

**Topological
approach to
quantum error
correction**

Outline

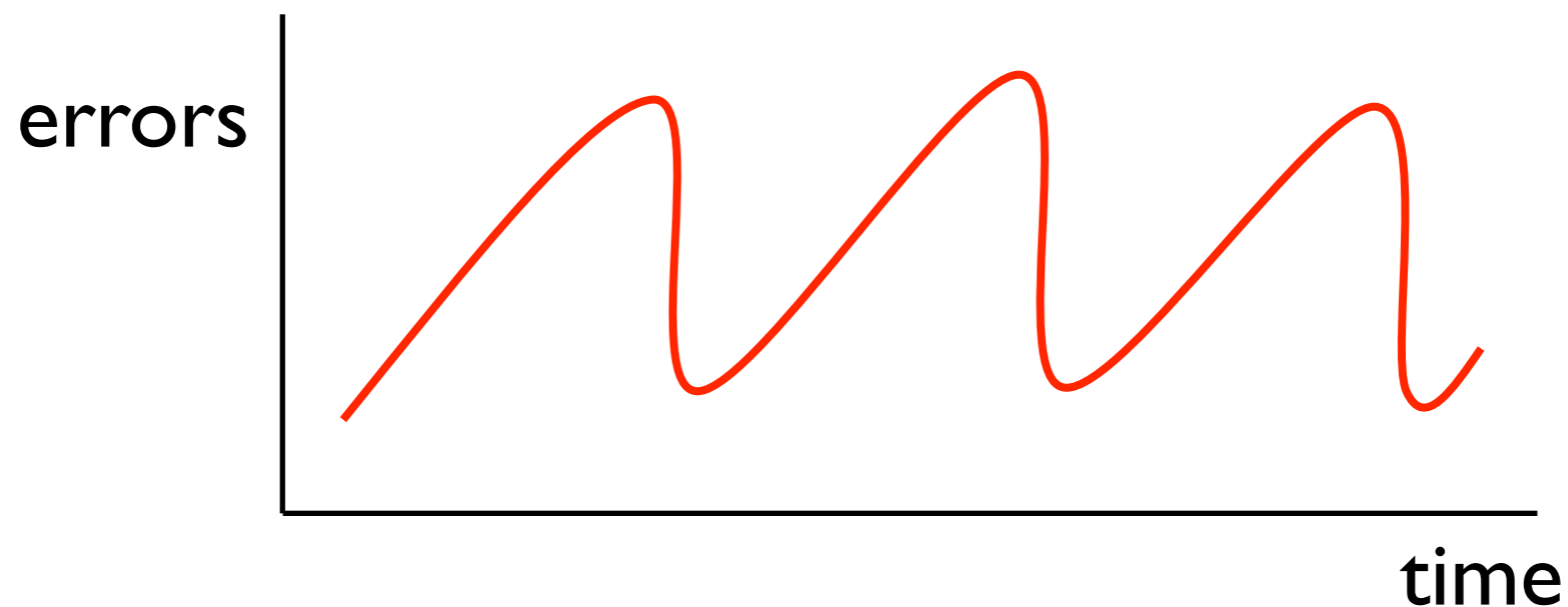
- Quantum error correction
- Topological codes
- Gauge color codes



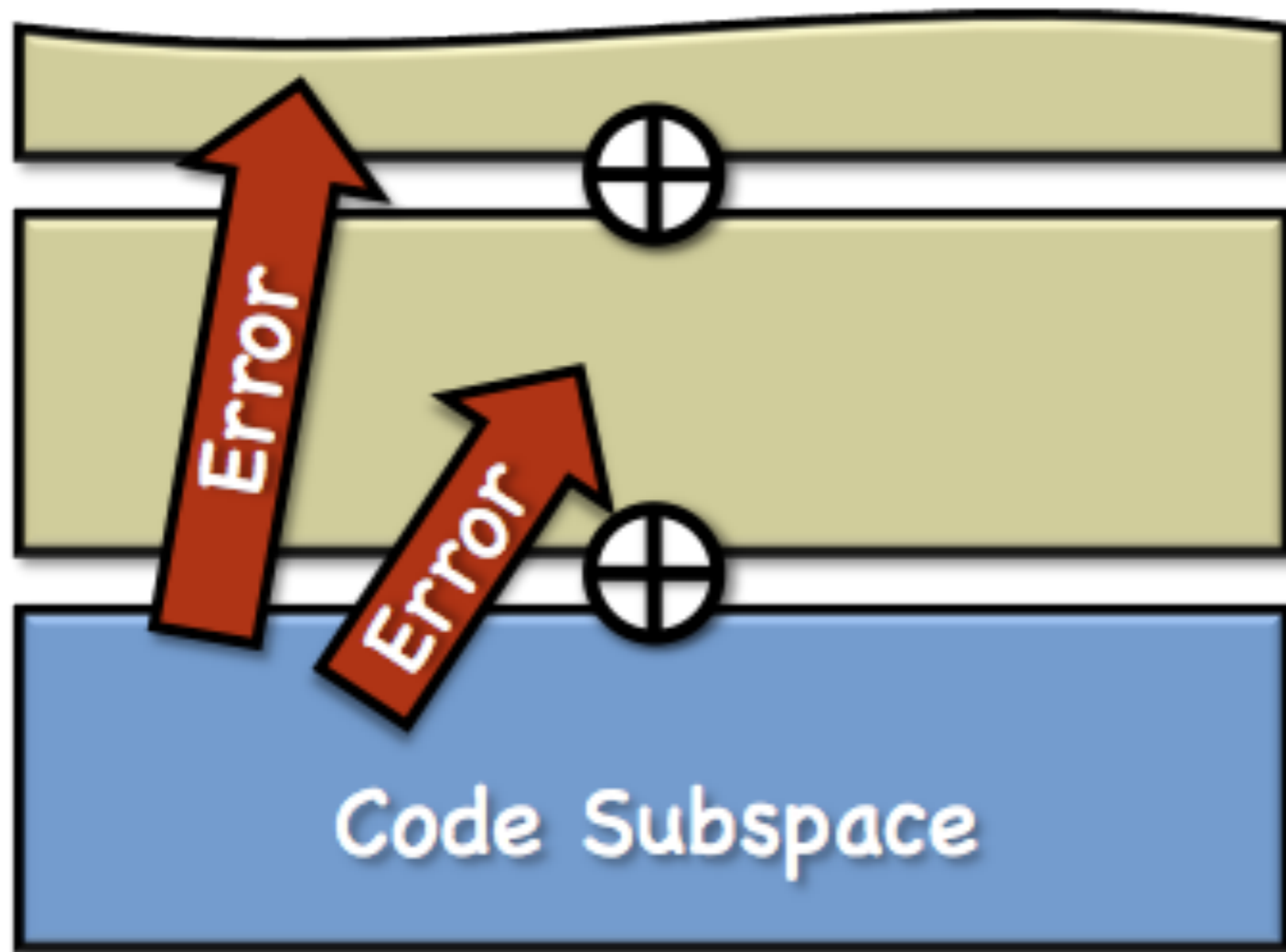
Simulating physics with
(quantum) computers

Quantum computers

- **Want:** isolation + control
- **Have:** decoherence + imprecision
- **Need:** error correction



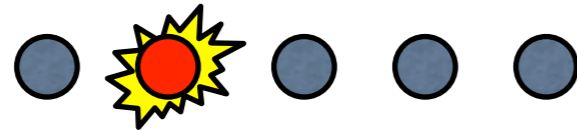
Error correction



$$\mathcal{H} = \bigoplus_i \mathcal{H}_i$$

Locality of noise

- Errors are local



likely



unlikely

- Encode in collective degrees of freedom



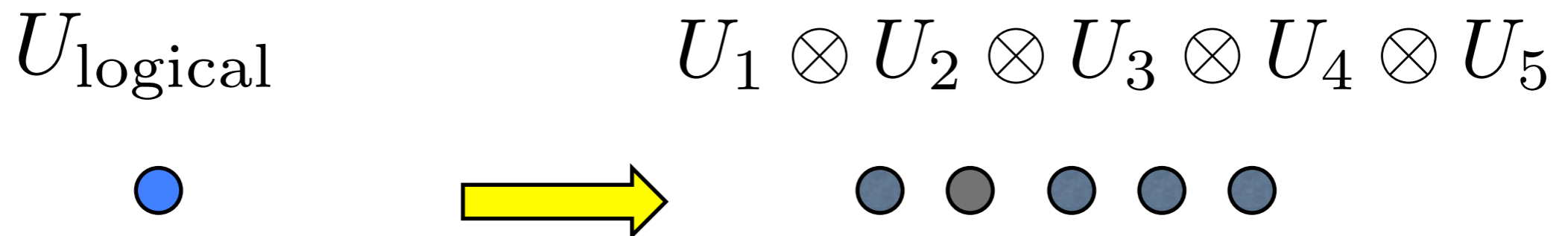
logical qubit



physical qubits

Transversal gates

- To compute we need unitary ‘gates’ on logical qubits
- Aim: preserve locality (do not spread errors)
- How: act on subsystems separately



Transversal gates

No code admits a universal transversal set of gates

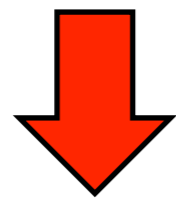
Eastin & Knill '09

Alternatives:

- Magic state distillation Bravyi & Kitaev '03
- Gauge fixing Paetznick & Reichardt '13
- Concatenation Jochym-O'Connor & Laflamme '14

Fault-tolerant quantum computation

Quantum computations with any **size, time and precision** can be performed with a reasonable resource **overhead** if noise level is below a **threshold** value.



Often very high overhead
or very low threshold

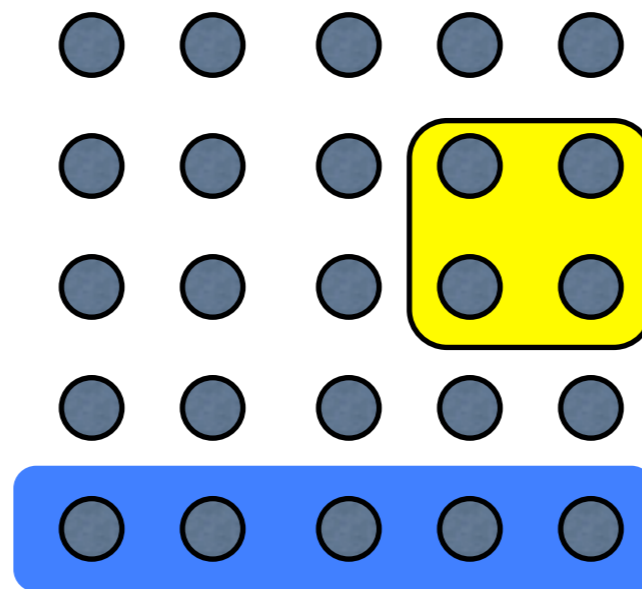
Outline

- Quantum error correction
- **Topological codes**
- Gauge color codes

Topological codes

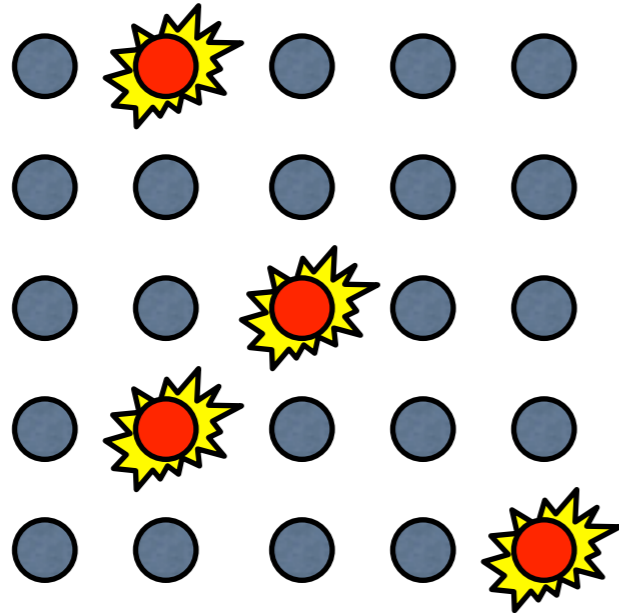
Kitaev '97

- Physical qubits on a lattice
- Local check operators
- Global logical operators



Error threshold

Low error density



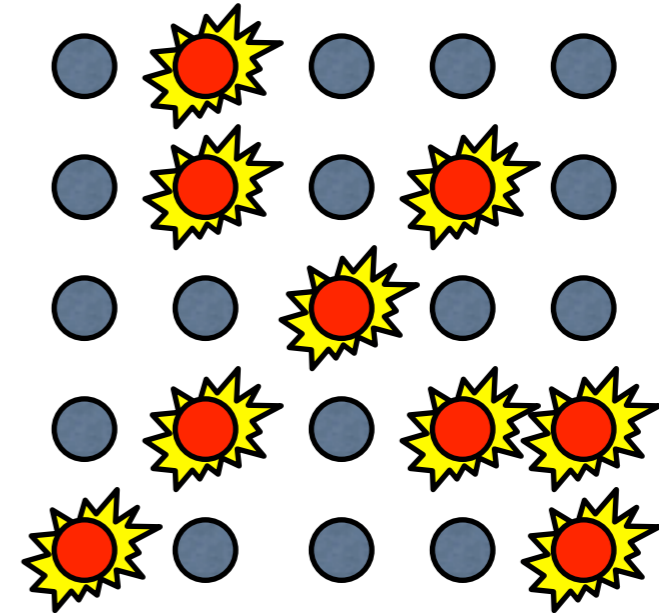
Perfect
correction



Large
systems



High error density

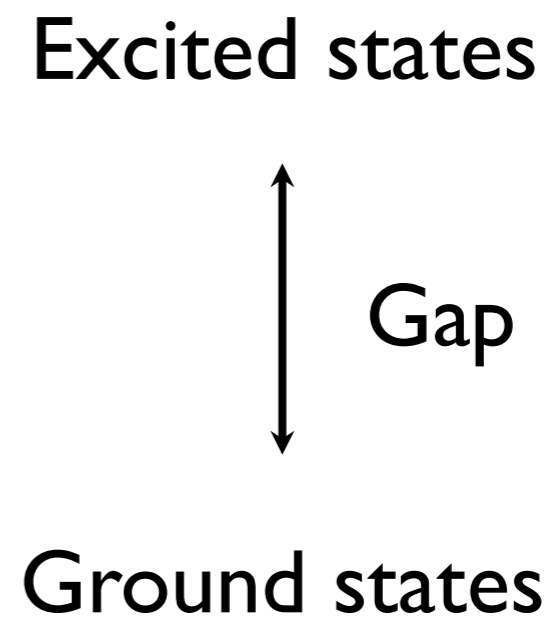
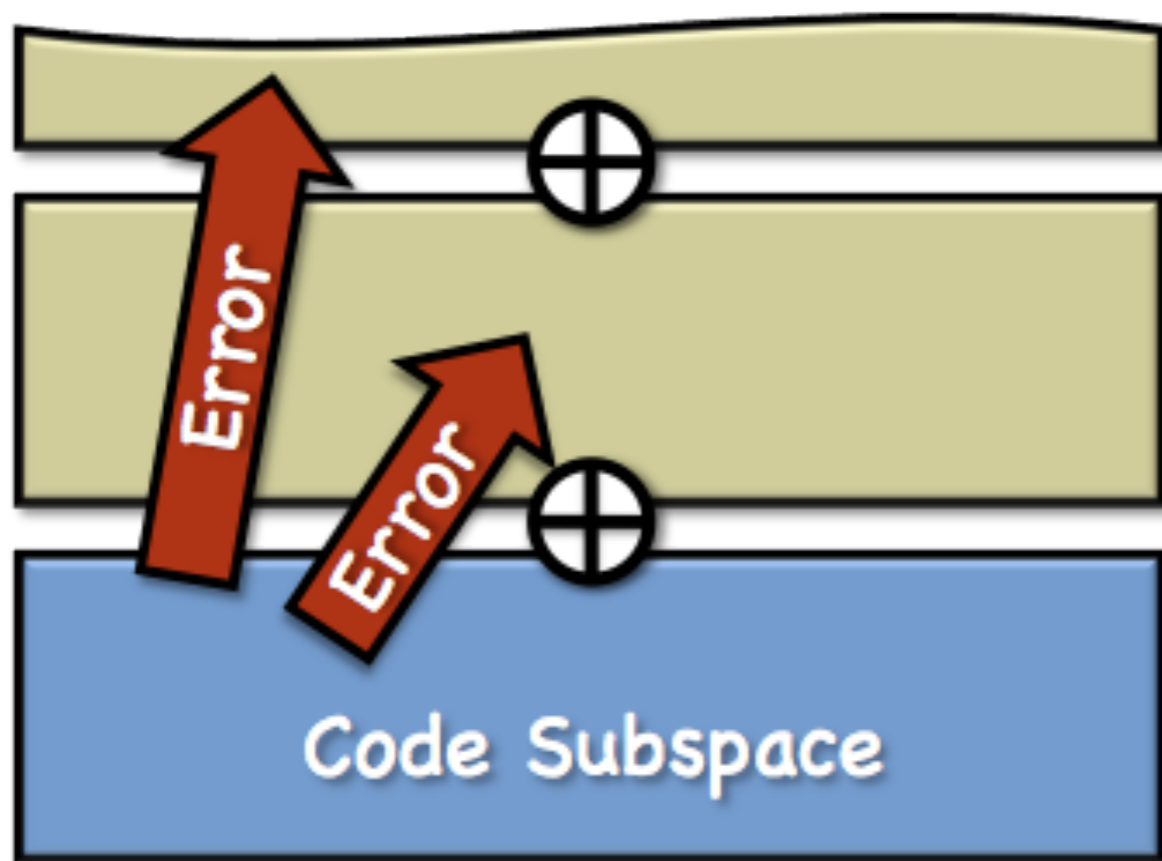


Information
destroyed

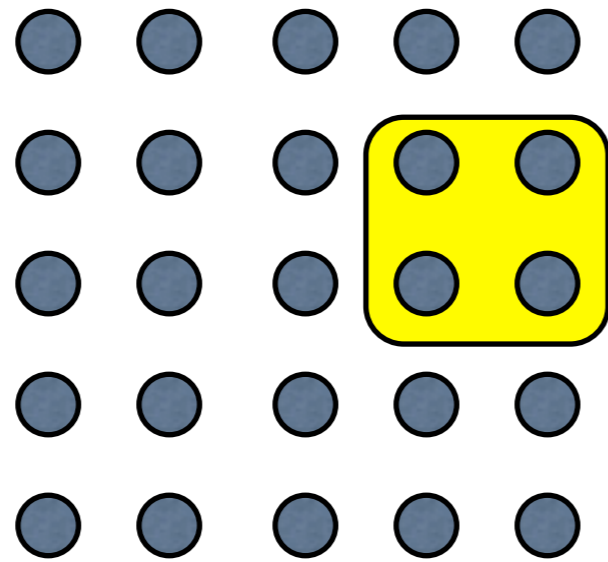
- Phase transition!
- Connects with classical statistical physics

Topological order

- A passive approach to quantum error correction?



Topological order

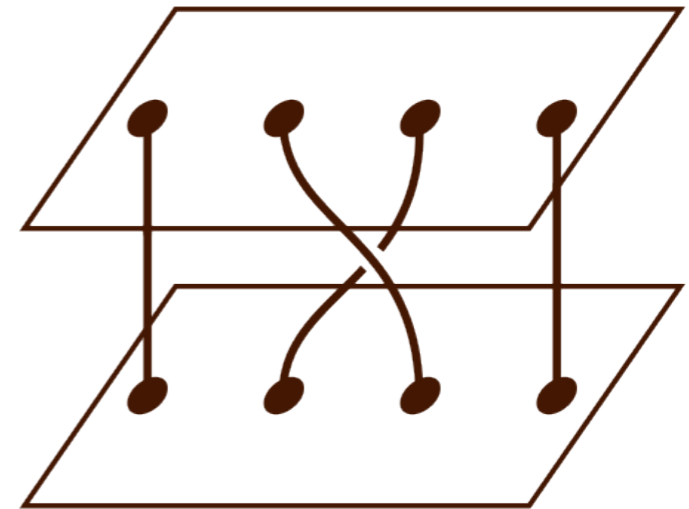


$$H = -J \sum_i P_i$$

- Gapped (local) quantum Hamiltonian
- Locally undistinguishable ground states
- Robust against deformations

Topological order

- In 2D excitations are **anyons**
- Planar codes can be derived using anyon physics:

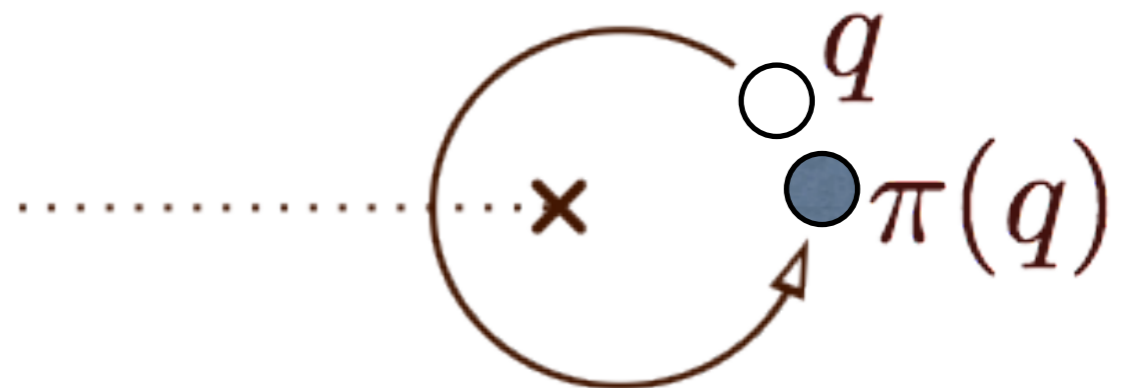


Boundaries /
condensation



Twists /
symmetries

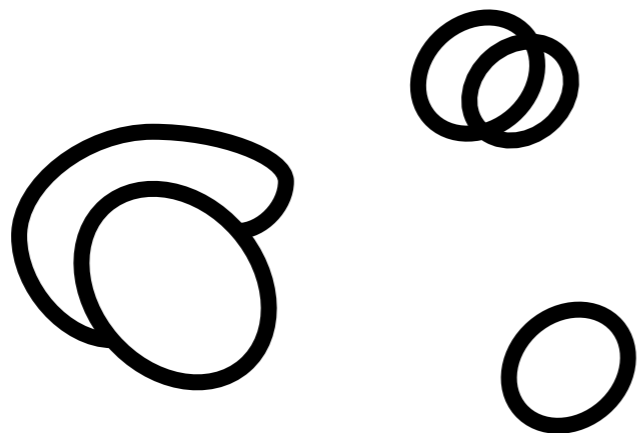
Bombin '10



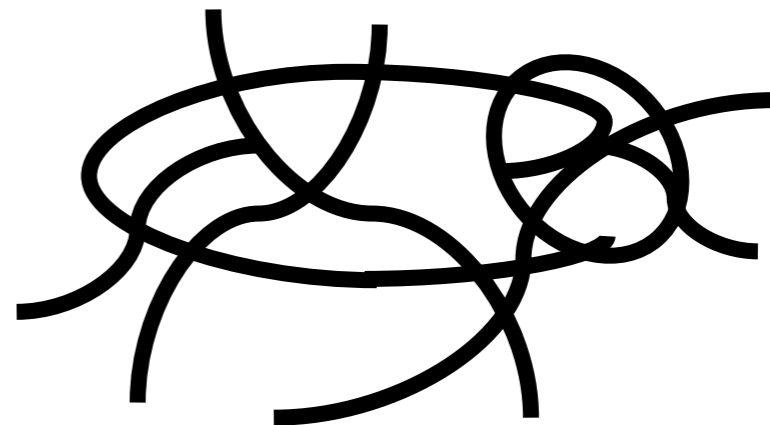
Self-correction

- For $D \geq 4$ all excitations can be extended objects

Low temperature



High temperature



Perfect
preservation



Large
systems



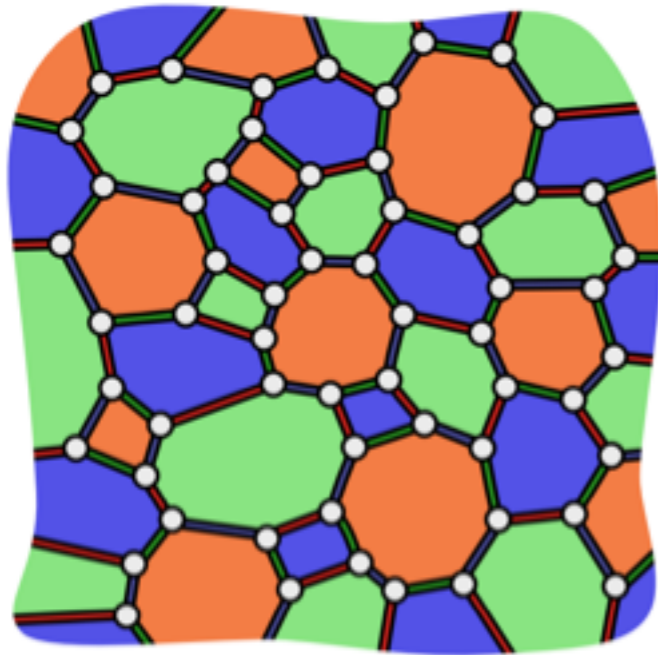
Information
destroyed

- What about $D = 2, 3$? **Open question**

Outline

- Quantum error correction
- Topological codes
- **Gauge color codes**

Color codes

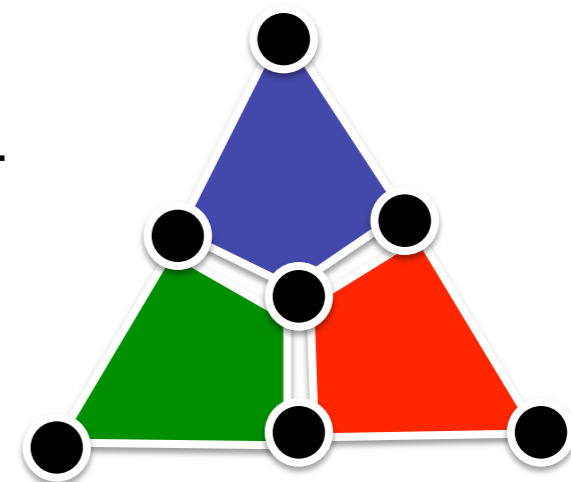
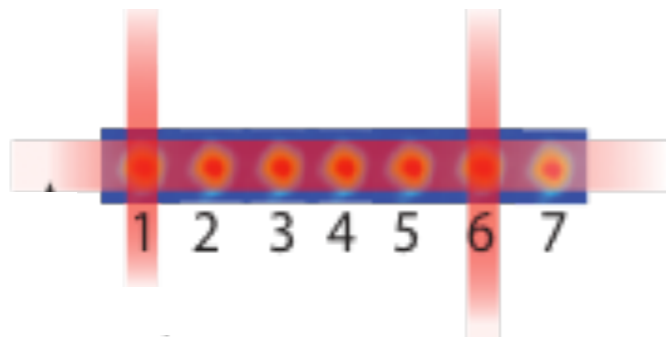


Topology + transversality !

- 2D: Clifford group → Distillation
- $D > 2$: Cnot + $R_D := \begin{pmatrix} 1 & 0 \\ 0 & e^{2\pi i/2^D} \end{pmatrix}$
- 3D → Hadamard via ancilla $|+\rangle$

Demonstrated with 7 trapped ions

Nigg et al '14



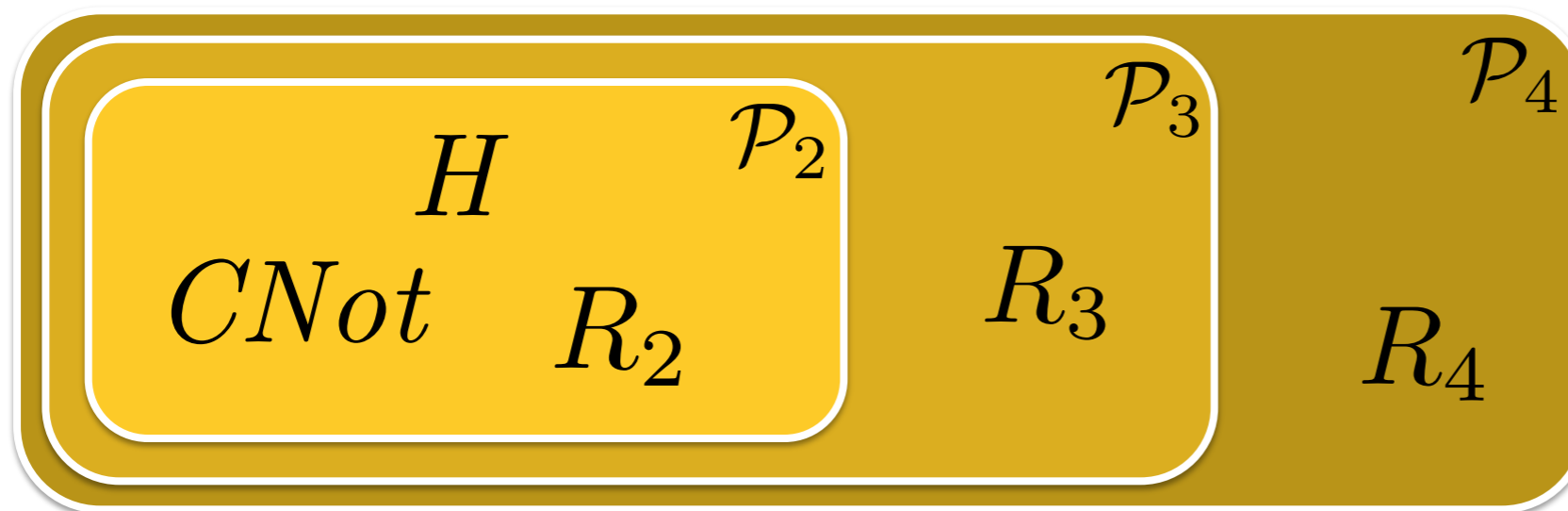
Dimensional restrictions

Bravyi & Koenig '13

- In topological stabilizer codes only some gates can be transversal depending on the dimension

$$\mathcal{P}_D := \{U \mid U\mathcal{P}U^\dagger \subseteq \mathcal{P}_{D-1}\}, \quad \mathcal{P}_1 := \mathcal{P}$$

Gottesman & Chuang '99



$$R_D := \begin{pmatrix} 1 & 0 \\ 0 & e^{2\pi i/2^D} \end{pmatrix}$$

Color codes

Difficulties of 3D color codes:

- Many-body measurements of 20+ qubits
- Ancilla encoded qubit for H gate

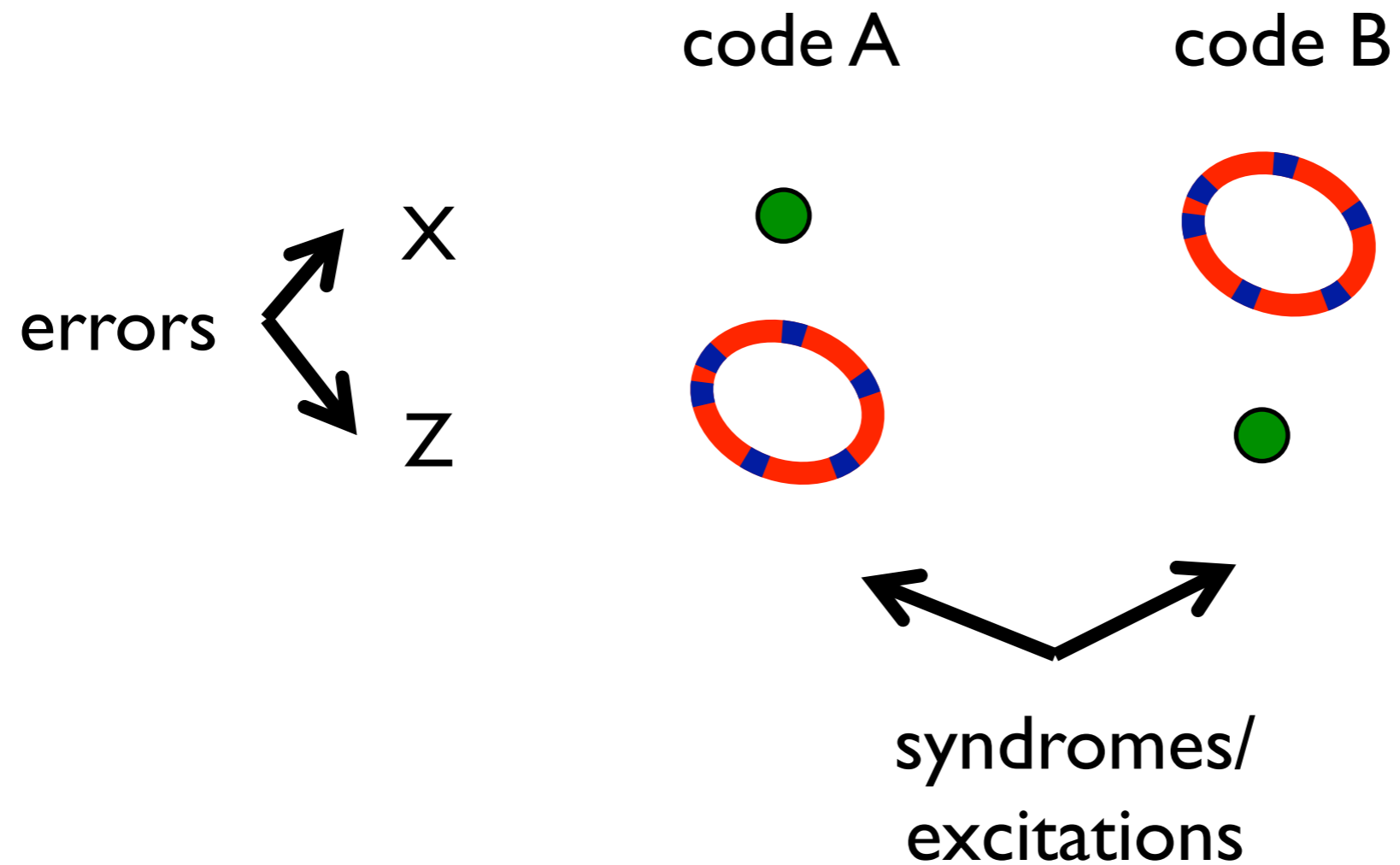
Gauge Color codes

~~Difficulties~~ of 3D color codes:

- Many-body measurements of ~~20+~~ **just 6** qubits
- NO** Ancilla encoded qubit for H gate
- **Single-shot FT QEC**
- **Constant time overhead**

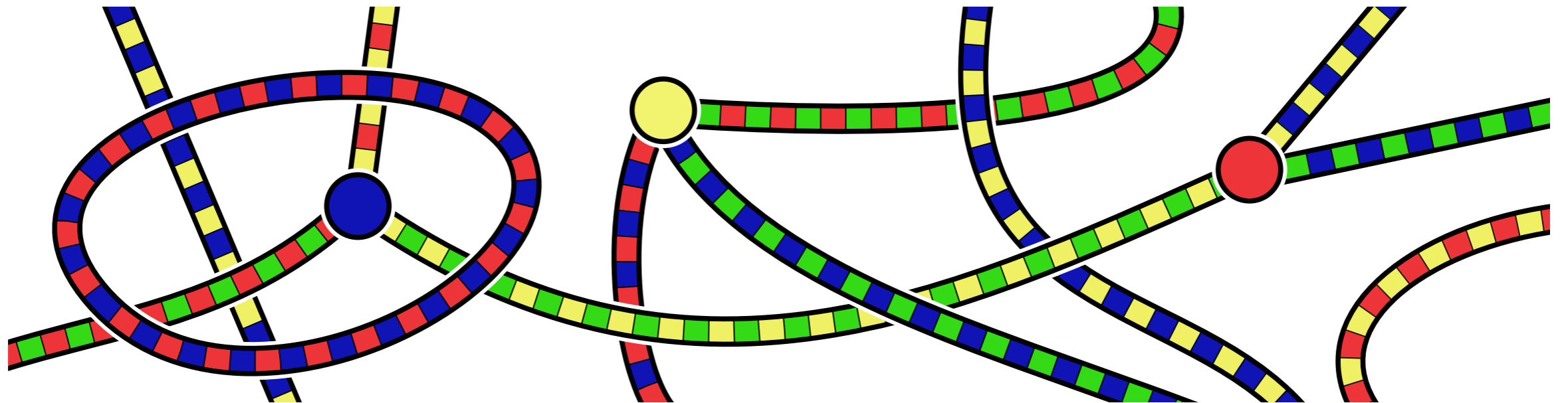
3D color codes

- For a given geometry, two dual codes



3D color codes

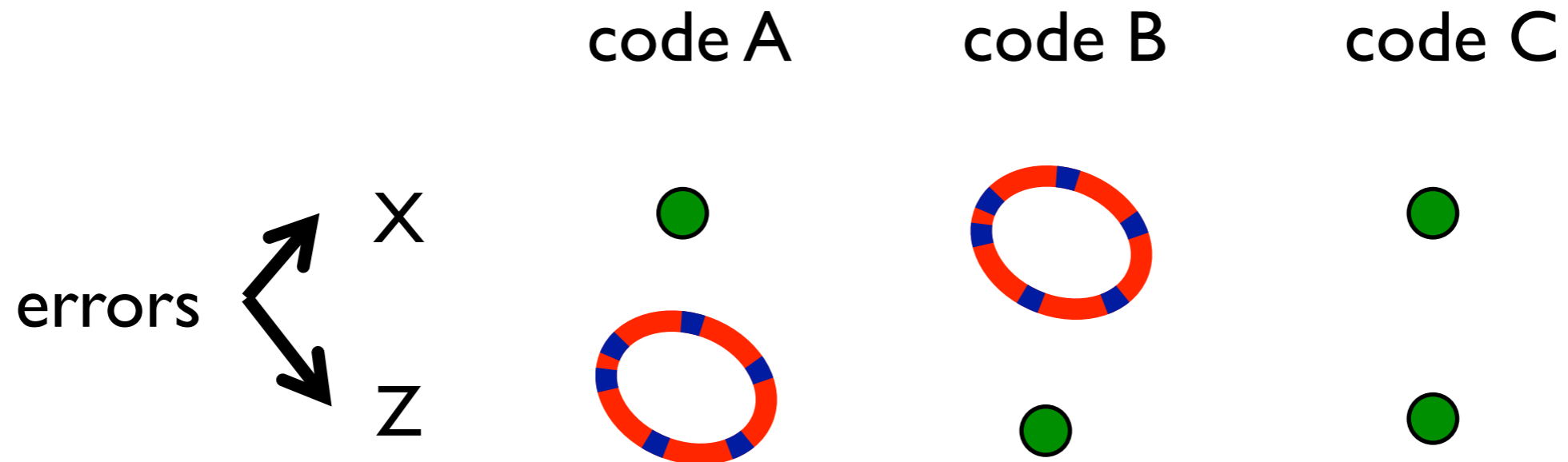
- But fluxes and charges of dual codes are related!



- The branching points of fluxes in a code correspond to charges in the dual code

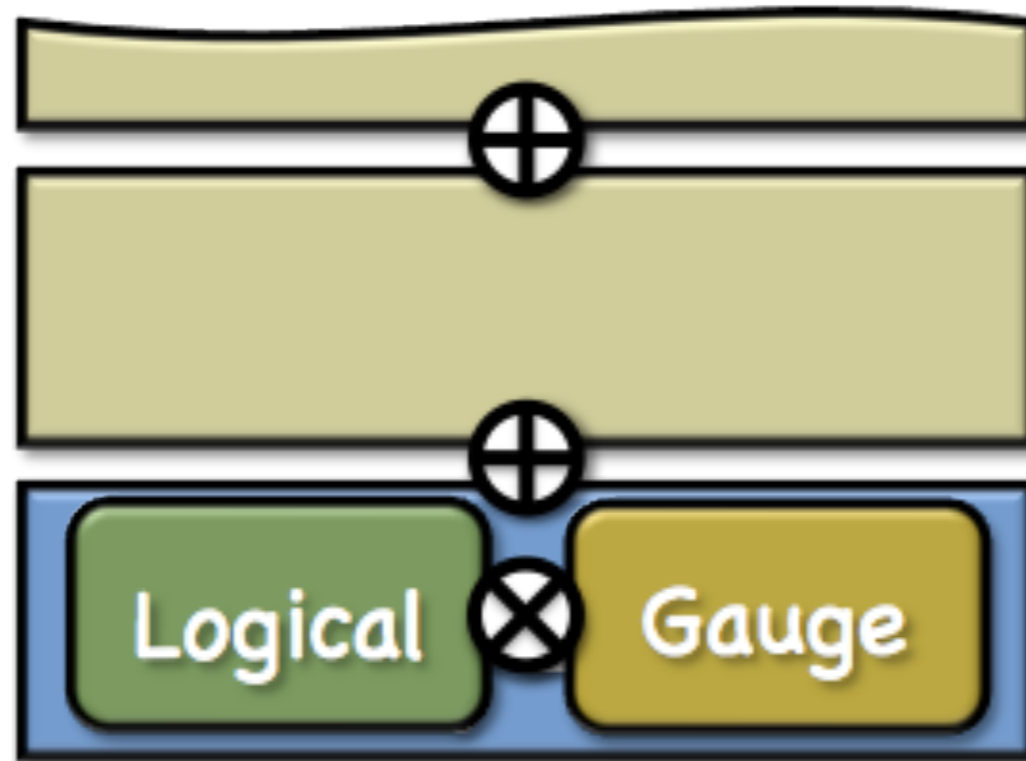
3D color codes

- For some boundary conditions, processes involving only fluxes (without branching points) cannot give rise to errors
- We can consider codes where only charges are measured



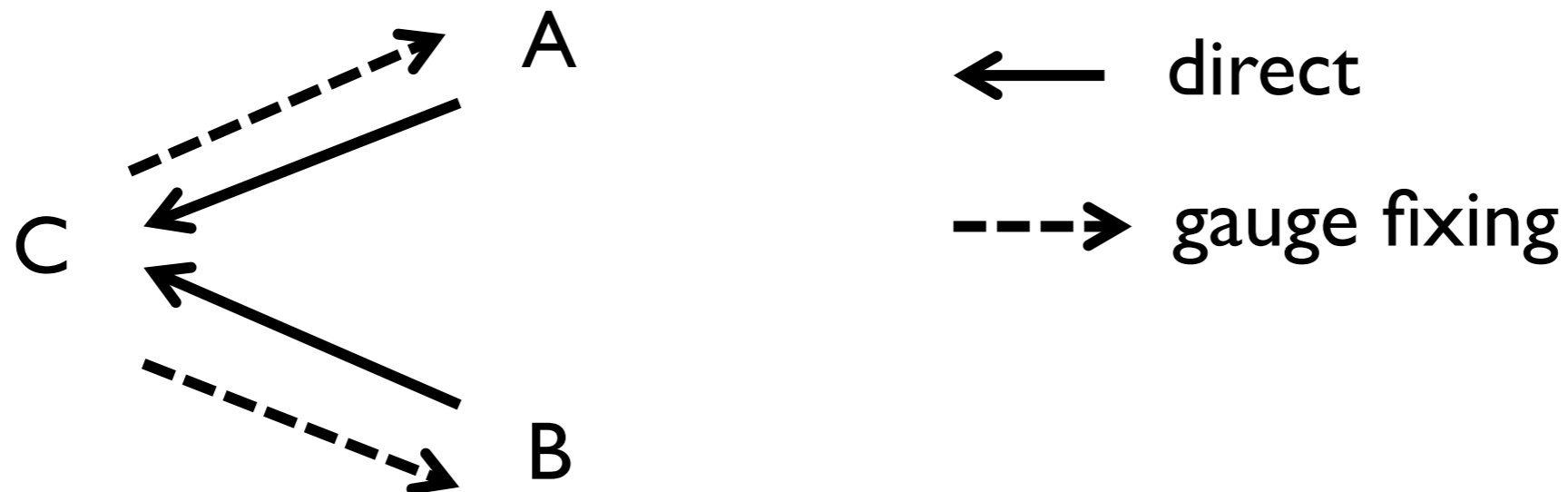
3D gauge color codes

- The result is a subsystem code, with fluxes corresponding to gauge degrees of freedom



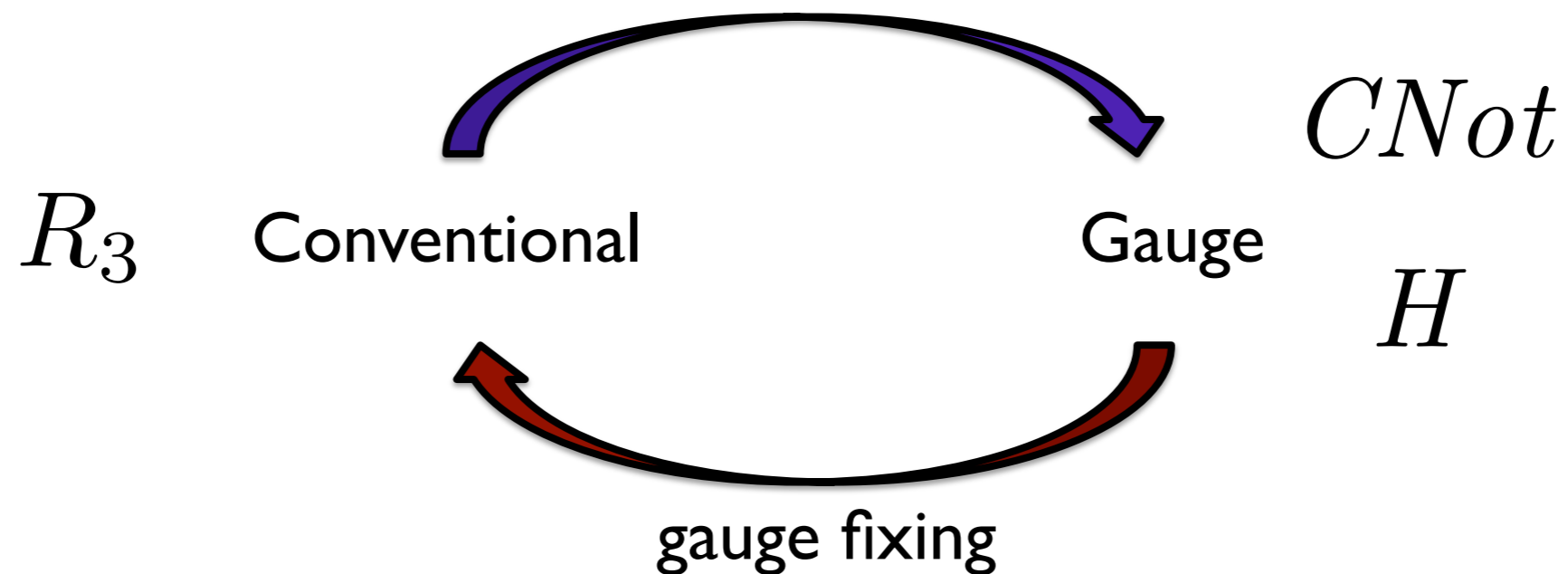
3D gauge color codes

- For suitable boundary conditions:
 - Hadamard is transversal in the gauge code
 - The codes have the same logical operators
- We can jump between them!



3D gauge color codes

- We can now recover a universal set of transversal gates!



- Measurements can be made 6-local by measuring fluxes (gauge degrees of freedom), not charges directly

Single-shot fault tolerant QEC

- Because syndrome measurements are faulty, they have to be repeated or large errors can be introduced when trying to do error correction
- Not for 3D gauge color codes! A small wrong 'flux syndrome' gives rise to wrong charge syndromes that are close!
- This is reminiscent of confinement...

Single-shot fault tolerant QEC

- Codes that yield self-correcting topological order also are single-shot!
- For 3D gauge color codes, all operations (initialization, gates, error correction, measurements) can be made in constant time using only local quantum + global classical operations
- Fault-tolerance with constant time overhead

Summary & discussion

- Topological codes are a natural tool to make quantum computation feasible
- 3D gauge color codes have **many** interesting practical properties
- Error thresholds?
- What are the limitations in 2D?
- What about non-geometrical locality?
- Could there be related 3D self-correcting systems?