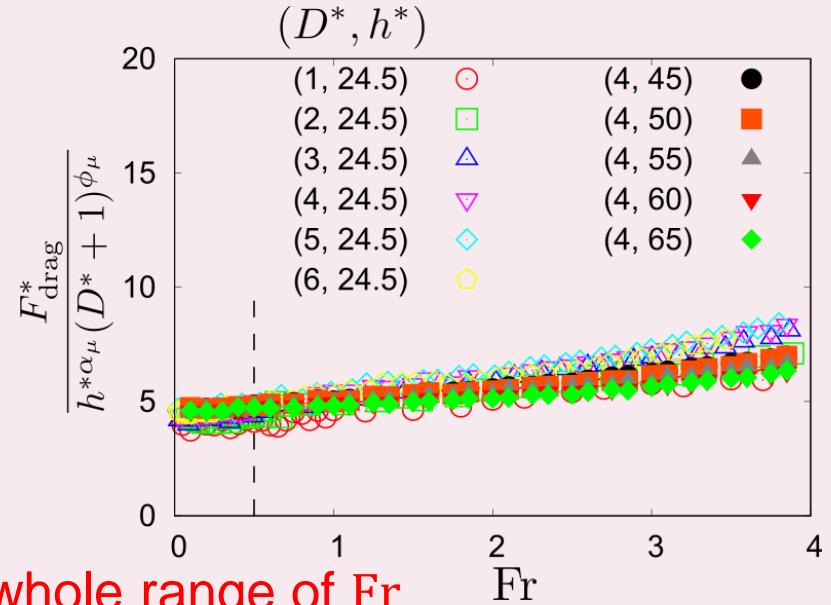
And this scaling can be applied for **the whole range of Fr** except for the shallow region.

$$\frac{F_{\text{drag}}}{F_Y} = F_{\text{dynamic}}^*(\text{Fr})$$

Sum rule

Two exponents ϕ_μ and α_μ satisfy an approximate sum rule

Sum rule
 $\phi_\mu + \alpha_\mu \approx 3$



Discussion

- Why is the sum rule $\phi_\mu + \alpha_\mu \approx 3$ satisfied?

From the dimensional analysis, $F_{\text{drag}} = [\text{length}]^3$

Which do other quantities have the dimension of length?

$$\Rightarrow D, h \Rightarrow (D + d)^{\phi_\mu} h^{\alpha_\mu}, \phi_\mu + \alpha_\mu = 3$$

- Why $\phi_{\mu=0} \approx 2$?

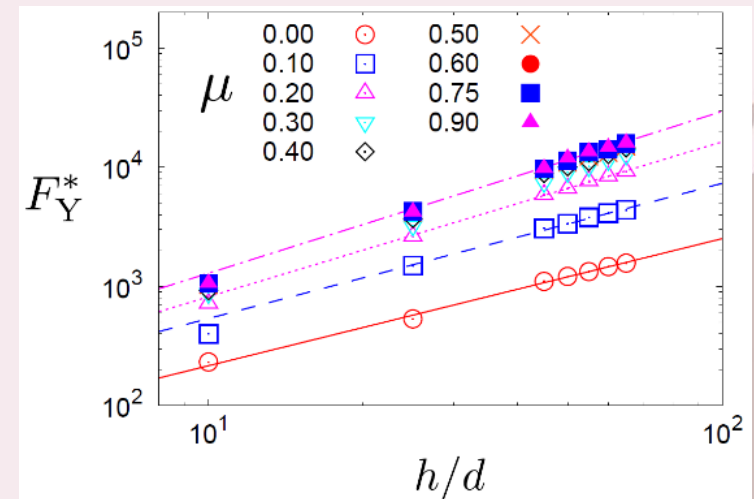
Collision cross section is given by $\pi(D + d)^2/4$. $\Rightarrow \phi_{\mu=0} \approx 2$

- Why does ϕ_μ (α_μ) decrease (increase)?

Or really power dependence?

We do not still have any answer.

\Rightarrow Larger (in height) simulation should be done.



Short summary of Part II

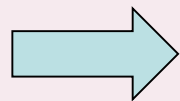
- We have performed DEM simulation to study the drag law in 3D granular media.
- There exist two regimes depending on the Froude number (static and dynamic parts).
- The drag law for the whole Fr regime can be scaled in terms of $D + d$ and h .
- There exists an approximately sum rule ($\phi_\mu + \alpha_\mu \approx 3$) between two exponents.

Future work

- Larger simulations are needed.
- Force chain network

Question

- Can we use periodic boundary condition in the pulling direction?
⇒ It may affect the results (especially for high velocity regime).
- When we watch the movie (in Part I), the surrounding particles seem to have a finite temperature?
⇒ What happens when the particles have the finite temperature?



We study passive microrheology.

Setup

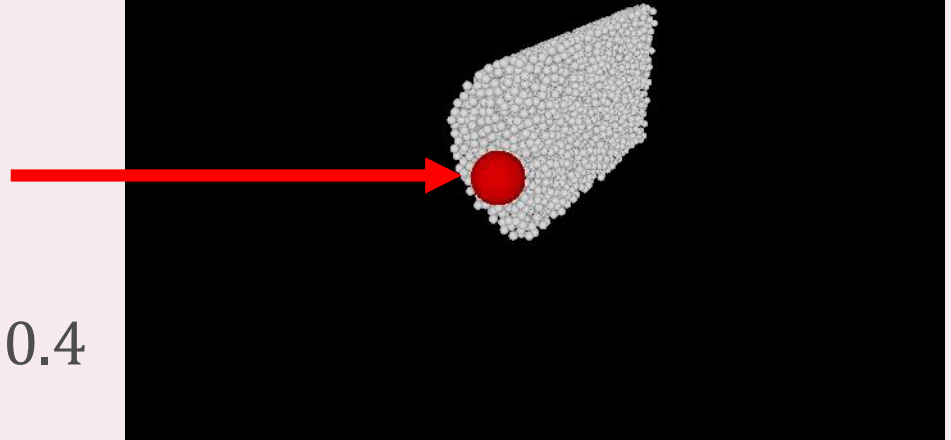
Velocity control simulation

Soft core simulation ($e=1$)

$N=20,000$, monodisperse

Initial packing fraction: $\phi = 0.4$

- Intruder
 - Intruder is fixed.
 - Diameter $D = 5d$
 - Mass $M = \infty$
- Surrounding particles
 - Monodisperse
 - At $t = 0$, the velocity V is added.
 - No overlaps at first.

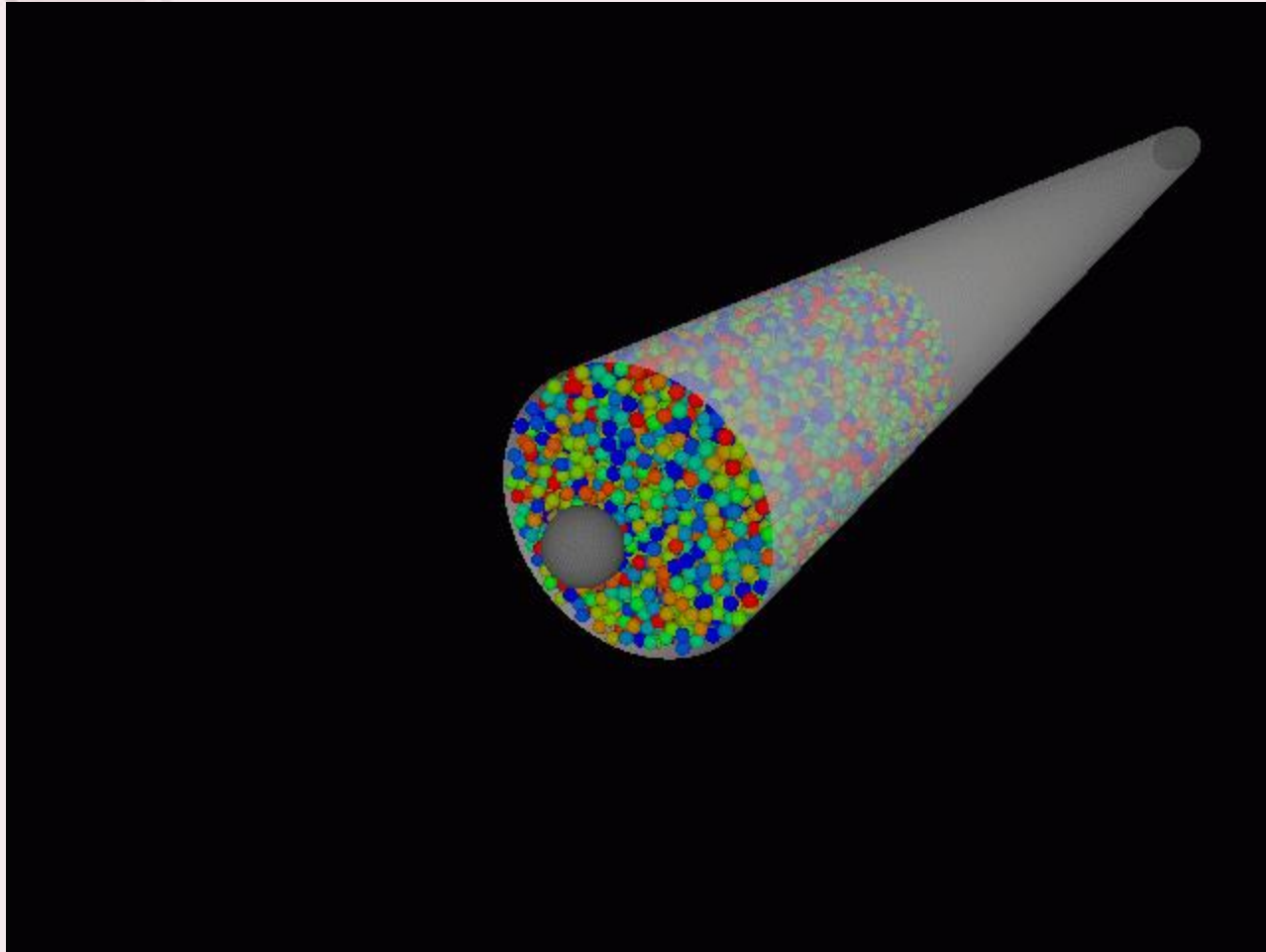


3D simulation ($T = 0$)

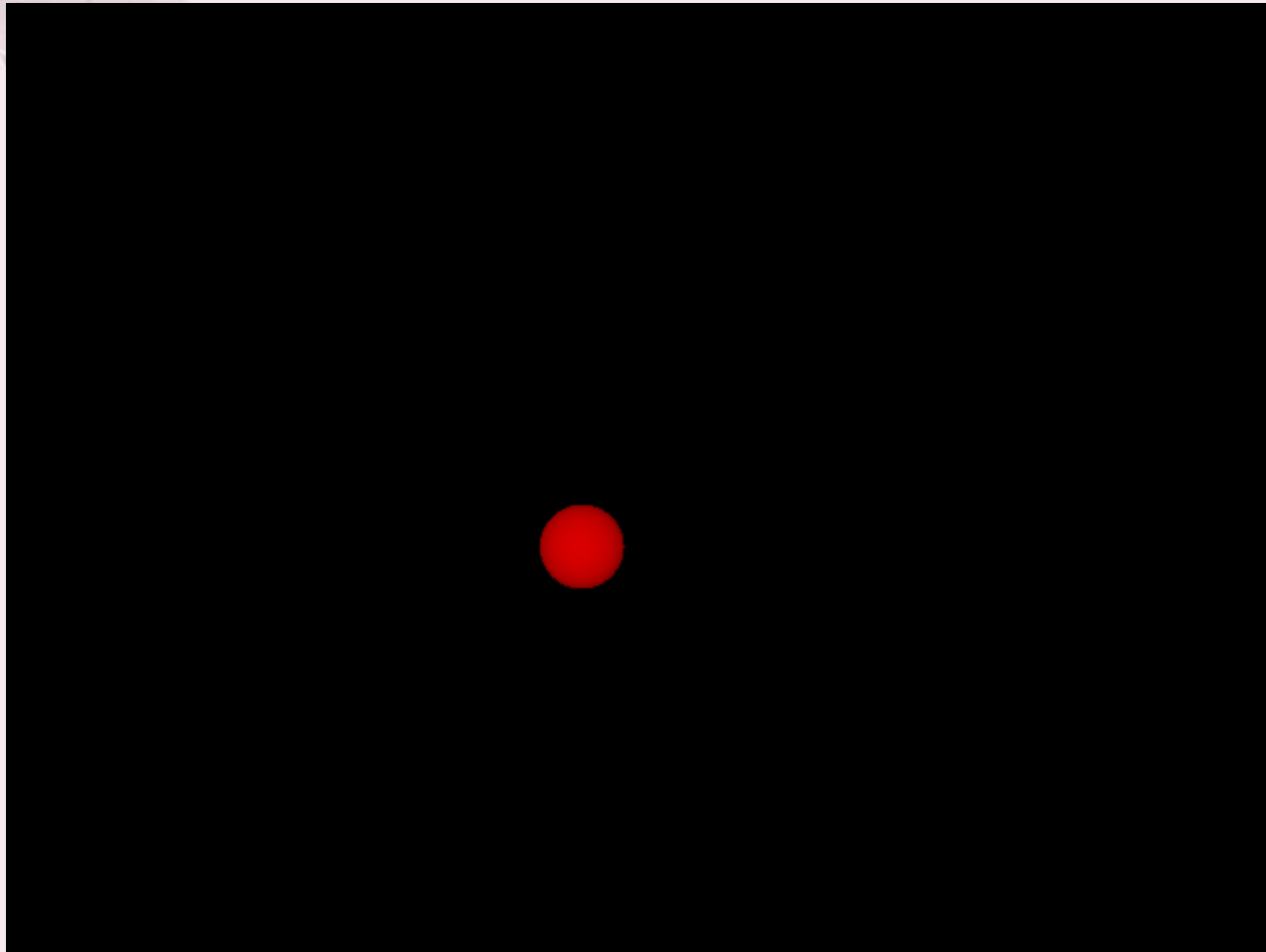
$$\phi = 0.4$$

$$e = 1$$

$$V^* = 10^{-0.5}$$



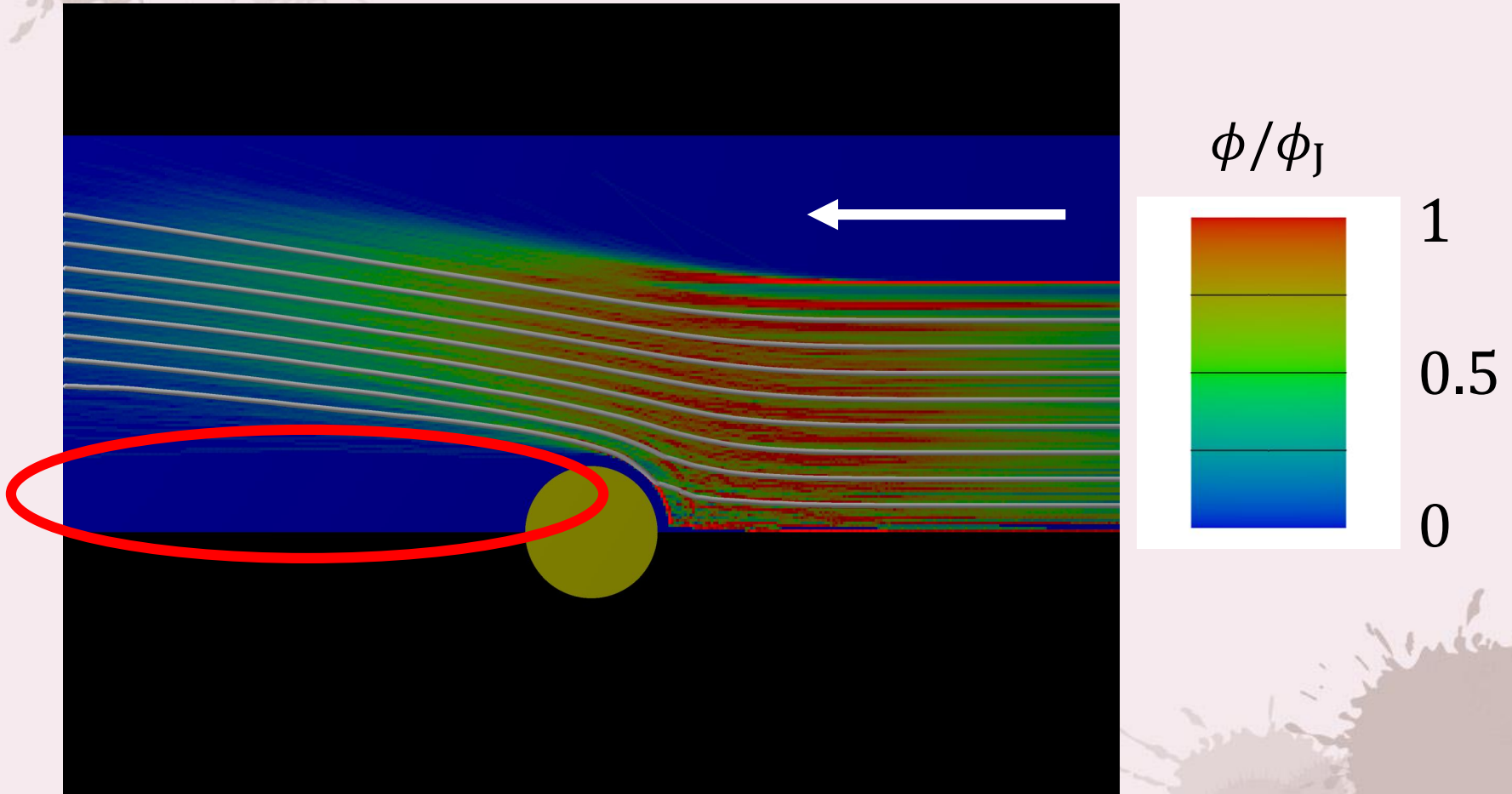
Force chain



Force chains only exist near the intruder.

Density profile

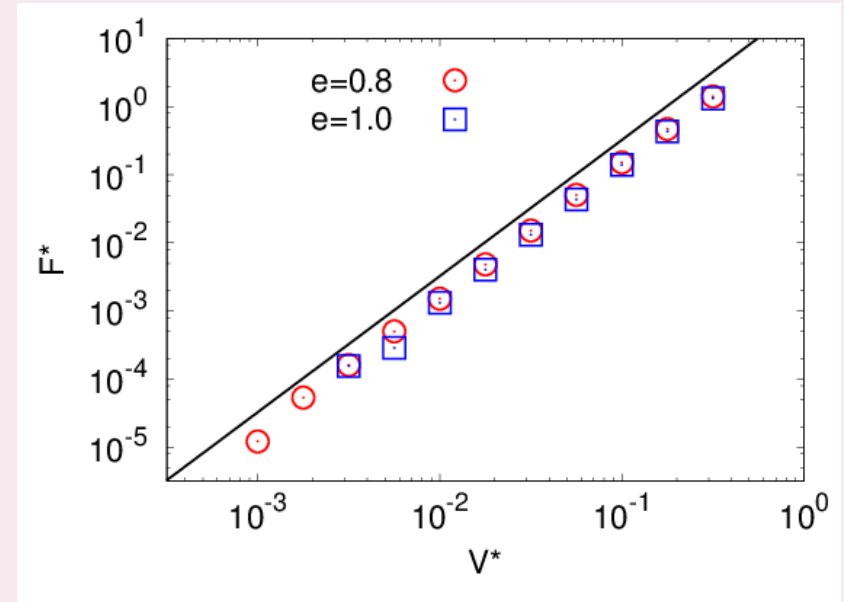
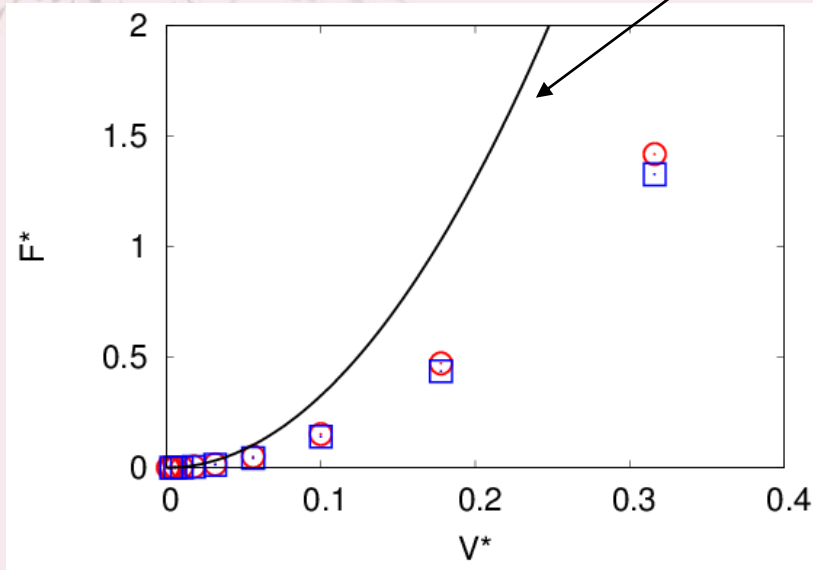
White lines... stream lines



Large vacant region behind the intruder.

Drag law ($T = 0$)

$$F_{\text{drag}} = \left(\frac{3 + 2e}{8} - \frac{9}{64} \sin^2 \theta_0 \right) \sin^2 \theta_0 \rho D^2 V^2$$



- The drag law is insensitive to the restitution coefficient.
- The drag force is proportional to V^2 .
- The drag force is two times smaller than that obtained by the perfect fluid + vacancy model.

Comparison with active microrheology

Difference between active (force control) and passive (velocity control) microrheology?

Setup:

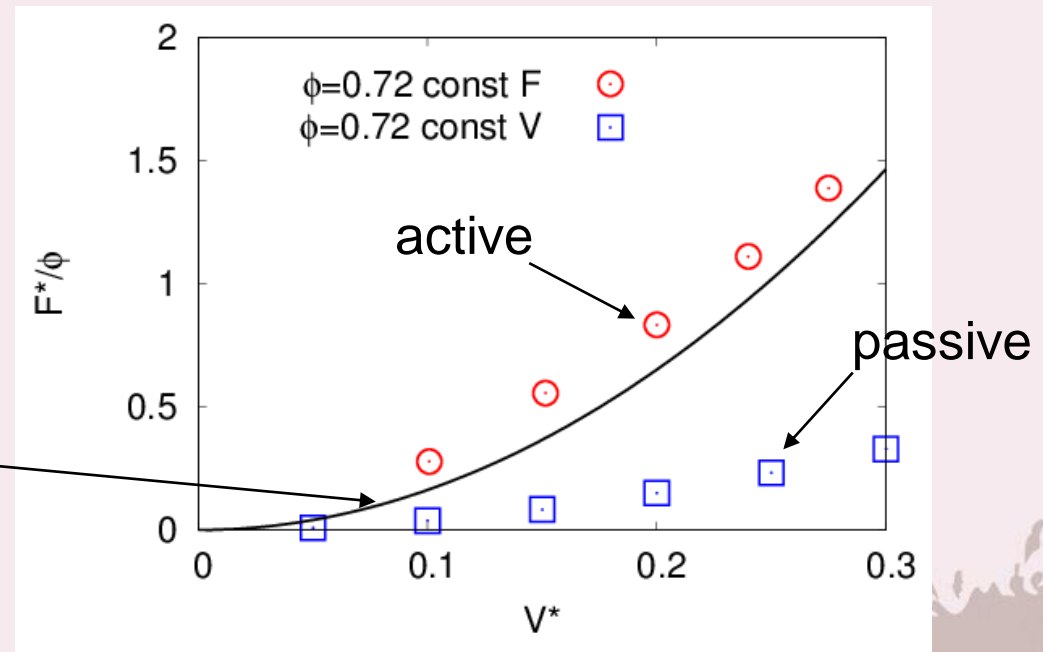
2D system

Particle number: 10000

Restitution coefficient: $e=0.9$

Bidisperse: 1:1.4

Perfect fluid
+ vacancy



Tendency is opposite!
Why? We still have no idea.

Finite temperature system

We consider the case that the particles have a finite temperature $T (> 0)$.

Introduction of dimensionless parameters

- Dimensionless drag force

$$C_D = \frac{F}{\frac{1}{2}\rho V^2 S}$$

(We measure F at $V^* = 0.1$.)

- We also define the dimensionless velocity as

$$R = \frac{V}{v_T} = V \sqrt{\frac{m}{2T}}$$

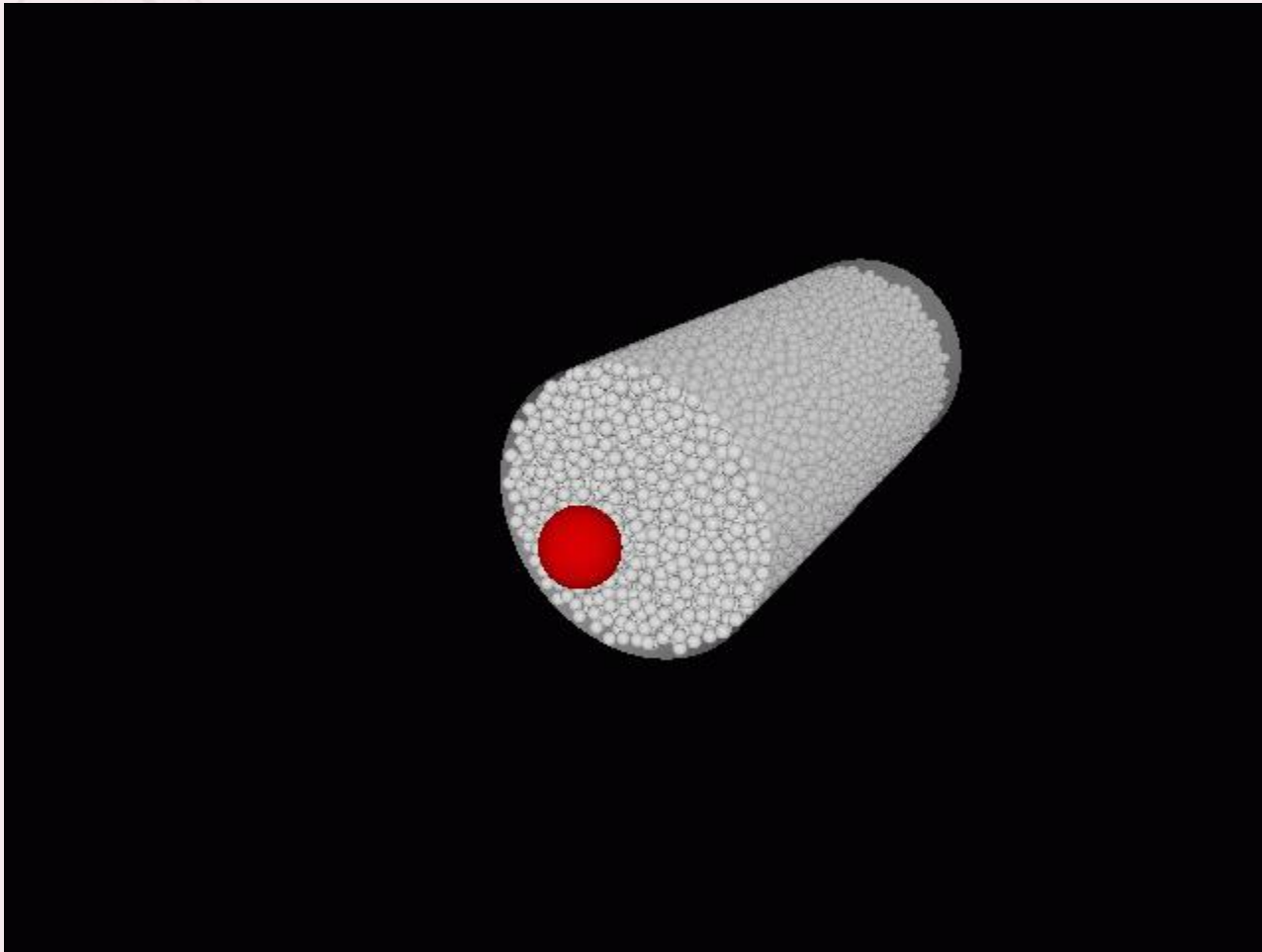
Movie ($R = 1$)

$$N = 20,000$$

$$\phi = 0.4$$

$$e = 1$$

$$V^* = 0.1$$



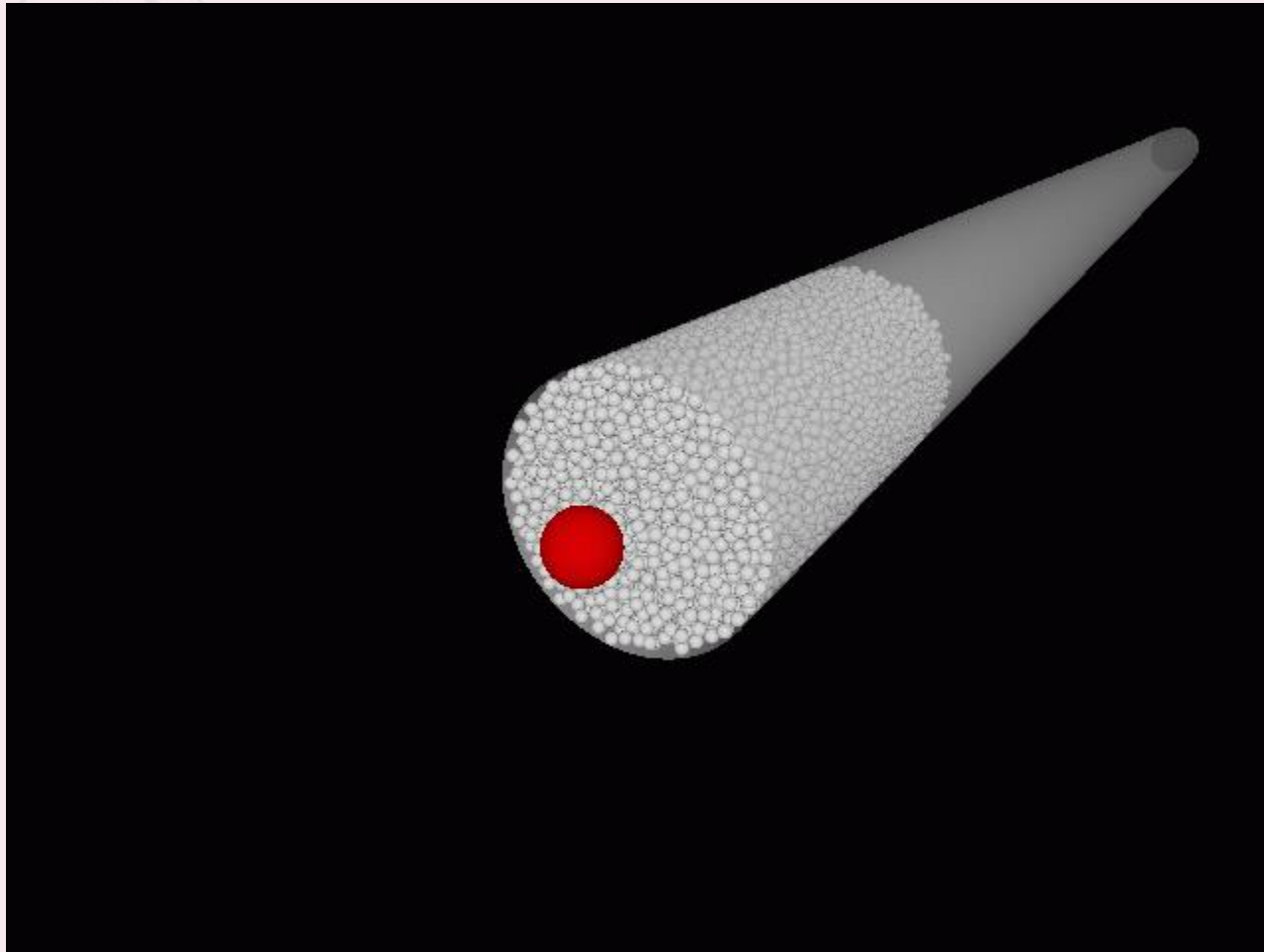
Movie ($R = 0.1$)

$$N = 20,000$$

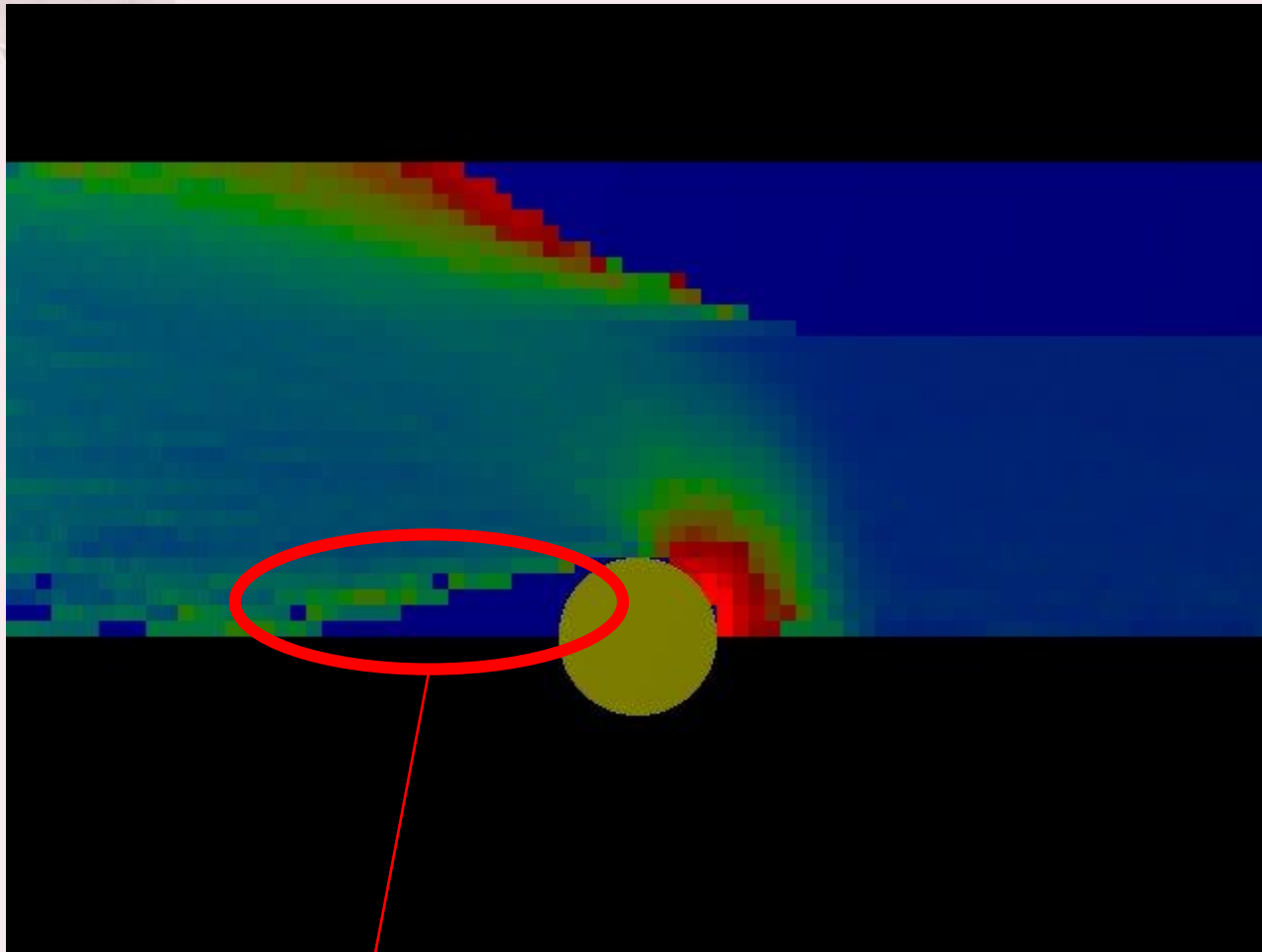
$$\phi = 0.4$$

$$e = 1$$

$$V^* = 0.1$$

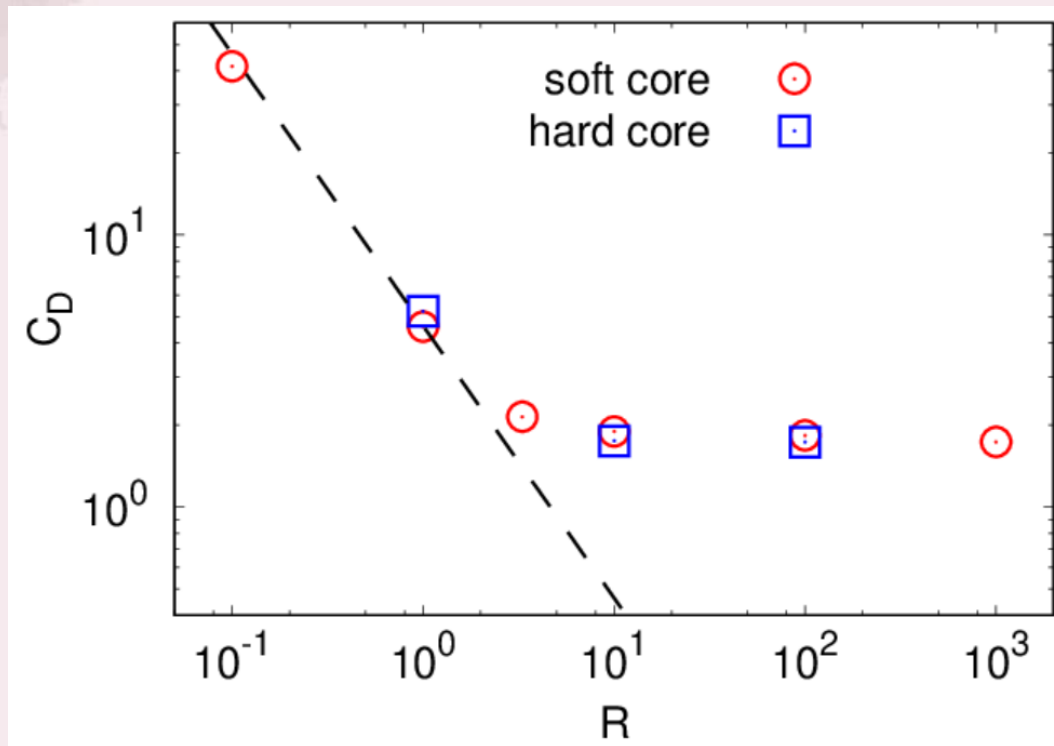


Density field ($R = 0.1$)



Vacant regime becomes smaller.
(Particles can go around the intruder.)

Drag law between C_D vs. R



- Hard-core limit is realized for soft-core simulations.
- R dependence

R : large $\Rightarrow C_D = const. \Rightarrow F \propto V^2$ (Newtonian)

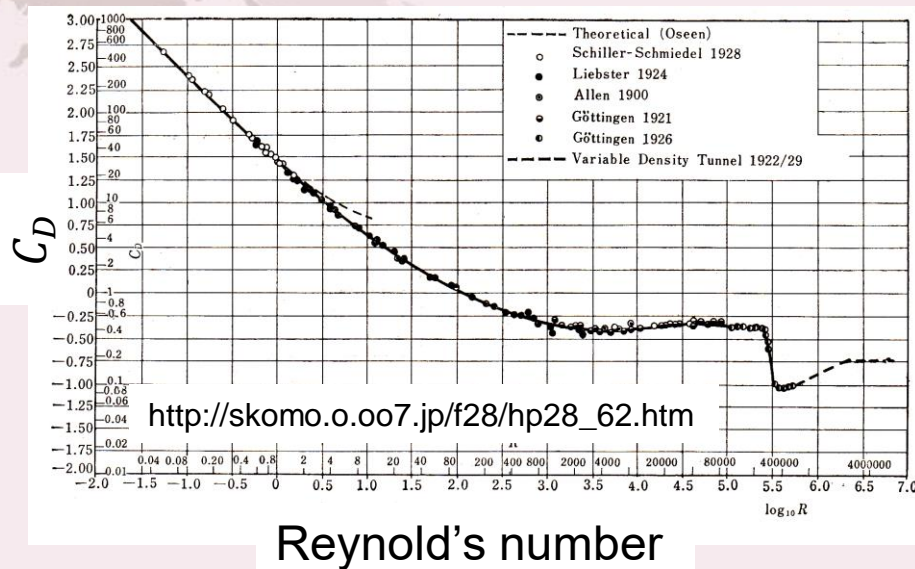
R : small $\Rightarrow C_D \propto 1/V \Rightarrow F \propto V$ (Stokes' law)

Consistent with Stokesian drag $F = 4\pi\eta \frac{D}{2} V$ (slip surface)

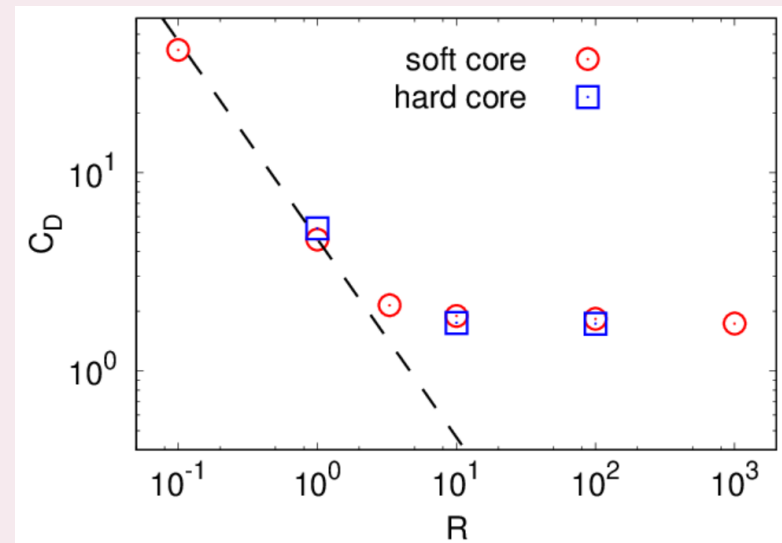
(η : viscosity for the surrounding particles \leftarrow Garzo & Dufty, PRE (1999))

Discussion

Fluid



Our system



- Transient regime between $C_D \propto \frac{1}{R}$ and $C_D \propto \text{const.}$

Fluid: ○ ⇔ Our system: ✕

- High R limit

Fluid: turbulence (Karman vortex and separation vortex)

⇔ Our system: converge to constant

What causes these?

→ roughness of the surface, thermal wall?

Summary of Part III

- We have performed simulations.
- Velocity control system.
- $T = 0$
Drag force $\propto V^2$ (Newtonian)
- $T > 0$
 $R \gg 1$: Newtonian
 $R \ll 1$: Stokesian
→ consistent with Stokes drag $F = 4\pi\eta \frac{D}{2} V$

Future work

- Transient behavior
- Introduction of surface roughness or thermal wall