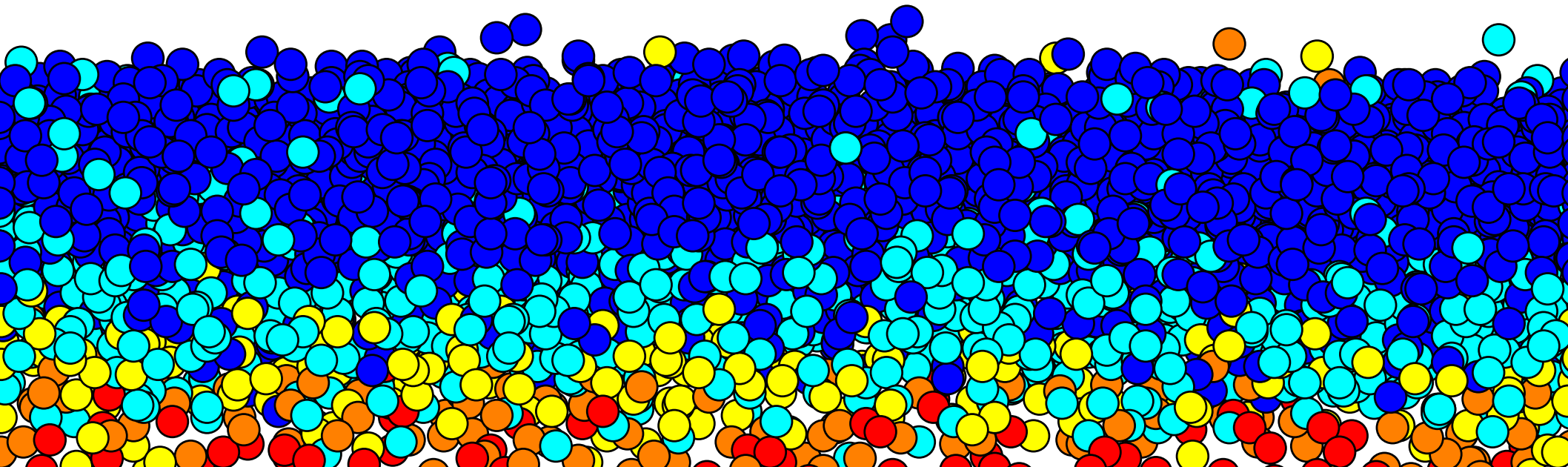
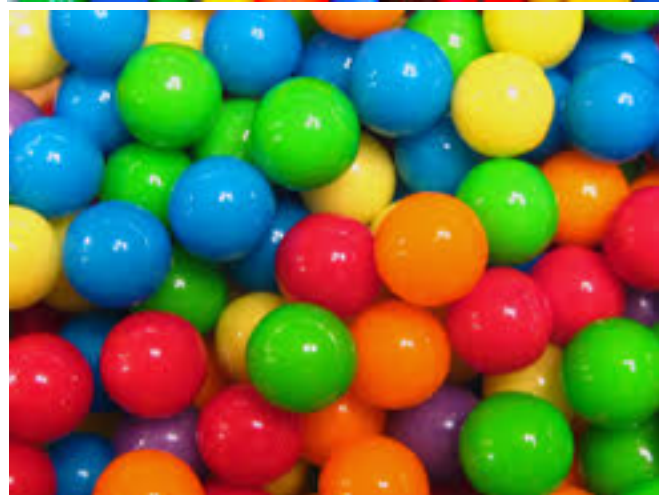


Low-frequency oscillations and convective phenomena in a density-inverted vibrofluidised granular system




S. Luding, A.R. Thornton,
C.R.K. Windows-Yule, D.J. Parker, N. Rivas





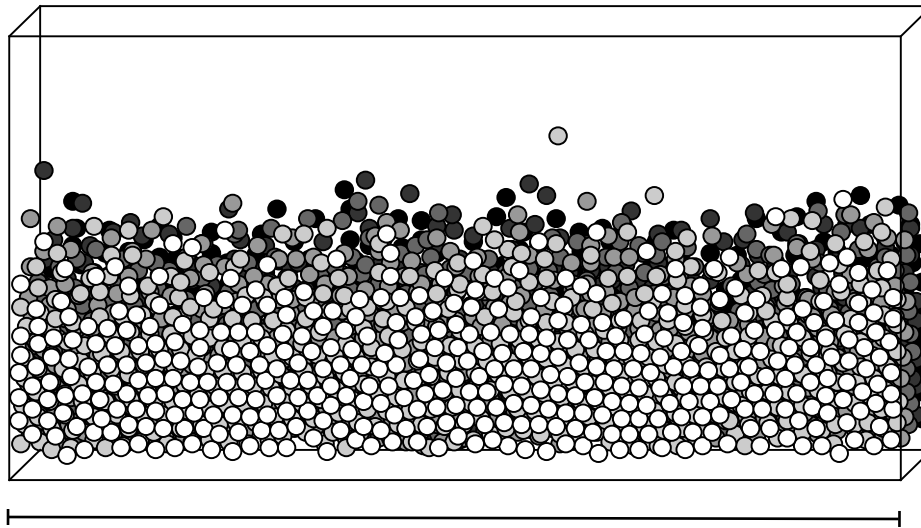


MOTIVATION

-  When/how do granular materials flow?
-  Discrete to continuum transition
-  Collective dynamics of many-particle systems

SYSTEM GEOMETRY

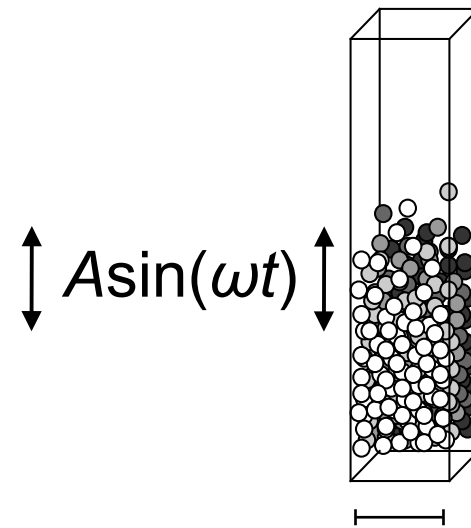
Wide



$$L_x = 50d$$

$$N = 3000$$

Column



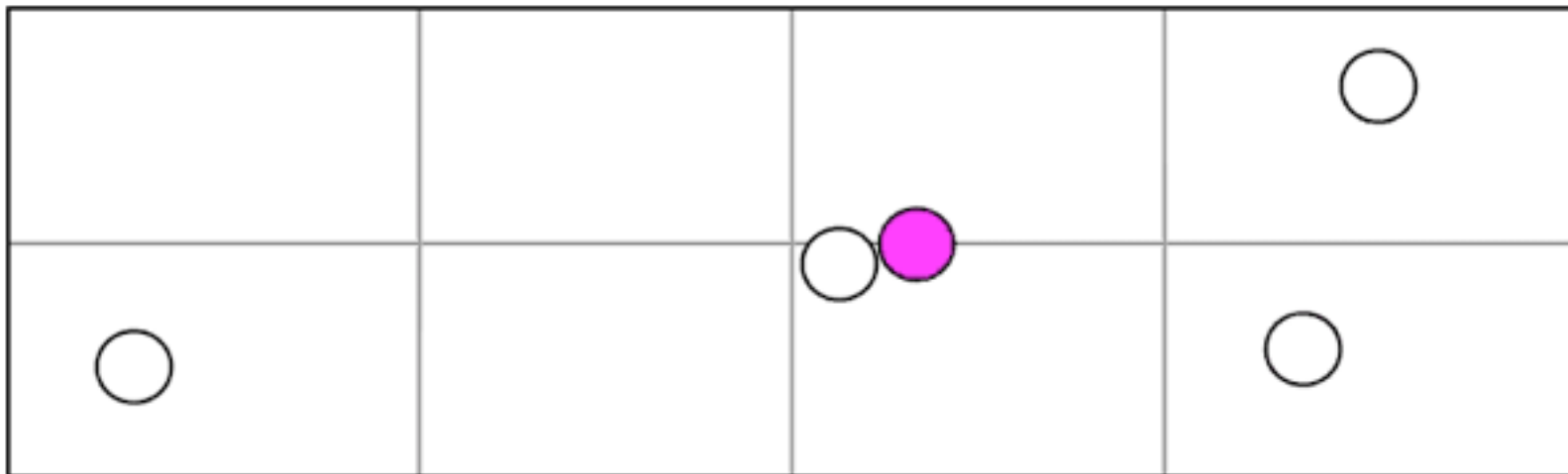
$$L_x = 5d$$

$$N = 300$$

control parameter $S \equiv A^2 \omega^2 / gd \in (20, 400)$

SIMULATIONS

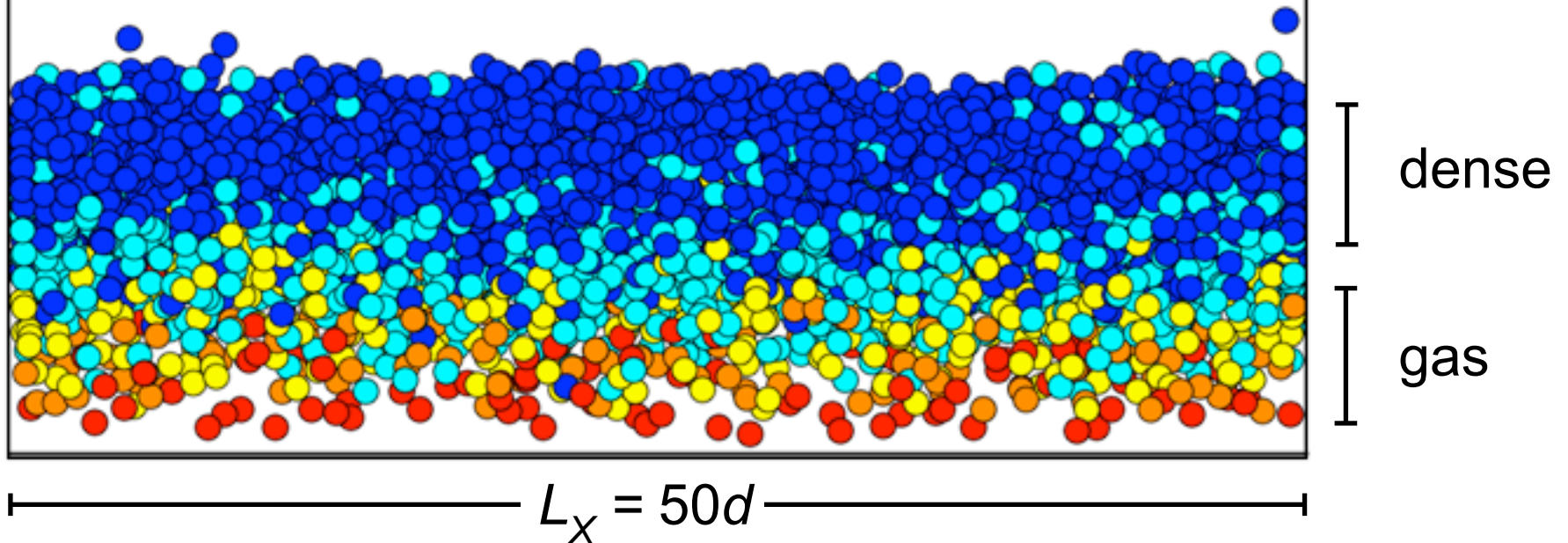
- Event-driven algorithm
- Perfect hard spheres
- Collisions modeled by γ_N , γ_T and μ_S , μ_D ,
- Solid walls boundary conditions (no top)
- Bi-parabolic sine interpolation



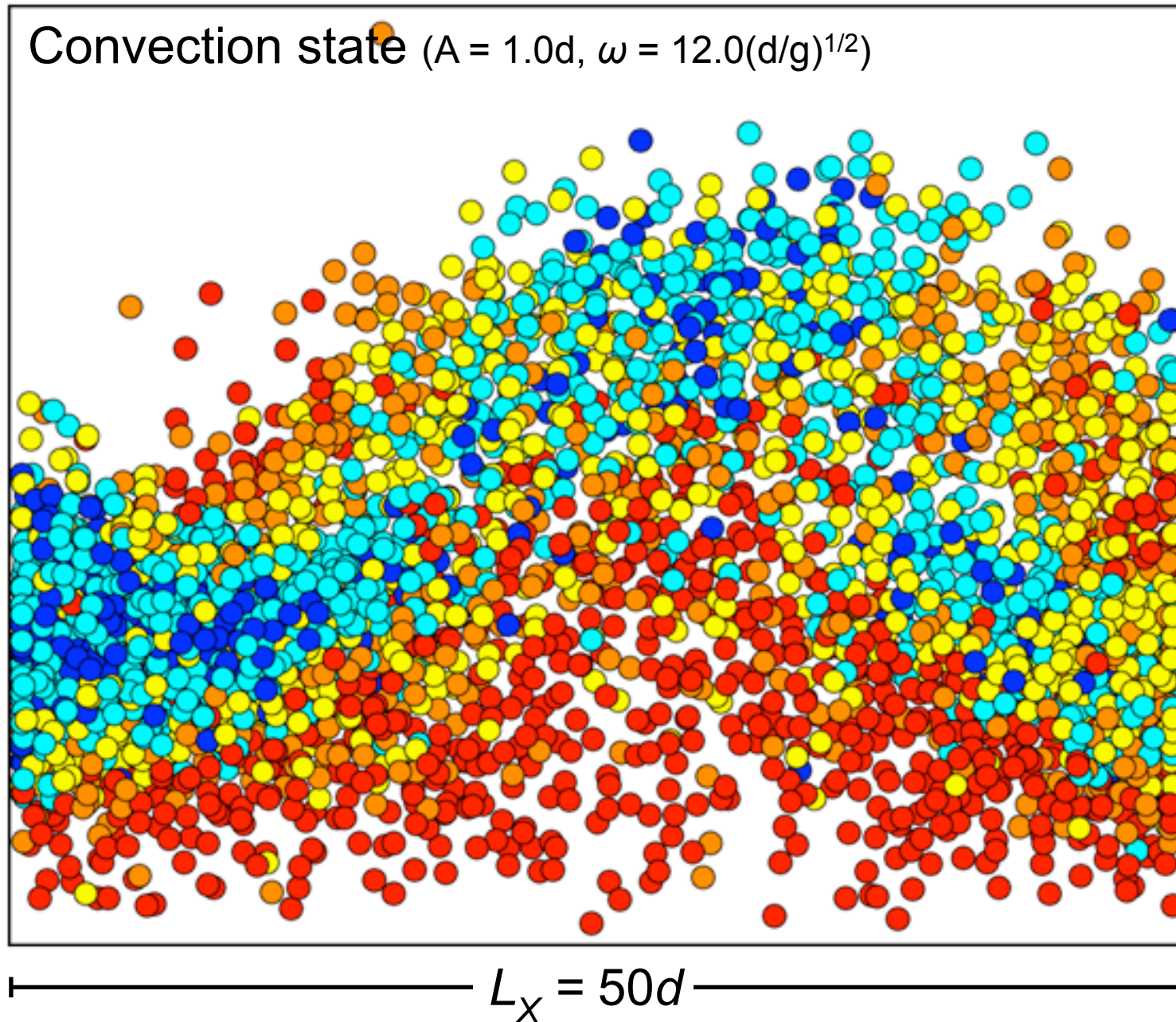
PHASES

Leidenfrost state ($A = 1.0d$, $\omega = 7.0(d/g)^{1/2}$)

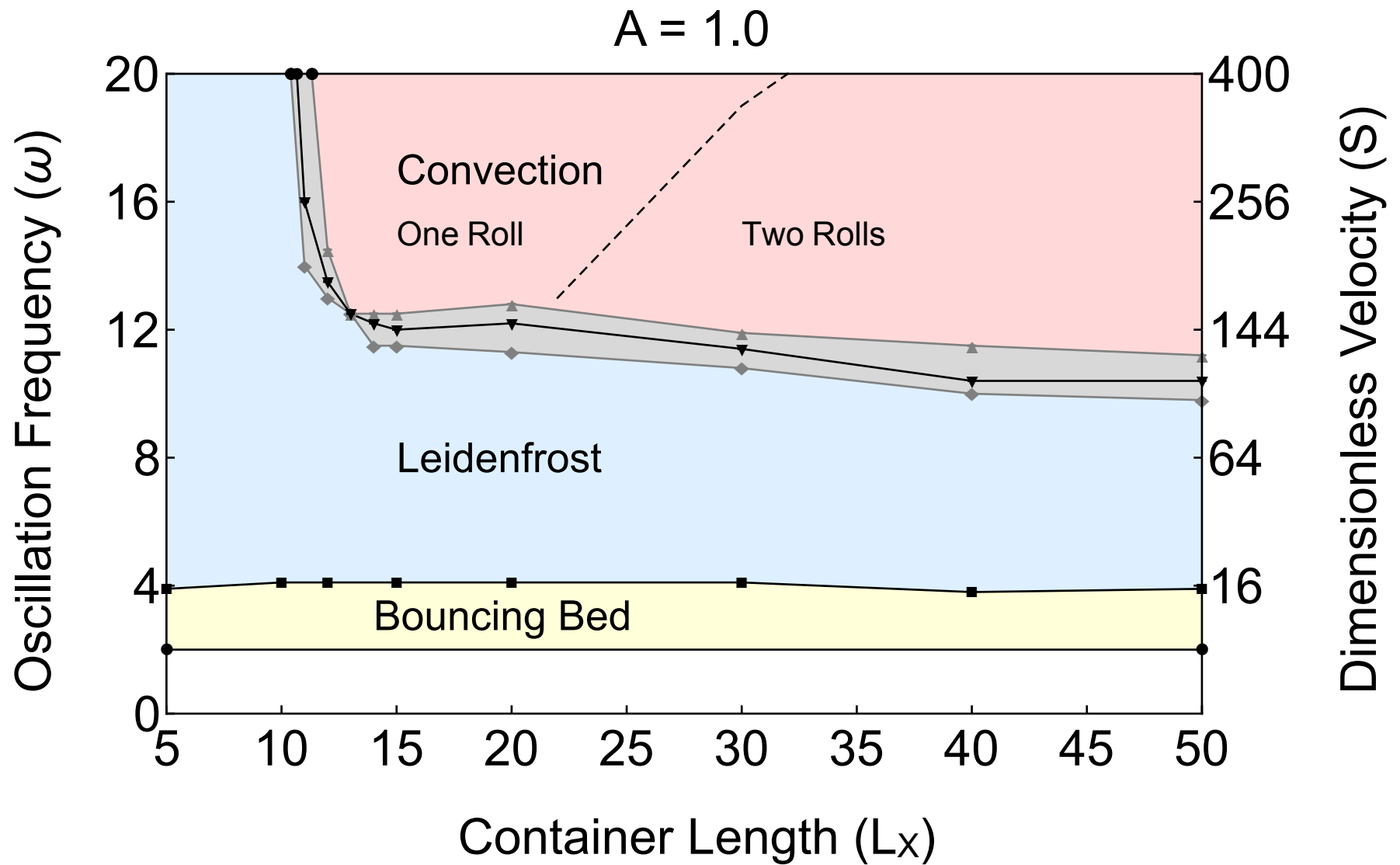
*color corresponds to granular temperature



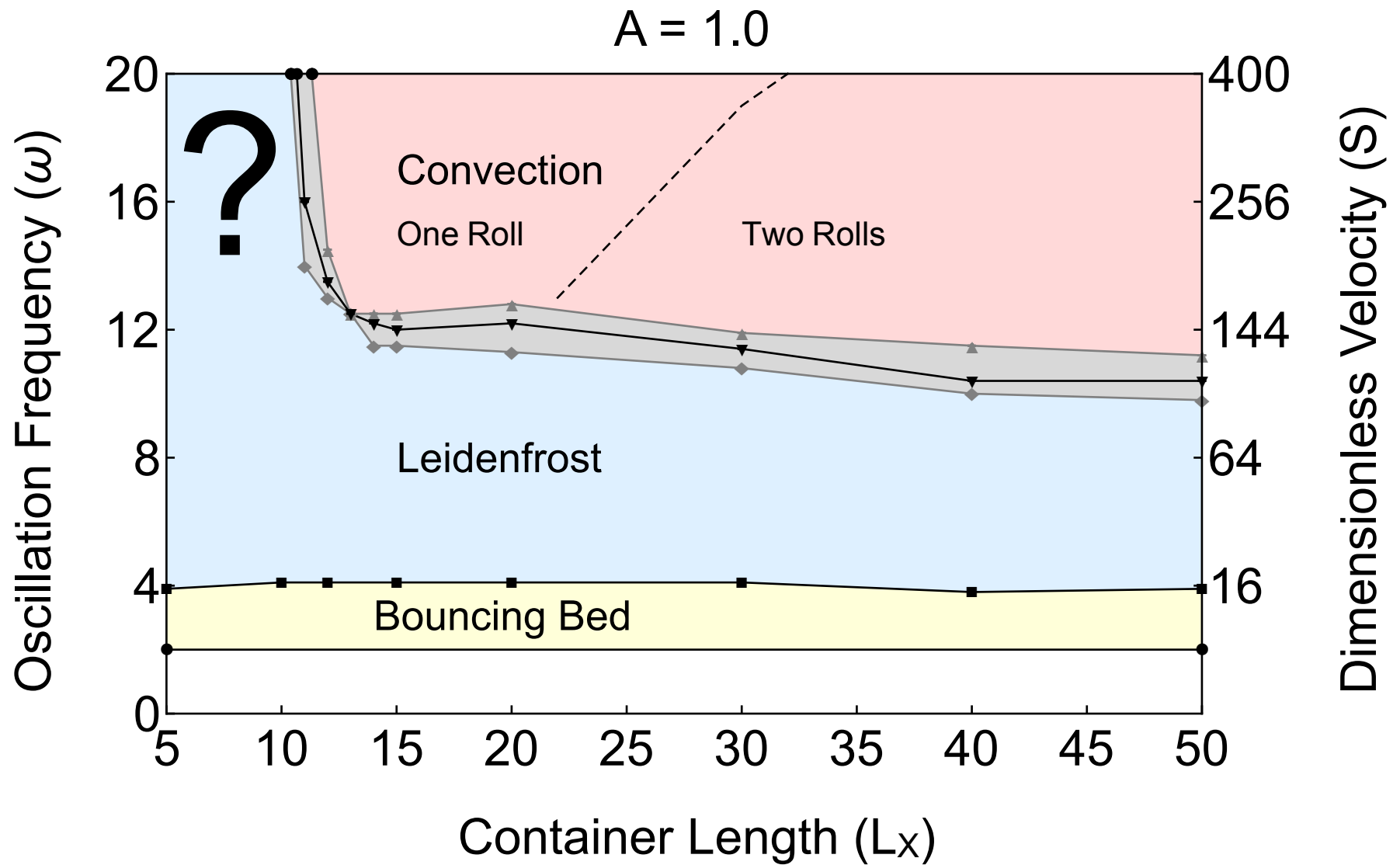
PHASES



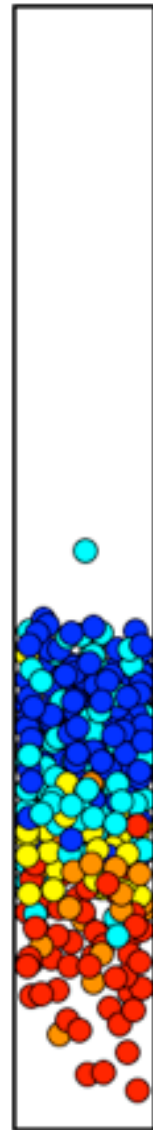
PHASES



PHASES

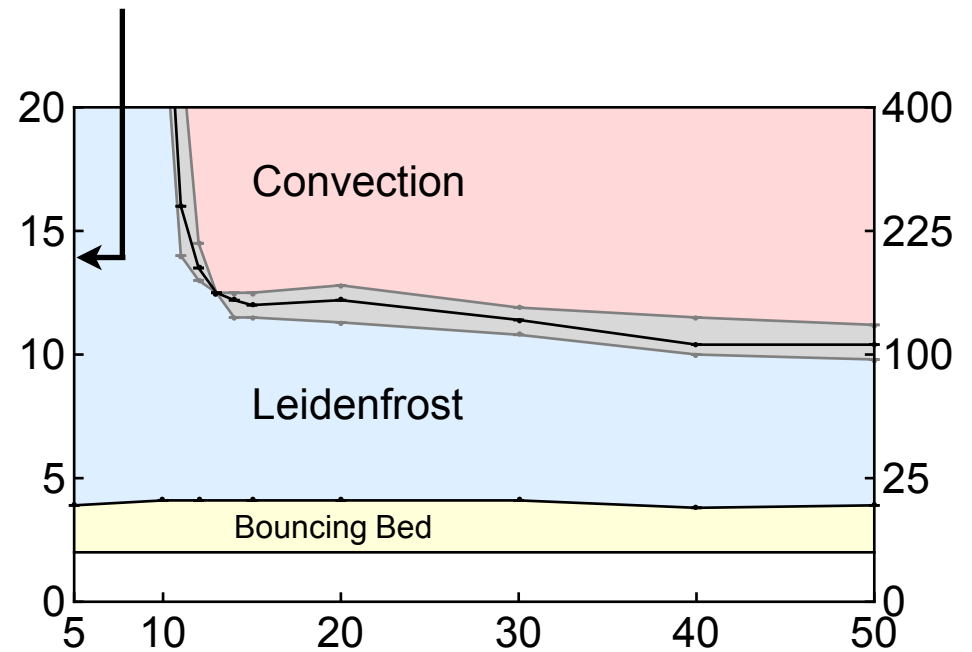


LOW-FREQUENCY OSCILLATIONS



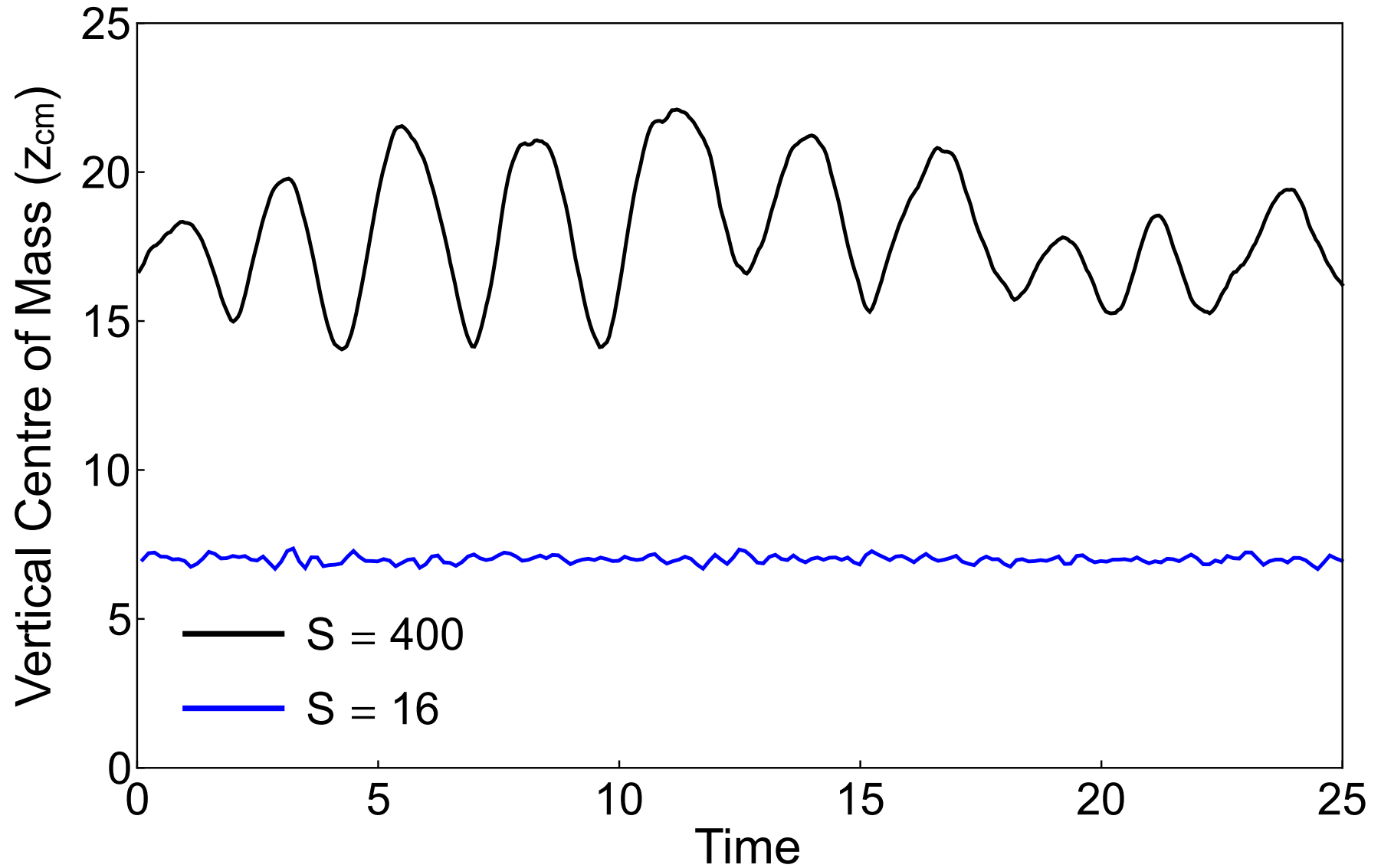
$$A = 1.0d, \omega = 14.0(d/g)^{1/2}$$

(40 Hz for 5mm particles)

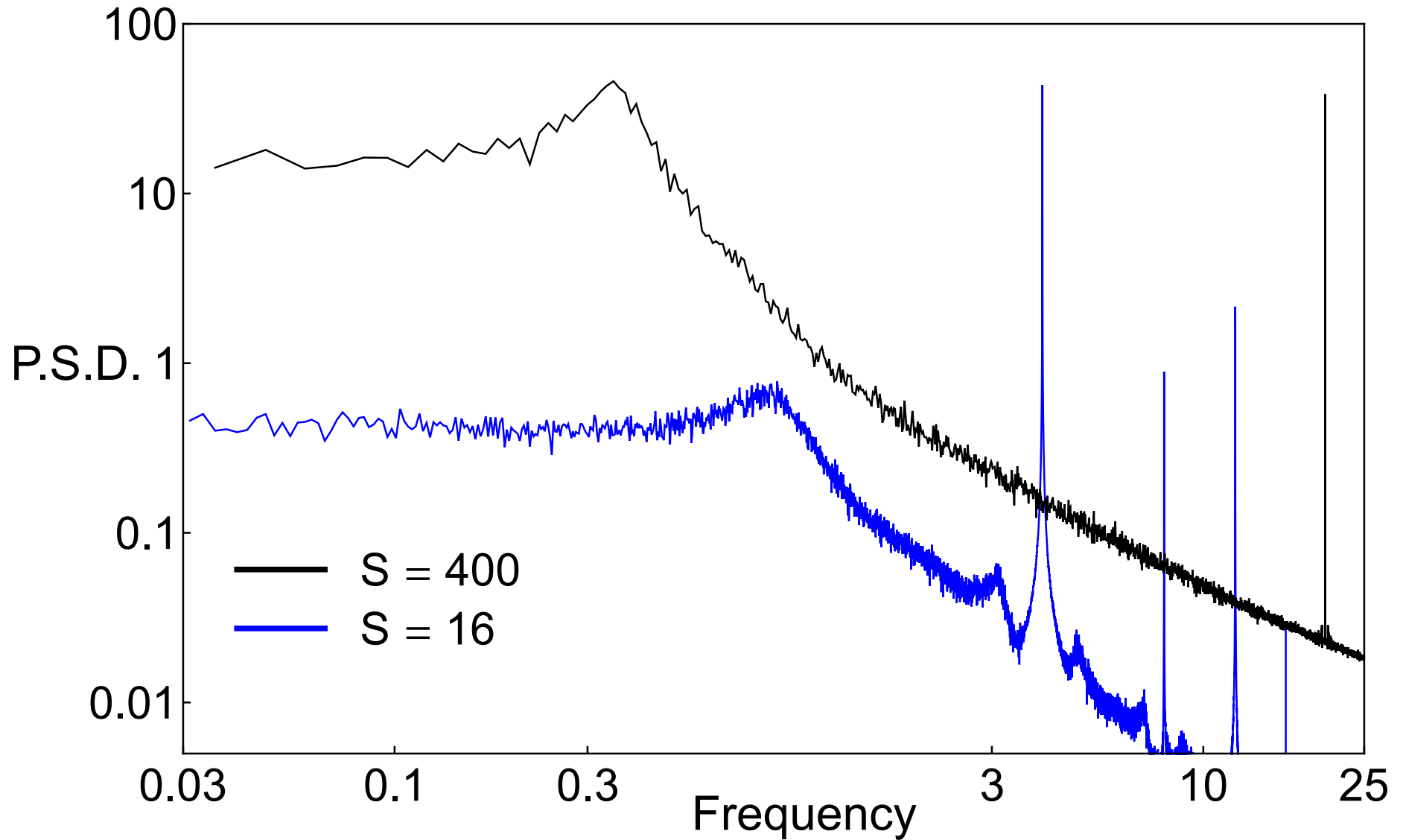


$5d$

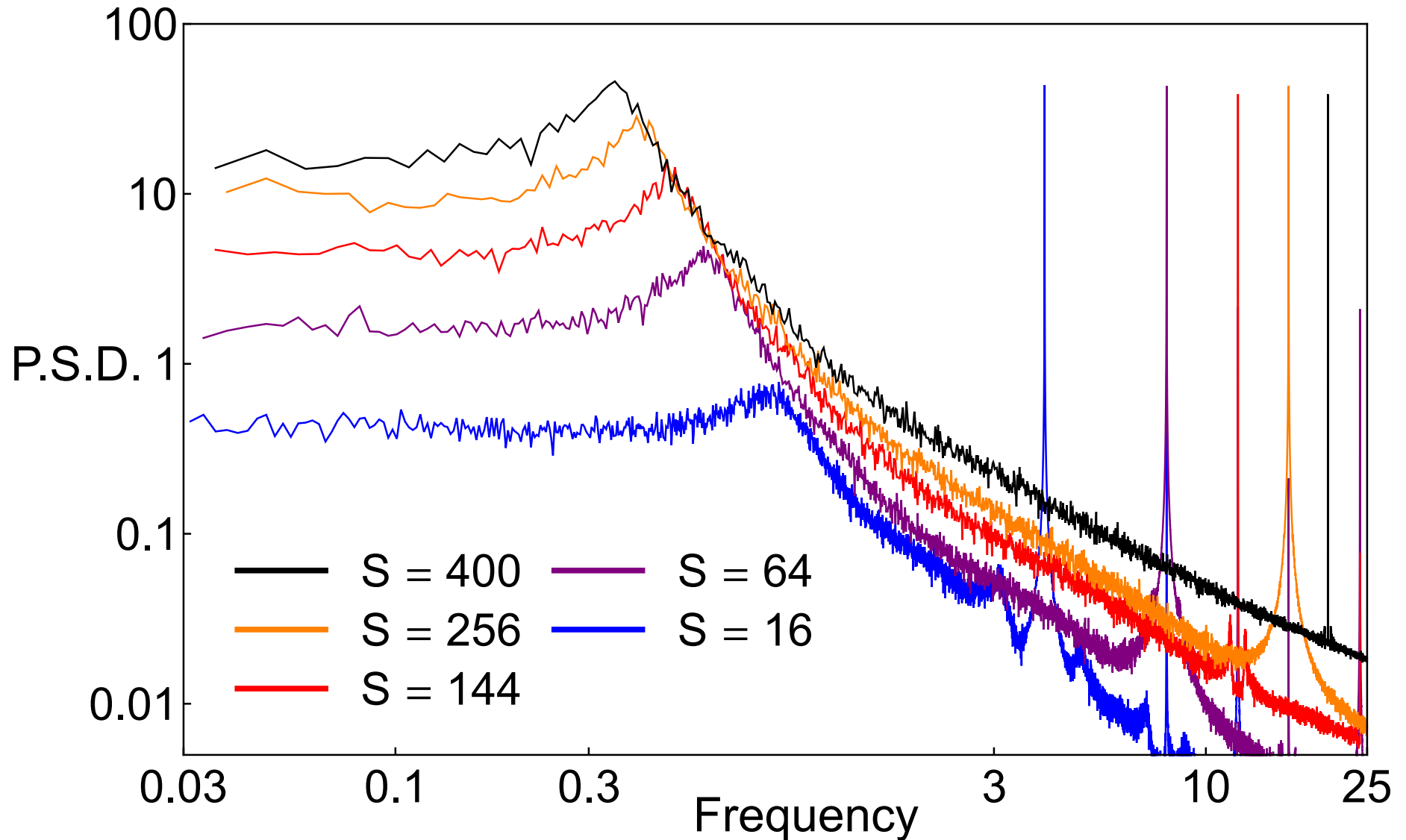
LOW-FREQUENCY OSCILLATIONS



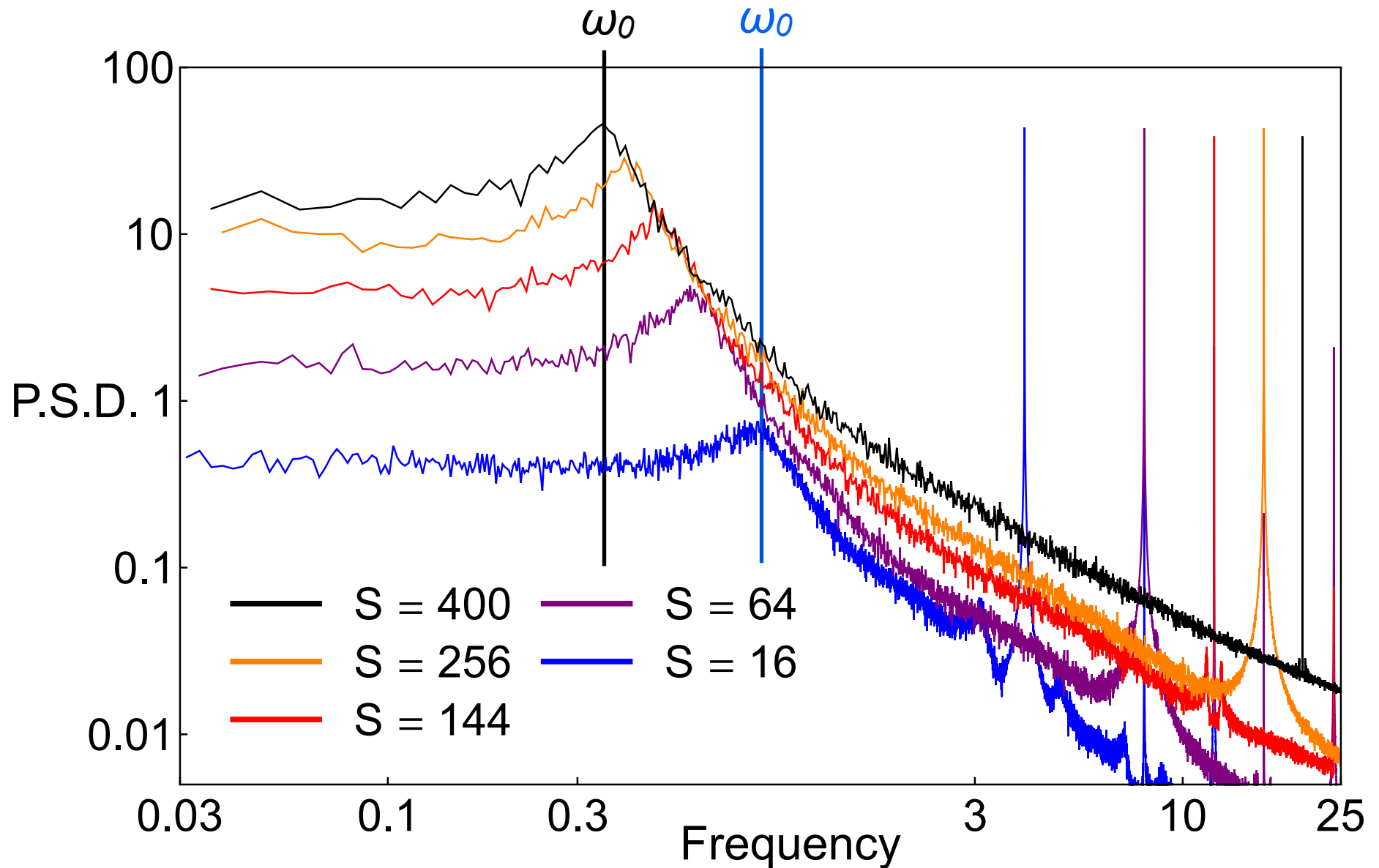
LOW-FREQUENCY OSCILLATIONS



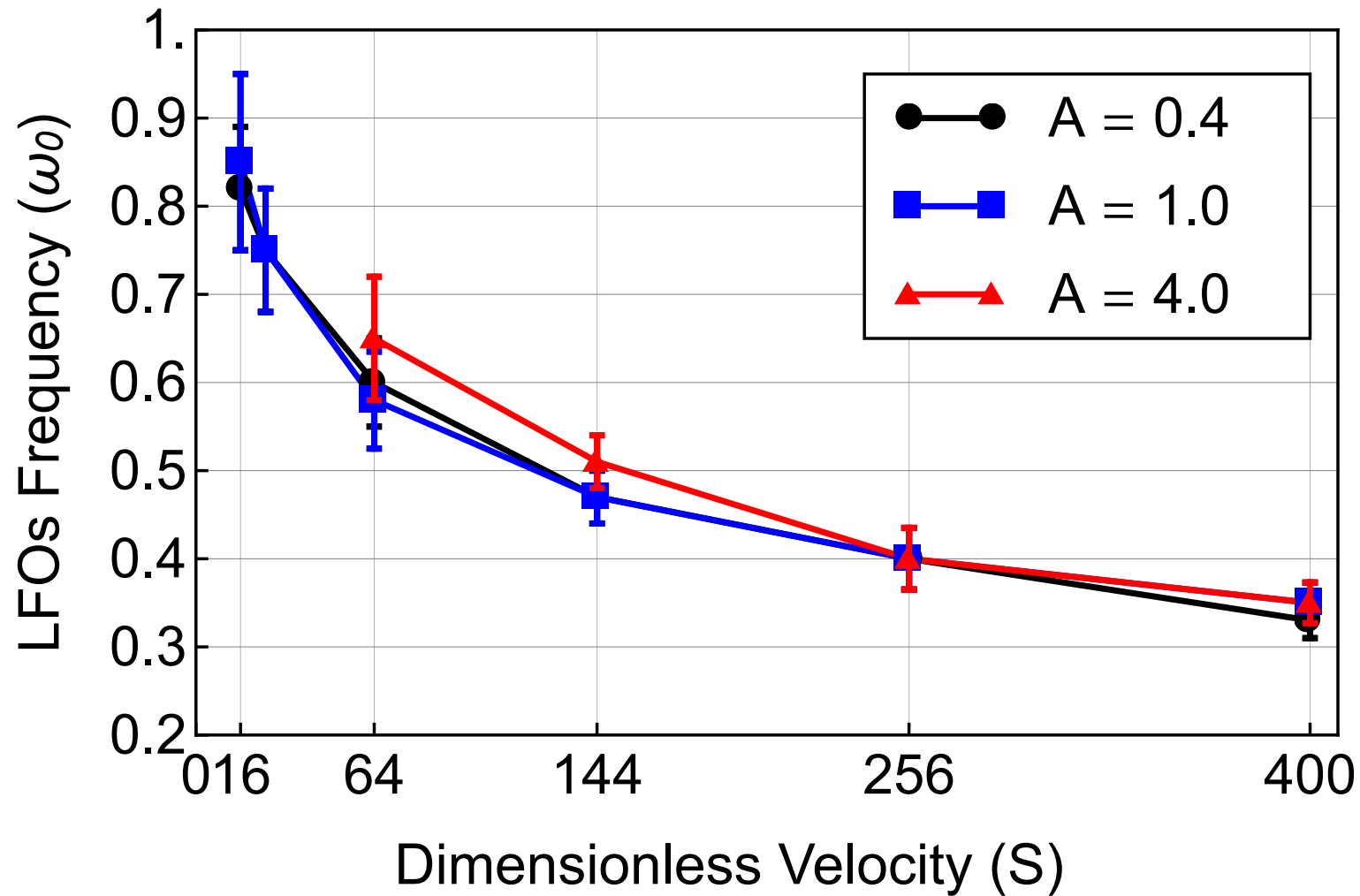
LOW-FREQUENCY OSCILLATIONS



LOW-FREQUENCY OSCILLATIONS



LOW-FREQUENCY OSCILLATIONS



LFO's MODEL

Cauchy's equations

$$D_t \tilde{\rho} + \rho(\nabla \cdot \vec{\tilde{u}}) = 0,$$
$$D_t(\rho \vec{\tilde{u}}) = \nabla \cdot \tilde{\sigma} + \rho \vec{B},$$



Forced harmonic oscillator

$$\ddot{\xi} + \omega_{0m}^2 \xi = \frac{1}{m_s} A_{f_m} \cos(\omega_{f_m} t) + C,$$

$$\omega_{0m}^2 = \frac{g\rho g}{m_s}$$

LFO's MODEL

Cauchy's equations

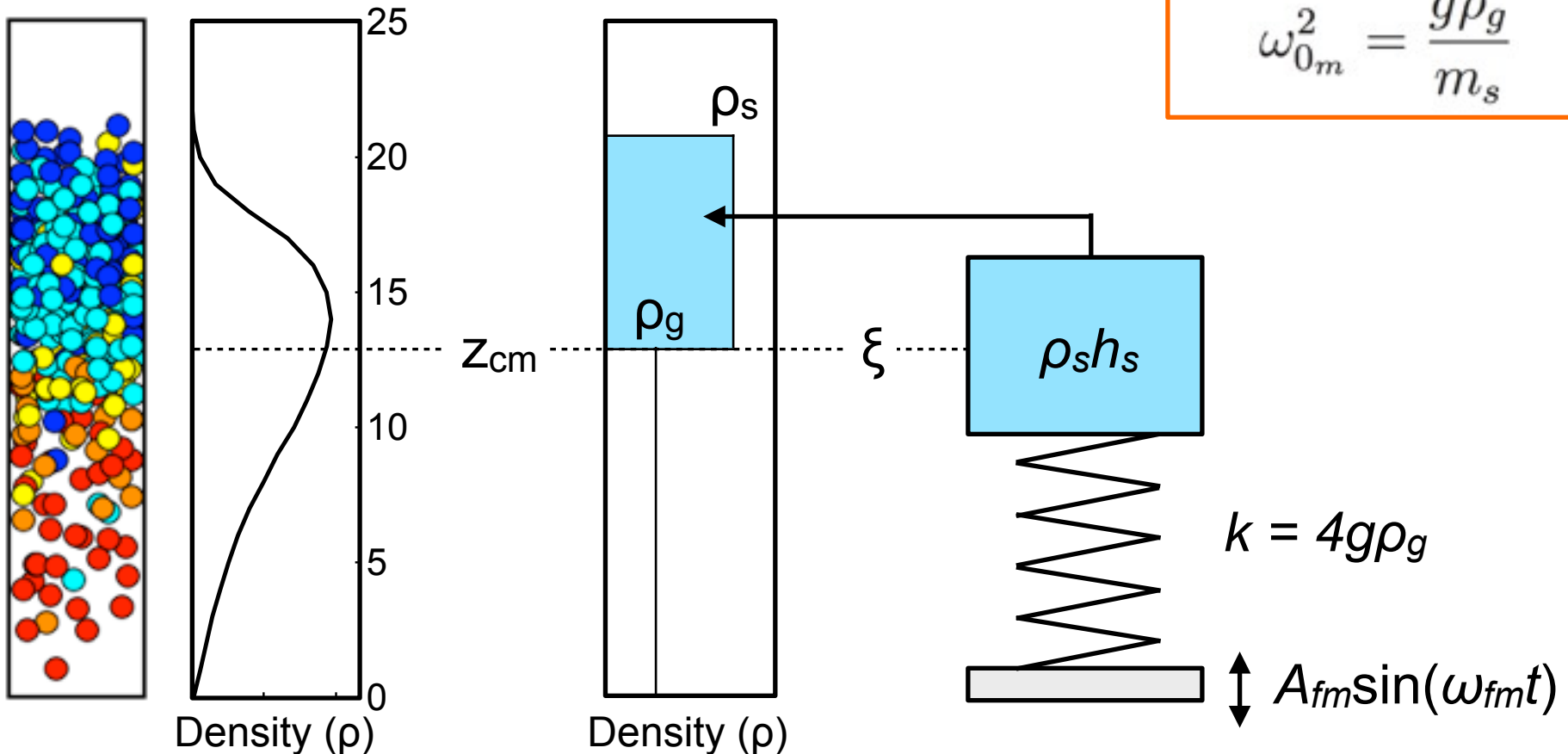
$$D_t \tilde{\rho} + \rho(\nabla \cdot \vec{u}) = 0,$$

$$D_t(\rho \vec{u}) = \nabla \cdot \tilde{\sigma} + \rho \vec{B},$$

Forced harmonic oscillator

$$\ddot{\xi} + \omega_{0m}^2 \xi = \frac{1}{m_s} A_{fm} \cos(\omega_{fm} t) + C,$$

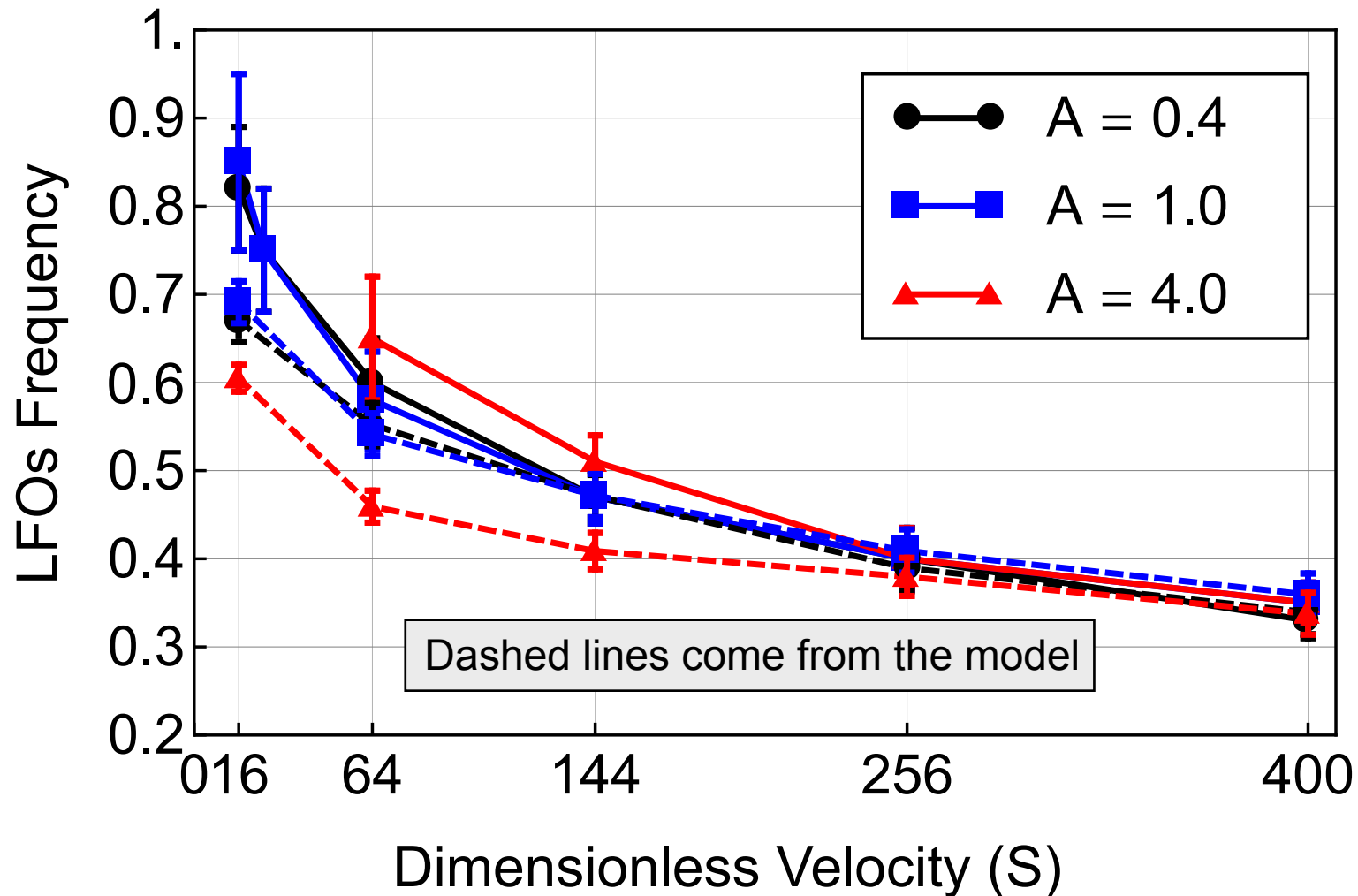
$$\omega_{0m}^2 = \frac{g\rho_g}{m_s}$$



LFO's MODEL

$$\ddot{\xi} + \omega_{0m}^2 \xi = \frac{1}{m_s} A_{f_m} \cos(\omega_{f_m} t) + C,$$

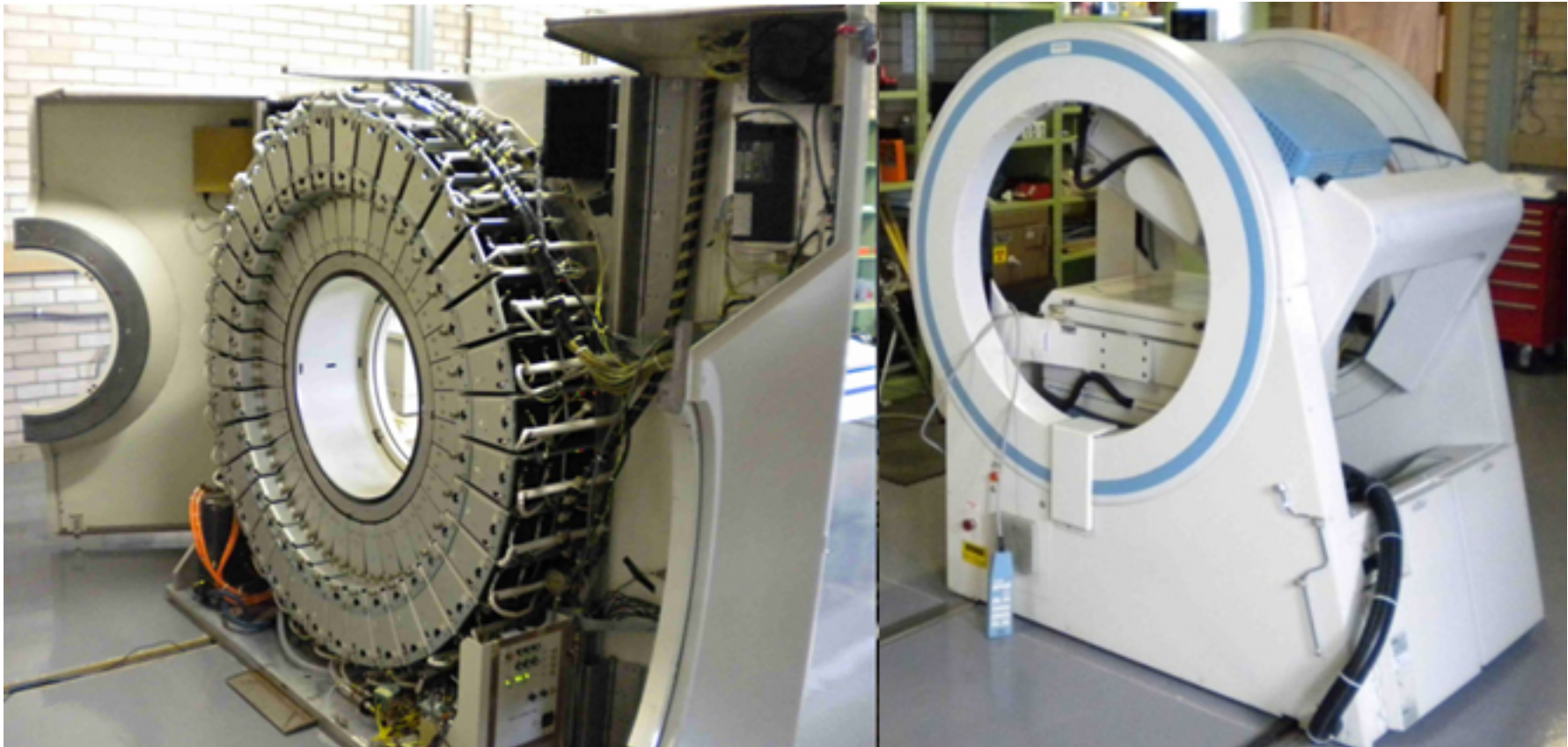
$$\omega_{0m}^2 = \frac{g\rho_g}{m_s}$$



EXPERIMENTS

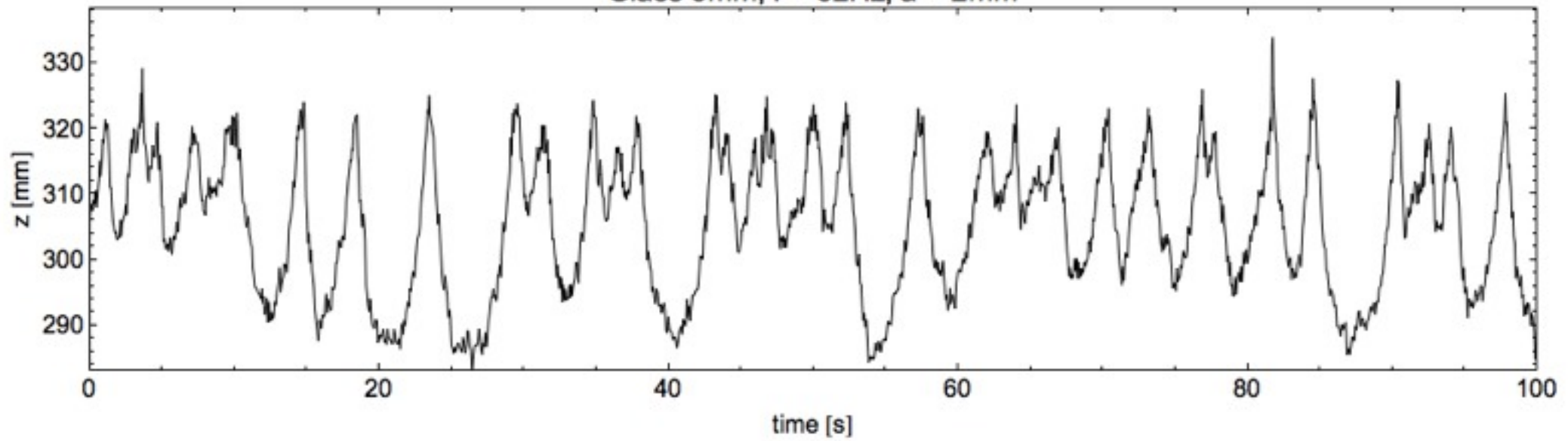
We use PEPT (Positron Emission Particle Tracking) to track ONE particle

Submillimeter, millisecond resolutions



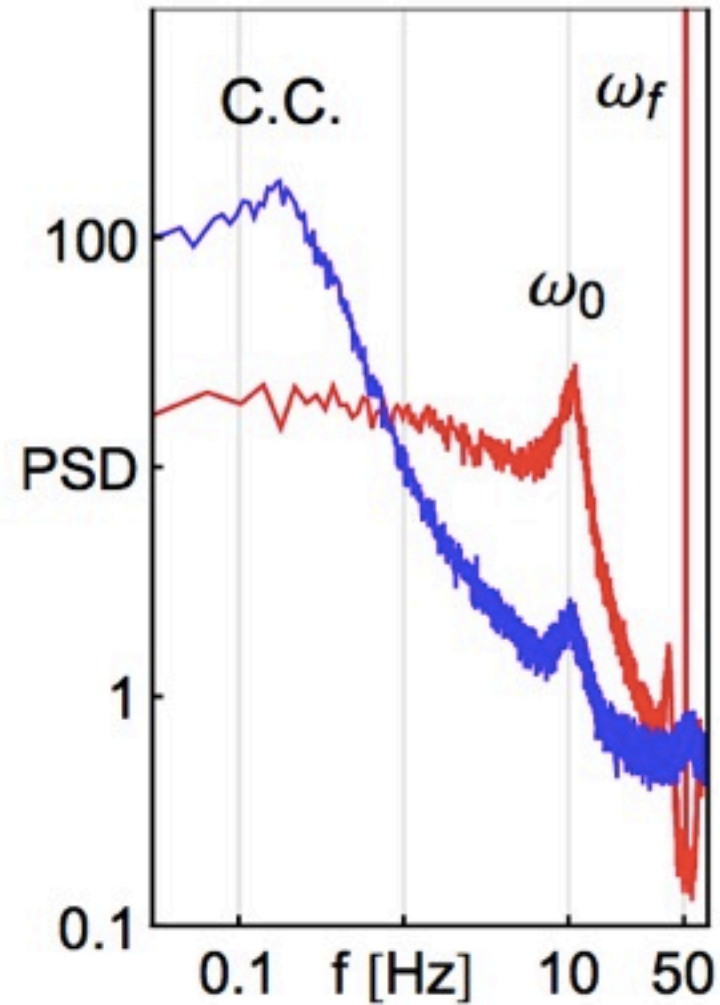
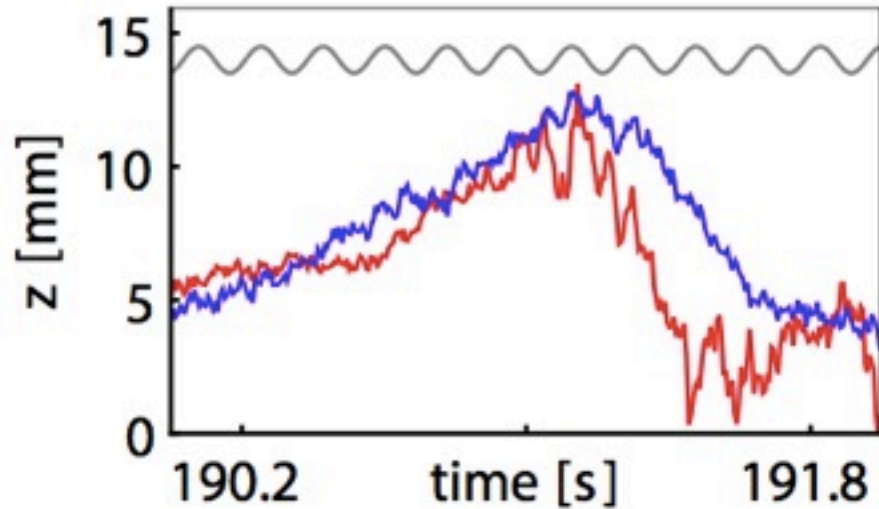
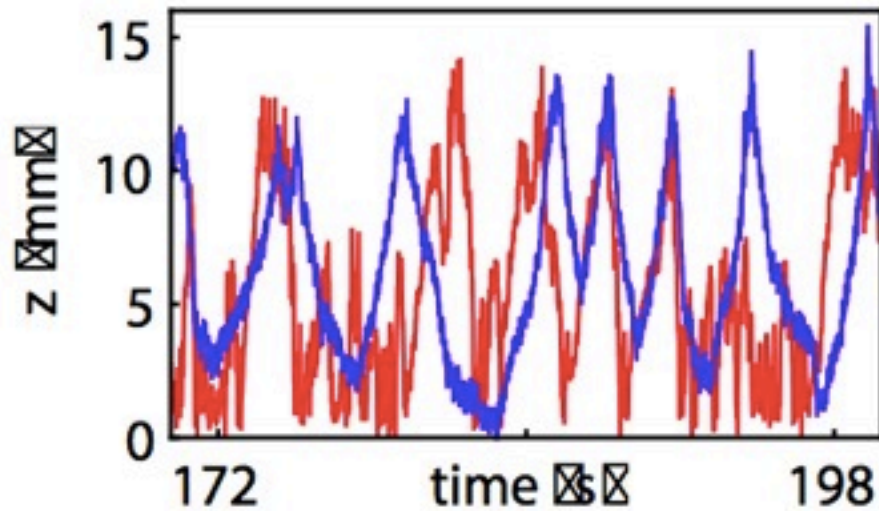
EXPERIMENTS

Glass 3mm, $f = 52\text{Hz}$, $a = 2\text{mm}$

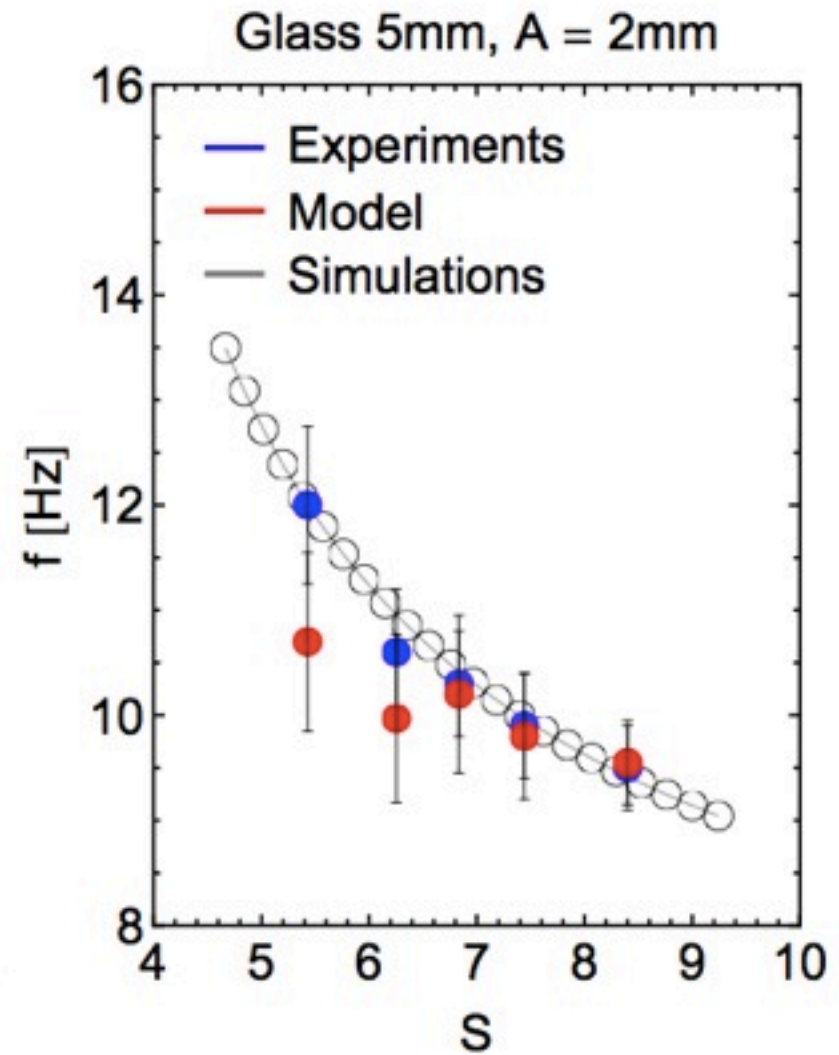
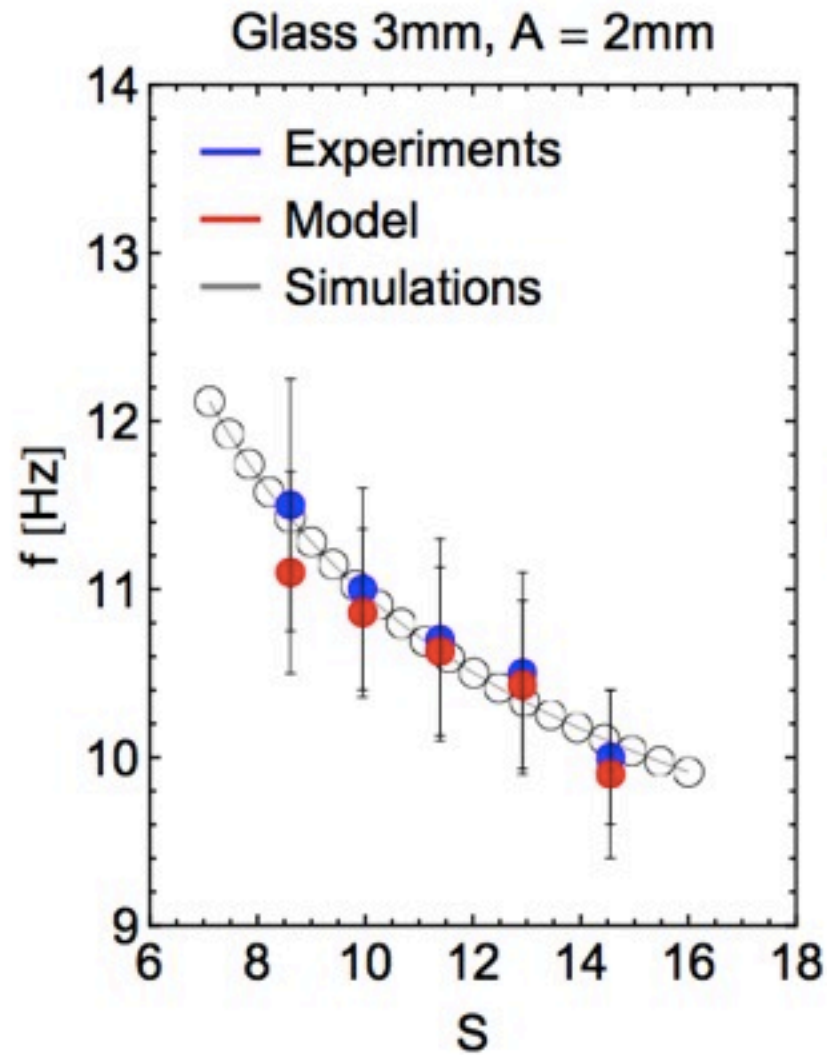


EXPERIMENTS

- Red = Simulations
- Blue = Experiments



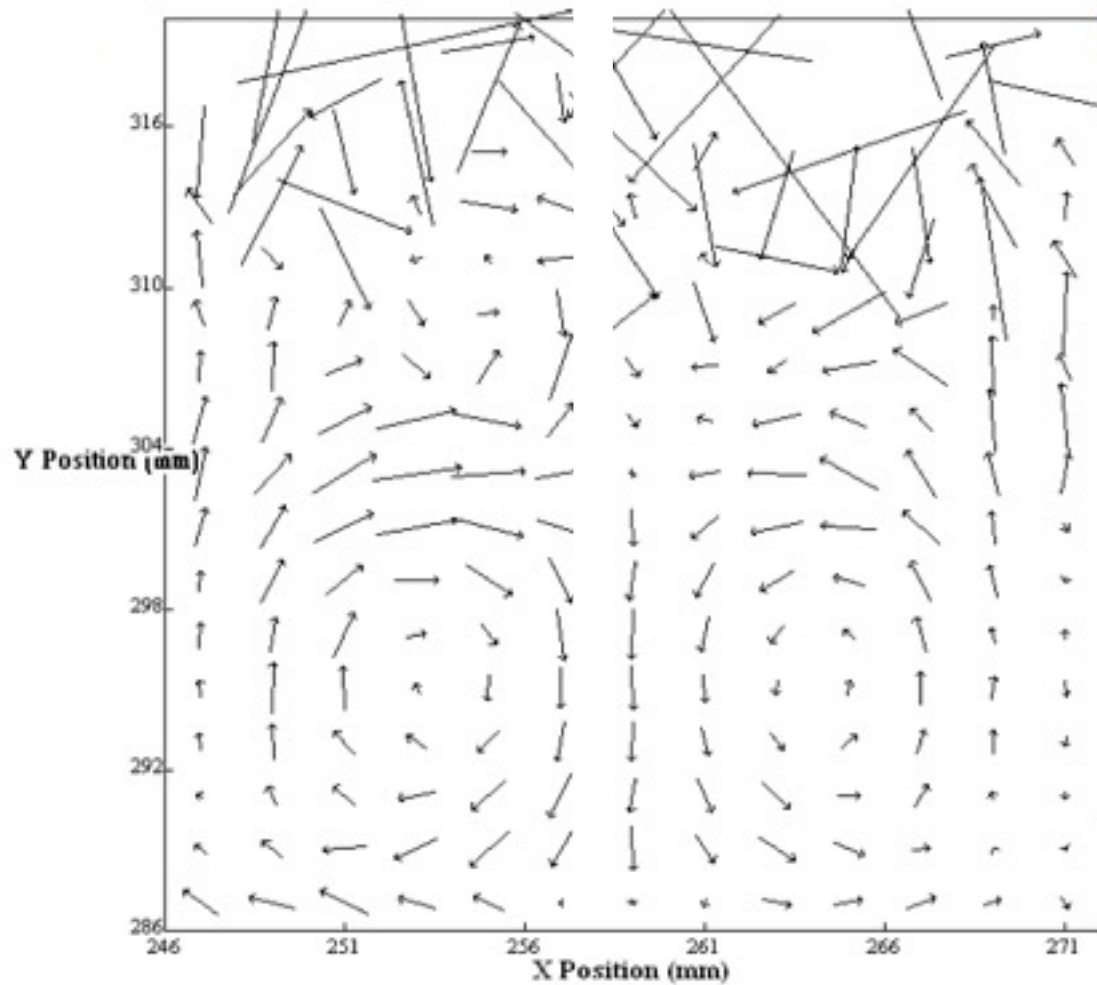
EXPERIMENTS



EXPERIMENTS

Observed convection phenomena

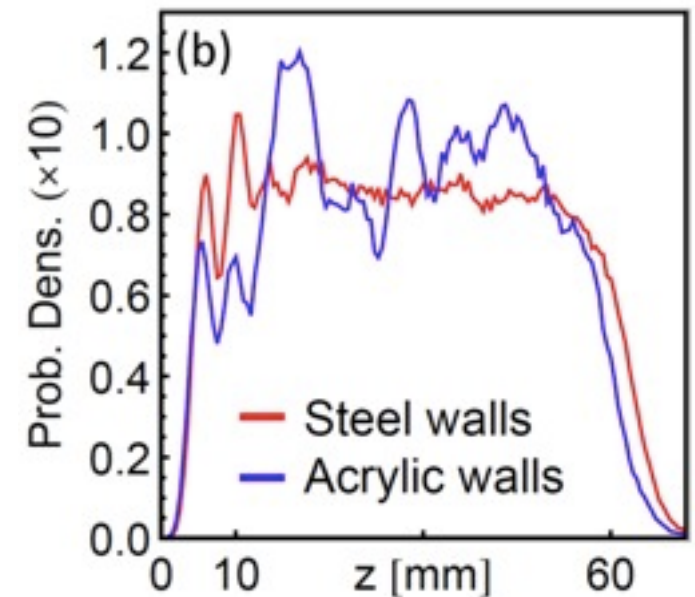
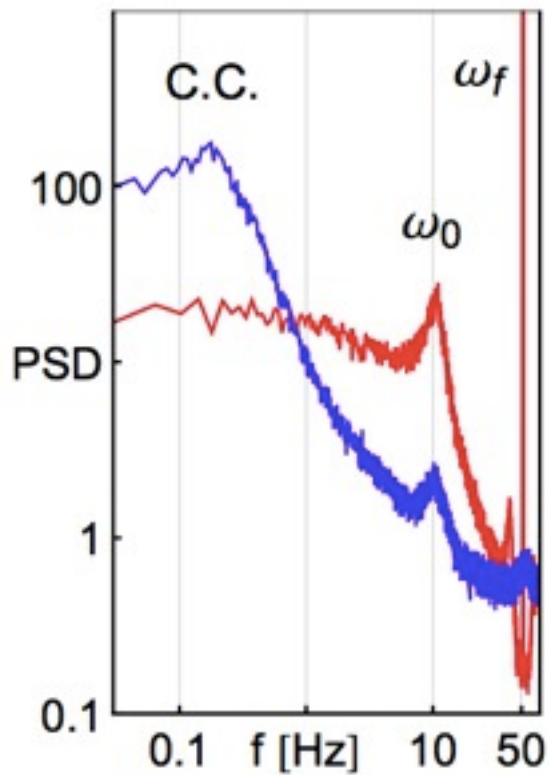
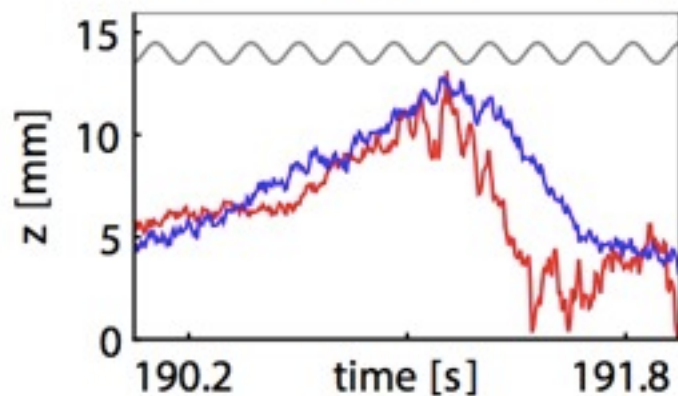
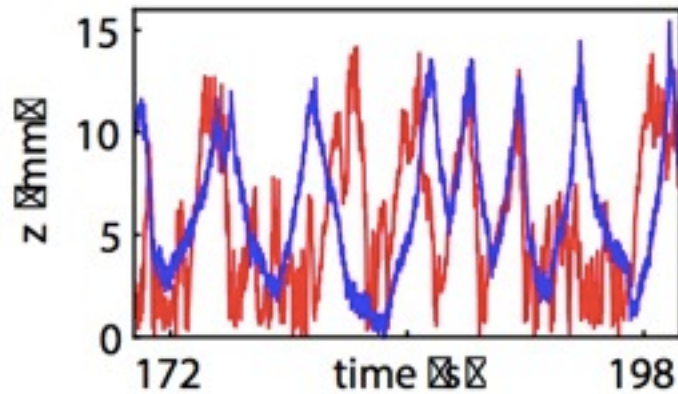
Inverse convective state



EXPERIMENTS

Observed convection phenomena

“Crystalline convection”



LFO's

Conclusions

- ⊕ Vertically driven granular matter in density inverted states present low-frequency oscillations (LFOs).
- ⊕ A forced oscillator model, obtained from considering a two phases continuum medium, agrees with simulation and experimental measurements.

LFO's

Prospective work



Expand the model:

Consider energy equation

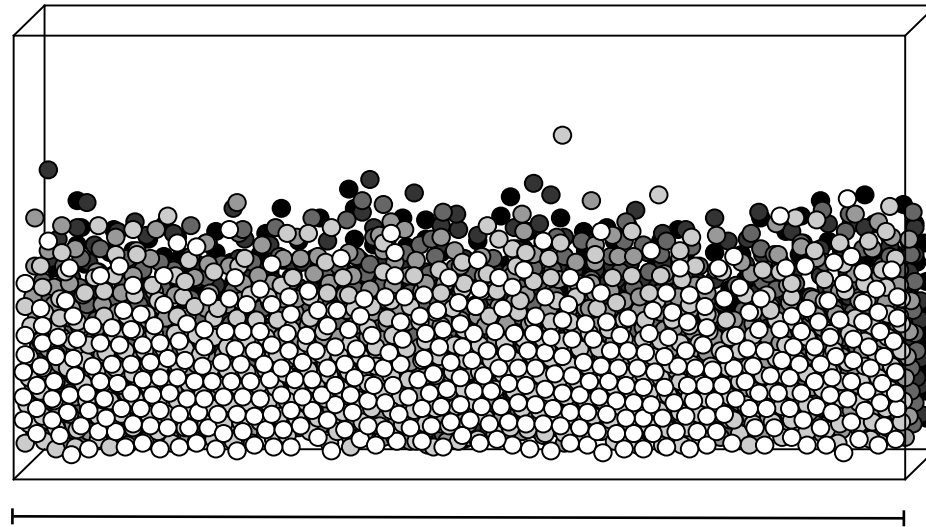
Solve full non-linear equation



Study relevance of LFOs in wider systems

BINARY MIXTURE

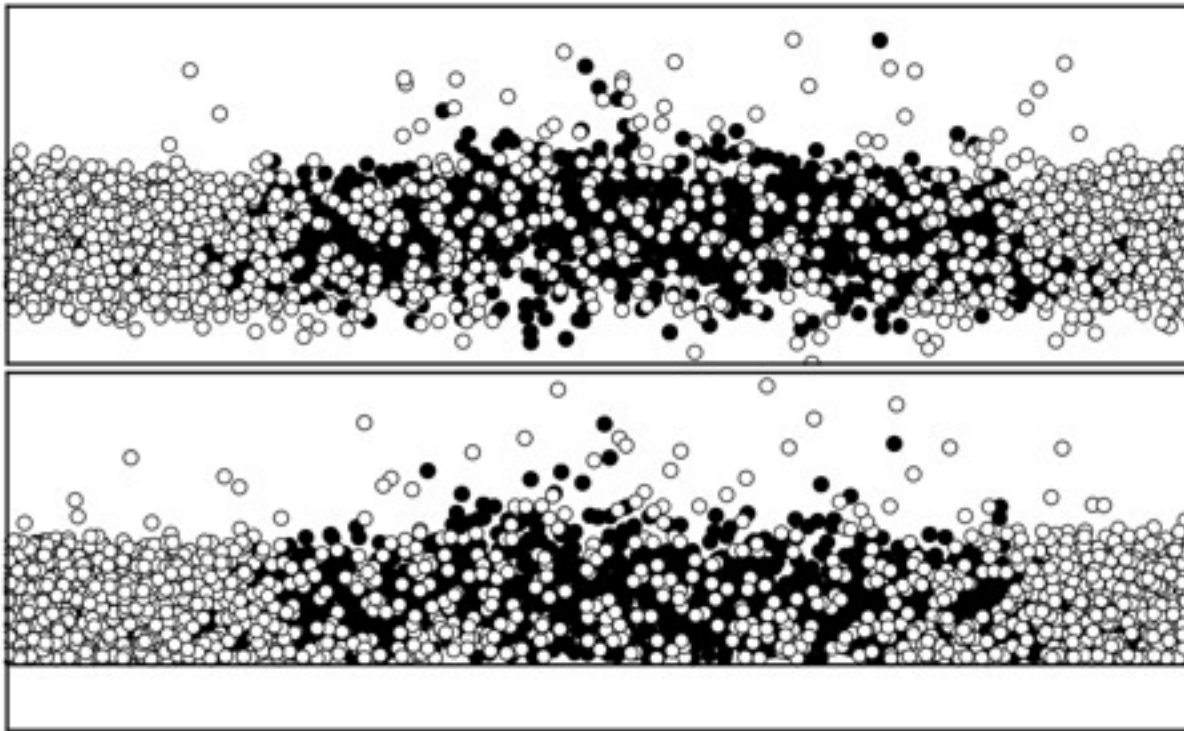
Back to Wide Geometry



$$L_x = 50d$$

$$N = 3000$$

BINARY MIXTURE

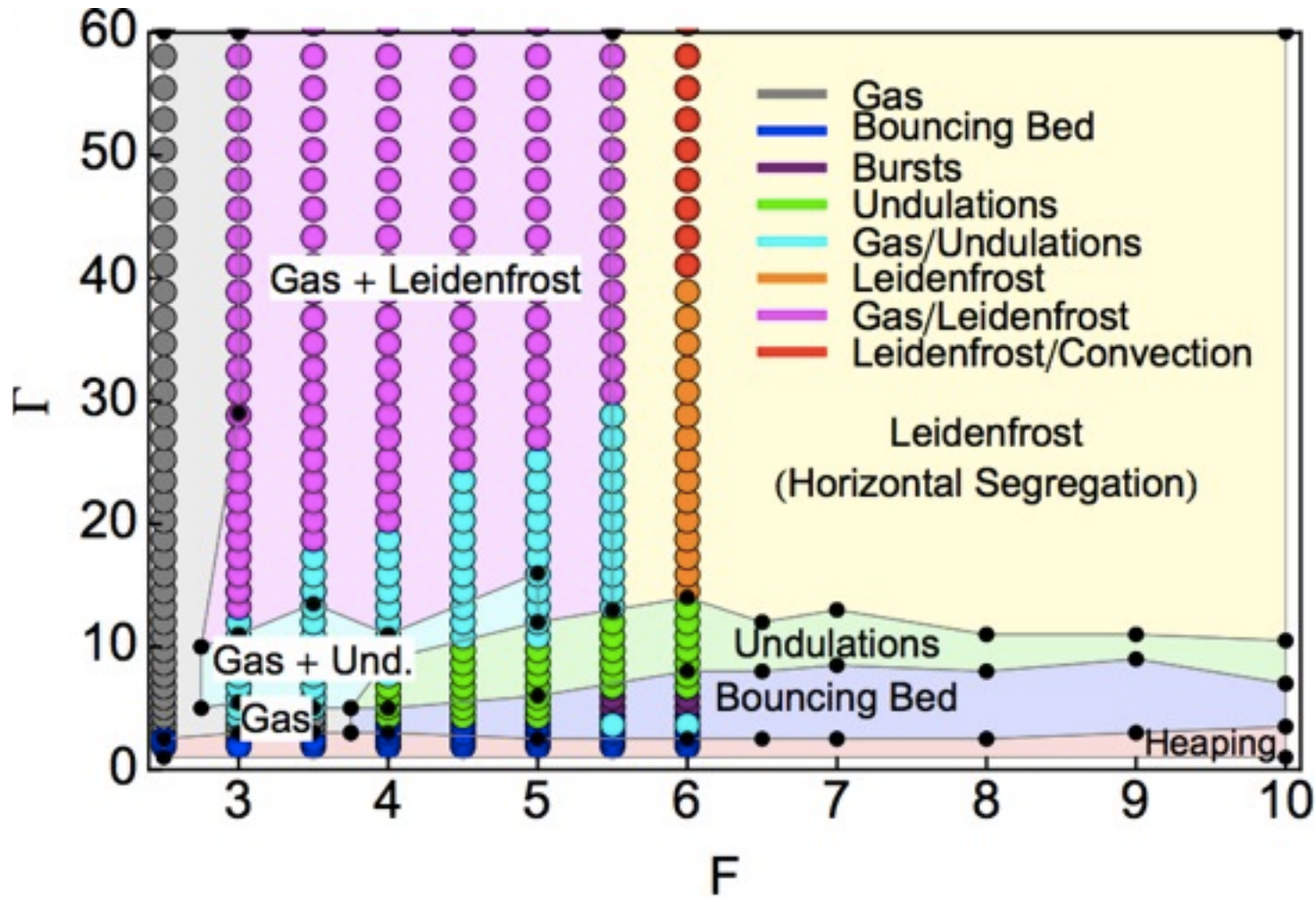


- Black particles are heavy
- White particles are light

Mass ratio = 3

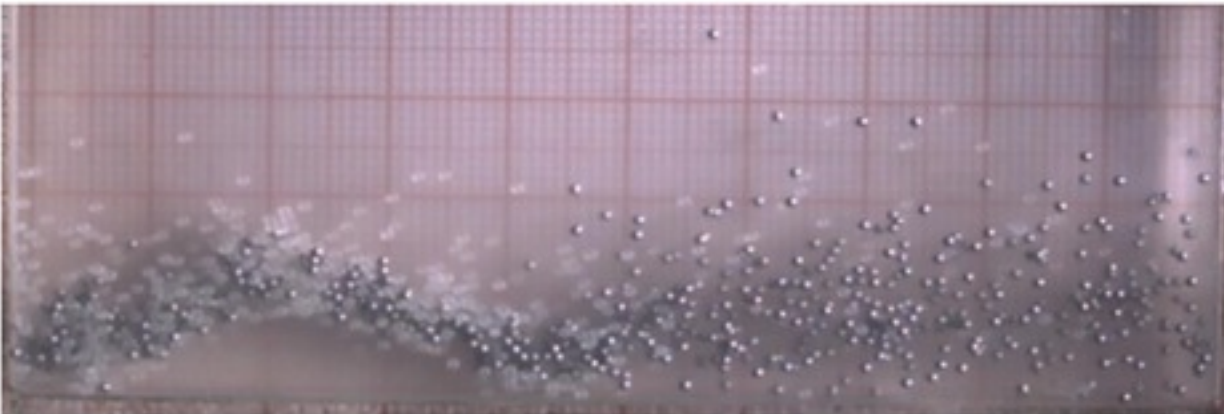
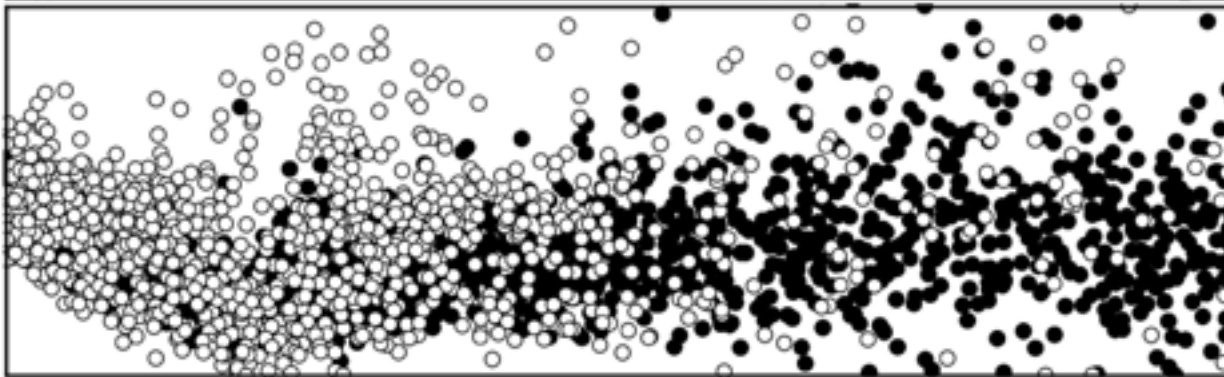
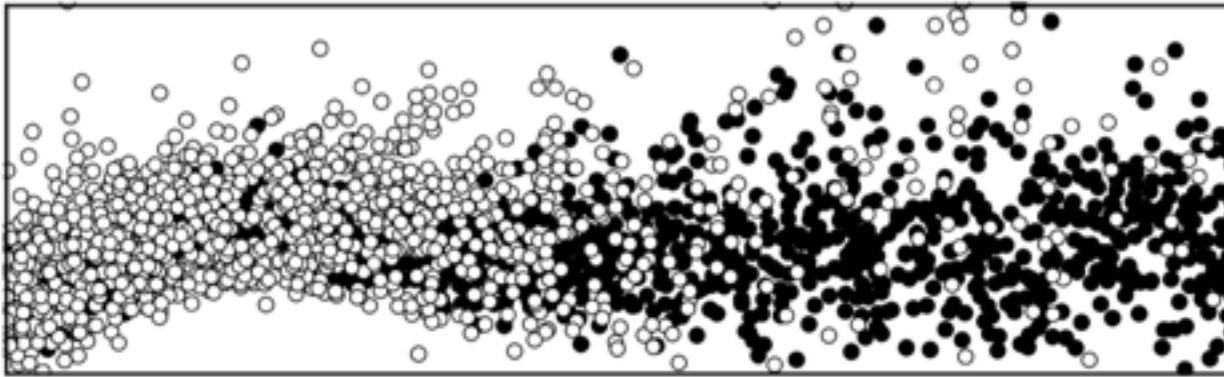
Same size

BINARY MIXTURE



BINARY MIXTURE

Undulations + Gas



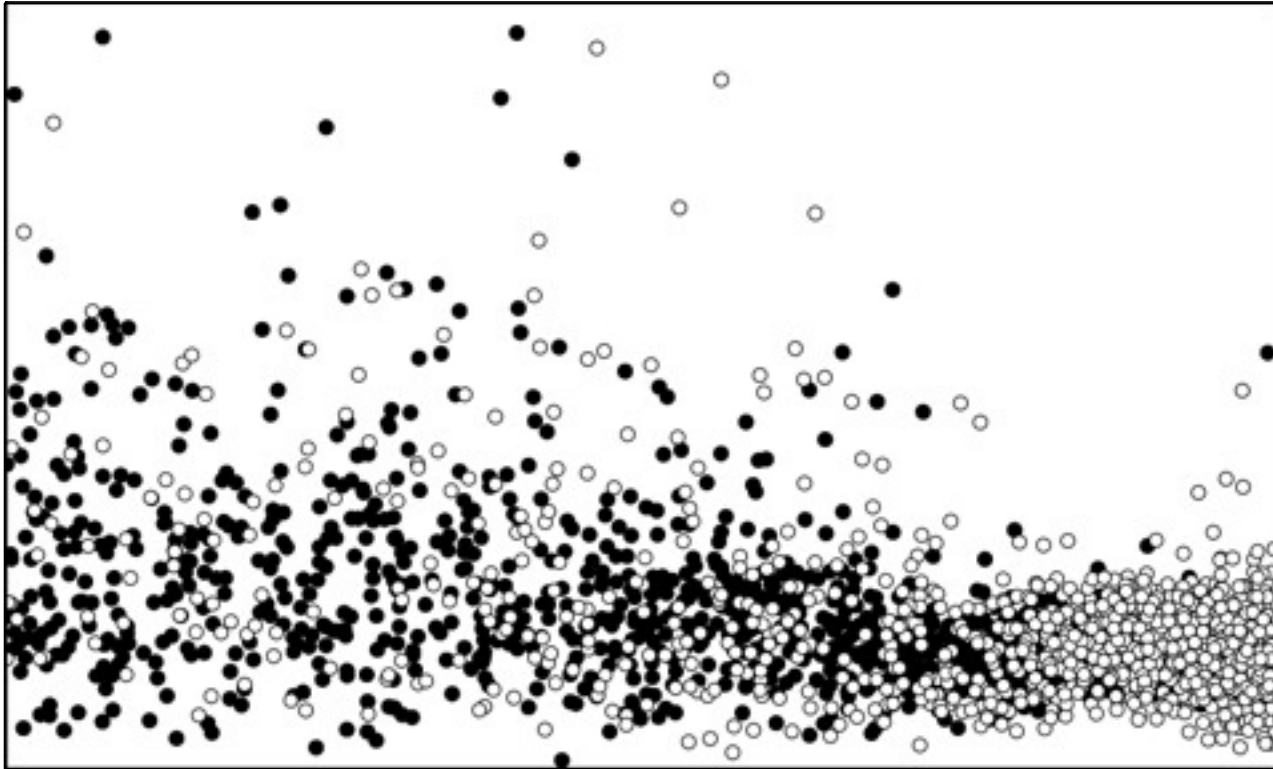
- Black particles are heavy

- White particles are light

Mass ratio = 3

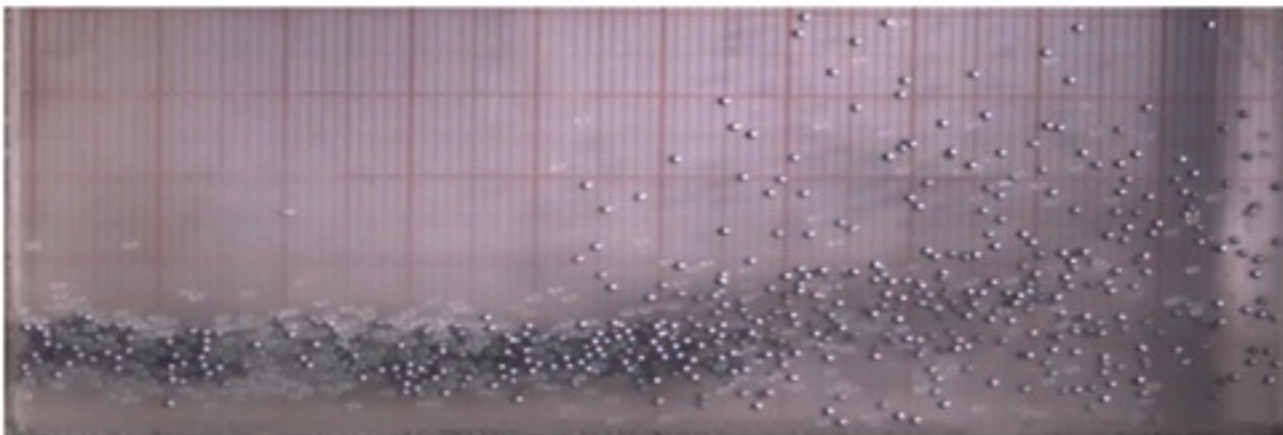
BINARY MIXTURE

Leidenfrost + Gas



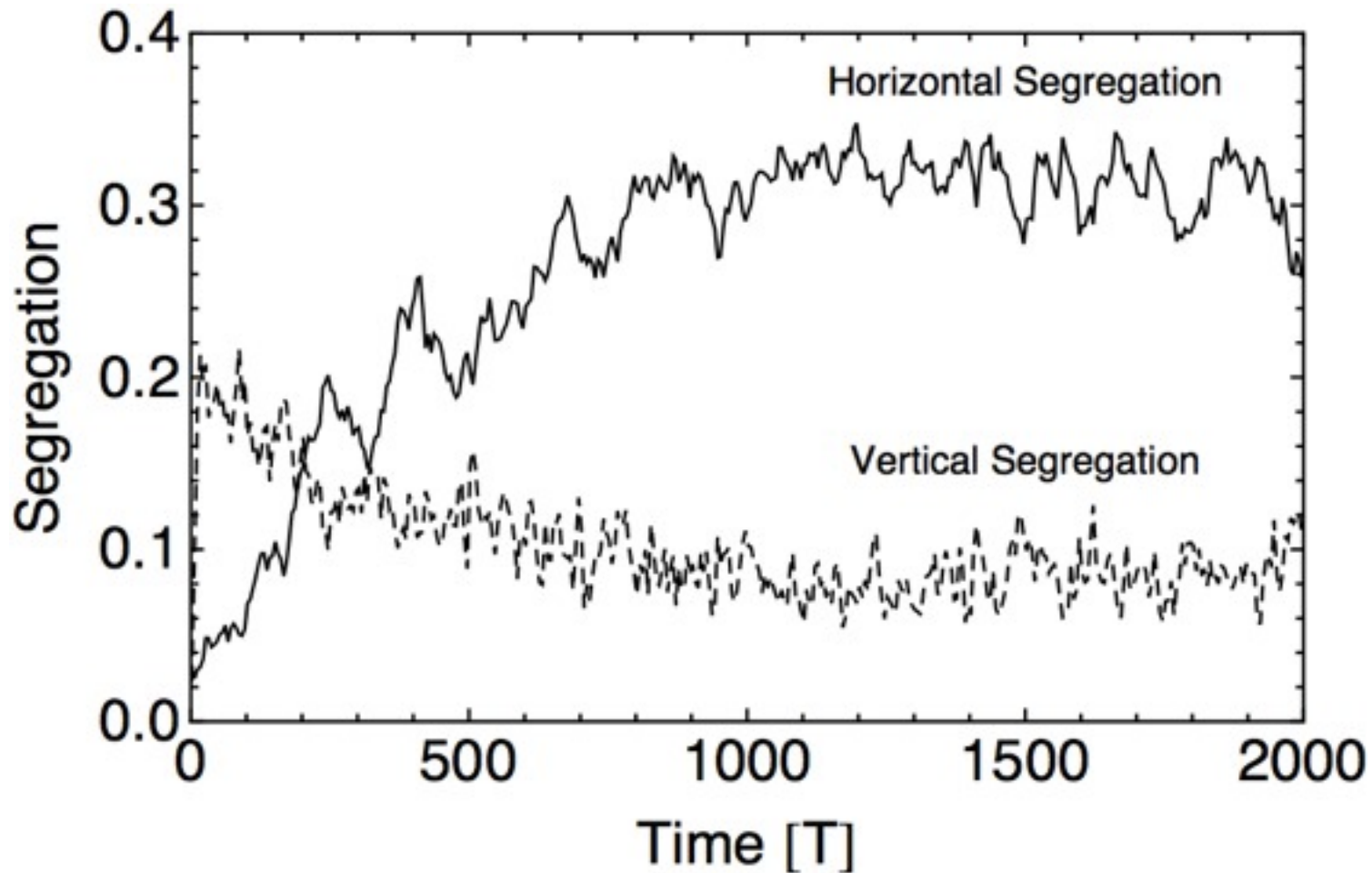
- Black particles are heavy
- White particles are light

Mass ratio = 3





BINARY MIXTURE

Leidenfrost + Gas



BINARY MIXTURE

Conclusions

-  Known phases can coexist in the vertical vibrated narrow box geometry, when mass binary mixtures are considered.
-  Segregation occurs in most cases, although mixed states are also observed.