

# Thermodynamics with continuous information flow

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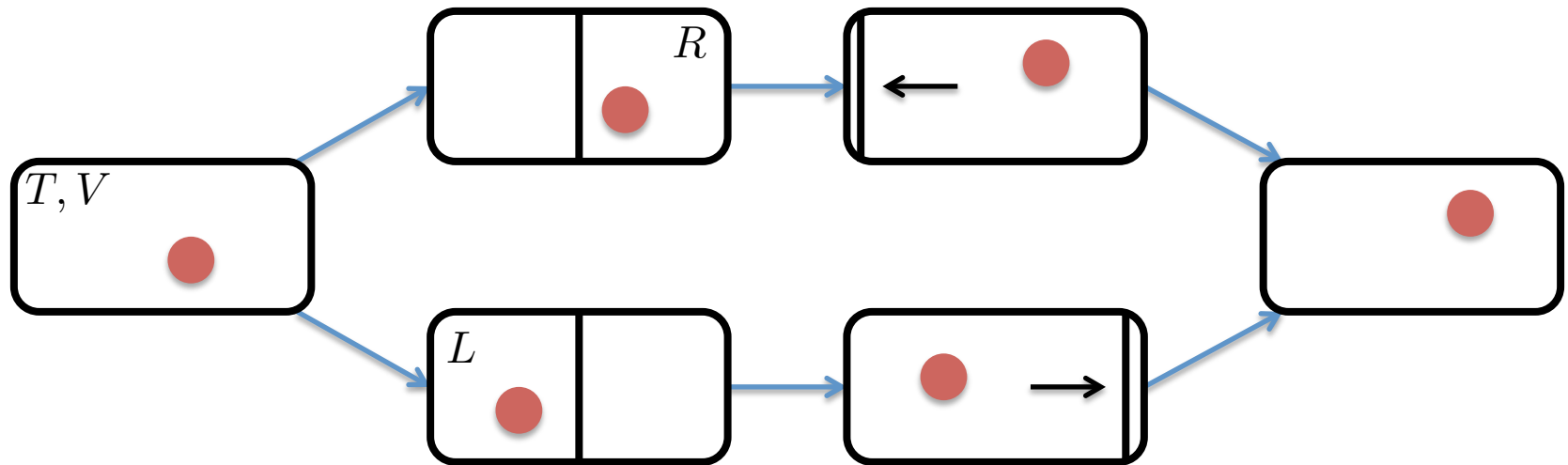


New Frontiers in Nonequilibrium Physics,  
Kyoto, Japan



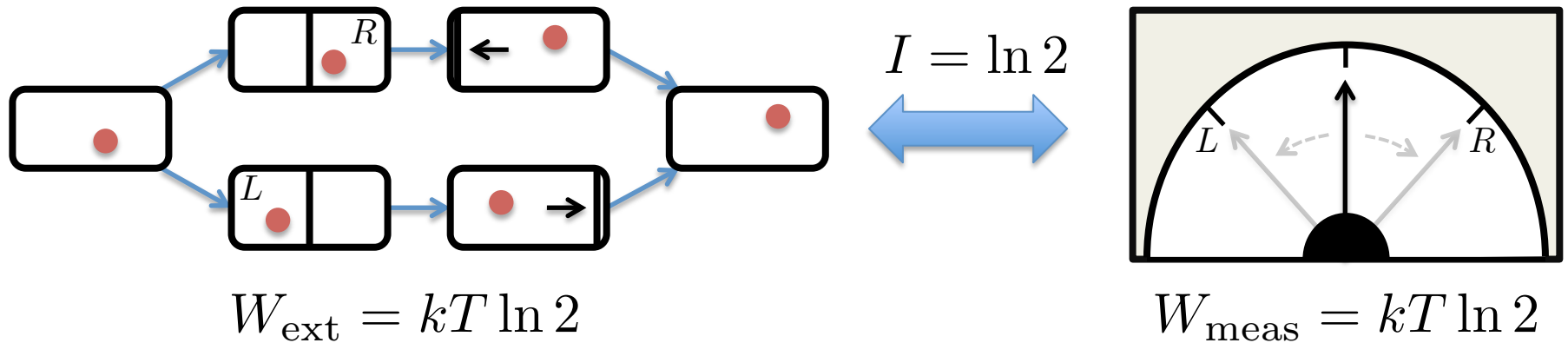
**Massachusetts  
Institute of  
Technology**

# Szilard engine



$$W_{\text{ext}} = kT \ln 2$$

# Szilard engine



$$W_{\text{ext}} = kT I = W_{\text{meas}}$$

# Autonomous demons

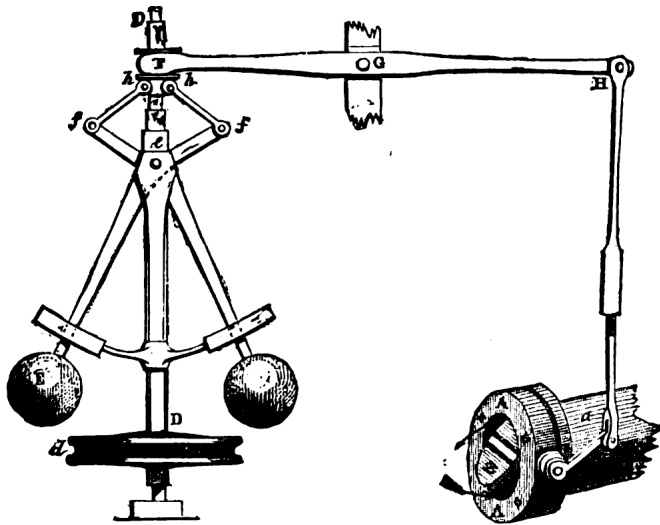
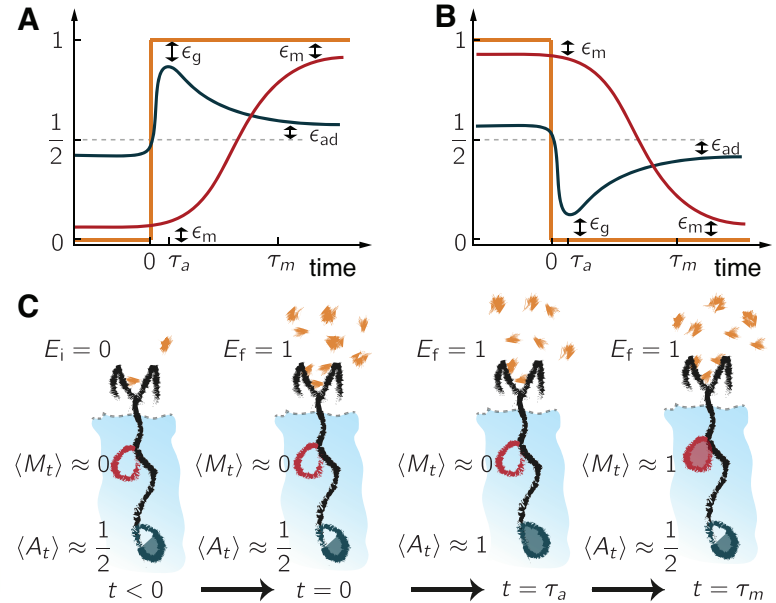
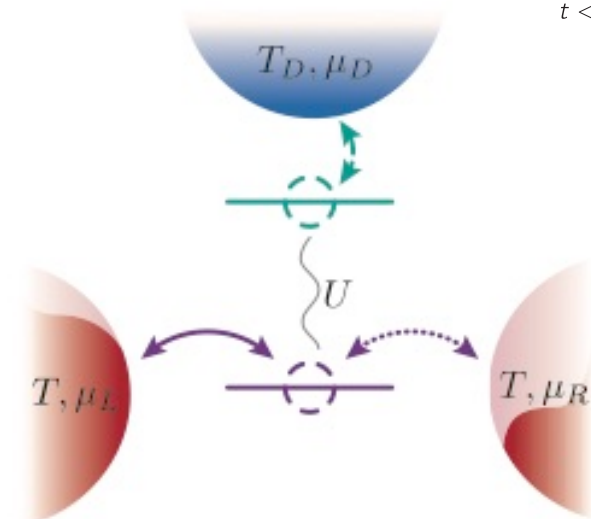


FIG. 4.--Governor and Throttle-Valve.

Watt Governor



Sensory Adaptation



Quantum dot Maxwell Demon

# Information flow

# Stochastic thermodynamics

Master equation

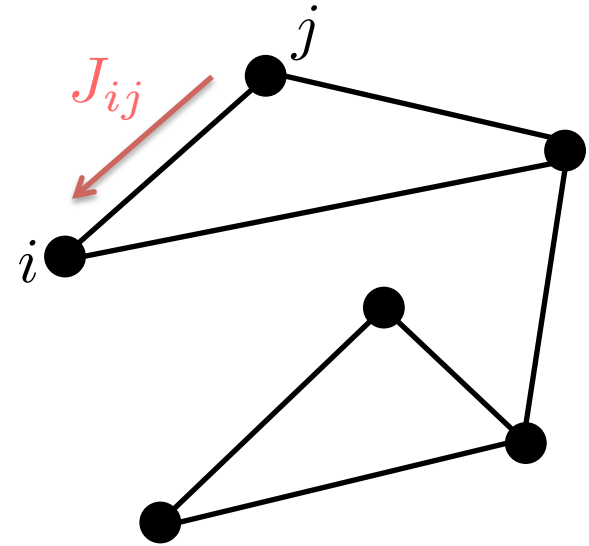
$$d_t p_i = \sum_j J_{ij}$$

Current

$$J_{ij} = W_{ij}p_j - W_{ji}p_i$$

Local detailed balance

$$\ln \frac{W_{ij}}{W_{ji}} = \beta q_{ij}$$



## Second law

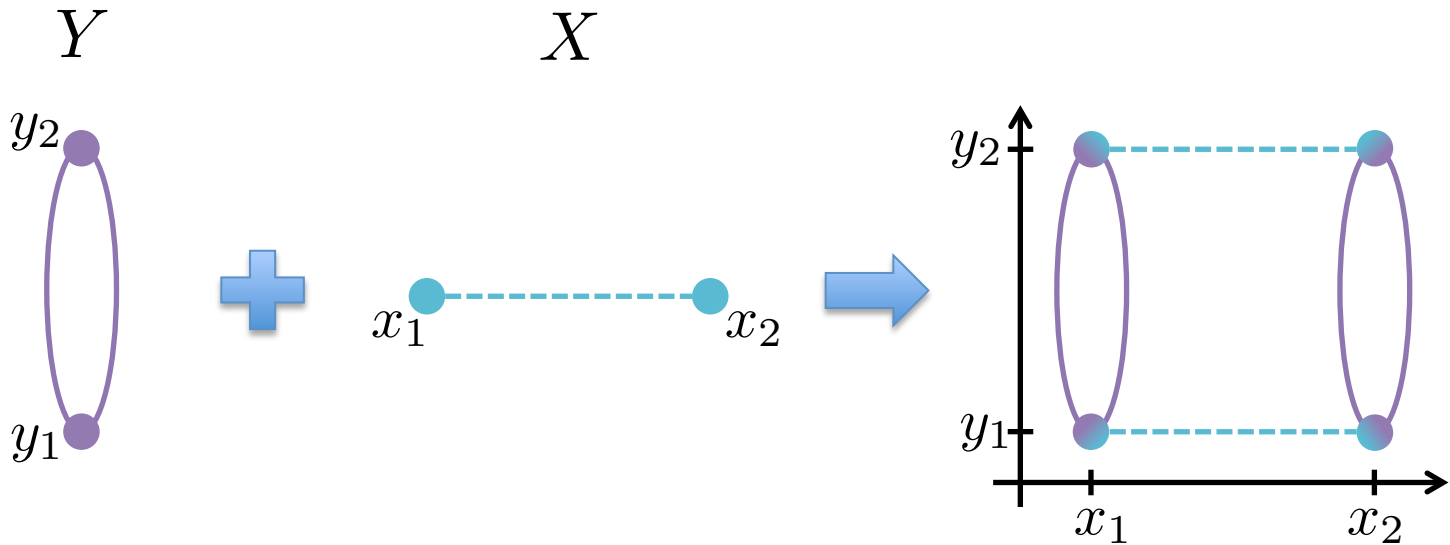
$$\dot{S}_i = d_t S + \dot{S}_r \geq 0$$

Shannon entropy rate:  $d_t S = \sum_{i \geq j} J_{ij} \ln \frac{p_j}{p_i}$

Environment entropy rate:  $\dot{S}_r = \sum_{i \geq j} J_{ij} \ln \frac{W_{ij}}{W_{ji}}$

Entropy production:  $\dot{S}_i = \sum_{i \geq j} J_{ij} \ln \frac{W_{ij} p_j}{W_{ji} p_i}$

# Bipartite systems



## Flows

$$\mathcal{A}(J) = \sum_{x \geq x', y \geq y'} J_{xx'}^{yy'} A_{xx'}^{yy'} = \mathcal{A}^X + \mathcal{A}^Y$$



# Information flow

## Mutual information

$$I(X, Y) = \sum_{x, y} p(x, y) \ln \frac{p(x, y)}{p(x)p(y)}$$

## Information flow

$$d_t I = \dot{I}^X + \dot{I}^Y$$

$\sum_{x \geq x', y} J_{x, x'}^y \ln \frac{p(y|x)}{p(y|x')}$

$\sum_{x, y \geq y'} J_x^{y, y'} \ln \frac{p(x|y)}{p(x|y')}$

# Second law

$$\dot{S}_{\mathbf{i}}^X = d_t S^X + \dot{S}_{\mathbf{r}}^X - \dot{I}^X \geq 0$$

$$\dot{S}_{\mathbf{i}}^Y = d_t S^Y + \dot{S}_{\mathbf{r}}^Y - \dot{I}^Y \geq 0$$

# Second law for X

$$\sigma^X = d_t S^X + \dot{S}_r^X \geq \dot{I}^X$$

Information resource

$$\dot{I}^X < 0 \rightarrow \sigma^X < 0$$

Measurement cost

$$\dot{I}^X > 0 \rightarrow \sigma^X > \dot{I}^X$$

# Applications

# Nonautonomous demons

## Measurement

$$\Delta_{\mathbf{i}} S_{\text{meas}}^X = \Delta S^X + \Delta_{\mathbf{r}} S_{\text{meas}}^X - I \geq 0$$

$$\Delta_{\mathbf{i}} S_{\text{meas}}^Y = 0$$

## Feedback

$$\Delta_{\mathbf{i}} S_{\text{fb}}^X = 0$$

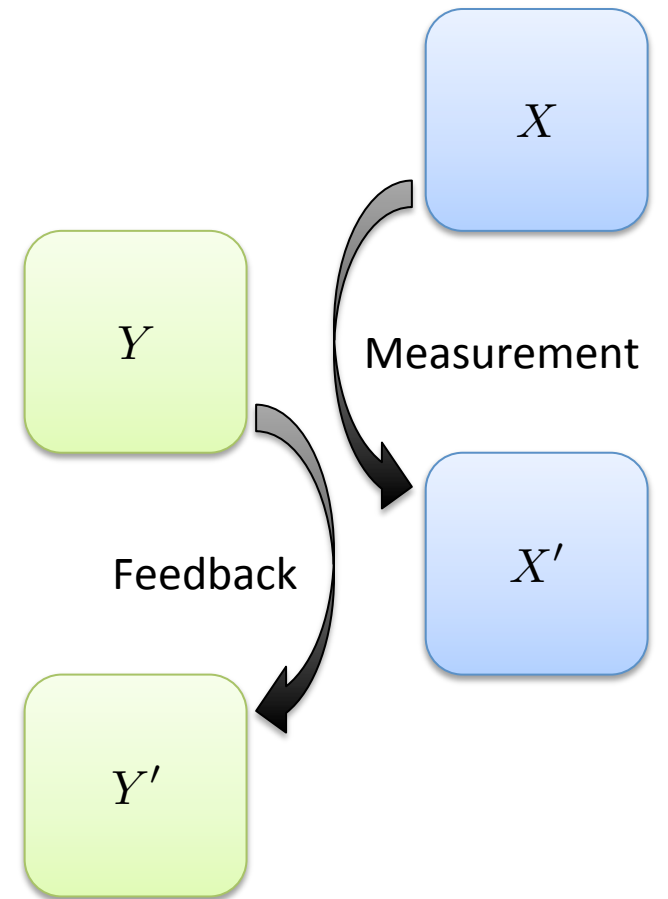
$$\Delta_{\mathbf{i}} S_{\text{fb}}^Y = \Delta S^Y + \Delta_{\mathbf{r}} S_{\text{fb}}^Y + I \geq 0$$

## Cycle

$$\begin{aligned} \Delta_{\mathbf{i}} S &= \Delta S^X + \Delta S^Y \\ &+ \Delta_{\mathbf{r}} S_{\text{meas}}^X + \Delta_{\mathbf{r}} S_{\text{fb}}^Y \geq 0 \end{aligned}$$

Y Engine

X Memory



# Autonomous demons

$$\dot{S}_{\mathbf{i}}^X = d_t S^X + \dot{S}_{\mathbf{r}}^X - \dot{I}^X \geq 0$$

$$\dot{S}_{\mathbf{i}}^Y = d_t S^Y + \dot{S}_{\mathbf{r}}^Y - \dot{I}^Y \geq 0$$

# Autonomous demons

$$\dot{S}_{\mathbf{i}}^X = \cancel{d_t S^X} + \dot{S}_{\mathbf{r}}^X - \dot{I}^X \geq 0$$

$$\dot{S}_{\mathbf{i}}^Y = \cancel{d_t S^Y} + \dot{S}_{\mathbf{r}}^Y - \dot{I}^Y \geq 0$$

$$\dot{I} = \dot{I}^X = -\dot{I}^Y$$

# Autonomous demons

$$\dot{\mathcal{S}}_{\mathbf{i}}^X = \dot{\mathcal{S}}_{\mathbf{r}}^X - \dot{\mathcal{I}} \geq 0$$

$$\dot{\mathcal{S}}_{\mathbf{i}}^Y = \dot{\mathcal{S}}_{\mathbf{r}}^Y + \dot{\mathcal{I}} \geq 0$$



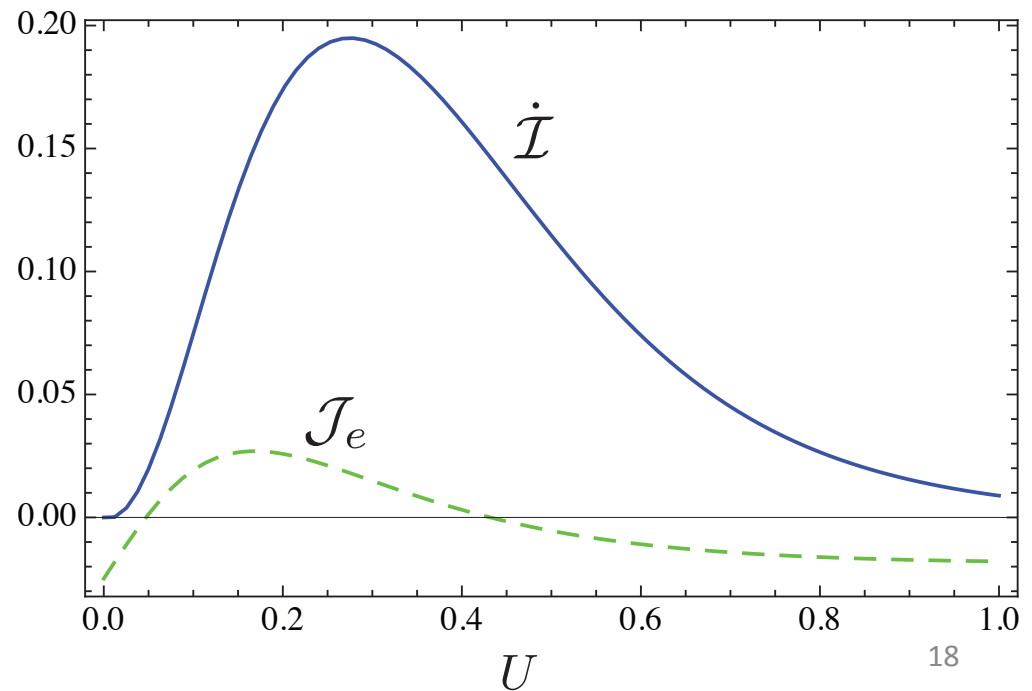
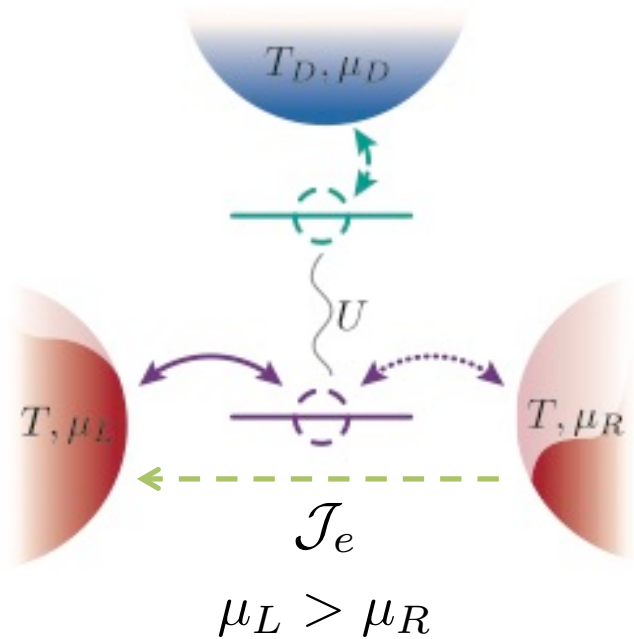
# Autonomous demons

$$\begin{aligned}\dot{\mathcal{S}}_{\mathbf{r}}^X &\geq \dot{\mathcal{I}} \\ -\dot{\mathcal{S}}_{\mathbf{r}}^Y &\leq \dot{\mathcal{I}}\end{aligned}$$

Information efficiency ( $\dot{\mathcal{I}} > 0$ )

$$\varepsilon^X = \frac{\dot{\mathcal{I}}}{\dot{\mathcal{S}}_{\mathbf{r}}^X} \quad \varepsilon^Y = \frac{|\dot{\mathcal{S}}_{\mathbf{r}}^Y|}{\dot{\mathcal{I}}}$$

# Quantum dot



# Diffusion processes

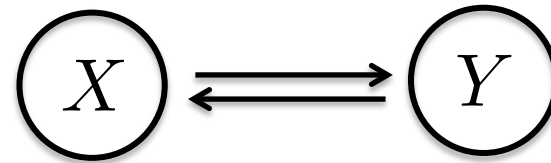
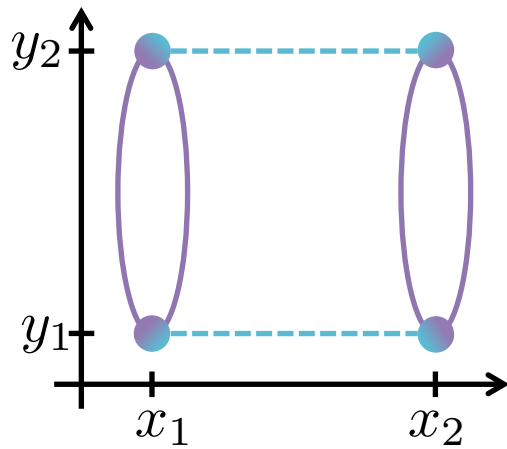
Bipartite diffusions have *uncorrelated* noise

$$d_t p = -\partial_x J^x - \partial_y J^y$$

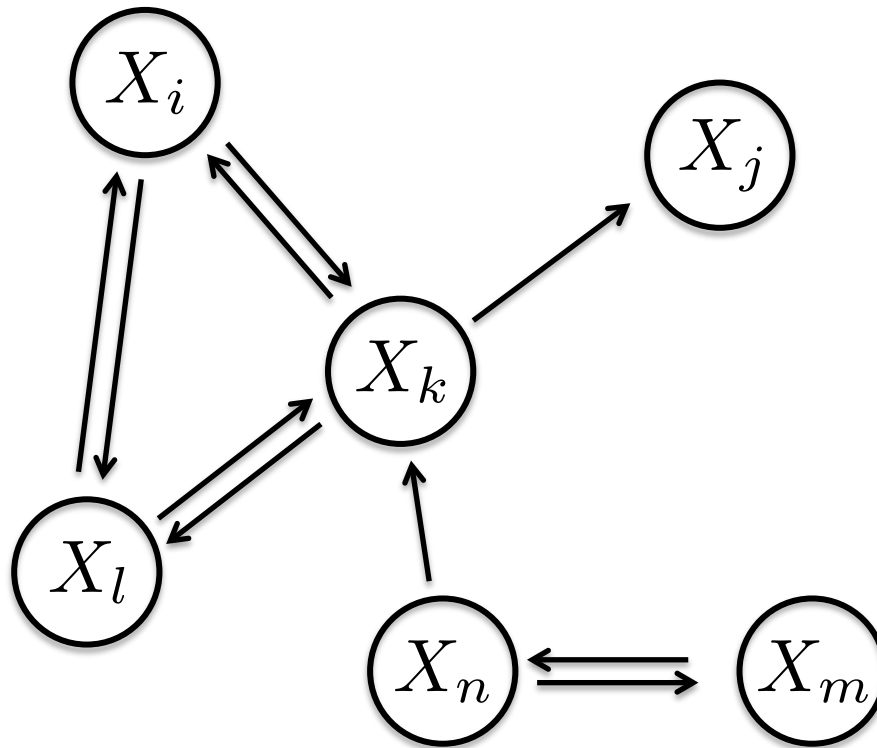
$$J^k = \mu_k F_k(x, y) - \mu_k T \partial_k p$$

# Multipartite Information Flow

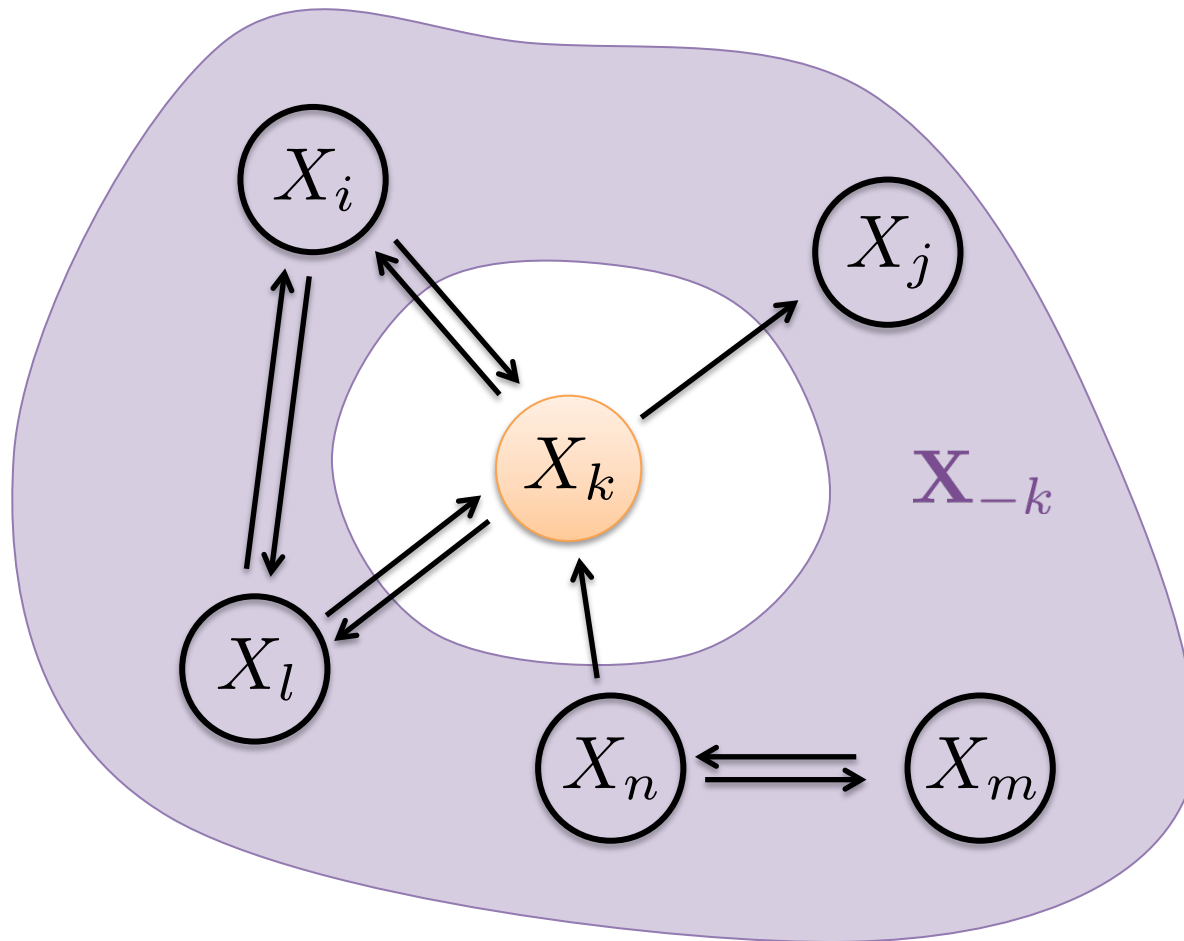
# Influence network



# Multipartite systems

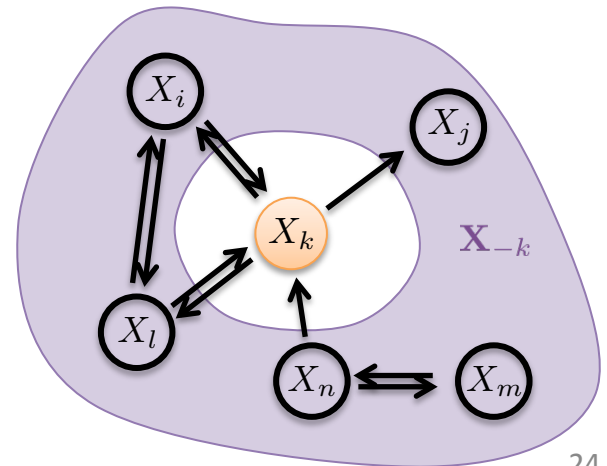


# Multipartite systems



# Second law

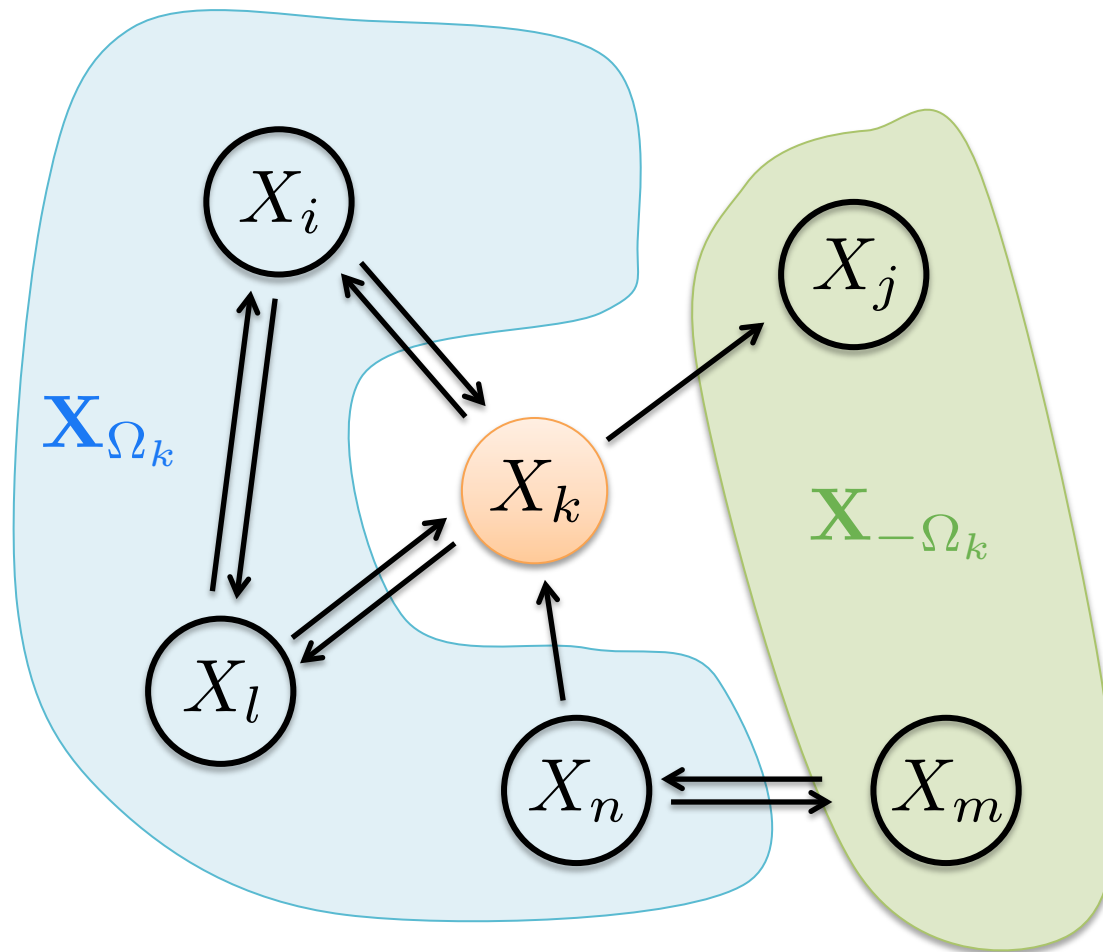
$$\dot{S}_i^k = d_t S(X_k) + \dot{S}_r^k - \dot{I}^k(X_k; \mathbf{X}_{-k}) \geq 0$$





# Neighbors

$$\dot{I}^k(X_k; \mathbf{X}_{-k}) = \dot{I}^k(X_k; \mathbf{X}_{\Omega_k}) + \dot{I}^k(X_k; \mathbf{X}_{-\Omega_k} | \mathbf{X}_{\Omega_k})$$



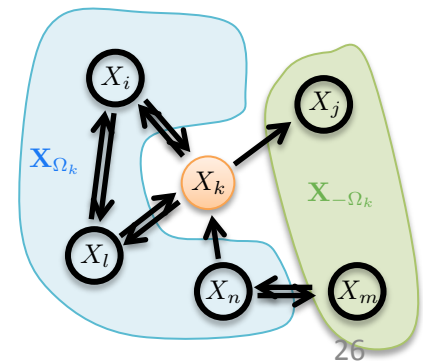
# Refined second law

Neighbors are useful

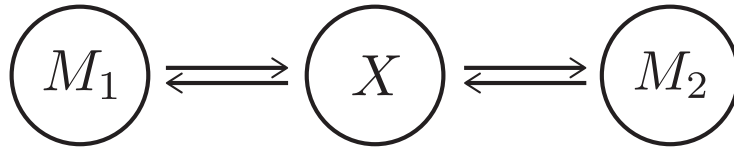
$$d_t S(X_k) + \dot{S}_r^k - \dot{I}^k(X_k; \mathbf{X}_{\Omega_k}) \geq 0$$

Non-neighbor information decreases

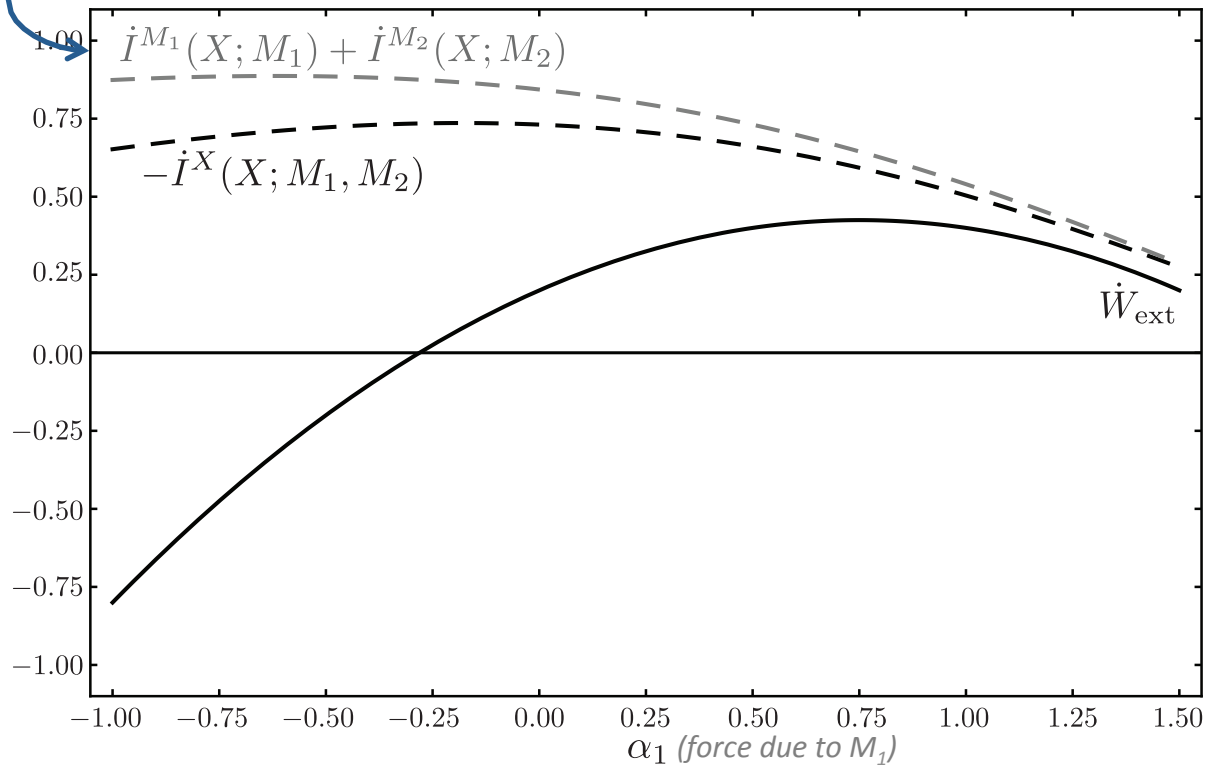
$$\dot{I}^k(X_k; \mathbf{X}_{-\Omega_k} | \mathbf{X}_{\Omega_k}) \leq 0$$



# Competing Demons



Total work  
to measure



# Information measures

# Second-law-like inequalities

$$\sigma^X \geq \dot{i}$$

Information flow:  $\dot{I}_{\text{flow}}$

rate of change of mutual information

Transfer entropy rate:  $\dot{I}_{\text{trans}}$

information rate between measurement trajectory and system state

Trajectory mutual information:  $\dot{I}_{\text{traj}}$

information rate between system and measurement trajectories

Entropy pumping:  $\dot{I}_{\text{pump}}$

phase space compression due to feedback

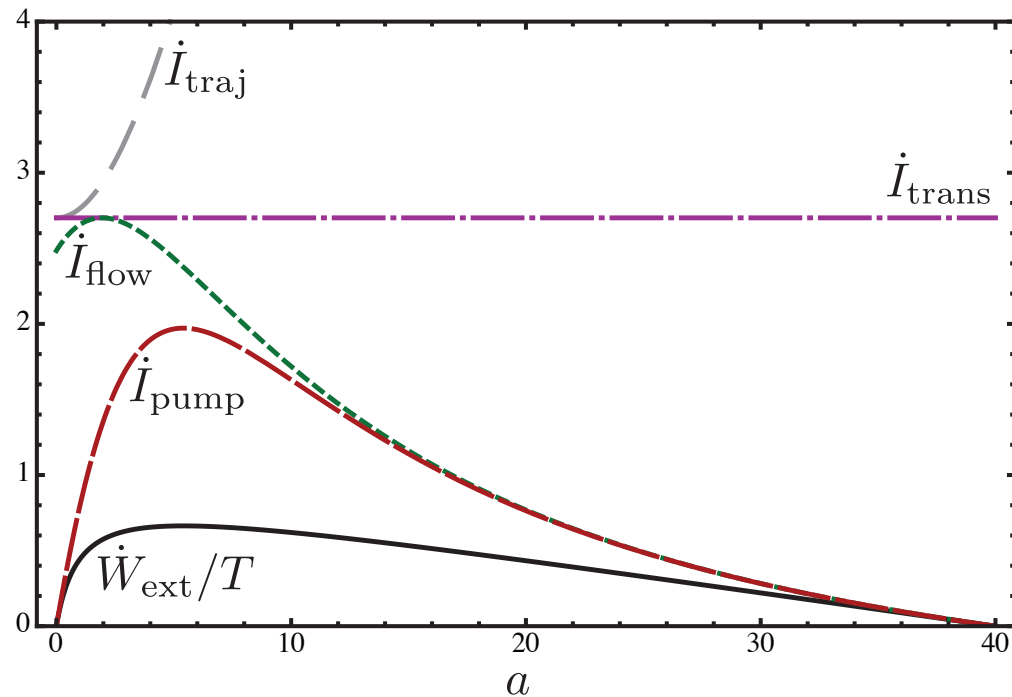
# Information hierarchy

$$\dot{I}_{\text{pump}} \leq \dot{I}_{\text{flow}} \leq \dot{I}_{\text{trans}} \leq \dot{I}_{\text{traj}}$$

Velocity damping:

$$m\dot{v}_t = -\gamma v_t - ay_t + \xi_t$$

$$\tau\dot{y}_t = -(y_t - v_t - \eta_t)$$



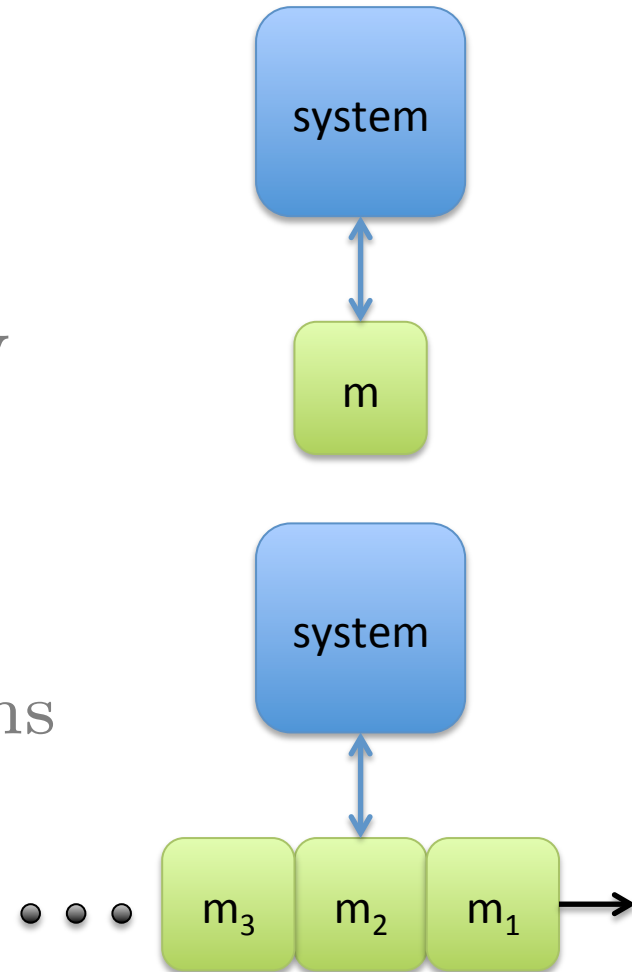
# Measurement cost

Rewriting *one* memory

$$\sigma_{\text{meas}}^m \geq \dot{I}_{\text{flow}}$$

Tape of memories

$$\sigma_{\text{meas}}^{m_1 m_2 \dots} \geq \dot{I}_{\text{trans}}$$



# Second-law-like inequalities

$$\begin{aligned}\dot{S}_i &= d_t \mathcal{S} + \dot{S}_{\text{env}} \\ &= d_t \mathcal{S} + \dot{S}_r - \dot{I} \geq 0\end{aligned}$$

Environmental entropy flow includes information



# Summary

## Information flow

quantifies the thermodynamically exploitable correlations for interacting multipartite systems

## Information cost to measure

information bounds the entropy flow to the memory device