## Random volumes from matrices

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based on works
[1] JHEP1507 (2015) 088 [arXiv:1503.08812]
[2] arXiv:1504.03532
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YITP workshop Nov. 92015

## Introduction

## Lattice approach to Quantum Gravity


random triangulation


This approach has achieved a success in 2D gravity.
Matrix models generate random surfaces as the Feynman diagrams.

- solvable
- a formulation of 2D quantum gravity and "(noncritical) string theory"

We expect that there are solvable models generating 3-dimensional random volumes.

This may lead to a formulation of membrane theory.

Natural generalizations of matrix models are tensor models.
[Ambjørn-Durhuus-Jonsson (1991), Sasakura (1991), Gross (1992)]

Tensor models generate random tetrahedral decomposition as the Feynman diagrams.

However, the models have not been solved.
 (Recently, a special class of models, colored tensor models, have made a progress. [Gurau(2009-)])
We do not know how to take a continuum limit.

Triangle-hinge models [Fukuma, SS, Umeda, JHEP1507 (2015) 088]

A new class of models generating 3D random volumes as the Feynman diagrams

We call them triangle-hinge models.

Main idea: interpret tetrahedral decmp as collection of triangles and multiple hinges


## Outline

$>$ Triangle-hinge models

- Algebra
- Free energy
- Restriction to 3D manifolds with tetrahedral decomposition
$>$ Introducing matter fields

Action:

$$
S[A, B]=\frac{\frac{1}{2} A_{i j} B^{j i}-\underbrace{\frac{\lambda}{6} C^{i j k l m n} A_{i j} A_{k l} A_{m n}}_{\text {triangle }}-\sum_{k \geq 2}^{\sum_{k} \frac{\mu_{k}}{2 k} B^{i_{1} j_{1}} \cdots B^{i_{k} j_{k}} y_{i_{1} \ldots i_{k}} y_{j_{k} \ldots j_{1}}}}{\text { k-hinge }}
$$

- dynamical variables are real symmetric matrices, $A_{i j}=A_{j i}, B^{i j}=B^{j i}$
- $C^{i j k l m n} \& y_{i_{1} \ldots i_{k}}$ are real constant tensors assigned to triangle \& k-hinge, which are characterized by algebra.

$$
\begin{aligned}
C^{i j k l m n} & =g^{n i} g^{j k} g^{l m} \longleftarrow{ }^{l m} \longleftarrow \text { "metric" }^{j_{1}}{ }^{j_{k-1}} \\
y_{i_{1} \ldots i_{k}} & =y_{i_{1} j_{1}}{ }^{j_{k}} y_{i_{2} j_{2}} \ldots y_{i_{k} j_{k}}
\end{aligned}
$$

We expect that our models can be solvable since variables are matrices not tensors, although they have not been solved yet.

## Algebra

- Our models are characterized by semisimple associative algebra $\mathcal{A}$ :
vector space $\mathcal{A}$ with multiplication $\times$ satisfying associativity: $a \times(b \times c)=(a \times b) \times c, a, b, c \in \mathcal{A}$
- The size of matrices is given by the linear $\operatorname{dim}$. of alg. $\mathcal{A}(\operatorname{dim} \mathcal{A}=N)$.

$$
A_{i j}, B^{i j} \quad(i, j=1, \ldots, N)
$$

- If we take a basis $\left\{e_{i}\right\}$ of $\mathcal{A}(i=1, \cdots, N)$, multiplication is expressed as $e_{i} \times e_{j}=y_{i j}{ }^{k} e_{k}$. structure const.
- Definition of "metric" $g_{i j}: \quad g_{i j} \equiv y_{i k}{ }^{\ell} y_{j \ell}$
$g_{i j}$ has inverse $g^{i j} \longleftrightarrow$ alg. $\mathcal{A}$ is semisimple

The Feynman diagrams
$S[A, B]=\frac{1}{2} A_{i j} B^{j i}-\frac{\lambda}{6} C^{i j k l m n} A_{i j} A_{k l} A_{m n}-\sum_{k \geq 2} \frac{\mu_{k}}{2 k} B^{i_{1} j_{1}} \cdots B^{i_{k} j_{k}} y_{i_{1} \ldots i_{k}} y_{j_{k} \ldots j_{1}}$

- propagator $\left\langle A_{i j} B^{k l}\right\rangle=\delta_{i}^{l} \delta_{j}^{k}+\delta_{i}^{k} \delta_{j}^{l}$
(Wick contraction)

- interaction terms

$$
C^{i j k l m n}=g^{n i} g^{j k} g^{l m}
$$


triangle
$y_{i_{1} \ldots i_{k}} y_{j_{k} \ldots j_{1}}$


- Each Feynman diagram can be interpreted as a diagram consisting of triangles which are glued together along multiple hinges.

Free energy
The free energy is sum of contribution of connected diagrams $\gamma$

$$
\log Z=\sum_{\gamma} \frac{1}{S(\gamma)} \lambda^{s_{2}(\gamma)}\left(\prod_{k \geq 2} \mu_{k}^{s_{1}^{k}(\gamma)}\right) \mathcal{F}(\gamma)
$$

$S(\gamma)$ : symmetry factor, $s_{2}(\gamma): \#($ triangles $), s_{1}^{k}(\gamma): \#(\mathrm{k}$-hinges),
$\mathcal{F}(\gamma)$ : index function, which is given by contraction of indices
$>$ Index function $\mathcal{F}(\gamma)$ is factorized into the contributions from vertices in diagram $\gamma$ :

$$
\mathcal{F}(\gamma)=\prod_{v \in \gamma} \zeta(v)
$$



## Index function and index network

> Factorization of index function: $\mathcal{F}(\gamma)=\prod \zeta(v)$
The index lines on two different hinges are connected
 through an intermediate triangle if and only if the hinges share the same vertex $v$. The connected components of the index network have a 1 to 1 correspondence to the vertices in $\gamma$.

Each index network can be regarded as a polygonal decomposition of a closed 2 D surface $\Sigma_{v}$ enclosing a vertex $v$. (Not necessarily 2D-sphere)

index network Due to the properties of associative algebra $\mathcal{A}$, $\zeta(v)$ is topological invariant of 2D surface. [Fukuma-Hosono-Kawai (1992)]

## Matrix ring

Here, we consider matrix ring.
$\mathcal{A}=M_{n}(\mathbb{R})=\left\{e_{a b}\right\}, \quad\left(a=1, \ldots, n, N=n^{2}\right)$
a basis: $e_{a b}=\left(\begin{array}{cccc}0 & & \cdots & 0 \\ \vdots & & & \vdots \\ & & & \\ 0 & 1 & \cdots & 0\end{array}\right) \quad(a, b)$ componet

- multiplication: $e_{a b} \times e_{c d}=\delta_{b c} e_{a d}$


Note that index of algebra is expressed as double indices $i=(a, b)$.
$\checkmark$ index line becomes double lines: $\quad i \longleftarrow j \rightarrow \frac{a=d}{b} c$

- index lines of triangles and hinges


In the case of matrix ring, index network gives a polygonal decomp with double lines. Each contribution is given by

$$
\begin{aligned}
\zeta(v) & =n^{\#(\text { polygon })-\#(\text { segment })+\#(\text { junction })} \\
& =n^{2-2 g(v)} \quad g(v): \text { genus of } \Sigma_{v}
\end{aligned}
$$



Similarly, in the case of $\mathcal{A}=\underbrace{M_{n}(\mathbb{R}) \oplus \cdots \oplus M_{n}(\mathbb{R})}$,
$\zeta(v)=K n^{2-2 g(v)}$.

In this case, the free energy is given by

$$
\log Z=\sum \frac{1}{S} \lambda^{s_{2}}\left(\prod_{k \geq 2} \mu_{k}^{s_{1}^{k}}\right) \prod_{v: \text { vertex }} K n^{2-2 g(v)}
$$

General diagrams does not represent


3D manifolds because triangles and hinges are glued randomly.
In 3D manifolds, each neighborhood around vertex is 3D ball.
Thus, all $g(v)$ should be zero.
Diagrams whose all $g(v)=0$ dominate in the large $n$ limit.

## Restriction to tetrahedral decomposition 1

There are objects which are not tetrahedral decompositions. It is not suitable to assign 3D volume.


All index networks of the objects which represent tetrahedral decompositions are always triangular decompositions.

Restriction to tetrahedral decomposition can be done by slightly modifying the triangle tensor $C^{i j k l m n}$ such that all index polygons are triangles.


## Restriction to tetrahedral decomposition 2

- Set the size of matrix ring as $n=3 m . \quad M_{3 m}(\mathbb{R})$
- Change the form of tensor $C^{i j k l m n}$.

$$
\begin{aligned}
C^{a_{1} b_{1} c_{1} d_{1} a_{2} b_{2} c_{2} d_{2} a_{3} b_{3} c_{3} d_{3}} & =\frac{1}{n^{3}} \delta^{d_{1} a_{2}} \delta^{b_{2} c_{1}} \delta^{d_{2} a_{3}} \delta^{b_{3} c_{2}} \delta^{d_{3} a_{1}} \delta^{b_{1} c_{3}} \\
& \rightarrow \frac{1}{n^{3}} \omega^{d_{1} a_{2}} \omega^{b_{2} c_{1}} \omega^{d_{2} a_{3}} \omega^{b_{3} c_{2}} \omega^{d_{3} a_{1}} \omega^{b_{1} c_{3}}
\end{aligned}
$$

where $\omega$ is a permutation matrix: $\omega=\left(\begin{array}{ccc}0 & 1_{m} & 0 \\ 0 & 0 & 1_{m} \\ 1_{m} & 0 & 0\end{array}\right)$
$>$ This means that each index line in a triangle has $\omega$.

$\square$
Each index polygon with $\ell$ segments gets a factor $\operatorname{tr} \omega^{\ell}$.


Only $3 k$-gons can appear in index networks.

## Restriction to tetrahedral decomposition 3

## Furthermore, we can take a limit where only triangles remain.

Each weight can be rewritten as

$$
\begin{aligned}
& \frac{1}{S} \lambda^{s_{2}}\left(\prod_{k \geq 2} \mu_{k}^{s_{1}^{k}}\right) \prod_{v: \text { vertex }} K n^{2-2 g(v)} \\
& =\frac{1}{S} \prod_{v: \text { vertex }}\left[K\left[\prod_{k \geq 2}\left(\lambda^{2} \mu_{k}\right)^{\frac{1}{2} t_{0}^{k}(v)}\right]\left(\frac{n}{\lambda}\right)^{2-2 g(v)}\left(\frac{1}{\lambda}\right)^{\frac{1}{3} d(v)}\right]
\end{aligned}
$$

where $d(v)=\sum_{\ell}(\ell-3) t_{2}^{\ell}(v)$ and $t_{2}^{\ell}(v)=\#(\ell$-gons in index network).

$$
d(v)=\sum_{\ell}(\ell-3) t_{2}^{\ell}(v) \geq 0 \longmapsto \begin{aligned}
& \text { In the limit } \lambda \rightarrow \infty \text {, the leading contri. } \\
& \text { are diagrams s.t. } d(v)=0
\end{aligned}
$$

${ }^{\forall} d(v)=0$ all index networks represent triangular decompositions.
diagram represents a tetrahedral decomposition

Restriction to manifolds with tetrahedral decomposition

$$
\log Z=\sum_{\gamma} \frac{1}{S} \prod_{v: \text { vertex }}\left[K\left[\prod_{k \geq 2}\left(\lambda^{2} \mu_{k}\right)^{\frac{1}{2} b_{o}^{k}(v)}\right] \frac{\left(\frac{n}{\lambda}\right)^{2-2 g(v)}}{د_{\infty}}{\left.\frac{\left(\frac{1}{\lambda}\right)^{\frac{1}{3}} d(v)}{\unlhd_{0}}\right]}_{0}\right]
$$

manifoldness tetra decomp
The leading contributions represent 3D manifolds with tetrahedral decomposition
$\sum_{\gamma^{\prime}} \frac{1}{S}\left(\mu K n^{2}\right)^{s_{0}}\left(\lambda^{2} \mu\right)^{s_{3}} \quad\left[\mu_{k}=\mu(k \geq 2)\right]$
$s_{0}=\#\left(\right.$ vertices in $\left.\gamma^{\prime}\right), \quad s_{3}=\#\left(\right.$ tetrahedra in $\left.\gamma^{\prime}\right)$
The models correspond to pure gravity with CC.

## Introducing matter to triangle-hinge models

[Fukuma, SS, Umeda (arXiv:1504.03532)]
We can introduce matter degrees of freedom.

## General prescriptions

- Take algebra as $\mathcal{A}=\underline{\mathcal{A}_{\text {grav }}} \otimes \underline{\mathcal{A}_{\text {mat }}}$
- Assume a factorized form $C=\underline{C_{\mathrm{grav}}} \otimes \underline{C_{\mathrm{mat}}}$
$\square$ Then, index functions factorize as $\mathcal{F}(\gamma)=\mathcal{F}_{\text {grav }}(\gamma) \mathcal{F}_{\text {mat }}(\gamma)$
The "gravity" part restricts diagrams to 3D manifolds as explained above.
The "matter" part gives various matter d.o.f.

Matter fields in triangle-hinge models

- We can assign $q$ colors to tetrahedra.

In the case of $q=2$,

the model realizes the Ising model on random volumes.

We can formally take the set of colors to be $\mathbb{R}^{D}:\{1, \ldots, q\} \rightarrow \mathbb{R}^{D}$ This gives 3 dim gravity coupled to $D$ scalars.

## membrane in $\mathbb{R}^{D}$

We do not know whether the models actually describe membrane.
We need to take continuum limits. (future work)

## Summary

- We proposed a new class of models (triangle-hinge models) which generate 3D random volumes.
$\checkmark$ The fundamental building blocks are triangles and multiple hinges.
$\checkmark$ The dynamical variables are symmetric matrices. Thus, there is a possibility that we can solve models analytically by using the techniques of matrix models.
- We can introduce matter dof. to models.
$\checkmark$ We expect that models can describe membrane theory.

