

**How classical parties can obtain a secure access  
in the quantum internet:  
QFactory from the Learning-With-Errors problem**

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# Overview

- ▶ Part 1: Classical Delegation of Quantum Computations
  - ▶ UBQC Protocol
- ▶ Part 2: Honest-But-Curious QFactory
  - ▶ Functionality
  - ▶ Protocol description
  - ▶ Security
- ▶ Part 3: Malicious QFactory
  - ▶ Functionality
  - ▶ Required assumptions
  - ▶ Protocol description
  - ▶ Security
  - ▶ Protocol Extensions (e.g. verification)
- ▶ Part 4: Functions implementation
  - ▶ QHBC QFactory functions
  - ▶ Malicious QFactory functions

# Classical delegation of secret qubits

Adam  
classical party



Bob  
quantum party



Adam can instruct  
the preparation of  
random qubits at  
Bob



The classical  
description of the  
qubits is  
(computationally)  
unknown to Bob  
but known to  
Adam

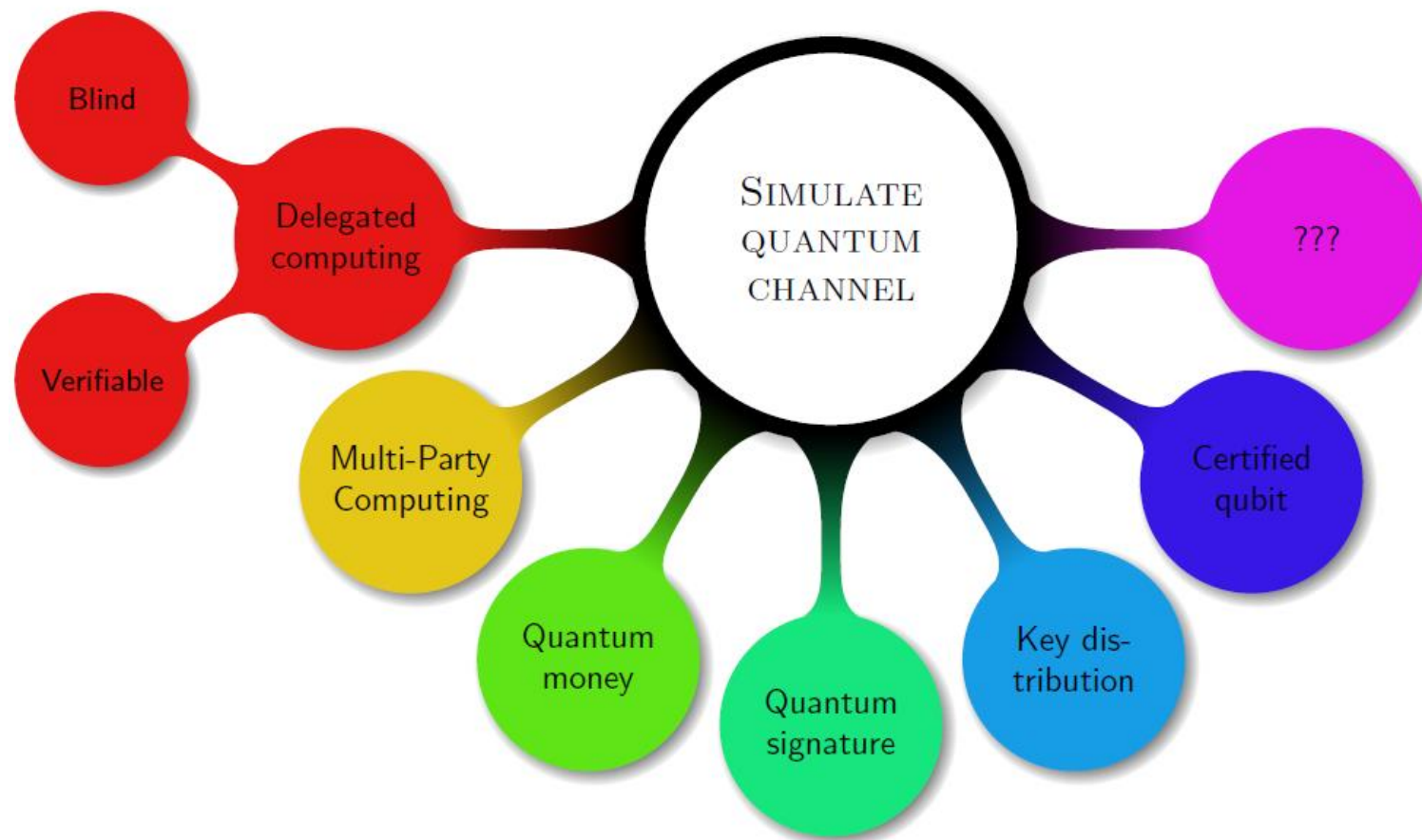


Unique feature  
that no quantum  
communication is  
required



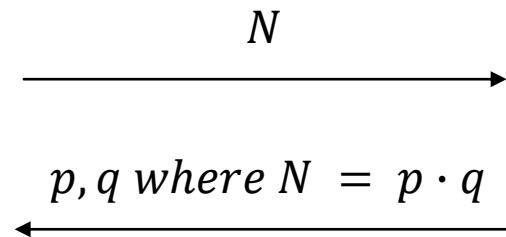
This enables Adam to  
perform a class of  
quantum  
communication  
protocols with only a  
public classical  
channel between him  
and Bob.

# Applications



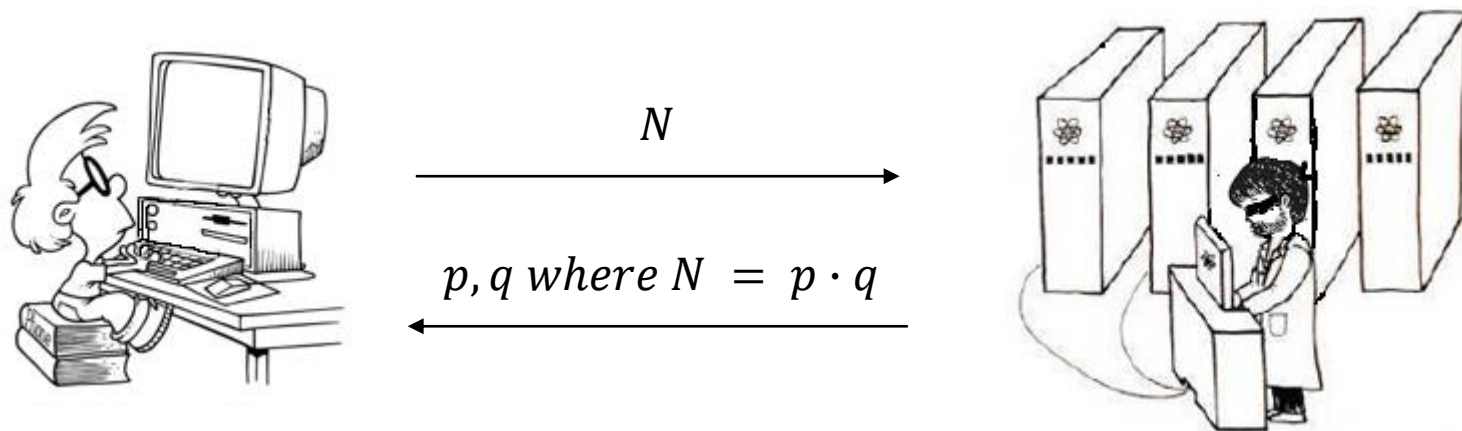
# I. Main Application

- ▶ Classical delegation of quantum computations



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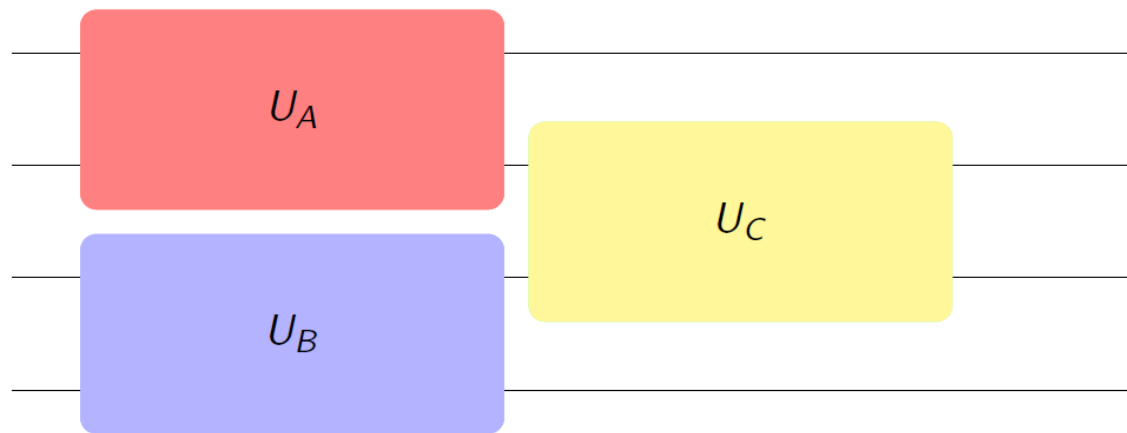
- ▶ Classical *blind* delegation of quantum computations



# Universal Blind Quantum Computing (UBQC)

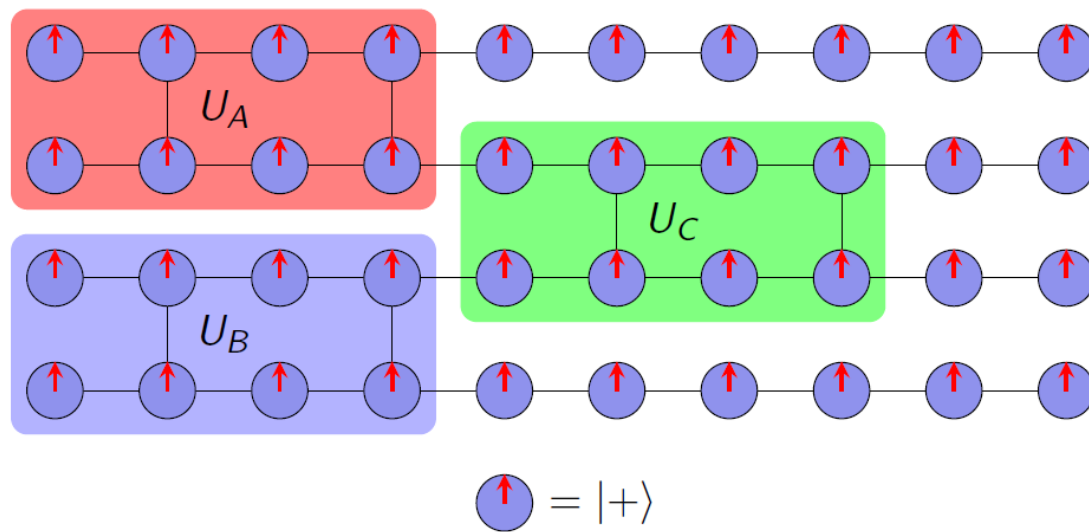
A. Broadbent, J. Fitzsimons, E. Kashefi (FOCS '09)

# UBQC Protocol

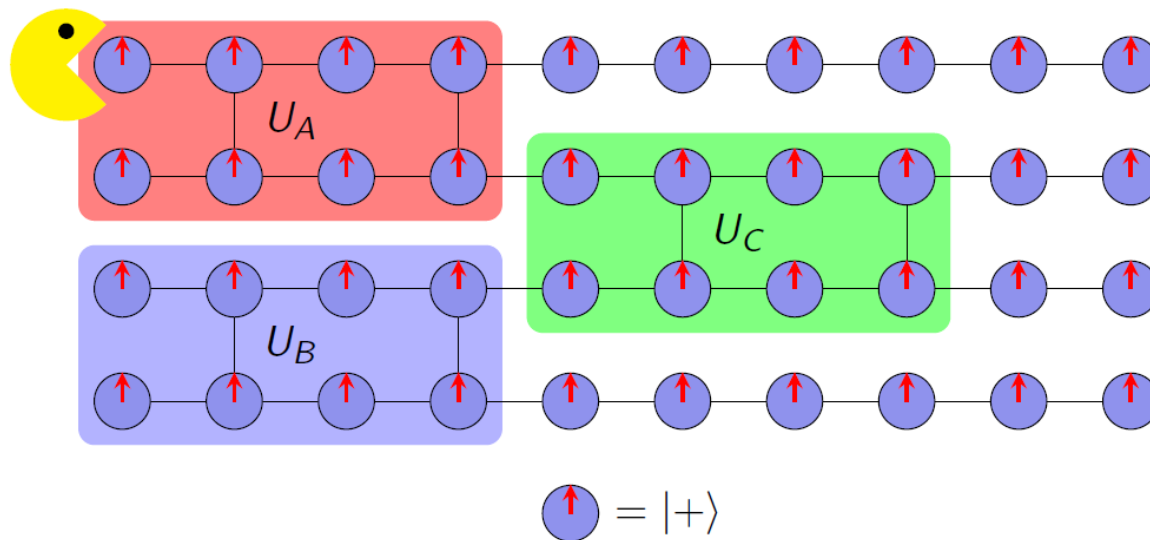




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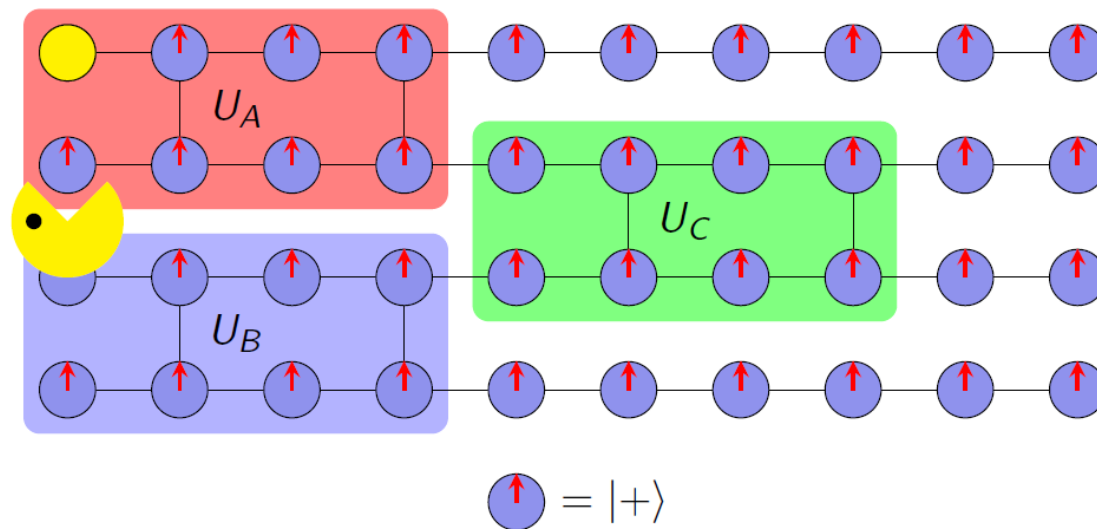


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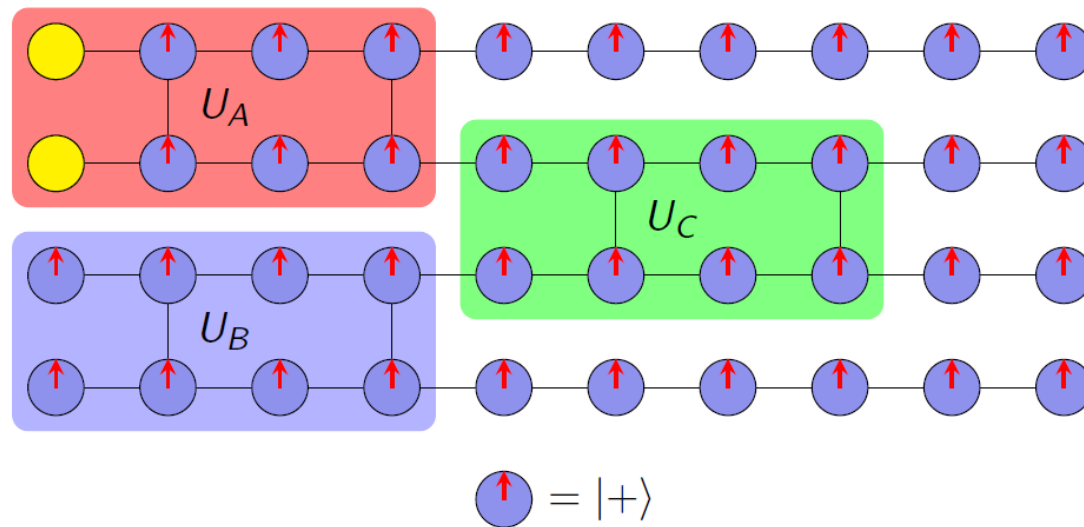




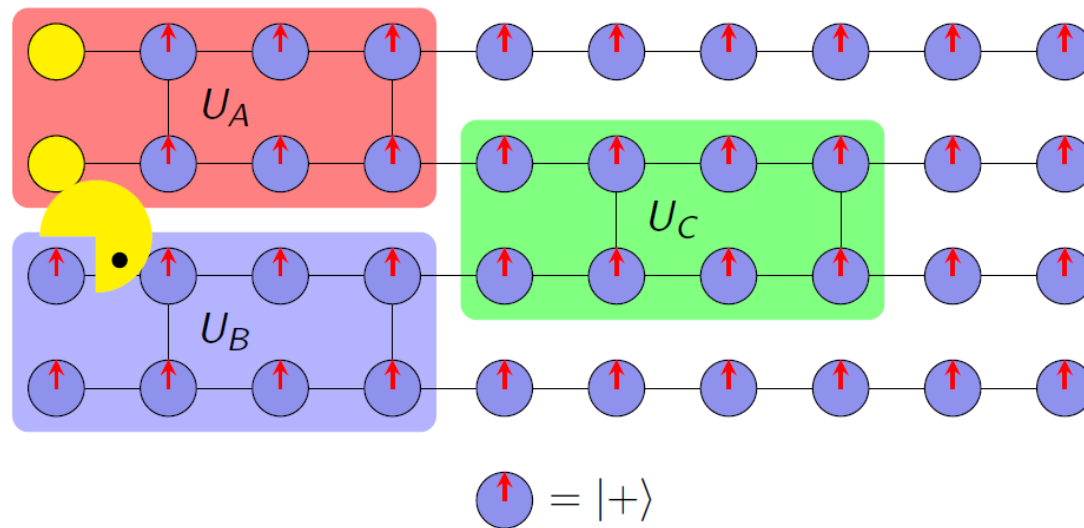
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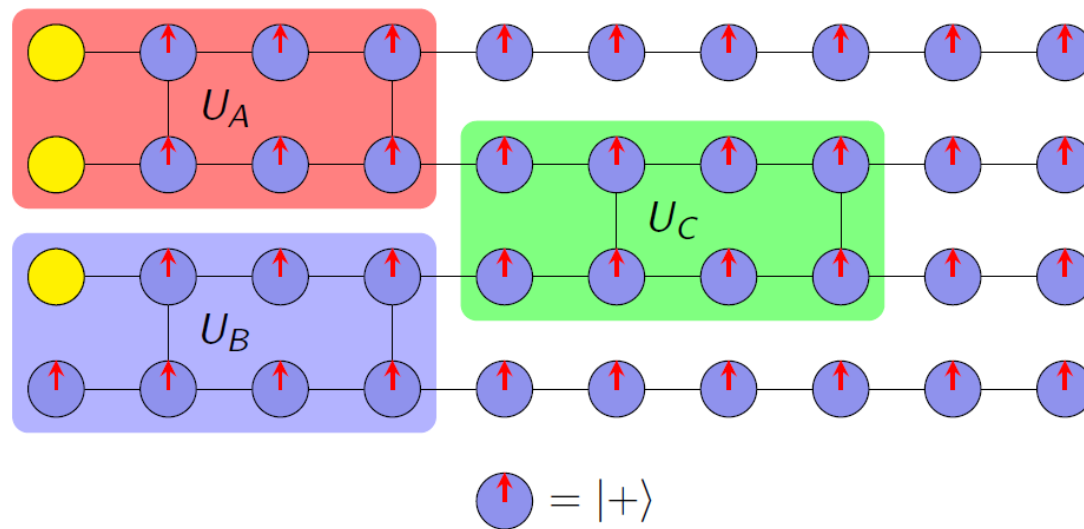
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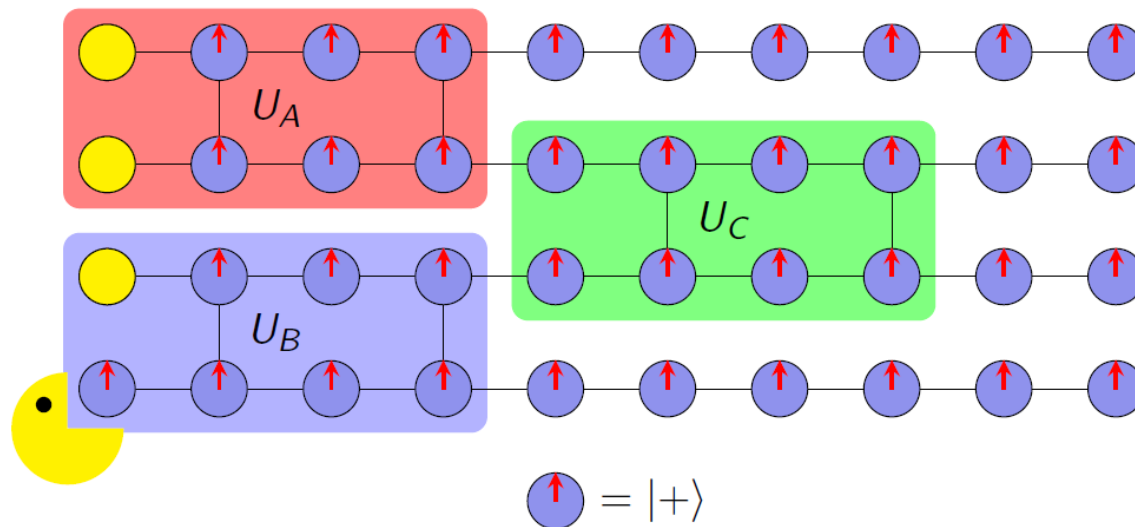
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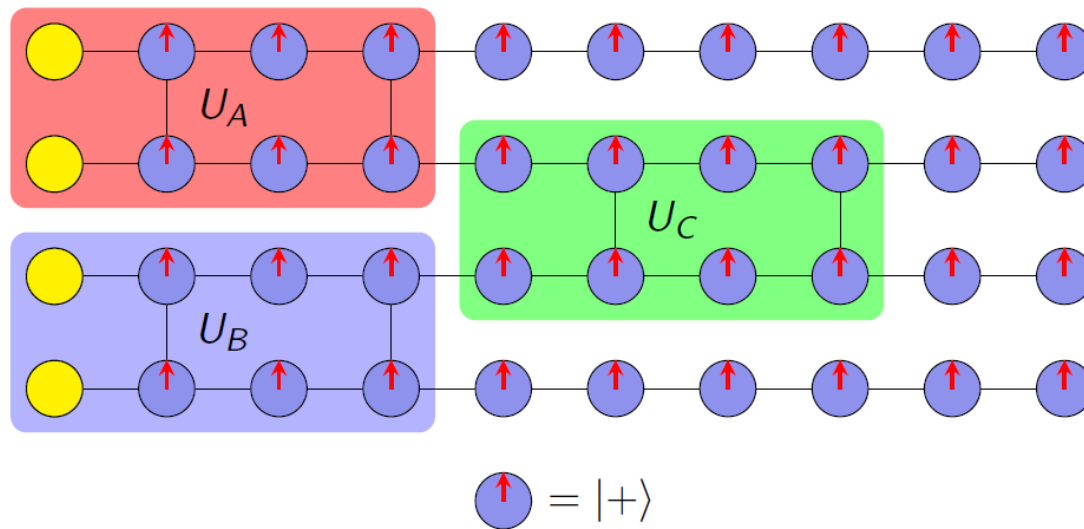


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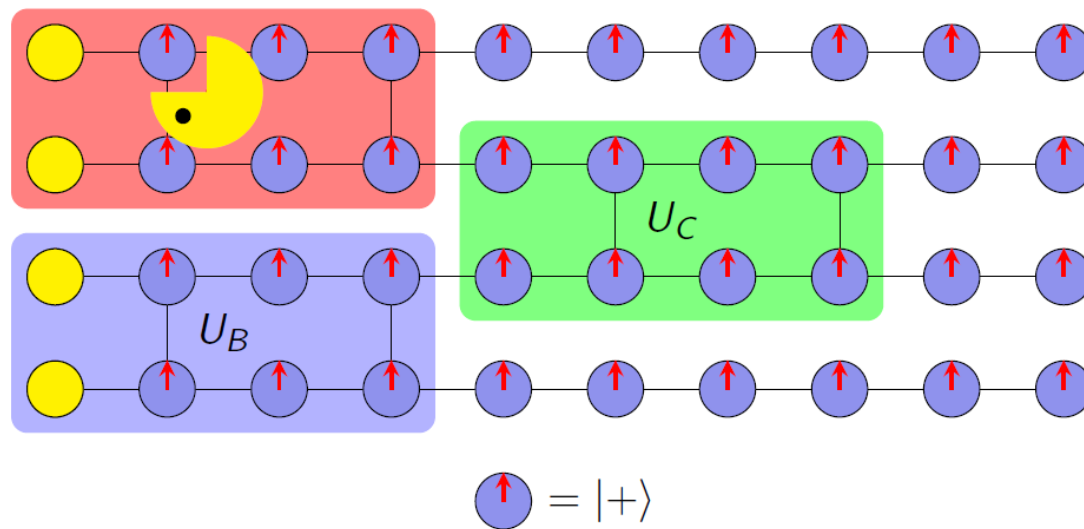




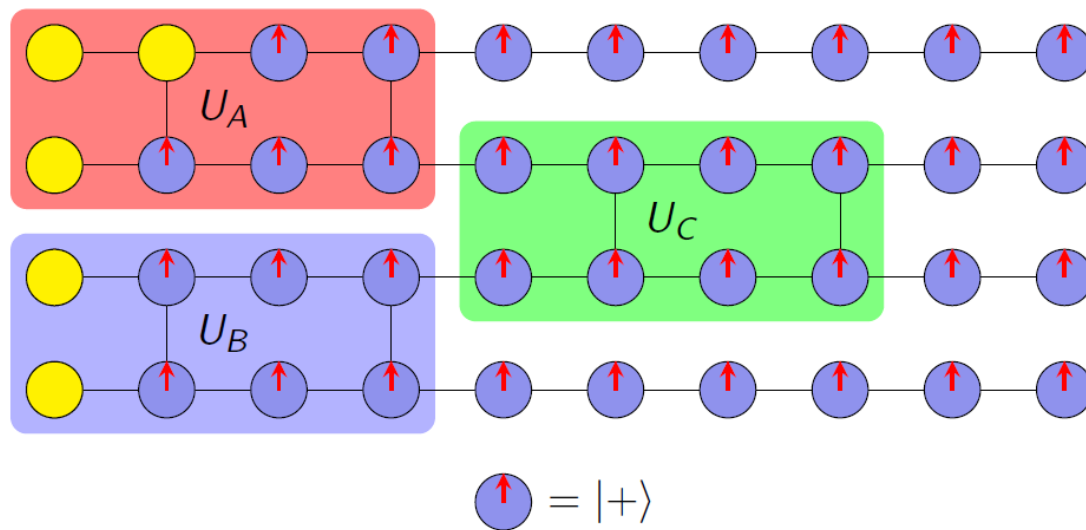
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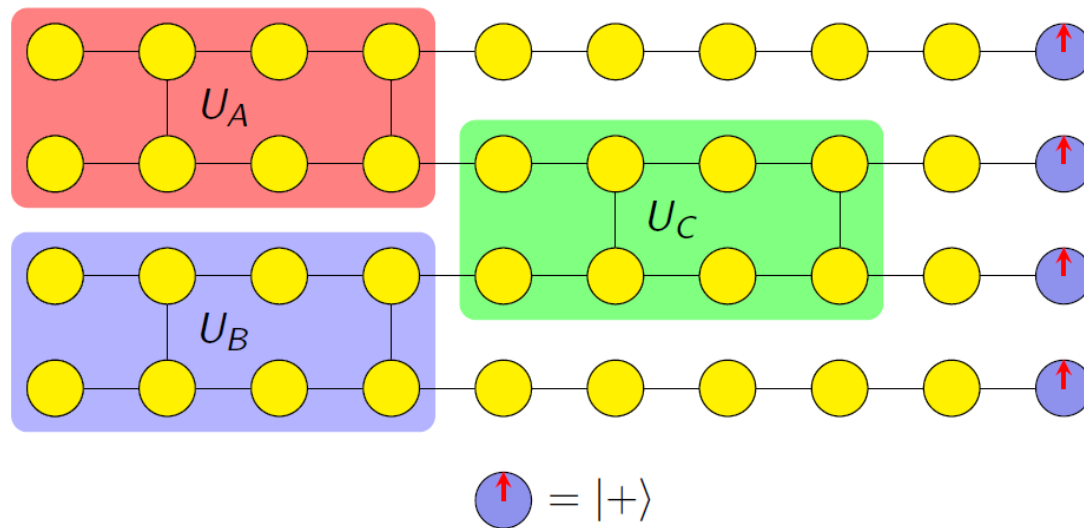
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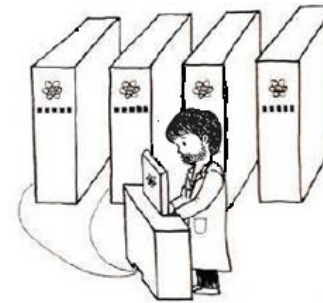
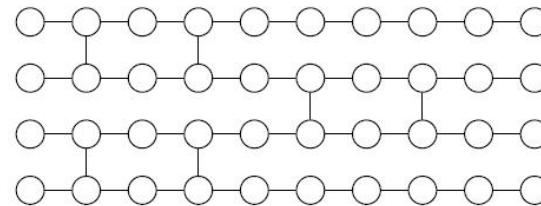
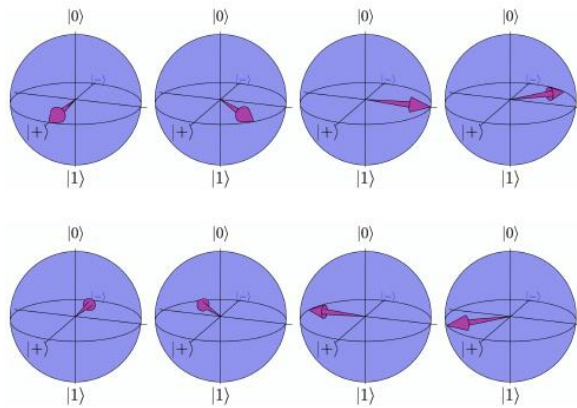
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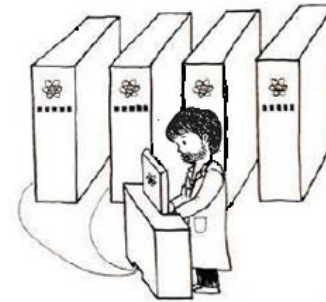
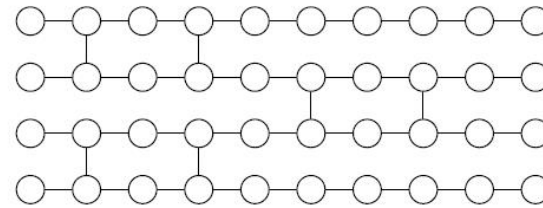
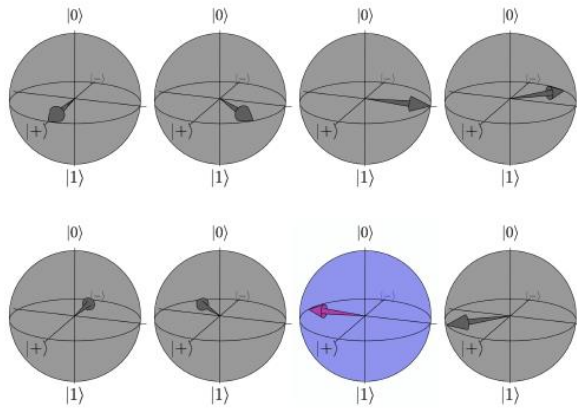
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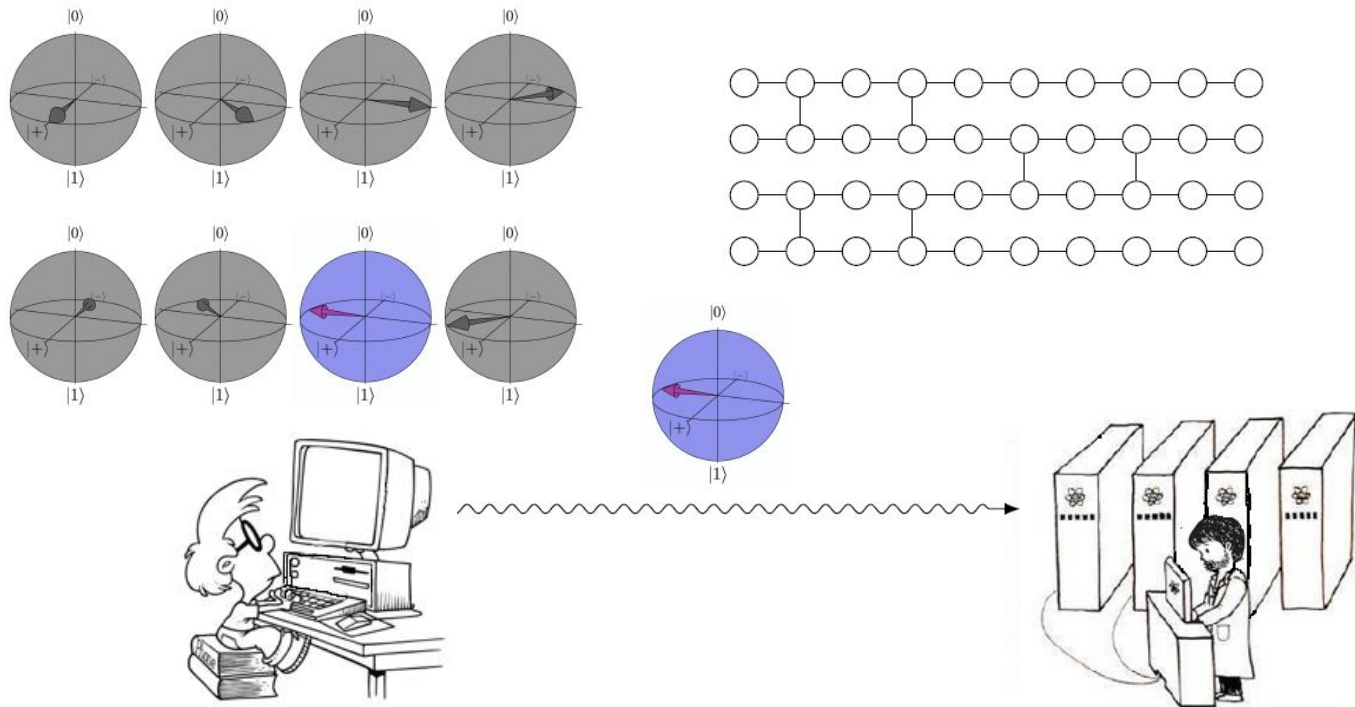
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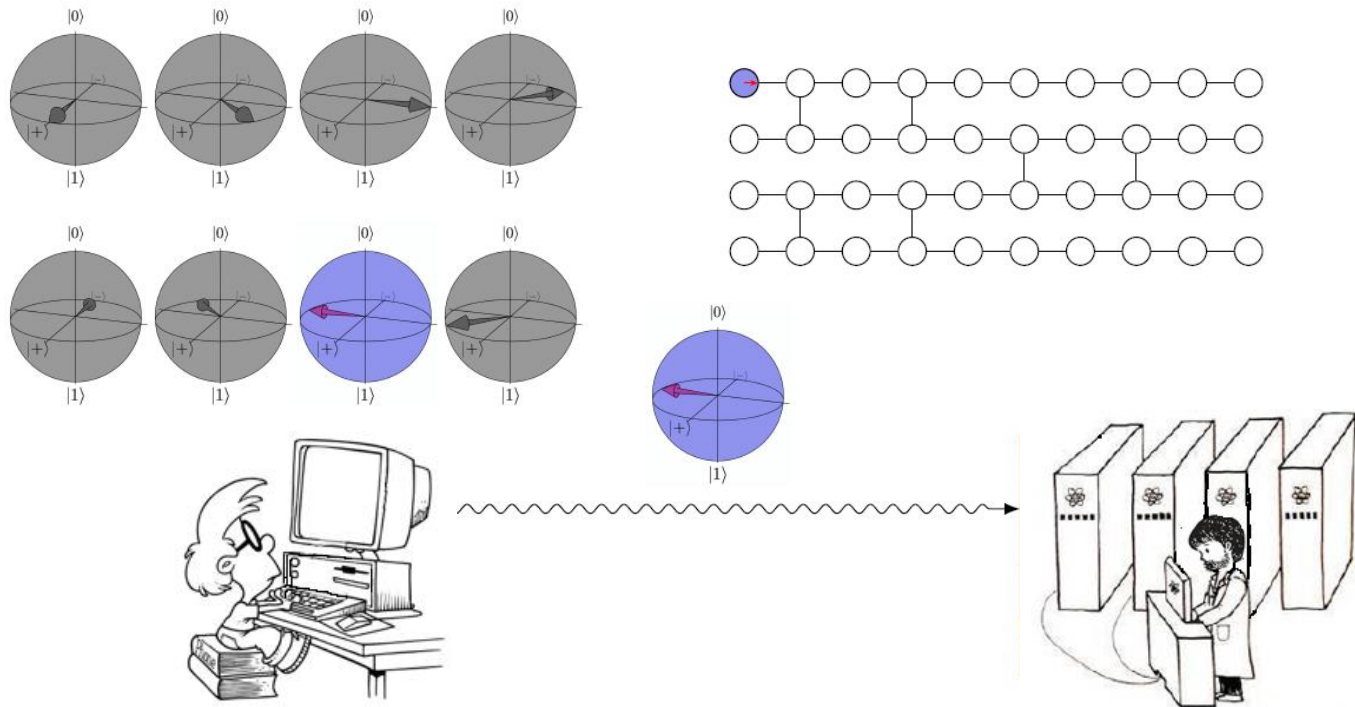
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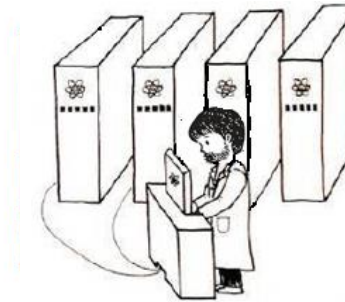
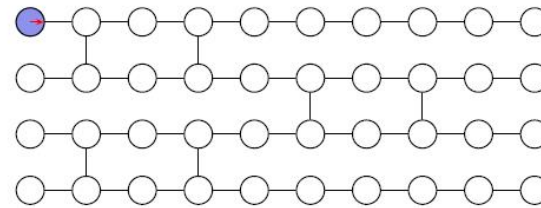
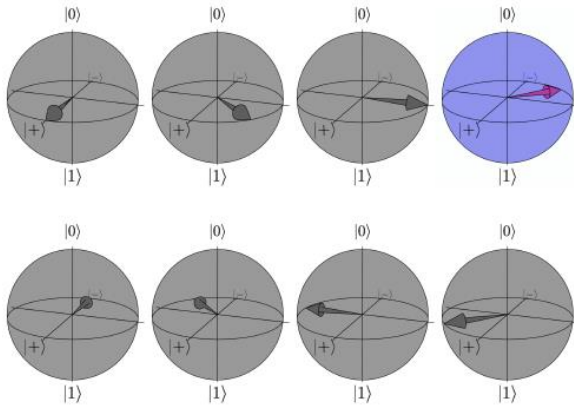


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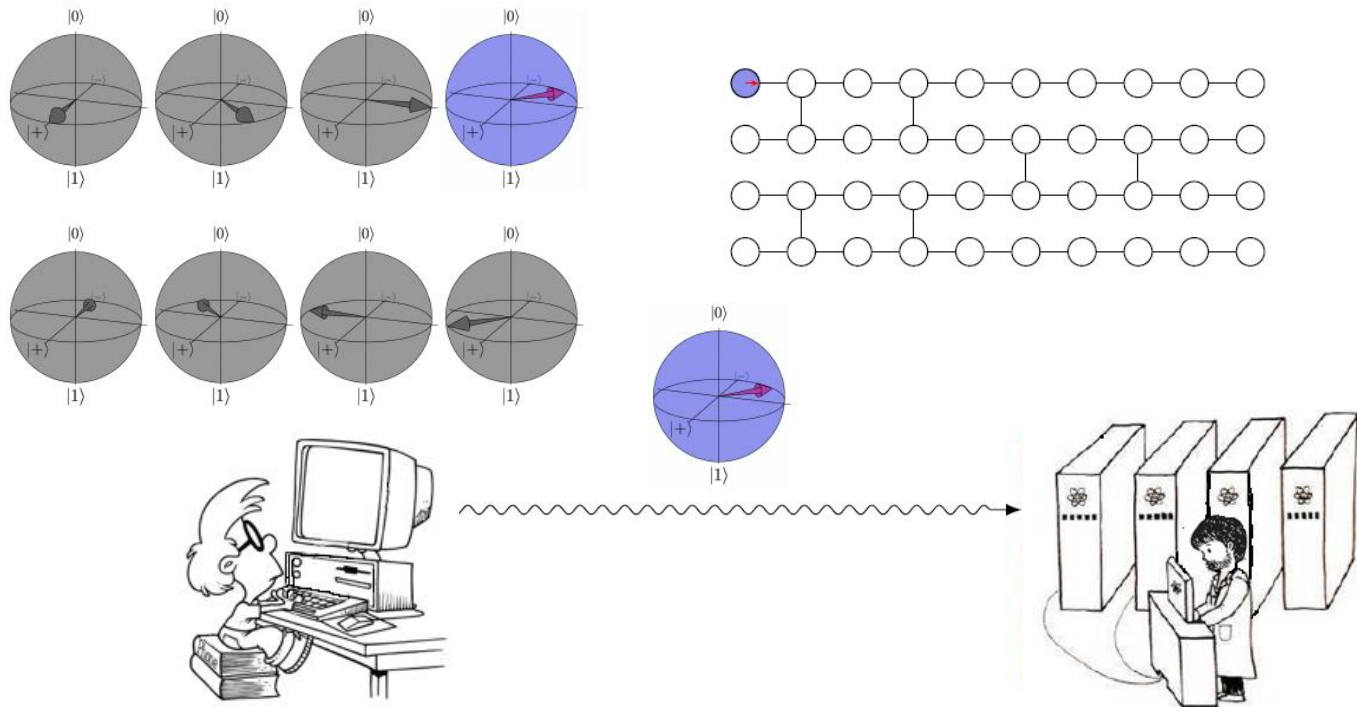




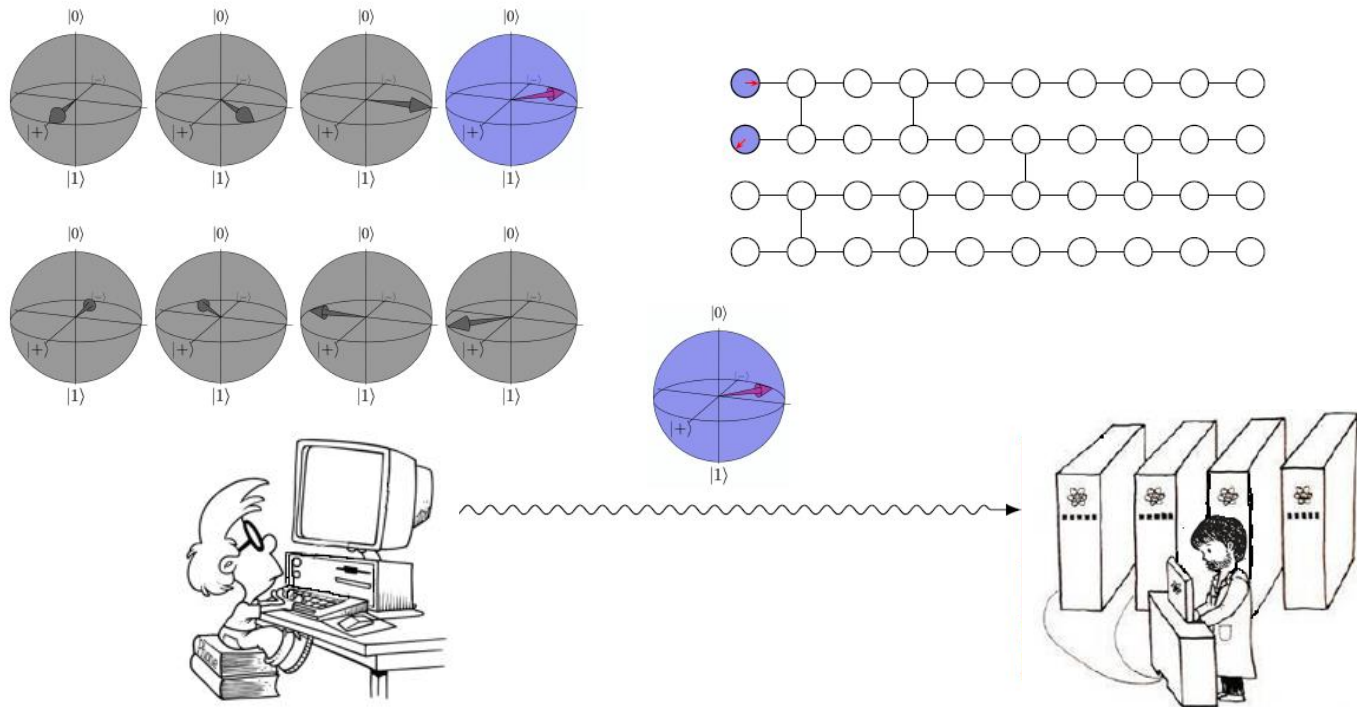
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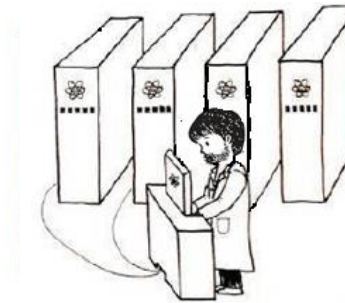
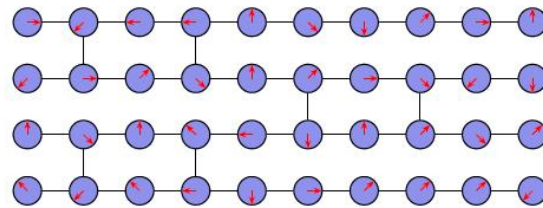
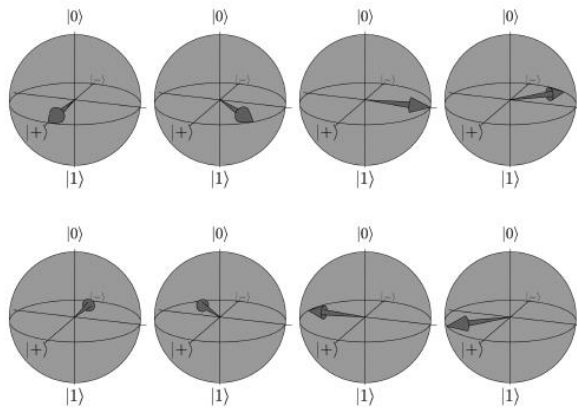
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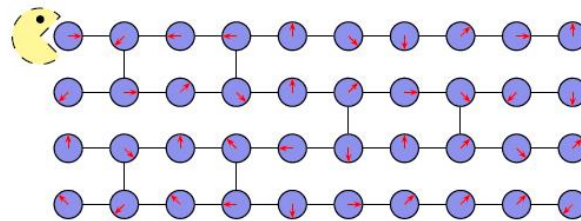
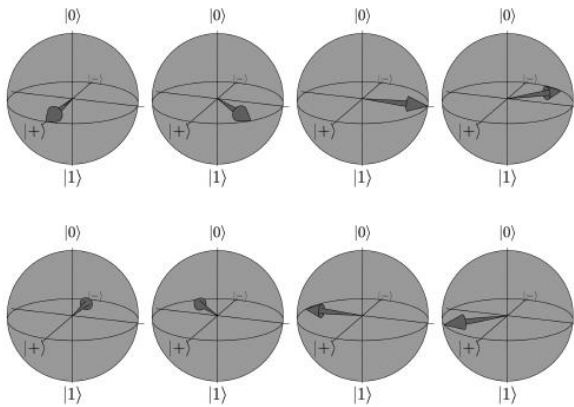
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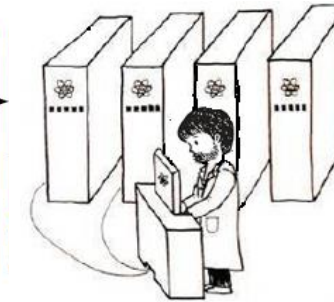
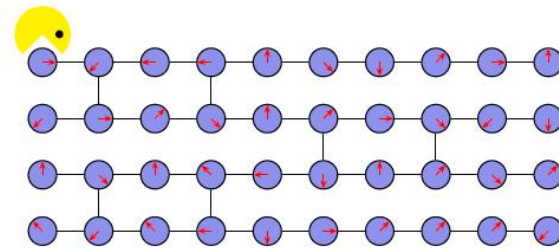
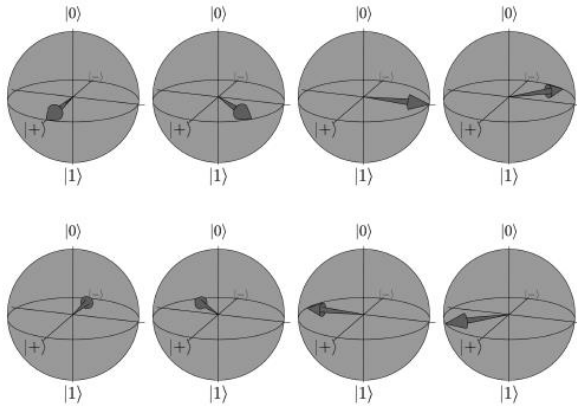
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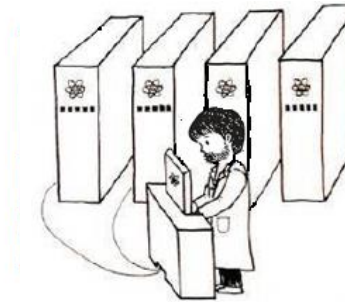
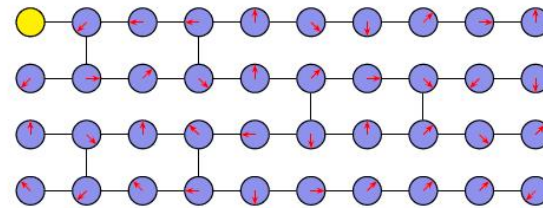
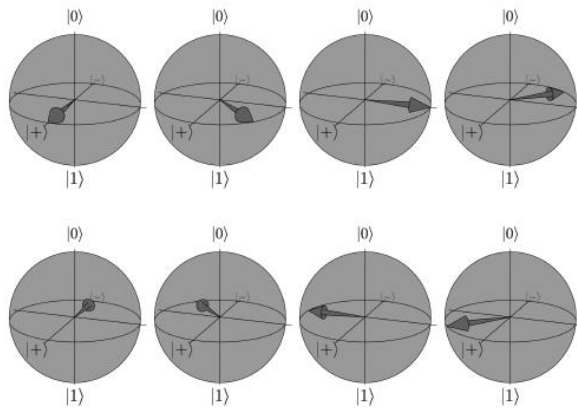
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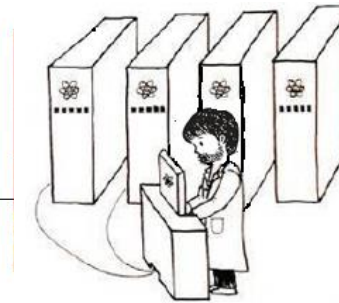
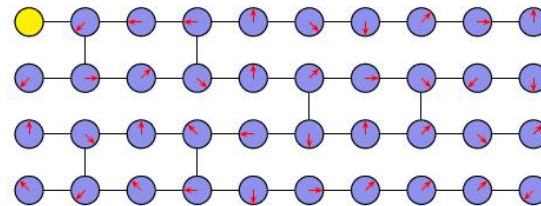
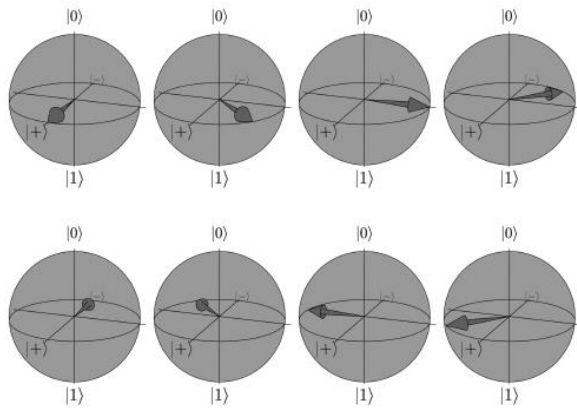


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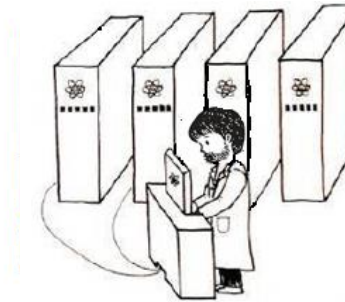
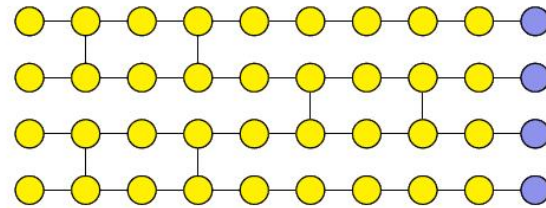
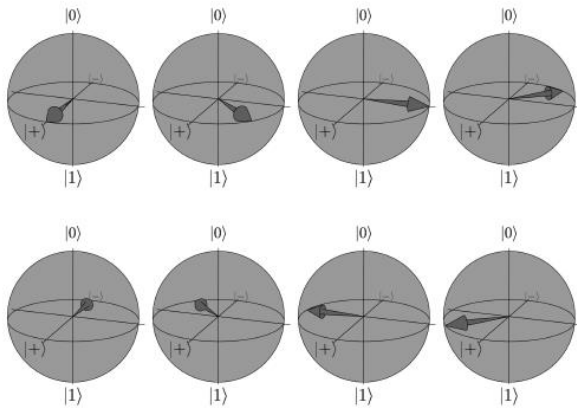


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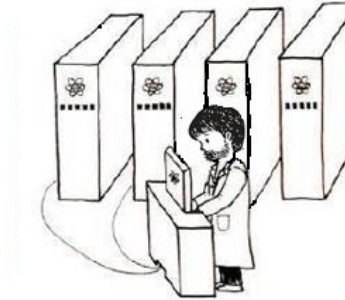
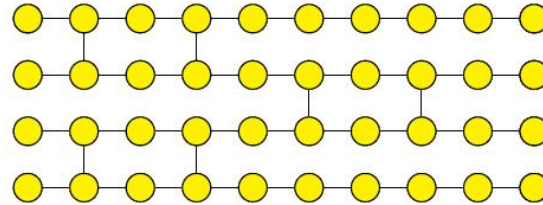
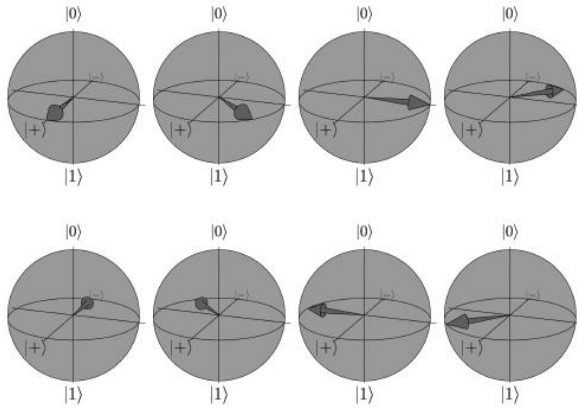




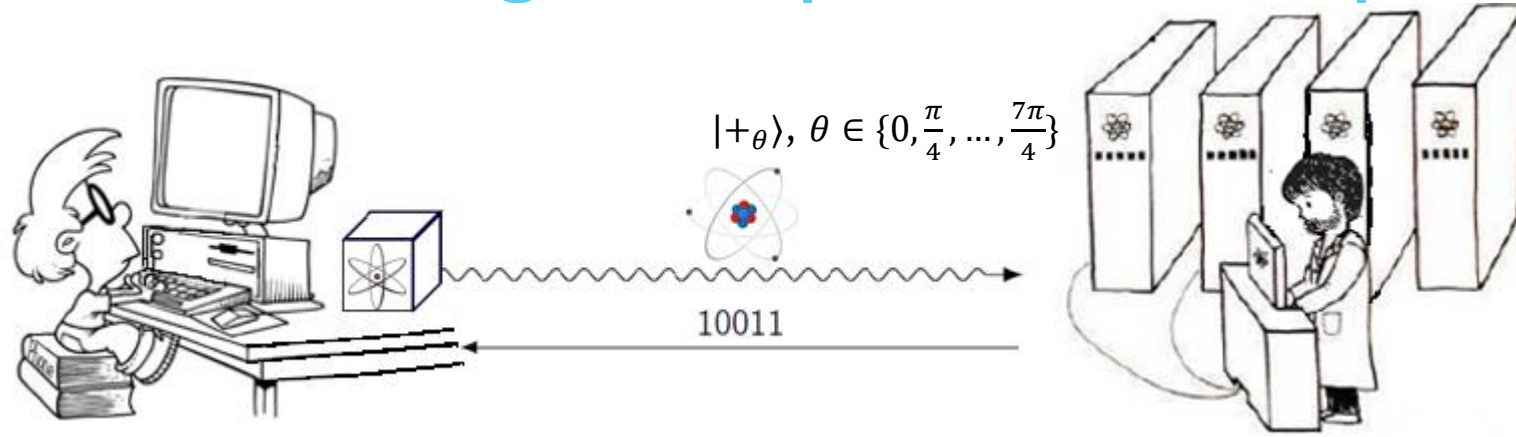
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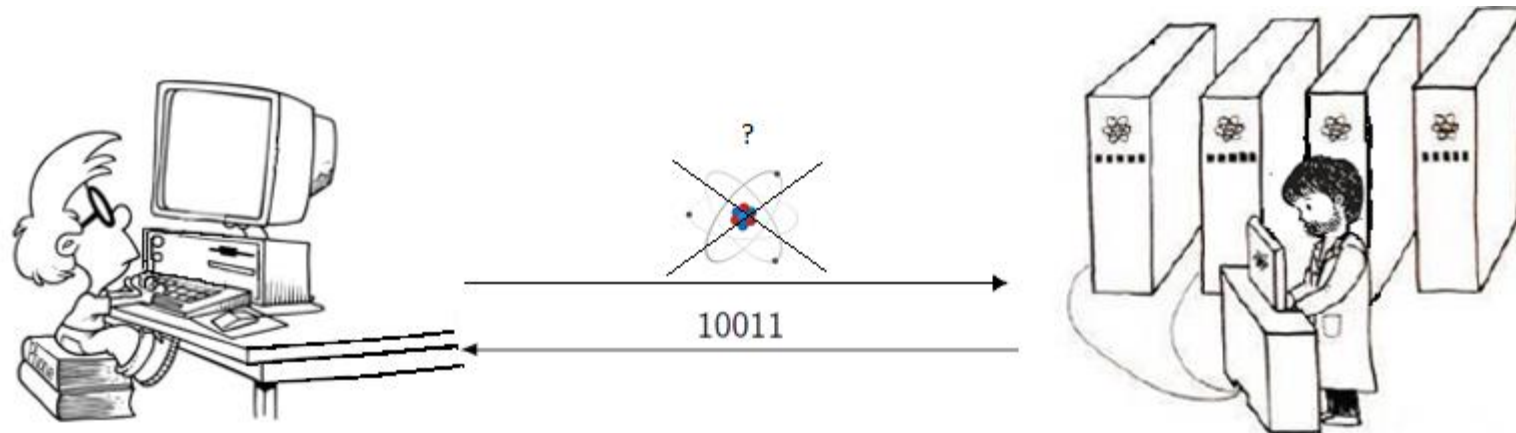
# UBQC Protocol



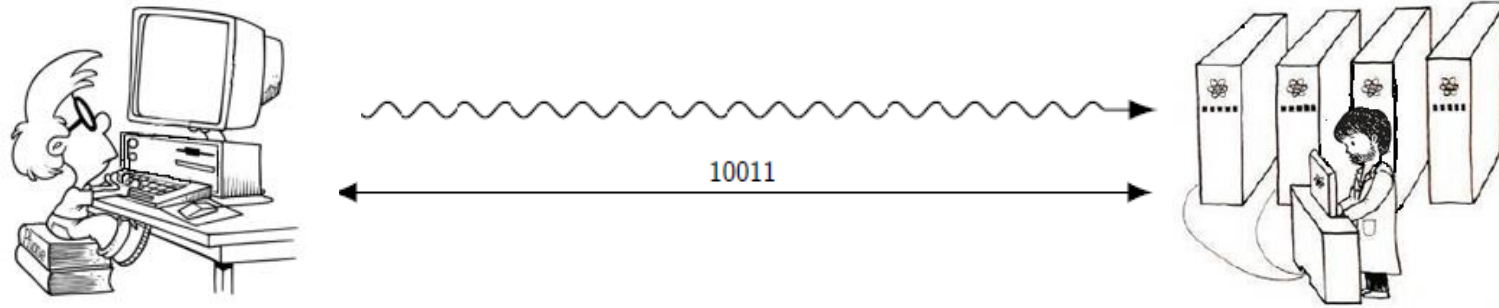
# Blind delegated quantum computation



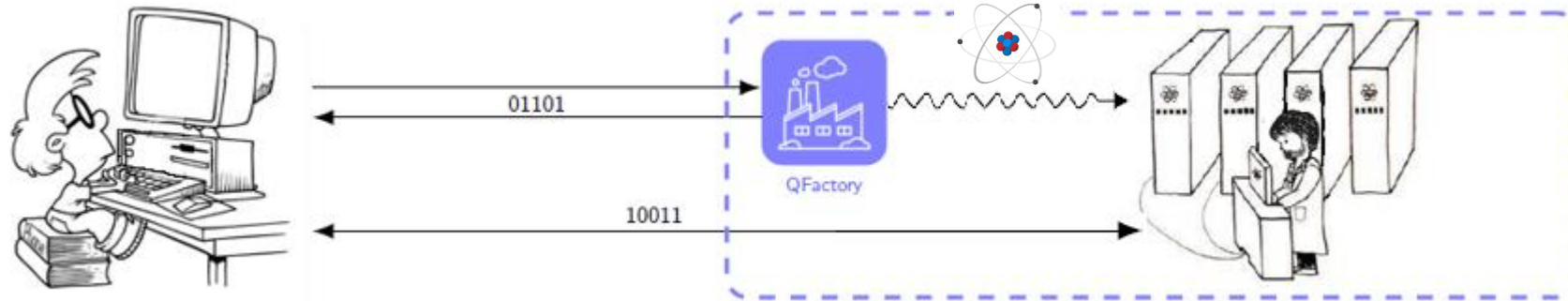
Universal Blind Quantum Computing (Kashefi et al), Quantum Fully Homomorphic Encryption (Broadbent et al '15, Dulek et al '16), etc.



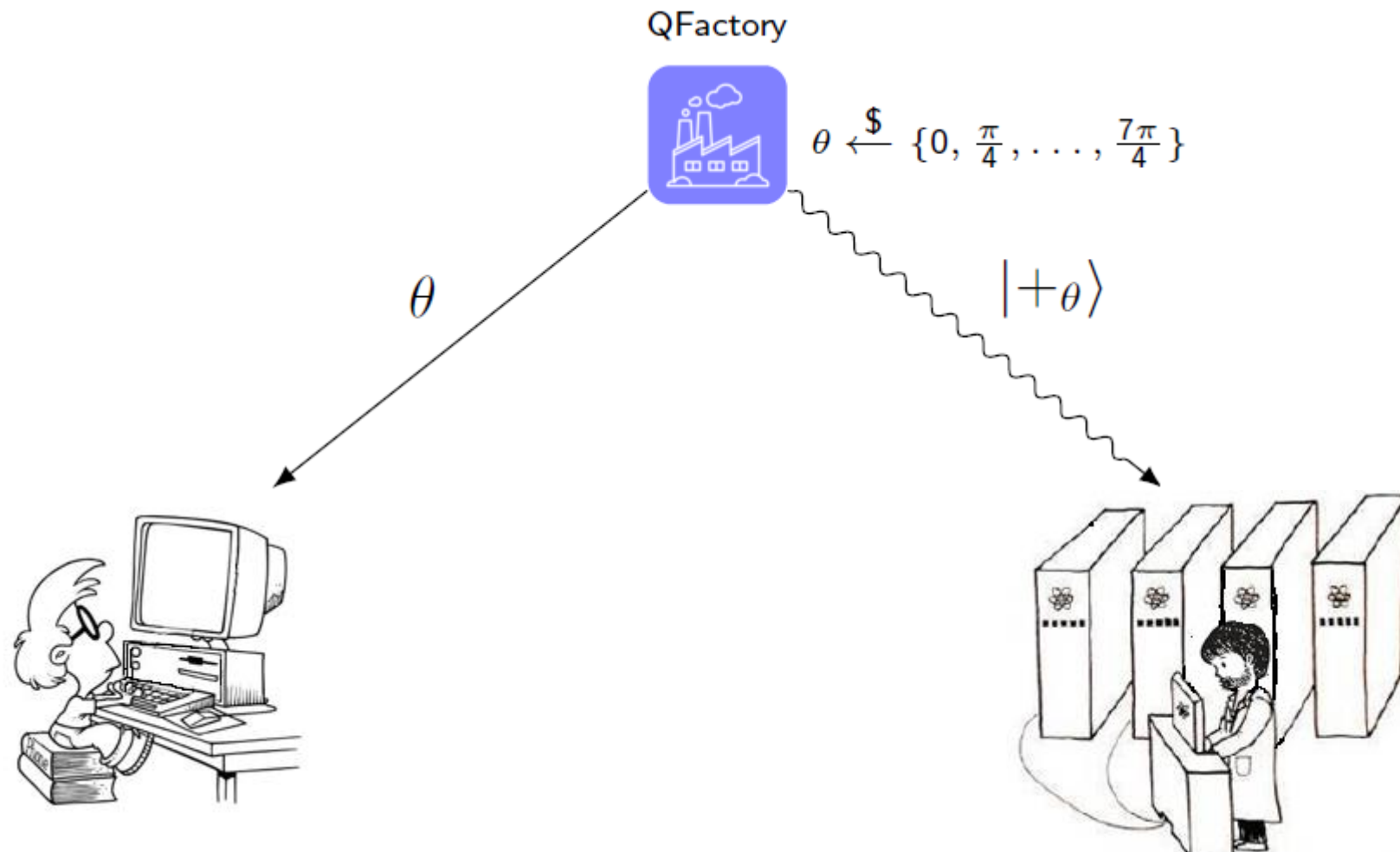
# I. QFactory functionality



Simulating the Quantum Channel



# QFactory functionality



# Construction of QFactory

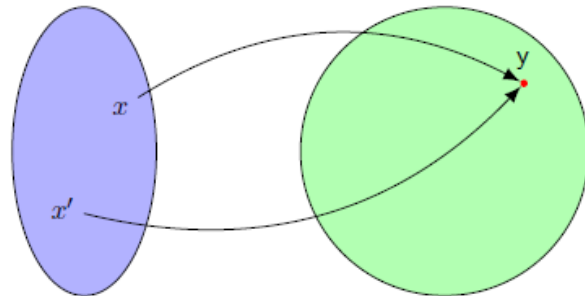
Required Assumptions:

**One-way**  
This function is hard to invert...

**2-Regular**  
2 preimages for all elements in  $Im(f_k)$

Functions  $\{f_k\}$

**Trapdoor**  
... except if you have the trapdoor  $t_k$  associated to the function index  $k$ .



**Collision resistant**  
Without trapdoor  $t_k$ , hard to find  $x \neq x'$  such that  $f_k(x) = f_k(x')$

# Construction of QFactory



# Construction of QFactory



Chooses  $t_k, k$





# Construction of QFactory



Chooses  $t_k, k$   
 $(\alpha_i \leftarrow \{0, \frac{\pi}{4} \dots \frac{7\pi}{4}\})_{i=1}^{n-1}$

# Construction of QFactory



Chooses  $t_k, k$

$$(\alpha_i \leftarrow \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\})_{i=1}^{n-1}$$

$k, \{\alpha_i\}$



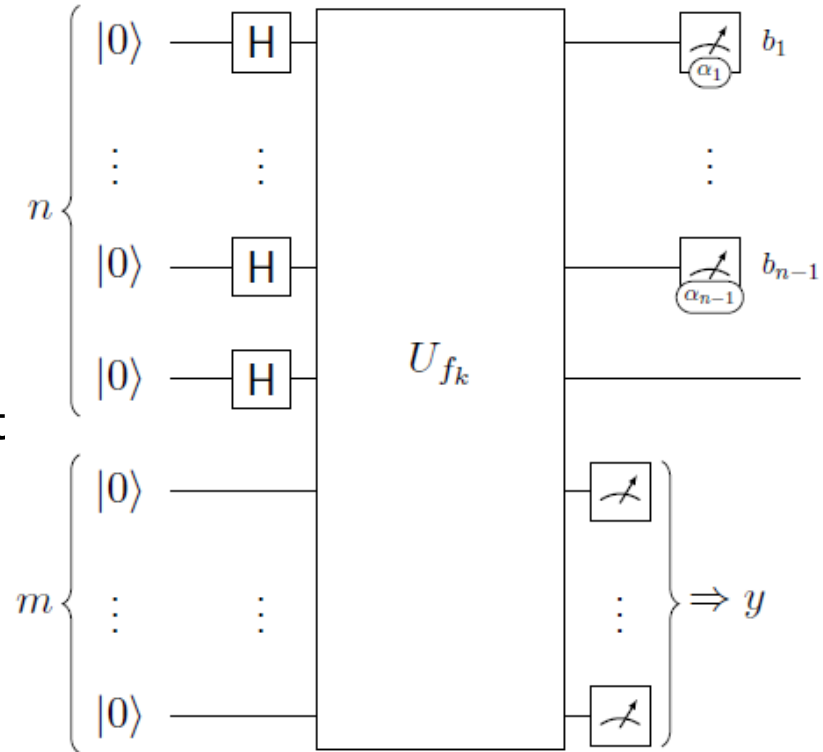
# Construction of QFactory



Chooses  $t_k, k$   
 $(\alpha_i \xleftarrow{s} \{0, \frac{\pi}{4} \dots \frac{7\pi}{4}\})_{i=1}^{n-1}$

$k, \{\alpha_i\}$

Computes the circuit



# Construction of QFactory

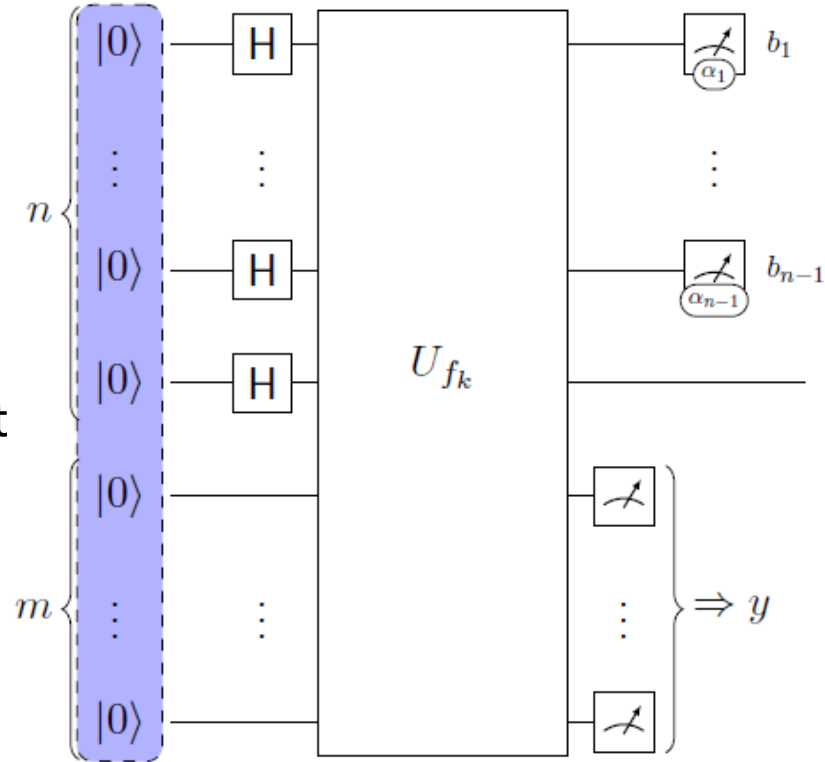
$$|0\rangle^{\otimes n} |0\rangle^{\otimes m}$$



Chooses  $t_k, k$   
 $(\alpha_i \xleftarrow{s} \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\})_{i=1}^{n-1}$

$k, \{\alpha_i\}$

Computes the circuit



# Construction of QFactory

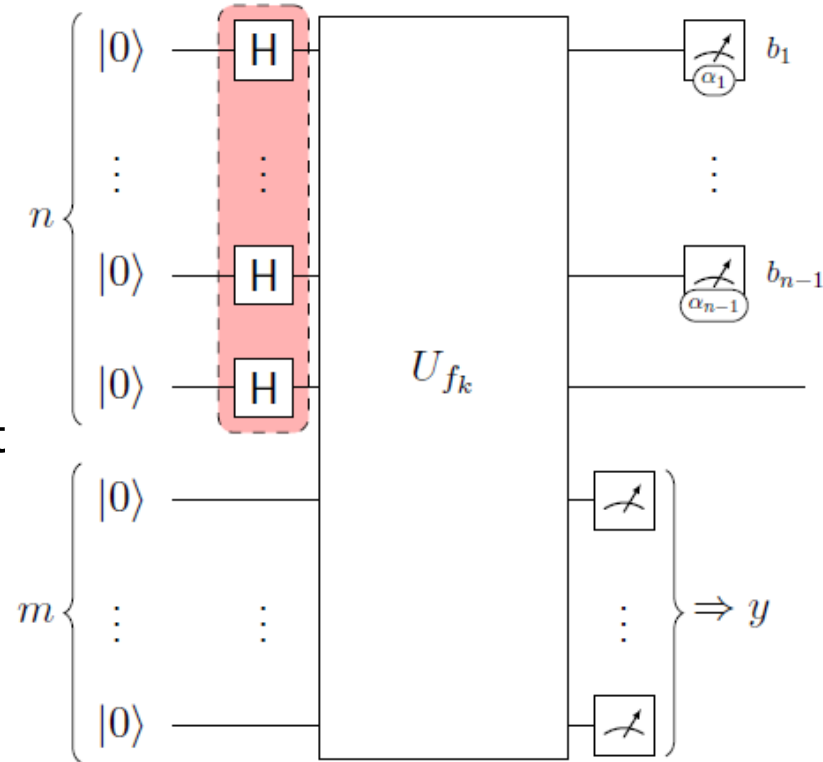
$$|0\rangle^{\otimes n} |0\rangle^{\otimes m} \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |0\rangle$$



Chooses  $t_k, k$   
 $(\alpha_i \leftarrow \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\})_{i=1}^{n-1}$

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Computes the circuit



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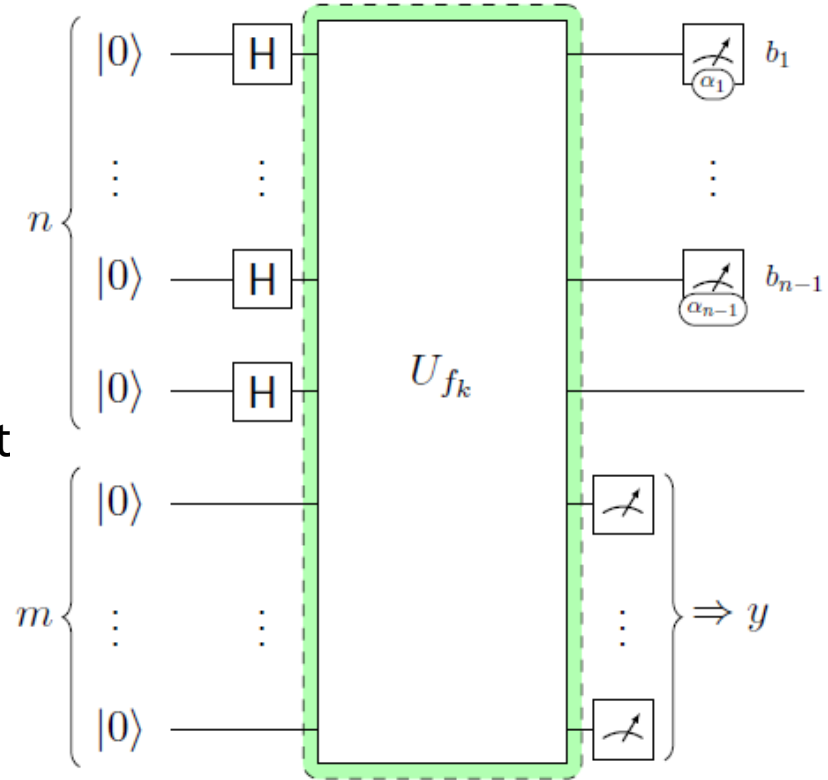
$$|0\rangle^{\otimes n} |0\rangle^{\otimes m} \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |0\rangle \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |f_k(x)\rangle$$



Chooses  $t_k, k$   
 $(\alpha_i \leftarrow^s \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\})_{i=1}^{n-1}$

$k, \{\alpha_i\}$

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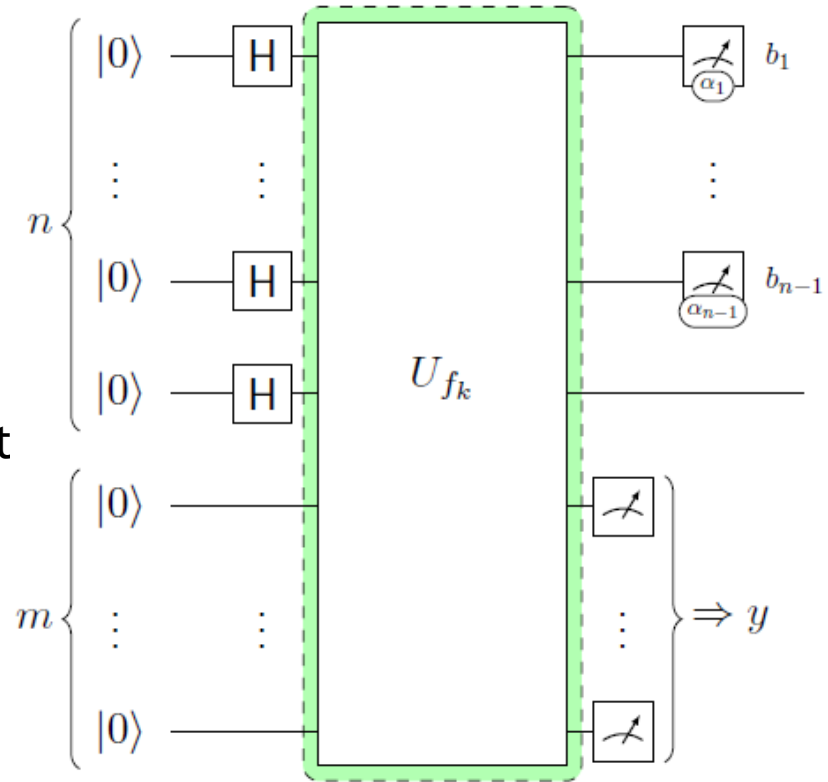
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Chooses  $t_k, k$   
 $(\alpha_i \leftarrow^s \{0, \frac{\pi}{4} \dots \frac{7\pi}{4}\})_{i=1}^{n-1}$

$k, \{\alpha_i\}$

Computes the circuit



# Construction of QFactory

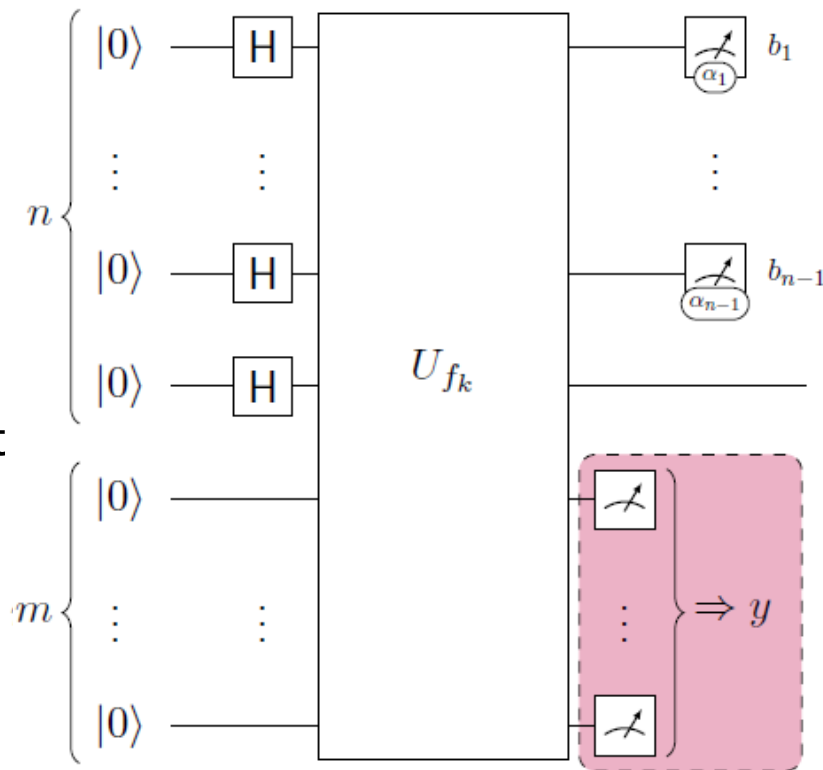
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 $(\alpha_i \leftarrow \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\})_{i=1}^{n-1}$

$k, \{\alpha_i\}$

Computes the circuit





# Construction of QFactory

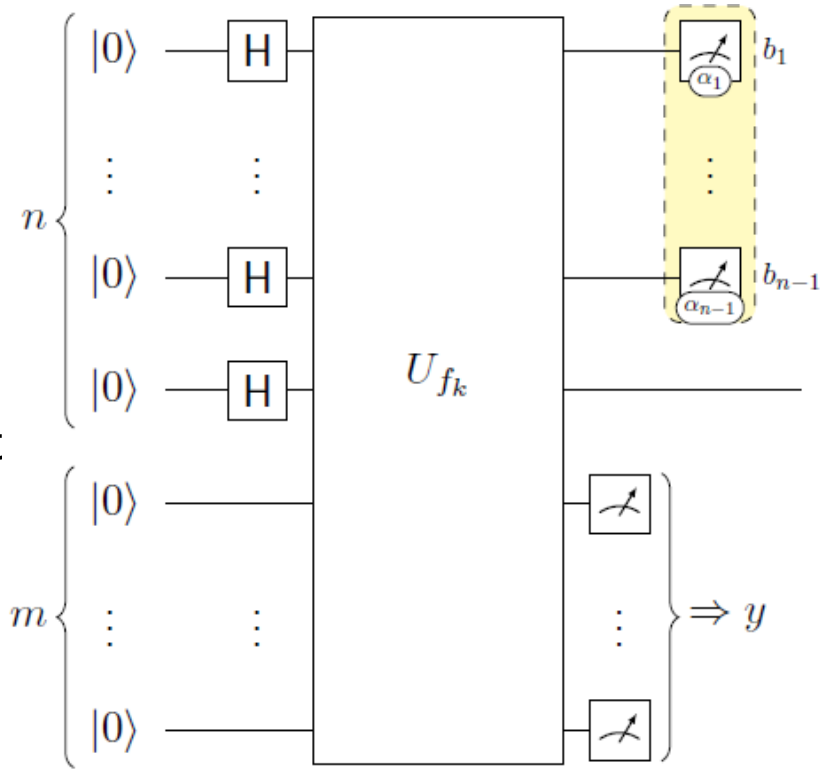
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Chooses  $t_k, k$   
 $(\alpha_i \leftarrow \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\})_{i=1}^{n-1}$

$k, \{\alpha_i\}$

Computes the circuit



# Construction of QFactory

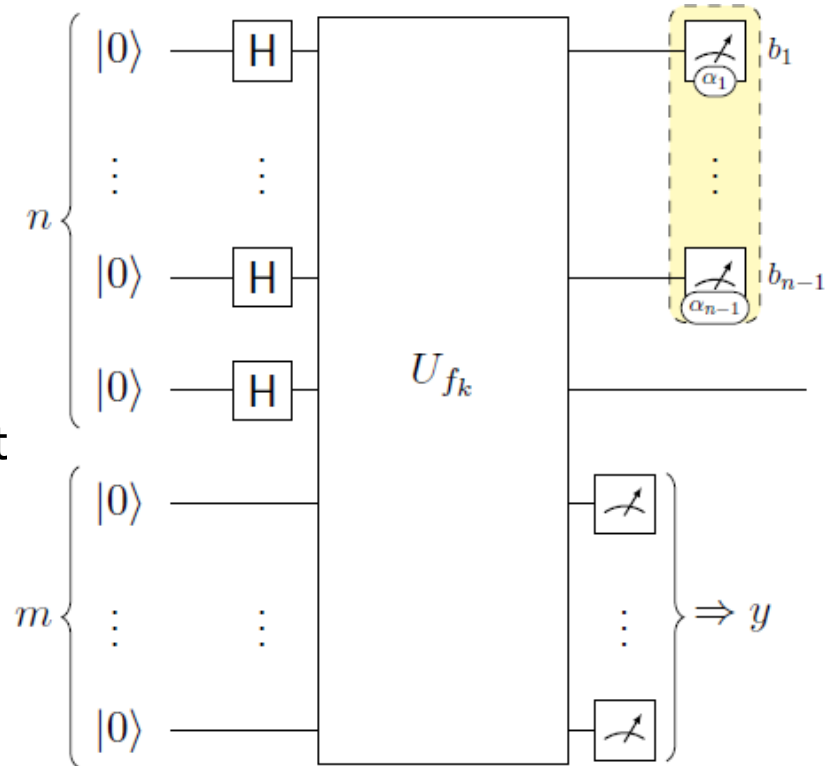
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Chooses  $t_k, k$   
 $(\alpha_i \leftarrow \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\})_{i=1}^{n-1}$

$k, \{\alpha_i\}$

Computes the circuit



$\Rightarrow$  Produces  $|+\theta\rangle$

# Construction of QFactory

$$|0\rangle^{\otimes n} |0\rangle^{\otimes m} \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |0\rangle \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |f_k(x)\rangle = \sum_{y \in \text{Im}(f_k)} (|x\rangle + |x'\rangle) \otimes |y\rangle \Rightarrow (|x\rangle + |x'\rangle) \otimes |y\rangle \Rightarrow (\otimes_i |b_i\rangle) \otimes |+\theta\rangle \otimes |y\rangle$$

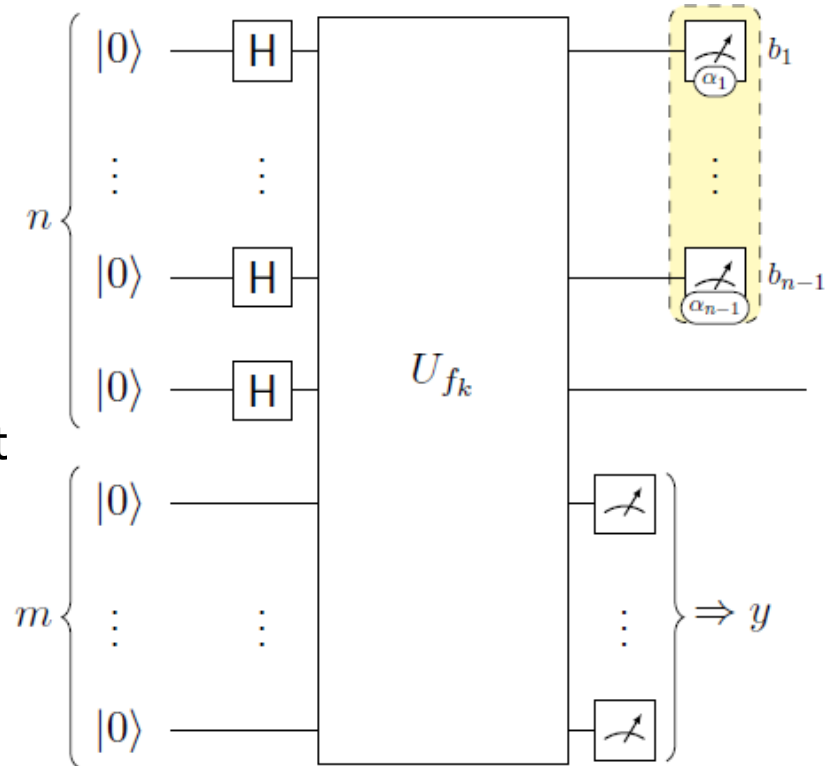


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$k, \{\alpha_i\}$

Computes the circuit

$y, \{b_i\}$



$\Rightarrow$  Produces  $|+\theta\rangle$

# Construction of QFactory

$$|0\rangle^{\otimes n} |0\rangle^{\otimes m} \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |0\rangle \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |f_k(x)\rangle = \sum_{y \in \text{Im}(f_k)} (|x\rangle + |x'\rangle) \otimes |y\rangle \Rightarrow (|x\rangle + |x'\rangle) \otimes |y\rangle \Rightarrow (\otimes_i |b_i\rangle) \otimes |+\theta\rangle \otimes |y\rangle$$



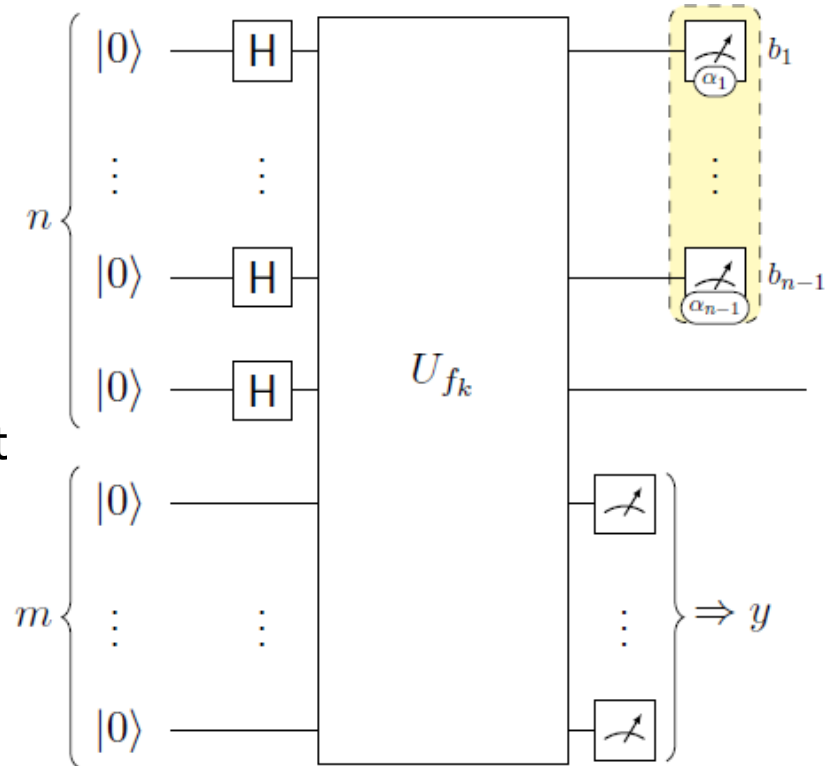
Chooses  $t_k, k$   
 $(\alpha_i \leftarrow \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\})_{i=1}^{n-1}$

$k, \{\alpha_i\}$

Computes the circuit

$y, \{b_i\}$

$(x, x') := \text{Inv}(t_k, y)$



$\Rightarrow$  Produces  $|+\theta\rangle$

# Construction of QFactory

$$|0\rangle^{\otimes n}|0\rangle^{\otimes m} \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |0\rangle \Rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle \otimes |f_k(x)\rangle = \sum_{y \in \text{Im}(f_k)} (|x\rangle + |x'\rangle) \otimes |y\rangle \Rightarrow (|x\rangle + |x'\rangle) \otimes |y\rangle \Rightarrow (\otimes_i |b_i\rangle) \otimes |+\theta\rangle \otimes |y\rangle$$



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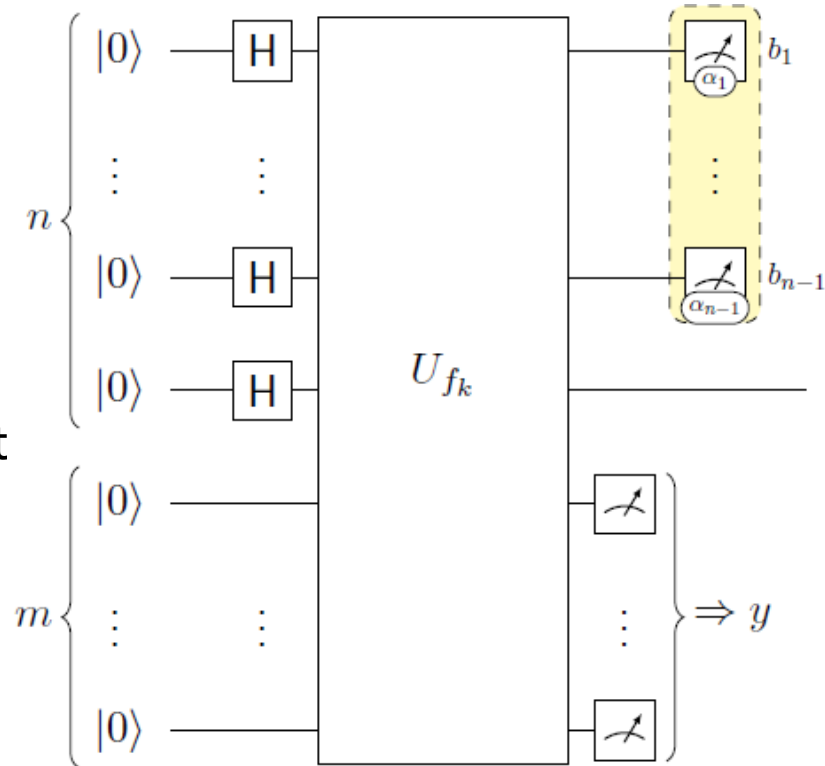
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Computes the circuit

$y, \{b_i\}$

$$(x, x') := \text{Inv}(t_k, y)$$

$$\theta := (-1)^{x_n} \sum_{i=1}^{n-1} (x_i - x'_i)(b_i\pi + \alpha_i)$$



⇒ Produces  $|+\theta\rangle$

# Construction of QFactory

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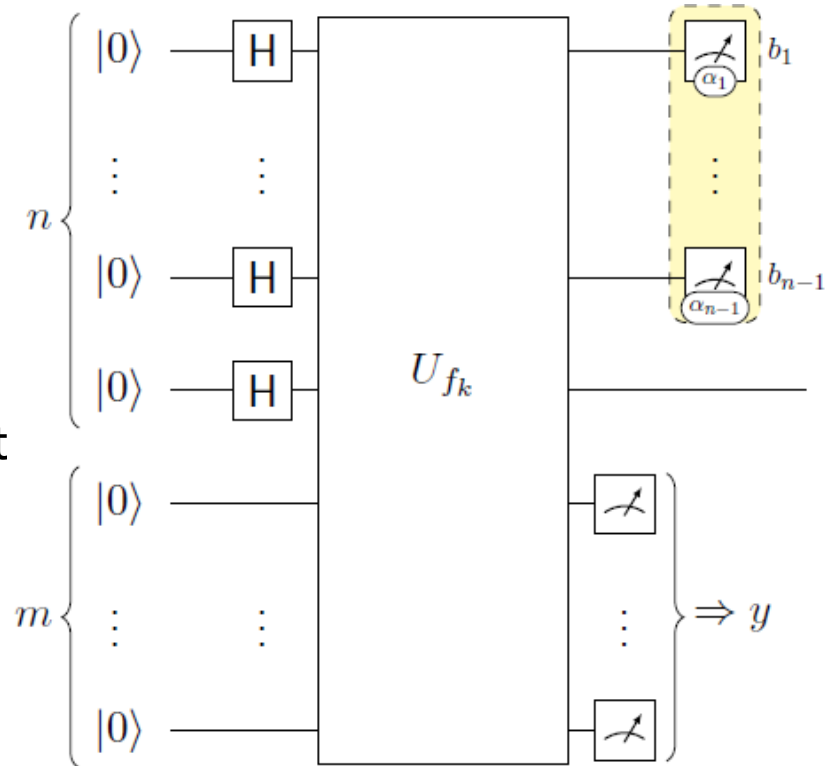
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⇒ Gets  $\theta$

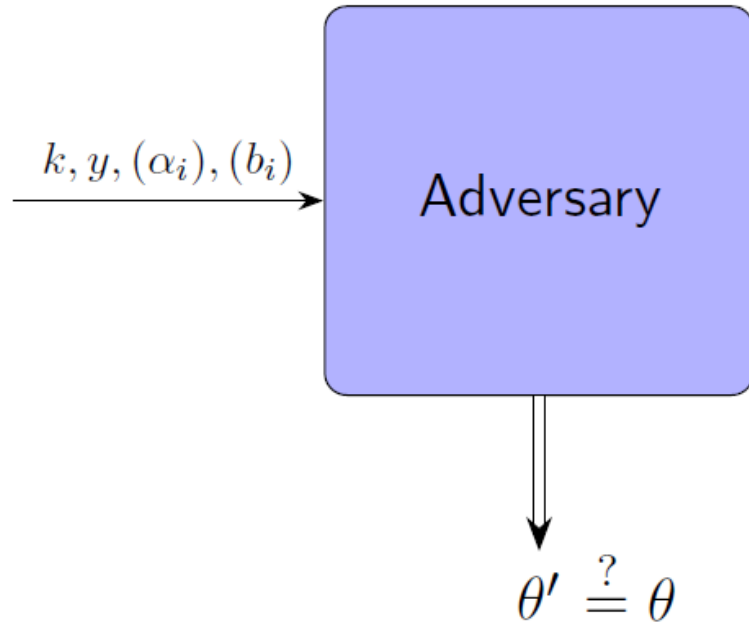


⇒ Produces  $|+\theta\rangle$

# Security Setting

- ▶ Level of Security:
  - ▶ Information Theoretic: Secure against unbounded adversaries;
  - ▶ Computational: Secure against Quantum Adversaries with polynomially bounded computational resources (QPT);
- ▶ Types of Adversaries
  - ▶ Honest-But-Curious: Adversary follows the protocol, but can keep records and try to learn from these;
  - ▶ Malicious: Adversary can deviate in any step of the protocol in any way;

## Security (in the quantum honest but curious setting)



### Security

Blindness of the output  $\theta$ .

Corollary: QFactory is secure in the honest-but-curious model.

If adversary:

- follows the protocol
- can only access classical registers

$\Rightarrow$  he cannot determine  $\theta$

Cannot be better than random guess:  $\theta$  **hard-core** function.



# Proof Intuition

$\theta$  is a hardcore function: proof based on Goldreich-Levin Theorem:

## Theorem

If  $f$  is a one-way function, then the predicate  $hc(x, r) = \sum x_i r_i \pmod 2$  cannot be distinguished from a random bit, given  $r$  and  $f(x)$ .

Recall, in our case:  $f(x) \approx y$  and

$$\theta \approx \sum \underbrace{(x_i - x'_i)}_{\text{Unknown to server}} \underbrace{(4b_i + \alpha_i)}_{\text{Known to server}} \pmod 8$$

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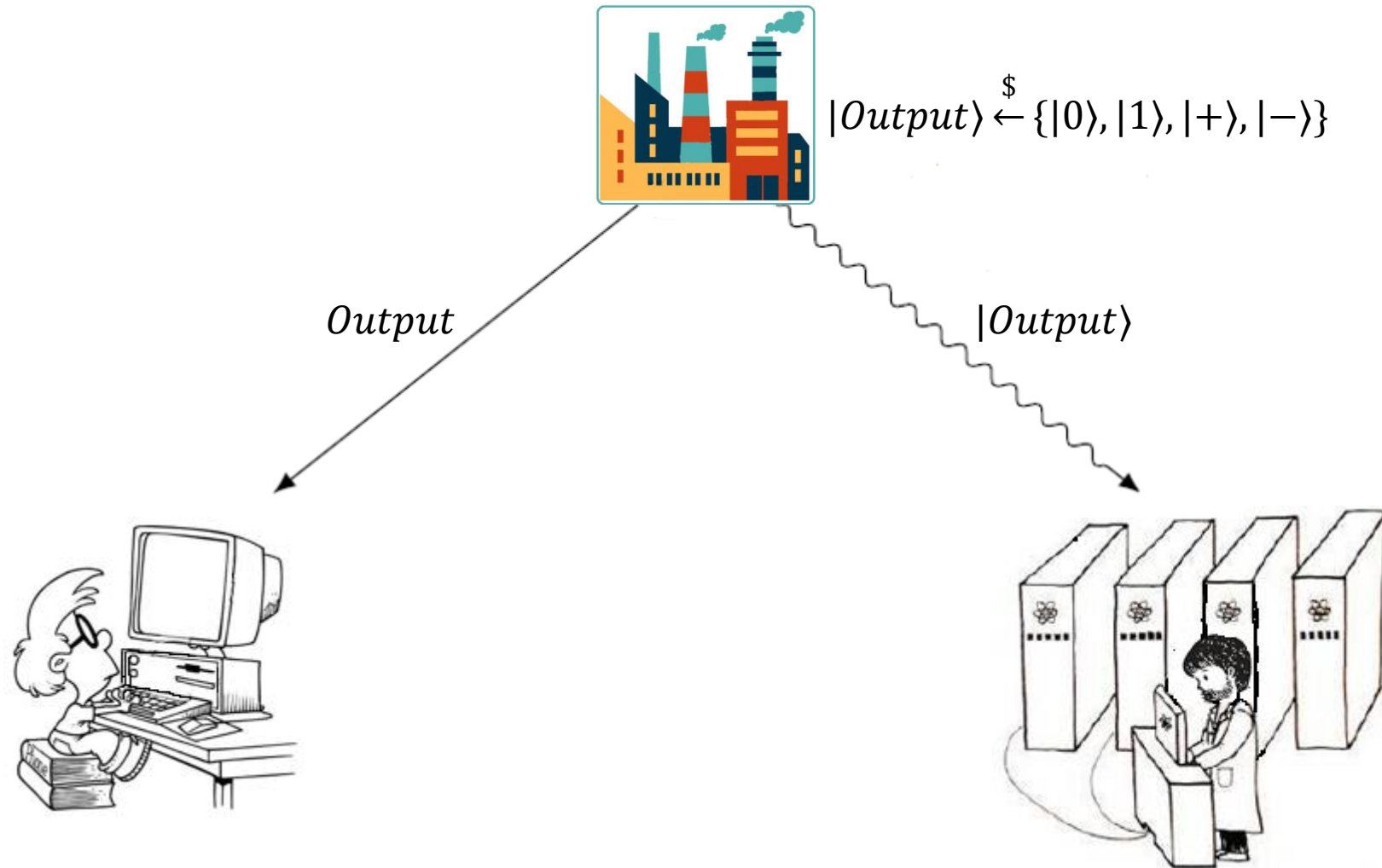
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II. Classical delegation of secret qubits  
against Malicious Adversaries  
or  
Malicious 4-states QFactory

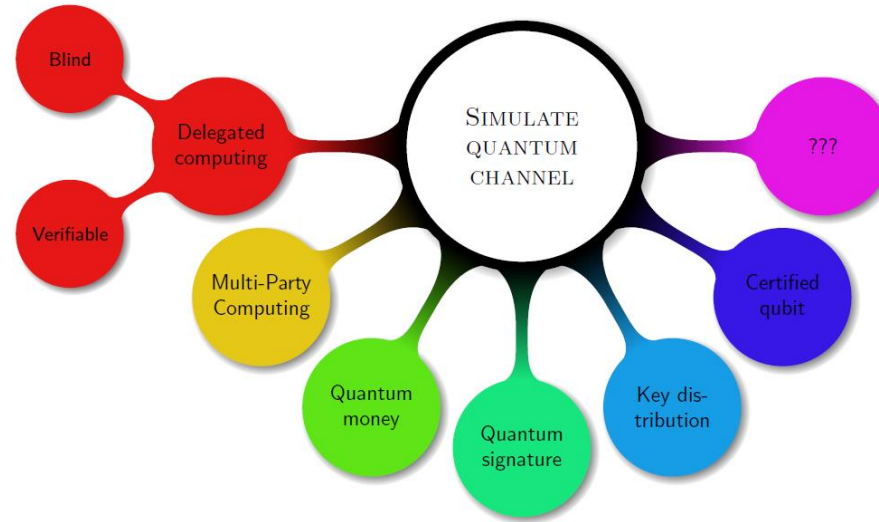


# Malicious 4-states QFactory functionality



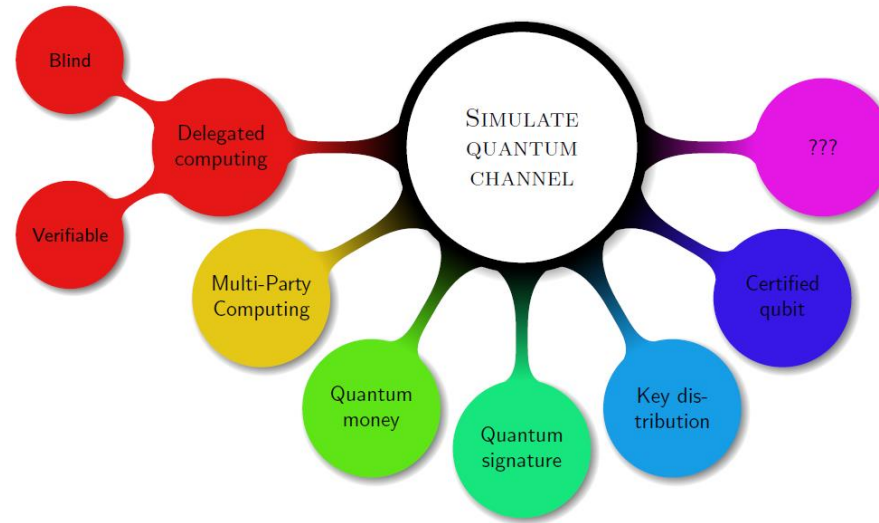
# Motivation

There exist protocols for most of these applications where quantum communication only consists of the qubits  $|0\rangle, |1\rangle, |+\rangle, |-\rangle$

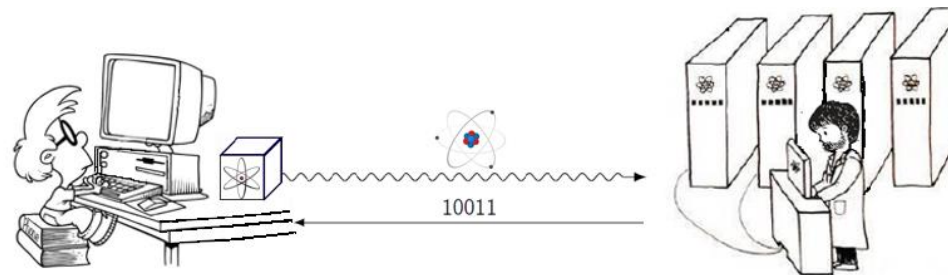


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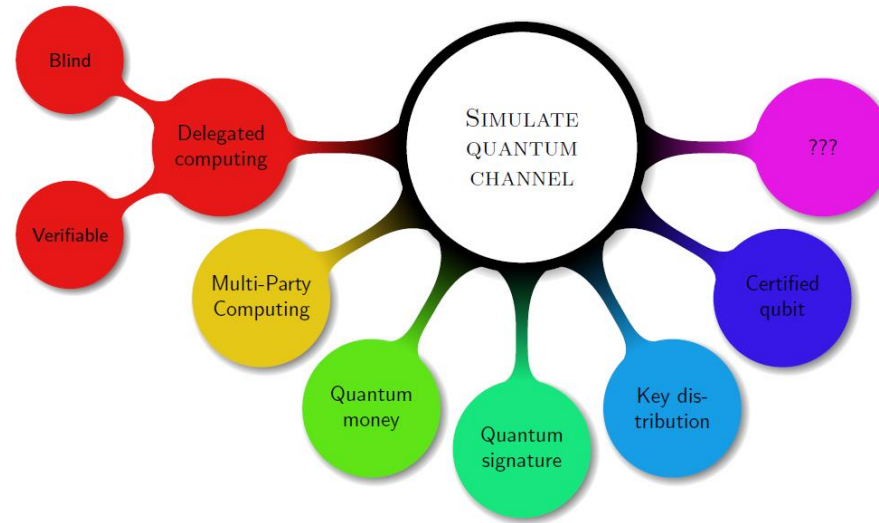


Functionality of Malicious 4-states QFactory  $\Rightarrow$  classical delegation of quantum computation (against malicious adversaries)

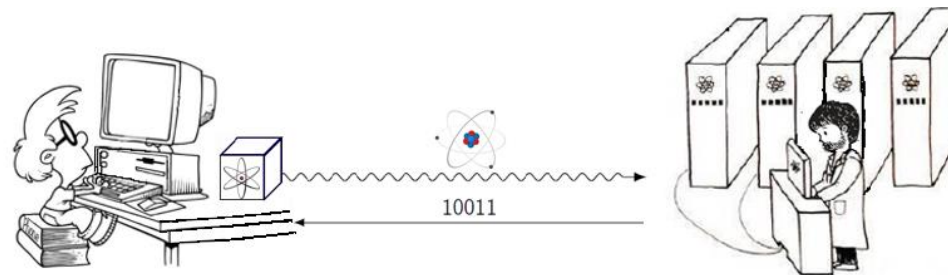


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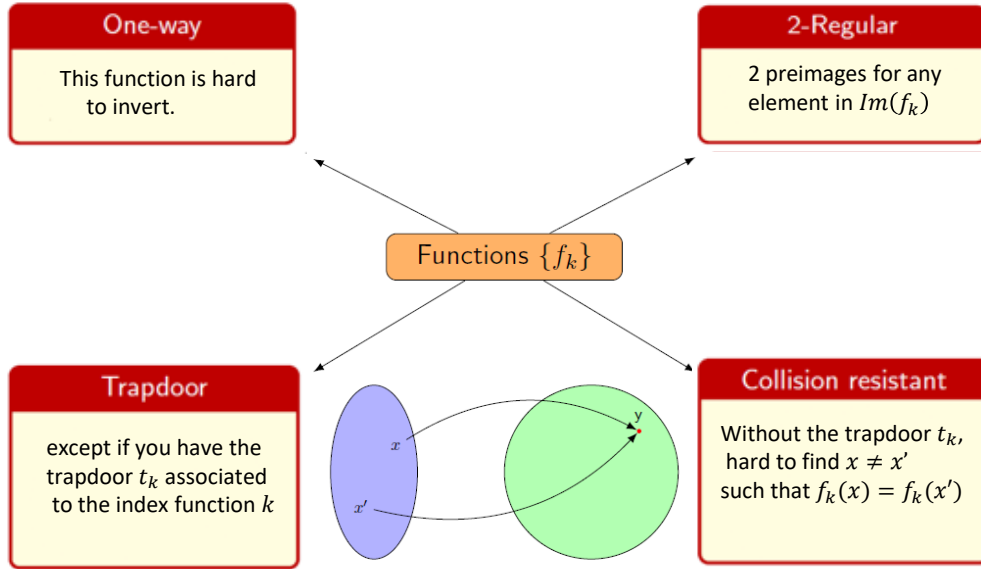
There exist protocols for most of these applications where quantum communication only consists of the qubits  $|0\rangle, |1\rangle, |+\rangle, |-\rangle$



Functionality of Malicious 4-states QFactory  $\Rightarrow$  classical delegation of quantum computation (against malicious adversaries)  
**as long as the basis of qubits is hidden from any adversary**

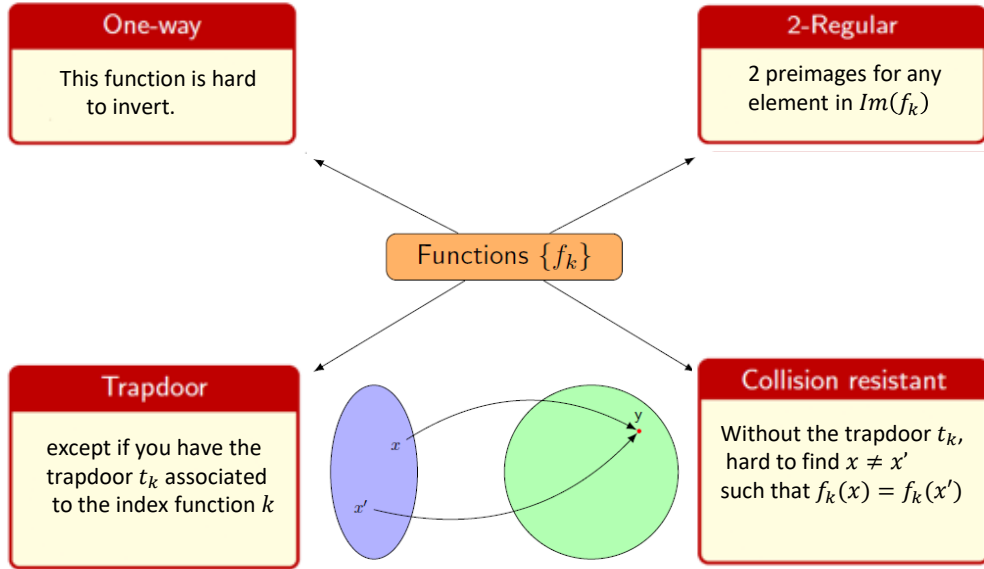


# Malicious 4-states QFactory Required Assumptions





# Malicious 4-states QFactory Required Assumptions



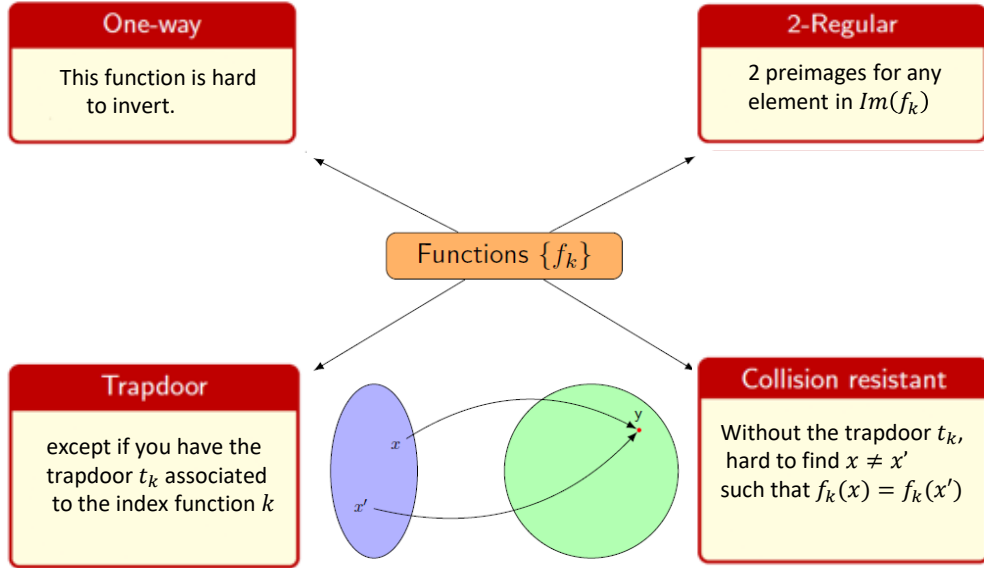
$g_k: D \rightarrow R$  injective, homomorphic, quantum-safe, trapdoor one-way;

$$f_k : D \times \{0, 1\} \rightarrow R$$

$$f_k(x, c) = \begin{cases} g_k(x), & \text{if } c = 0 \\ g_k(x) * g_k(x_0) = g_k(x + x_0), & \text{if } c = 1 \end{cases}$$

where  $x_0$  is chosen by the Client at random from the domain of  $g_k$

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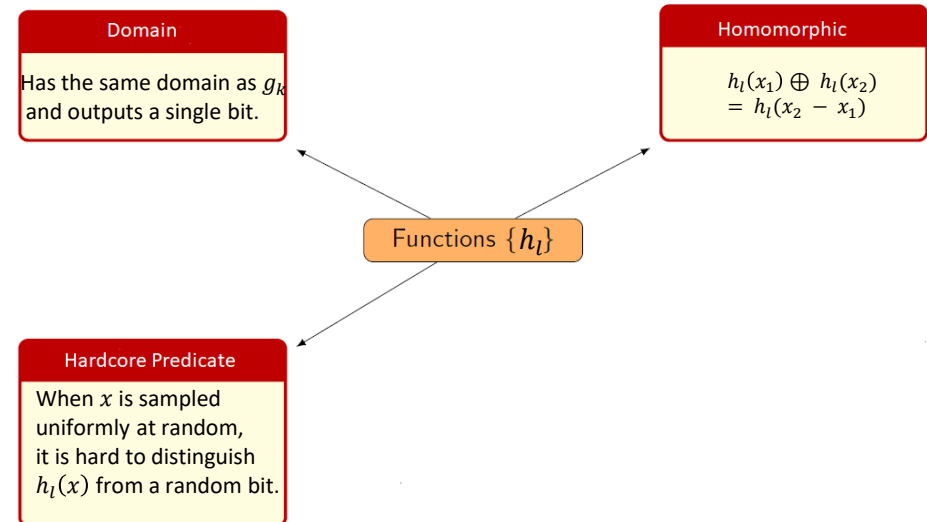


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# Malicious 4-states QFactory Protocol



*Choose  $(k, t_k)$*   
*Choose  $l$*



# Malicious 4-states QFactory Protocol



Choose  $(k, t_k)$   
Choose  $l$

$k, l$





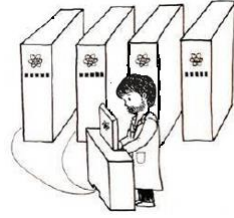
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$|0^n\rangle |0^m\rangle$

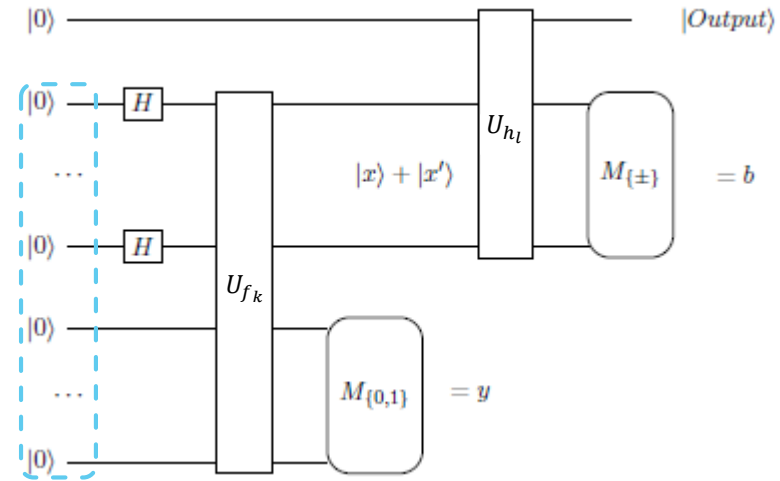


Choose  $(k, t_k)$   
Choose  $l$

$k, l$



Compute  
the circuit



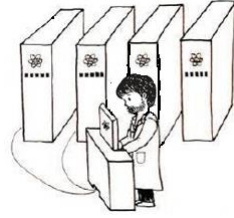
# Malicious 4-states QFactory Protocol

$$|0^n\rangle |0^m\rangle \rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle |0^m\rangle$$

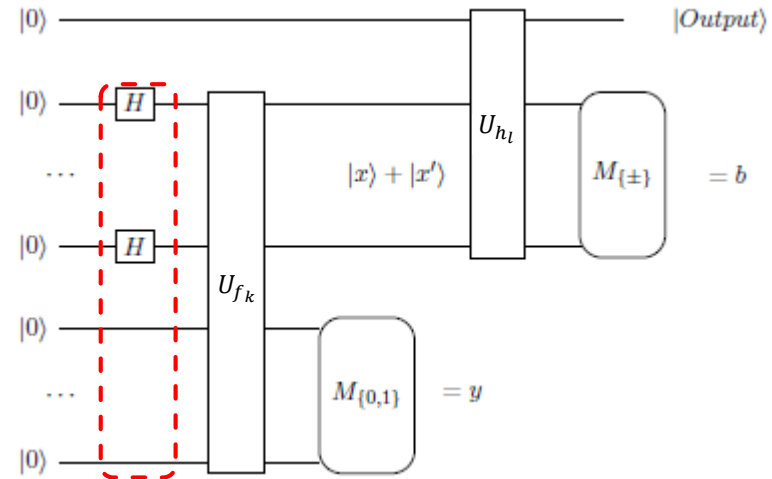


Choose  $(k, t_k)$   
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$k, l$



Compute  
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# Malicious 4-states QFactory Protocol

$$|0^n\rangle |0^m\rangle \rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle |0^m\rangle \rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle |f(x)\rangle$$

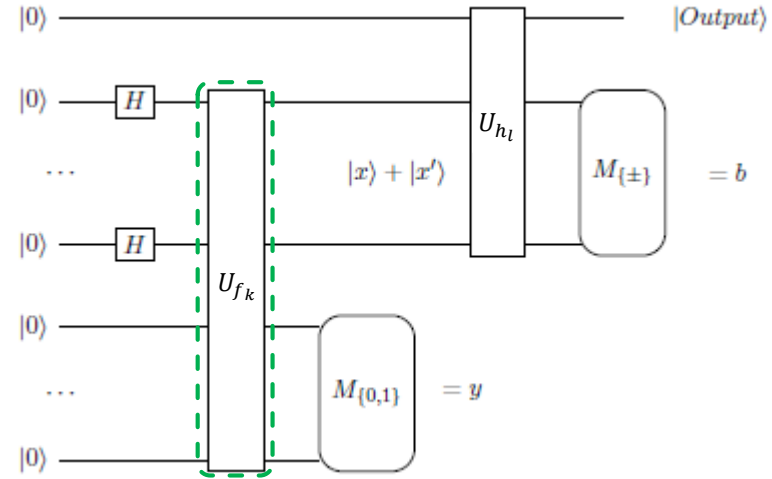


Choose  $(k, t_k)$   
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Compute  
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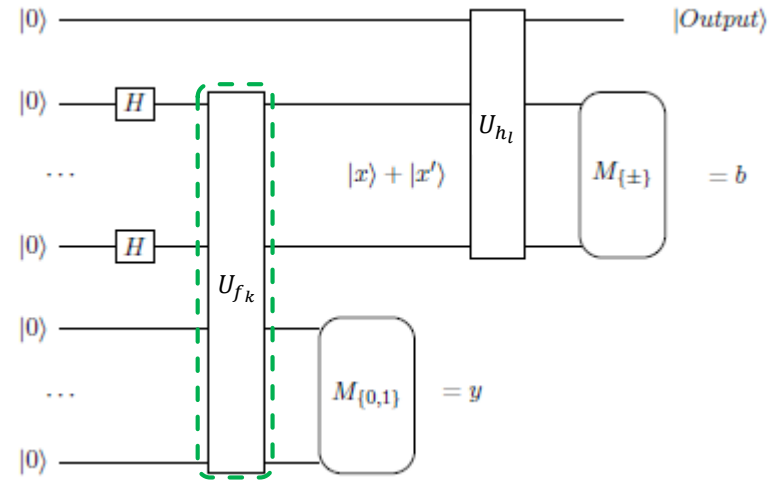


Choose  $(k, t_k)$   
Choose  $l$

$k, l$



Compute  
the circuit



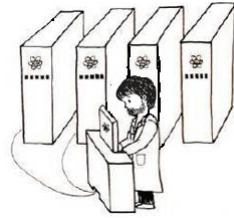
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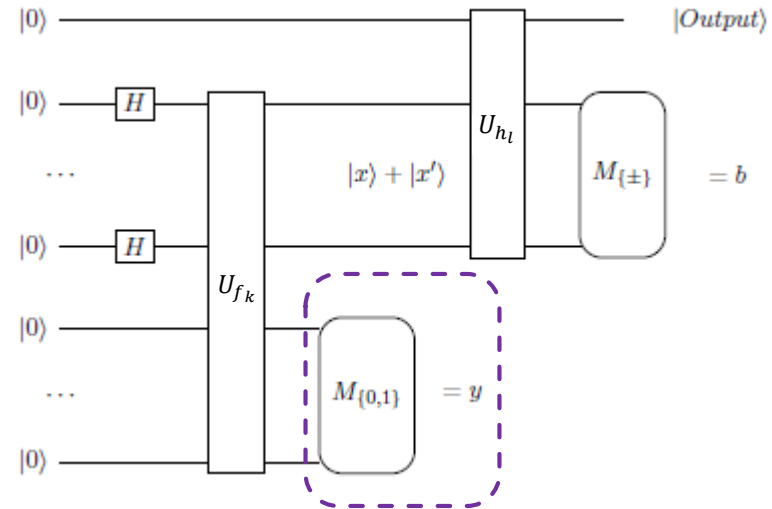
Choose  $(k, t_k)$   
Choose  $l$

$k, l$



Compute  
the circuit

$$x = (z, 0) \quad x' = (z', 1)$$



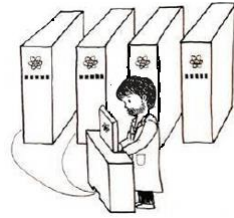
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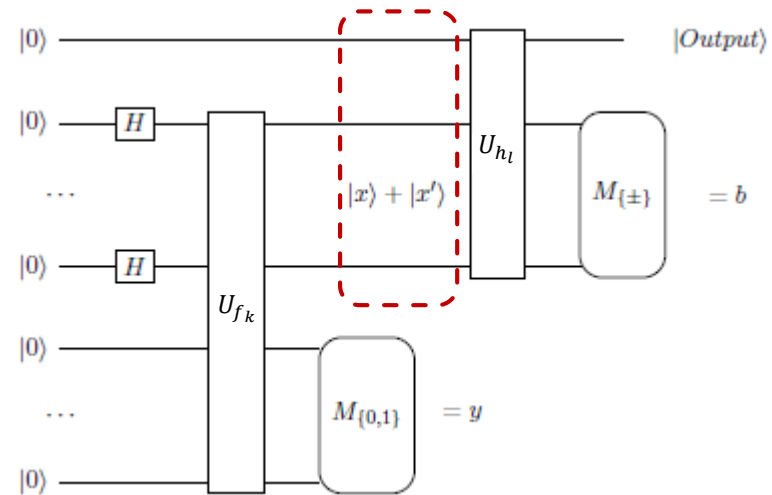


Choose  $(k, t_k)$   
Choose  $l$

$k, l$



Compute  
the circuit



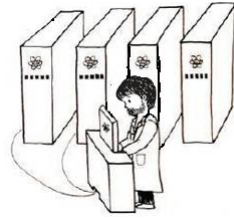
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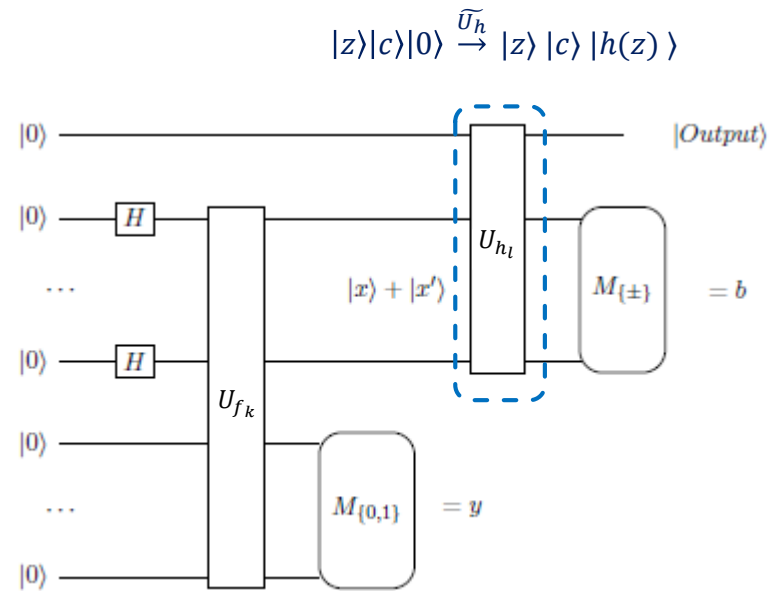


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Compute  
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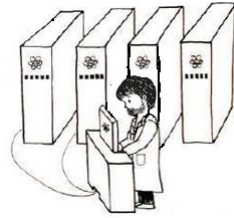
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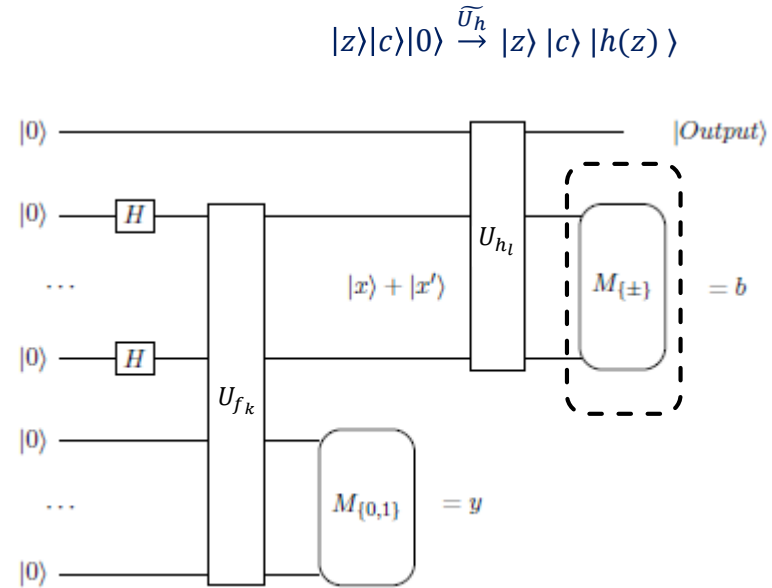


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Compute  
the circuit



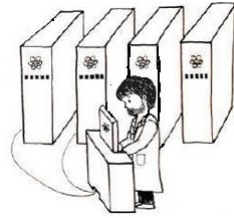
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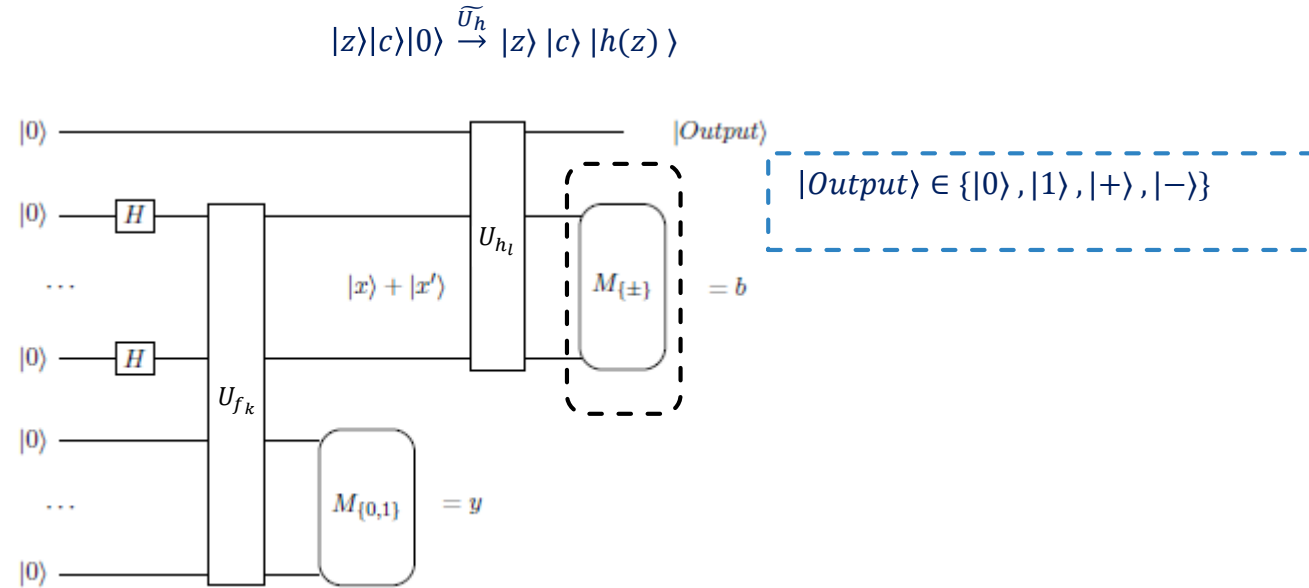


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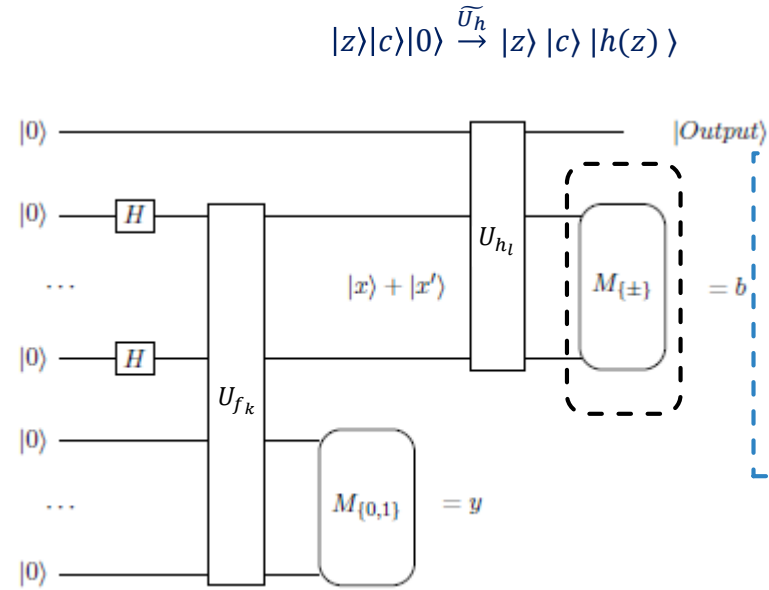


Choose  $(k, t_k)$   
Choose  $l$

$k, l$



Compute  
the circuit



$$|\text{Output}\rangle \in \{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$$

$$|\text{Output}\rangle = H^{B_1} X^{B_2} |0\rangle$$

$$B_1 = h(z) \oplus h(z')$$

$$B_2 = \{[\sum(x_i \oplus x'_i) \cdot b_i] \bmod 2 \cdot B_1\} \oplus [h(z) \cdot (1 \oplus B_1)]$$

$$x = (z, 0)$$

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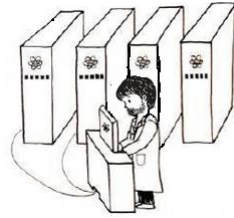
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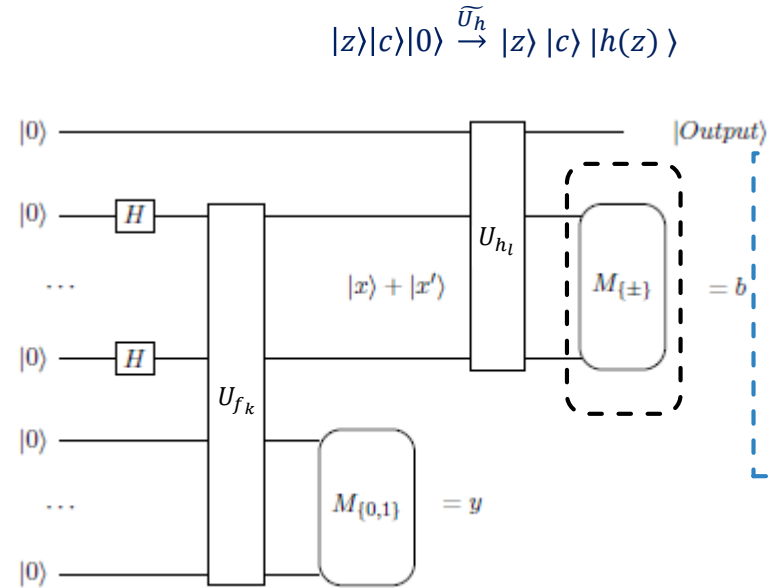


Choose  $(k, t_k)$   
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$k, l$



Compute  
the circuit



**Produces  $|\mathbf{Output}\rangle$**

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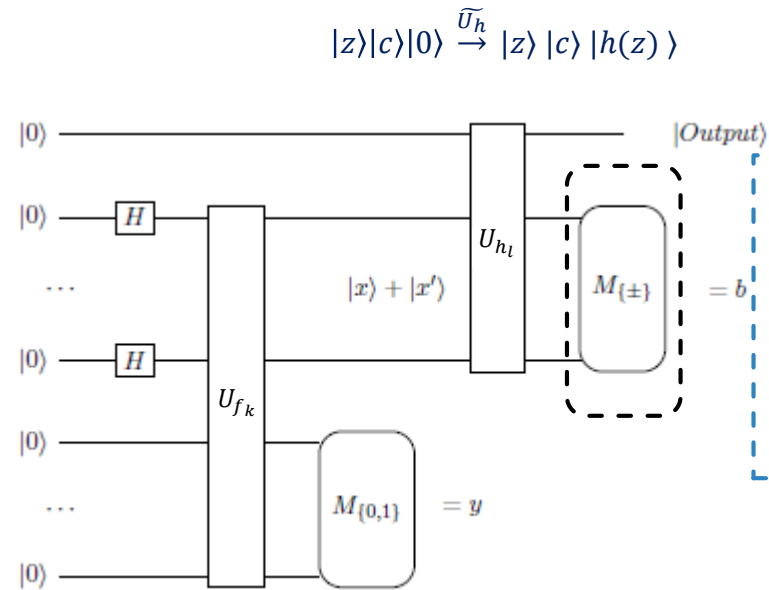
Choose  $(k, t_k)$   
Choose  $l$

$k, l$



Compute  
the circuit

$y, b$



**Produces |Output>**

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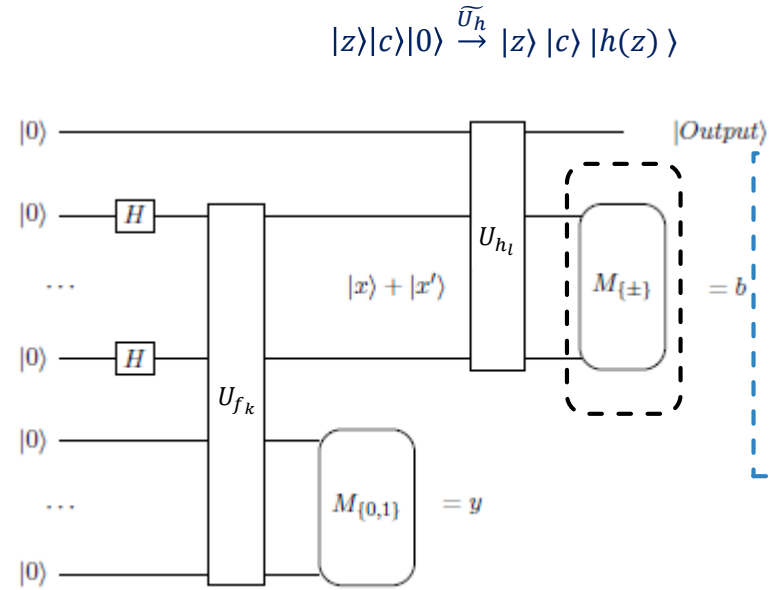
Choose  $(k, t_k)$   
Choose  $l$

$k, l$



Compute  
the circuit

$y, b$



**Produces |Output>**

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$(x, x') = \text{Inv}(t_k, y)$   
Compute  $B_1, B_2$

# Malicious 4-states QFactory Protocol

$$\sum_{x \in \text{Dom}(f_k)} |x\rangle |f(x)\rangle = \sum_{y \in \text{Im}(f_k)} (|x\rangle + |x'\rangle) \otimes |y\rangle \rightarrow (|x\rangle + |x'\rangle) \otimes |y\rangle = (|z\rangle|0\rangle + |z'\rangle|1\rangle) \otimes |y\rangle \rightarrow (|z\rangle|0\rangle|0\rangle + |z'\rangle|1\rangle|0\rangle) \rightarrow |z\rangle|0\rangle|h(z)\rangle + |z'\rangle|1\rangle|h(z')\rangle \Rightarrow |\mathbf{Output}\rangle$$



Choose  $(k, t_k)$   
Choose  $l$

$k, l$

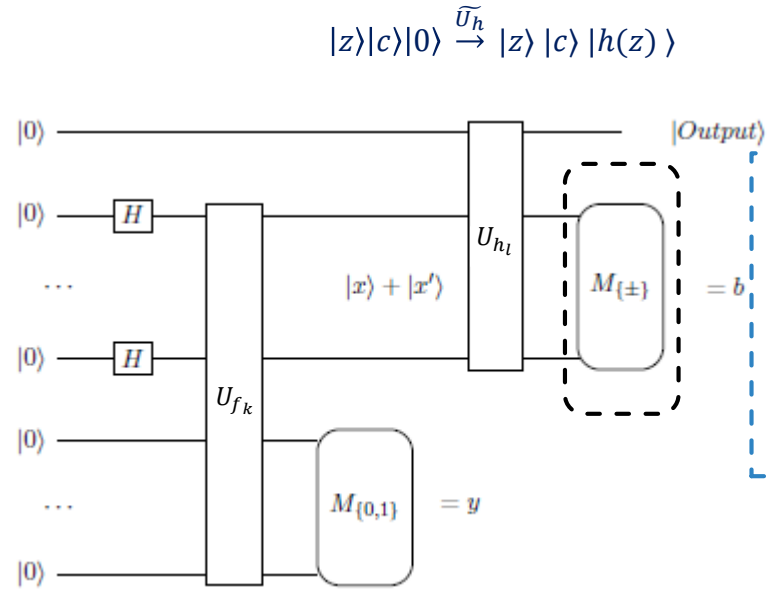


Compute  
the circuit

$y, b$

$(x, x') = \text{Inv}(t_k, y)$   
Compute  $B_1, B_2$

**Gets Output**



$$|\mathbf{Output}\rangle \in \{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$$

$$|\mathbf{Output}\rangle = H^{B_1} X^{B_2} |0\rangle$$

$$B_1 = h(z) \oplus h(z')$$

$$B_2 = \{[\sum(x_i \oplus x'_i) \cdot b_i] \bmod 2 \cdot B_1\} \oplus [h(z) \cdot (1 \oplus B_1)]$$

**Produces |Output>**

$$x = (z, 0)$$

$$x' = (z', 1)$$

# Security (in the quantum malicious setting)

- $|Output\rangle = H^{B_1} X^{B_2} |0\rangle$
- $B_1$  = the basis bit of  $|Output\rangle$
- If  $B_1 = 0$  then  $|Output\rangle \in \{|0\rangle, |1\rangle\}$  and if  $B_1 = 1$  then  $|Output\rangle \in \{|+\rangle, |-\rangle\}$

## Security

- Blindness of the basis  $B_1$  of  $|Output\rangle$  against malicious adversaries.
- **Theorem:** No matter what Bob does, he cannot determine  $B_1$ .

- Server cannot do better than a random guess:  $B_1$  is a **hard-core predicate** (wrt the function  $g$ );

# Security (in the quantum malicious setting)

- $B_1$  is a hard-core predicate  $\Rightarrow$  **basis-blindness**
- The *basis-blindness* is the “maximum” security:
  - Even after an honest run we can at most guarantee basis blindness, but not full blindness about the output state:
    - $|Output\rangle \in \{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$
    - Then the Adversary can determine  $B_2$  with probability at least  $\frac{3}{4}$ :
    - Makes a random guess  $\widetilde{B}_1$  and then measures  $|Output\rangle$  in the  $\widetilde{B}_1$  basis, obtaining measurement outcome  $\widetilde{B}_2$  : if  $\widetilde{B}_1 = B_1$  then  $\widetilde{B}_2 = B_2$  with probability 1, otherwise  $\widetilde{B}_2 = B_2$  with probability  $\frac{1}{2}$ ;
- Basis-blindness is proven to be sufficient for many secure computation protocols, e.g. *blind quantum computation* (UBQC protocol);
- Basis-blindness is required for classical verification of QFactory;  
 $\Rightarrow$  *classical verification of quantum computations*

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- $h$  is *hardcore predicate*:

$$B_1 = h(z_0) \text{ is hidden}$$

# Security (in the quantum malicious setting)

## Overview

- ▶ The client picks at random  $z_0$  and then sends  $K' = (K, g_K(z_0))$  to the Server (as the public description of  $f$ )
- ▶ As the basis of the output qubit is  $B_1 = h(z_0)$ , then the basis is basically fixed by the Client at the very beginning of the protocol.
- ▶ The output basis depends only on the Client's random choice of  $z_0$  and is independent of the Server's communication.
- ▶ Then, no matter how the Server deviates and no matter what are the messages  $(y, b)$  sent by Server, to prove that the basis  $B_1 = h(z_0)$  is completely hidden from the Server, is *sufficient* to use that  $h$  is a hardcore predicate.

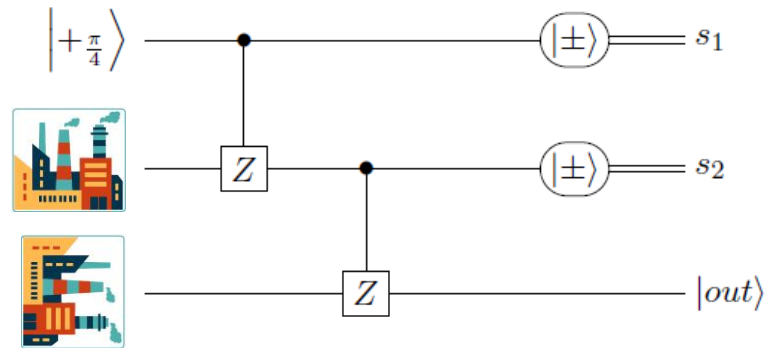
# Extensions of QFactory

# Malicious 8-states QFactory

- ▶ To use Malicious 4-states QFactory for applications where communication consists of  $|+\theta\rangle$ , with  $\theta \in \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\}$ , we provide a gadget that achieves such a state from 2 outputs of Malicious 4-states QFactory.

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$$|out\rangle = R \left[ L_1 \pi + L_2 \frac{\pi}{2} + L_3 \frac{\pi}{4} \right] |+\rangle$$

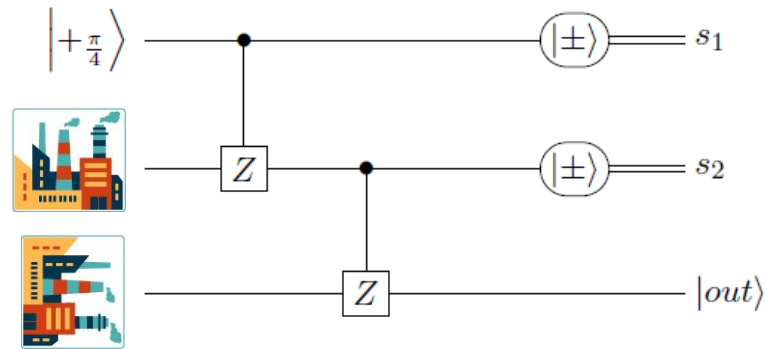
$$L_3 = B_1$$

$$L_2 = B'_1 \oplus [(B_2 \oplus s_2) \cdot B_1]$$

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- ▶ No information about the bases  $(L_2, L_3)$  of the new output state  $|out\rangle$  is leaked:
    - ▶ We prove the basis blindness of the output of the gadget by a reduction to the *basis-blindness* of 1 of the 2 outputs of Malicious 4-states QFactory;
- If you could determine  $L_2$  and  $L_3$ , then you would determine  $B_1$  or  $B'_1$ .

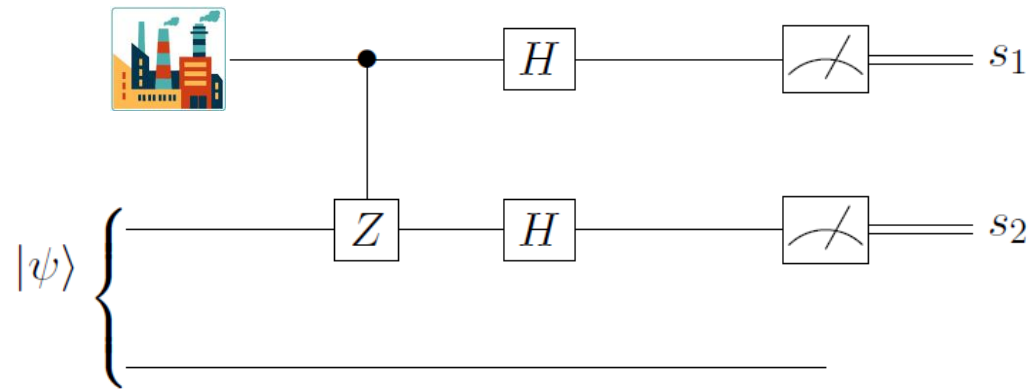


# Blind Measurements

- ▶ Perform a measurement on a first qubit of an arbitrary state  $|\psi\rangle$  in such a way that the adversary is oblivious whether he is performing a measurement in 1 out of 2 possible basis (e.g.  $X$  or  $Z$  basis).
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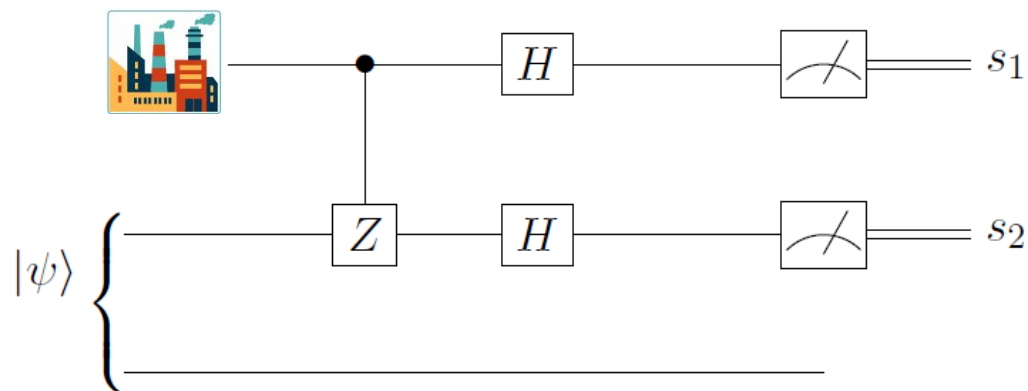
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- ▶ No information about the basis of the measurement is leaked;
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- ▶ Self-Testing
  - ▶ Given measurement statistics, classical parties are certain that some untrusted quantum states, that 2 **non-communicating** quantum parties share, are the states that the classical parties believe to have;
  - ▶ In our case, we replace the non-communication property with the basis-blindness condition;

# Classical verification of quantum computations



$\{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$

4 states hidden bases



$|+\theta\rangle, \theta \in \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\}$

8 states hidden bases

Self-Testing



Verification

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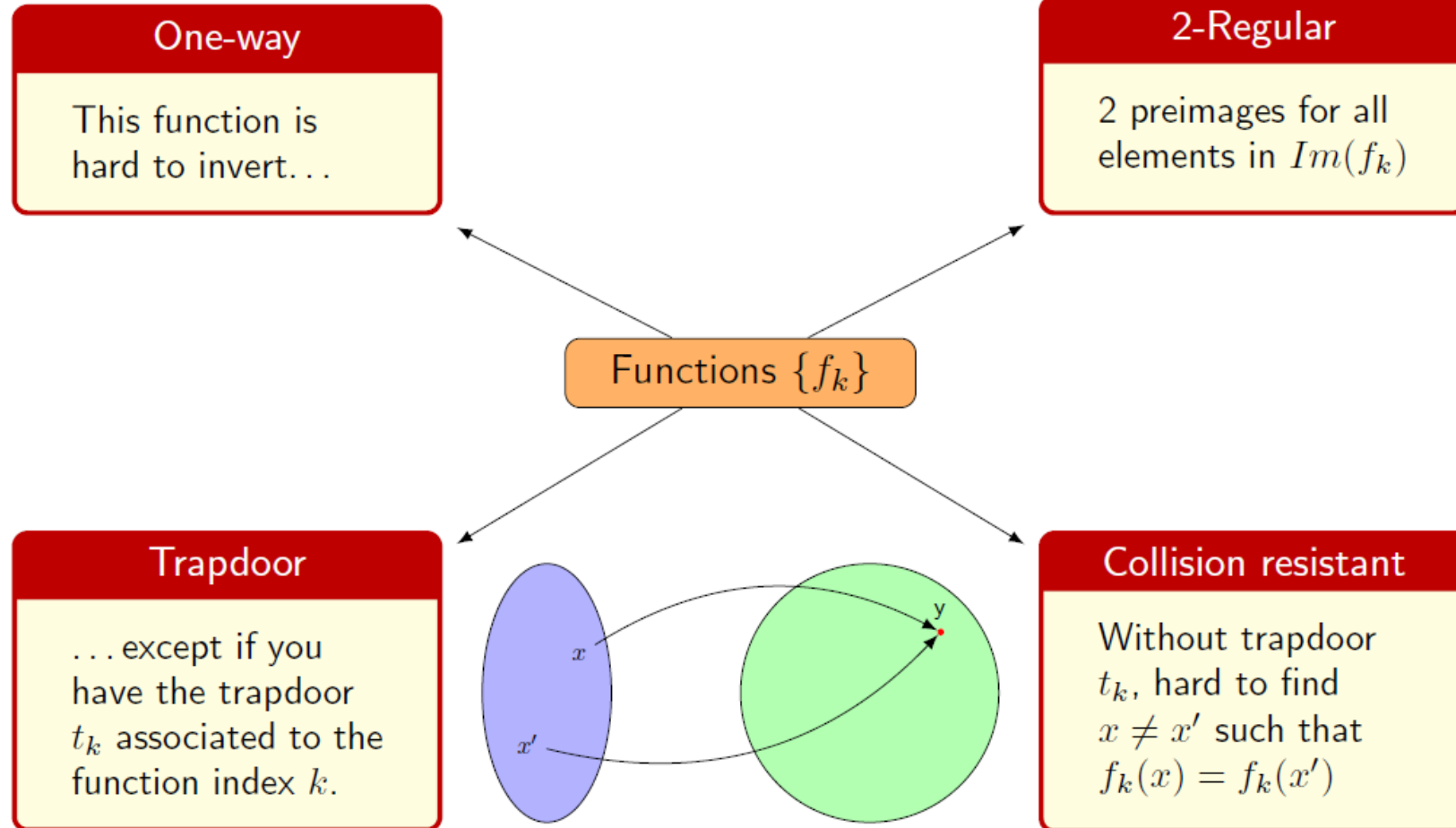
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5. Since the Server does not know the basis bits of these test states, he is unlikely to succeed in guessing the correct statistics unless he is honest.

The background features abstract, overlapping geometric shapes in various shades of blue, ranging from light sky blue to deep navy blue. The shapes are primarily triangles and polygons, creating a dynamic, layered effect. The text is centered in the white space between these shapes.

# QHBC QFactory Function Construction

# QHBC QFactory

Required Assumptions:



# I. Function Constructions

▶ We propose 2 generic constructions, using:

▶ A) A bijective, quantum-safe, trapdoor one-way function  $g_k: D \rightarrow R$

$$f_{k'} : D \times \{0, 1\} \rightarrow R$$

$$f_{k'}(x, c) = \begin{cases} g_{k_1}(x), & \text{if } c = 0 \\ g_{k_2}(x), & \text{if } c = 1 \end{cases}$$

$$(k_1, t_{k_1}) \leftarrow_{\$} \text{Gen}_G(1^n)$$

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► B) An injective, homomorphic, quantum-safe, trapdoor one-way function  $g_k: D \rightarrow R$

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$$f_{k'}(x, c) = \begin{cases} g_k(x), & \text{if } c = 0 \\ g_k(x) \star g_k(x_0) = g_k(x + x_0) & , \quad \text{if } c = 1 \end{cases}$$

$$(k, t_k) \leftarrow_{\$} \text{Gen}_G(1^n)$$

$$x_0 \leftarrow_{\$} D \setminus \{0\}$$

$$k' := (k, g_k(x_0))$$

$$t'_k := (t_k, x_0)$$

where  $x_0$  is chosen by the Client at random from the domain of  $g_k$

# Learning With Errors

- ▶ LWE problem (Regev, 2005, Gödel Prize 2018):
- ▶ Given  $s \in \mathbb{Z}_q^n$ , the task is to distinguish between a set of polynomially many “noisy” random linear combinations of the elements of  $s$  and a set of polynomially many random numbers from  $\mathbb{Z}_q$ .

- ▶ Decisional LWE:

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- ▶ Regev (2005) and Peikert (2009) have proven quantum and classical reductions from **average case LWE** to problems as *approximating the length of the shortest vector* or *the shortest independent vectors problem in the worst case* - conjectured to be hard for quantum computers.



## Injective, homomorphic, quantum-safe, trapdoor one-way function

Construction based on the Micciancio and Peikert trapdoor function (Eurocrypt '12)  
- derived from the Learning With Errors problem:

$$g_K : \mathbb{Z}_q^n \times \chi^m \rightarrow \mathbb{Z}_q^m$$
$$g_K(s, e) = Ks + e \text{ mod } q$$

where  $K \leftarrow \mathbb{Z}_q^{m \times n}$  and  $e_i \in \chi$  if  $|e_i| \leq \mu = \frac{q}{4}$

# Homomorphic property

▶  $g_K(s, e) + g_K(s_0, e_0) \bmod q = (Ks + e + Ks_0 + e_0) \bmod q = g_K((s + s_0) \bmod q, e + e_0)$

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  - ▶ We are sampling  $e_0$  from a smaller set, such that when added with a random input  $e$ , the total noise  $e + e_0$  is bounded by  $\mu$  with high probability;
  - ▶ We showed that if  $e_0$  is sampled such that it is bounded by  $\mu' = \frac{\mu}{m}$ , then  $e + e_0$  lies in the domain of the function with constant probability  $\Rightarrow$   **$f$  is 2-regular with constant probability**
  - ▶ However, what we must show is that when  $e_0$  is restricted to this smaller domain  $g_K(s_0, e_0)$  is still hard to invert.

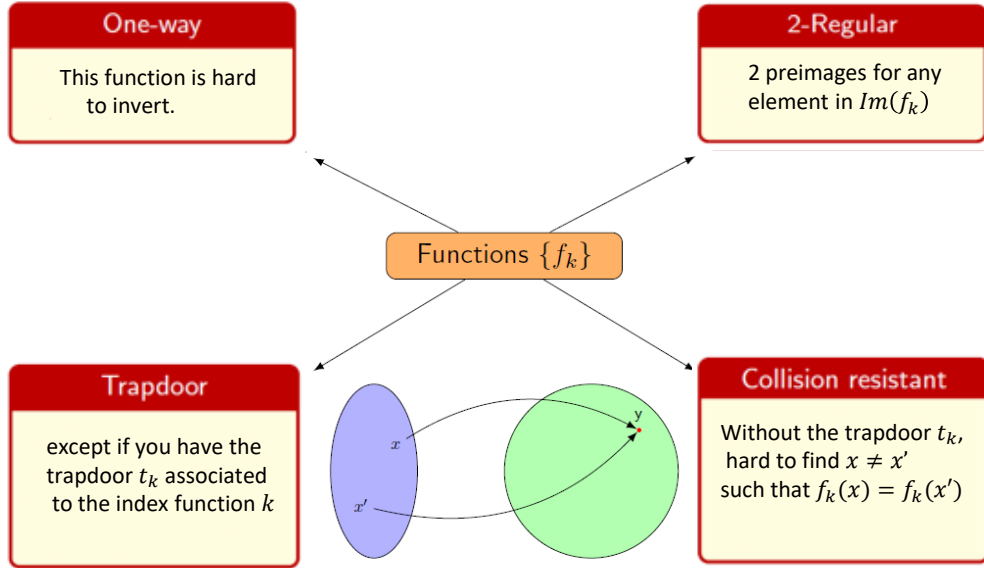
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- ▶ Finally, we show there exists an explicit choice of parameters such that both  $g$  and the restriction of  $g$  to the domain of  $e_0$  are one-way functions and such that all the other properties of  $g$  are preserved.

# Malicious QFactory Function Construction



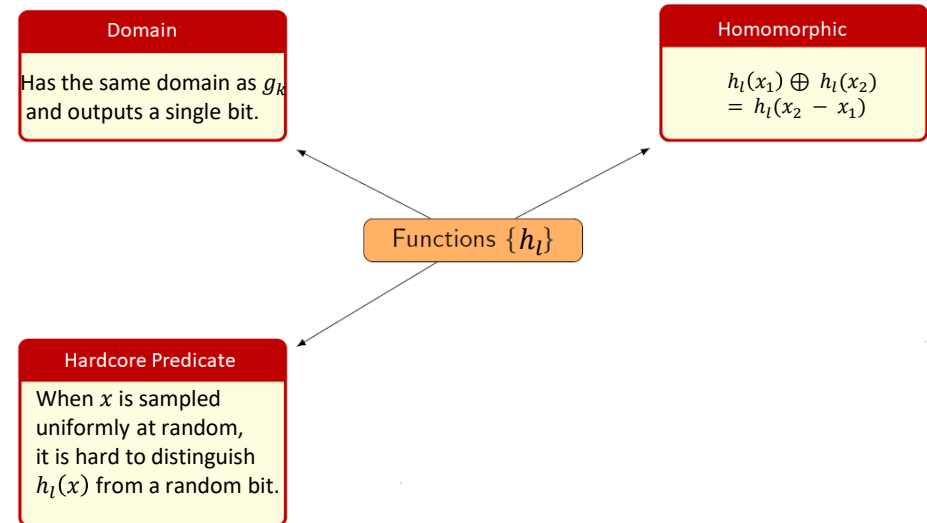
# Malicious QFactory Required Assumptions



$g_k: D \rightarrow R$  injective, homomorphic, quantum-safe, trapdoor one-way;

$$f_k : D \times \{0, 1\} \rightarrow R$$

$$f_k(x, c) = \begin{cases} g_k(x), & \text{if } c = 0 \\ g_k(x) \star g_k(x_0) = g_k(x + x_0), & \text{if } c = 1 \end{cases}$$



# Malicious QFactory functions

► “QHBC” functions:

$$\bar{g}_K : \mathbb{Z}_q^n \times \chi^m \rightarrow \mathbb{Z}_q^m$$

$$K \stackrel{\$}{\leftarrow} \mathbb{Z}_q^{m \times n}$$

$$\bar{g}_K(s, e) = Ks + e \text{ mod } q$$

$$\bar{f}_{K'} : \mathbb{Z}_q^n \times \chi^m \times \{0, 1\} \rightarrow \mathbb{Z}_q^m$$

$$K' = (K, \bar{g}_K(s_0, e_0))$$

$$\bar{f}_{K'}(s, e, c) = \bar{g}_K(s, e) + c \cdot \bar{g}_K(s_0, e_0)$$

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where  $\mathbf{v} = \begin{pmatrix} \frac{q}{2} \\ 0 \\ \vdots \\ 0 \end{pmatrix} \in \mathbb{Z}_q^m$ .

# Construction of the function $h$

►  $g_K : \mathbb{Z}_q^n \times \chi^m \times \{0, 1\} \rightarrow \mathbb{Z}_q^m$

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## Properties of $g$

### 1. Homomorphic:

➤ 
$$g_K(s_1, e_1, d_1) + g_K(s_2, e_2, d_2) = \bar{g}_K(s_1, e_1) + d_1 \cdot v + \bar{g}_K(s_2, e_2) + d_2 \cdot v \text{ mod } q = \\ \bar{g}_K(s_1 + s_2 \text{ mod } q, e_1 + e_2) + (d_1 + d_2) \cdot v \text{ mod } q = \bar{g}_K(s_1 + s_2 \text{ mod } q, e_1 + e_2, d_1 \oplus d_2)$$

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### 2. One-way:

➤ *Reduction to the one – wayness of  $\bar{g}_K$ :*

To invert  $y = \bar{g}_K(s, e)$  :

```
    d ← {0, 1}
    y' ← y + d · v
    (s', e', d') ← A_K(y')
    return (s', e')
```

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Properties of  $g$

### 3. Injective:

- ▶ Suppose  $\exists (s_1, e_1, d_1), (s_2, e_2, d_2)$  s.t.  $g_K(s_1, e_1, d_1) = g_K(s_2, e_2, d_2)$
- ▶  $\bar{g}_K(s_1, e_1) - \bar{g}_K(s_2, e_2) + (d_1 - d_2) \cdot v = 0 \text{ mod } q$
- ▶ If  $d_1 = d_2$  then  $\bar{g}_K(s_1, e_1) = \bar{g}_K(s_2, e_2) \Rightarrow s_1 = s_2, e_1 = e_2$  ✓



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▶ If  $d_1 \neq d_2 \Rightarrow \bar{g}_K(s_1, e_1) - \bar{g}_K(s_2, e_2) = v \Leftrightarrow K(s_1 - s_2) + (e_1 - e_2) = \begin{pmatrix} \frac{q}{2} \\ 0 \\ \dots \\ 0 \end{pmatrix} \text{ mod } q \quad (*)$

▶  $K = \begin{pmatrix} K_1 \\ \bar{K} \end{pmatrix}, e_1 - e_2 = e = \begin{pmatrix} e' \\ \bar{e} \end{pmatrix} \xRightarrow{(*)} \begin{cases} \langle K_1, s_1 - s_2 \rangle + e' = \frac{q}{2} & (1) \\ \bar{K}(s_1 - s_2) + \bar{e} = 0 & (2) \end{cases}$

▶ But  $\bar{g}_{\bar{K}}$  is also injective ( $\bar{g}$  is injective  $\forall m = \Omega(n)$ )  
 $\xRightarrow{(2)} s_1 = s_2$

$\xRightarrow{(1)} e' = \frac{q}{2}$ . But  $|e'| = |e_{1,1} - e_{2,1}| \leq |e_{1,1}| + |e_{2,1}| < \frac{q}{2}$ .

Contradiction

# Construction of the function $h$

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1. *Homomorphic*  $h(x_1) \oplus h(x_2) = h(x_2 - x_1)$

➤  $h(s_1, e_1, d_1) \oplus h(s_2, e_2, d_2) = d_1 \oplus d_2 = h(s_2 - s_1 \text{ mod } q, e_2 - e_1, d_2 \oplus d_1)$

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2. *Hardcore predicate* (wrt  $g$ ):

▶ Given  $(K, g_K(s, e, d))$  is hard to guess  $d$

▶ Hard to distinguish:  $D_1 = \{K, Ks + e\}$  and  $D_2 = \{K, Ks + e + v\}$

▶ From decisional LWE:  $D_1 \stackrel{c}{\approx} \{K, u\}, u \stackrel{u}{\leftarrow} \mathbb{Z}_q^m$

▶  $v$  is a fixed vector:  $D_2 \stackrel{c}{\approx} \{K, u\} \stackrel{c}{\approx} D_1$

# Summary and Future work

- ▶ QFactory: simulates quantum channel from classical channel;
- ▶ Solve blind delegated quantum computations using ~~quantum client~~ → classical client;
- ▶ Protocol is secure in the malicious setting;
- ▶ Several extensions of the protocol can be achieved, including classical verification of quantum computations;

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## Next:

- ▶ Improve the efficiency of the QFactory protocol, by looking at other post-quantum solutions;
- ▶ Prove the security of the QFactory module in the composable setting;
- ▶ Explore new possible applications (e.g. multiparty quantum computation).

1) “On the possibility of classical client blind quantum computing” (AC, Colisson, Kashefi, Wallden)

▶ <https://arxiv.org/abs/1802.08759>, QCrypt ‘18.

2) “QFactory: classically-instructed remote secret qubits preparation” (AC, Colisson, Kashefi, Wallden)

▶ <https://arxiv.org/abs/1904.06303>

Thank you!