



BMZ  
Hans-Kopfermann

# Quantum Computation and Simulation with NISQ devices

*J. Ignacio Cirac*

*ExU-YITP Conference "Quantum Information and Theoretical Physics"*

*Yukawa Institute for Theoretical Physics, Kyoto University, October 3th, 2023*

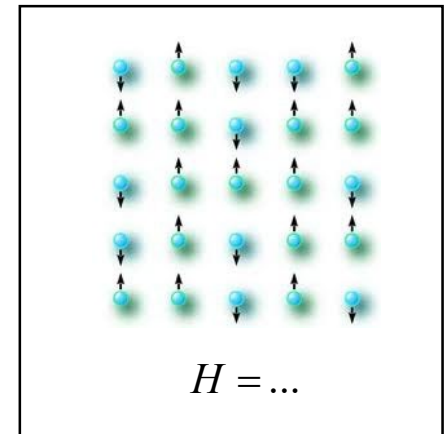
# (g) Loschmidt Amplitude

$$\langle \Psi_1 | e^{-iHt} | \Psi_0 \rangle$$

Easy to simulate

Easy to measure

Easy to prepare



# (g) Loschmidt Amplitude

$$\langle \Psi_1 | e^{-iHt} | \Psi_0 \rangle$$

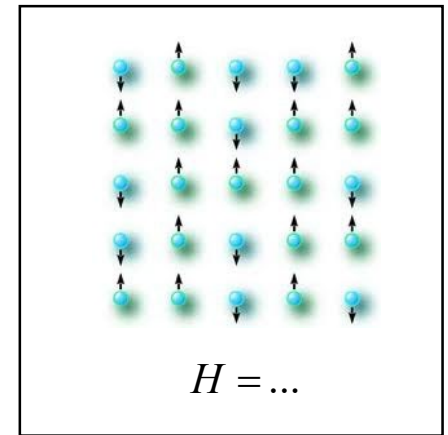
- Example:

$$|\Psi_0\rangle = |p\rangle \text{ product state}$$

$$|\Psi_1\rangle = |p\rangle$$

$$\langle p | e^{-iHt} | p \rangle$$

return amplitude



- Example:

$$|\Psi_0\rangle = U |p\rangle$$

$$|\Psi_1\rangle = U |p\rangle$$

$U$  is a low depth circuit

$$\langle p | U^\dagger e^{-iHt} U | p \rangle$$

return amplitude

- Example:

$$|\Psi_0\rangle = U |p\rangle$$

$$|\Psi_1\rangle = \sigma_x^1 e^{-iHt'} U |p\rangle$$

$$\langle \Psi_0 | U^\dagger e^{-iHt'} \sigma_x^1 e^{-iHt} U | \Psi_0 \rangle$$

# (g) Loschmidt Amplitude

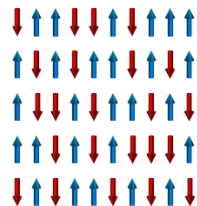
$$\langle \Psi_1 | e^{-iHt} | \Psi_0 \rangle = r(t) e^{i\phi(t)}$$

$$r(t) = \left| \langle \Psi_1 | e^{-iHt} | \Psi_0 \rangle \right|$$

- $r(t)$  is easy in practice
- $\phi(t)$  is difficult in practice

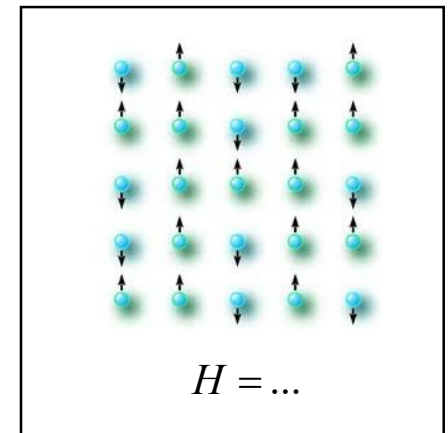
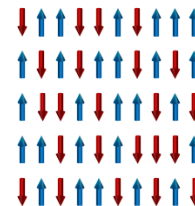
• Example:  $\langle p | e^{-iHt} | p \rangle$

Prepare state  $p$ :



Evolve with  $H$

Measure

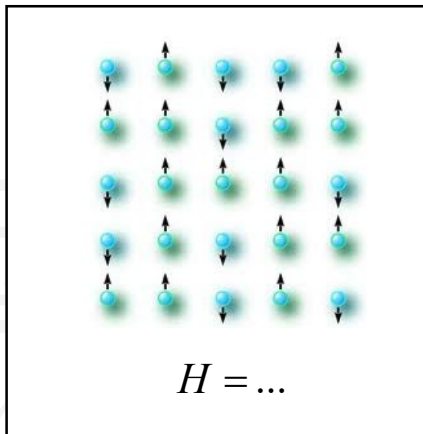


- **Quantum algorithm for finite temperature / energy**  
Sirui Lu, Mari Carmen Bañuls, JIC, PRXQuantum (2021)
  - Microcanonical
  - Canonical: Hybrid Quantum Monte Carlo + Quantum simulation
- **Measuring the generalized Loschmidt amplitude**
  - **Review: Hadamard test**  
Cleve, Ekert, Macchiavello, Mosca PRSL (1998)
  - **Sequential**  
Sirui Lu, Mari Carmen Bañuls, JIC, PRXQuantum (2021)
  - **Complex analysis**  
Yilun Yang, Arthur Christianen, Mari Carmen Bañuls, Dominik S. Wild, JIC, arxiv: 2308.10796
  - **Comparison**



# QUANTUM SIMULATION: Dynamics and Zero Temperature

# Quantum Many-body Problems



Quantum Simulation:  
(NISQ)

- DIGITAL
- ANALOG

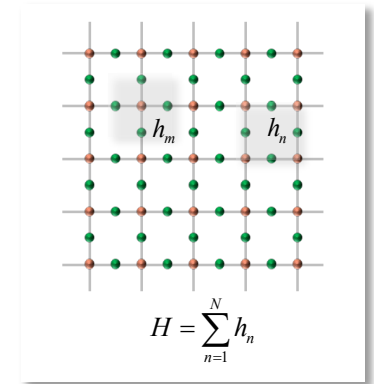
# Dynamics

- We want to compute  $\langle \Psi | O | \Psi \rangle$

up to some precision  $\varepsilon$

$$|\Psi\rangle = e^{-iHt} |\Psi_0\rangle$$

easy to prepare,  
eg, product state



- Prepare the state  $\Psi$  and measure  $O$ :  
Lloyd, Science (1996)

- Digital Q Computers: Trotterization

$$e^{-iHt} = \left( e^{-iHt/M} \right)^M \approx \left( e^{-ih_1 t/M} \dots e^{-ih_N t/M} \right)^M$$

- Efficient:

$$\tau \approx (N \|h\| t)^2 / \varepsilon^2$$

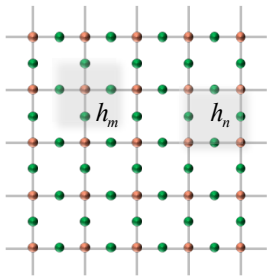
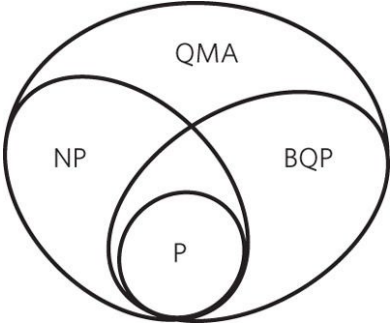


# Ground State (T=0)

- We want to compute  $\langle \Psi_0 | O | \Psi_0 \rangle$   
up to some precision  $\varepsilon$  ground state

- Difficult:**  
Kempe, Kitaev, Regev, SIAM 5, 1070 (2006)

$$\tau \approx 2^{\alpha N}$$



$$H = \sum_{n=1}^N h_n$$



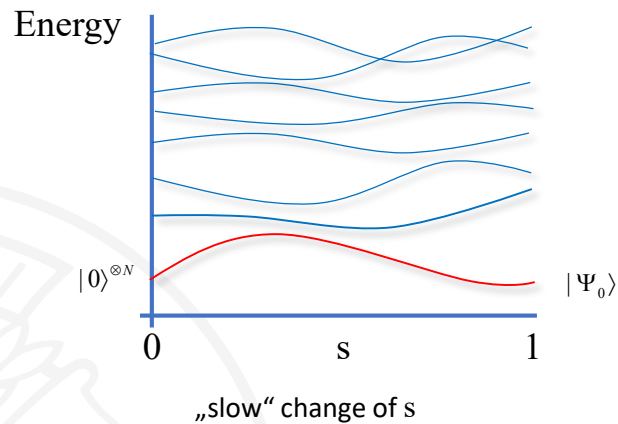
# Ground State (T=0)

## Heuristic Quantum Algorithms

- **Adiabatic algorithm**

See, eg, Farhi, Goldstone, Gutmann, Sipser, Science (2001)

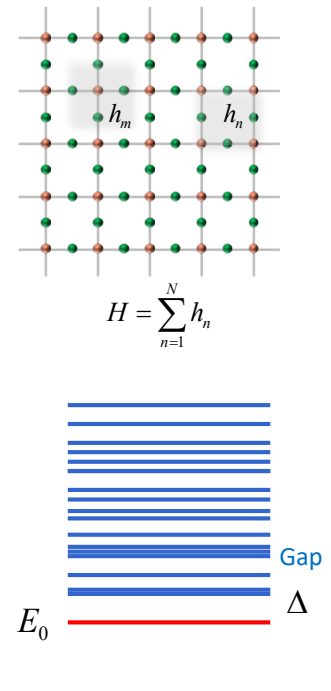
$$H(0) = \sum_{n=1}^N \sigma_z^n \quad H(s) \quad H(1) = \sum_{n=1}^N h_n$$



- Computational time:  $\tau \sim N \delta^{-3} \epsilon^{-1}$

Jansen, Ruskai, Seiler, JMP (2007)  $\delta = \min_t \Delta(t)$

- Typical physics problems:  $\delta = \text{const}$  or  $\delta = 1/N^\alpha$



For many physics problems, adiabatic is efficient and can be used with analog devices

# Ground State (T=0)

## Heuristic Quantum Algorithms

- Variational algorithms

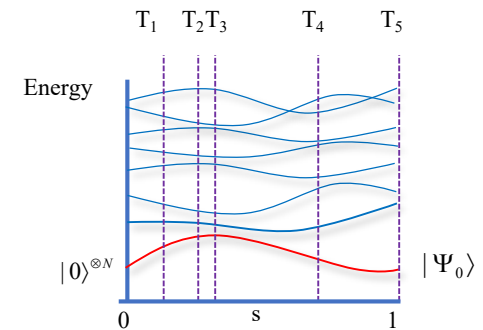
Farhi, Goldstone, Gutmann, arXiv:1411.4028  
A. Peruzzo et al Nat. Comm. (2014)

$$|\Psi(p)\rangle = U_m(p_m) \dots U_1(p_1) |0\rangle^{\otimes N}$$

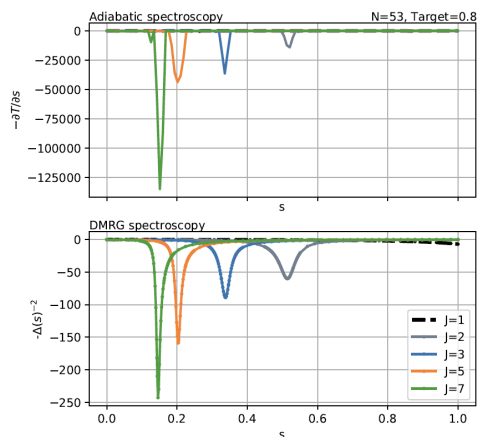
- Variational-adiabatic algorithm

Schiffer, Tura, JIC, PRXq (2021)

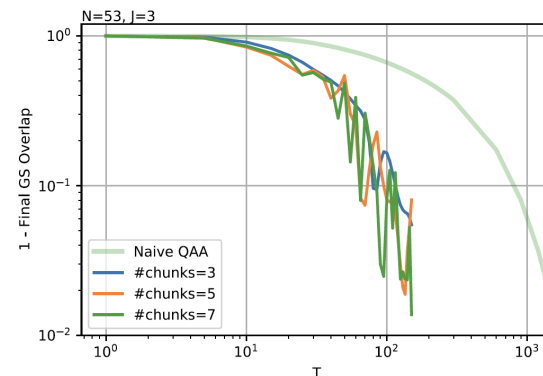
$$H = \sum_{j=1}^N J \sigma_j^z \sigma_{j+1}^z + h \sigma_j^x + g \sigma_j^z$$



Adiabatic spectroscopy



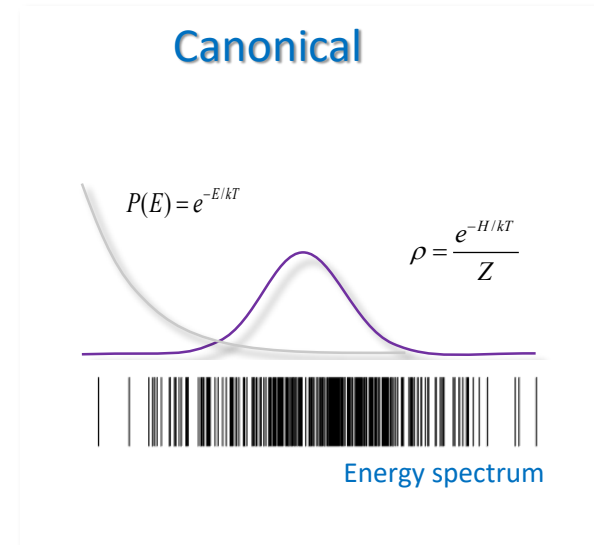
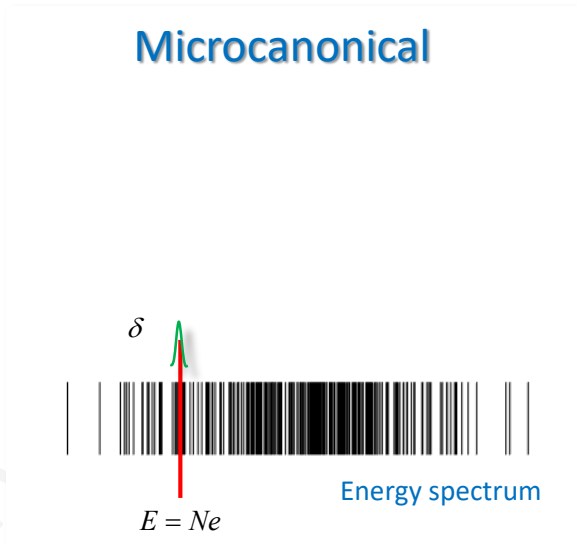
VAQA





# QUANTUM SIMULATION: Finite energies / temperatures

- We want to compute  $\langle O \rangle = \text{tr}(\rho O)$



- Exponential, in general:

Kempe, Kitaev, Regev, SIAM 5, 1070 (2006)

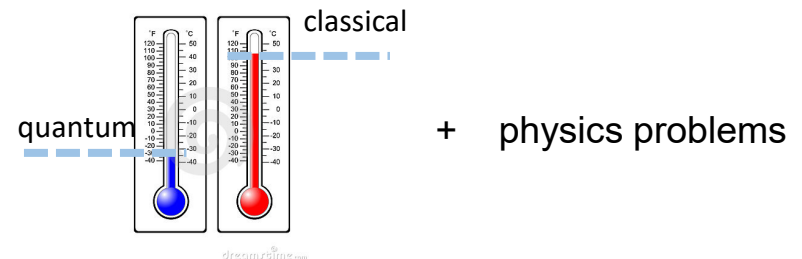
Temme et al, Nature 471, 87 (2011)

Mota et al, Nat. Phys. 16, 205 (2020)

Cohn et al, arXiv:1812.03607

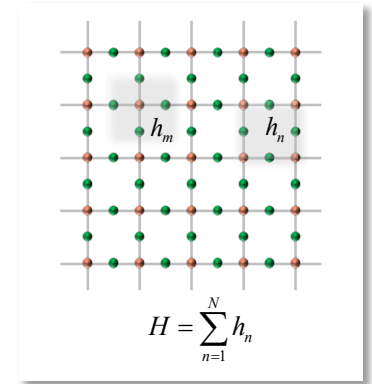
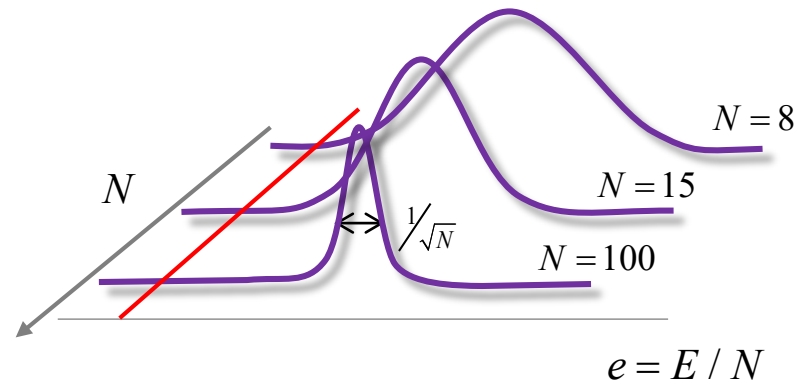
and many other....

- There may be an advantage



# Density of States

(local Hamiltonians)



## Strategy 1:

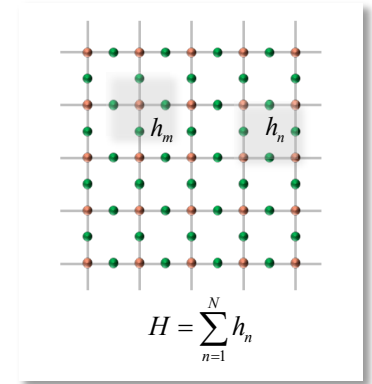
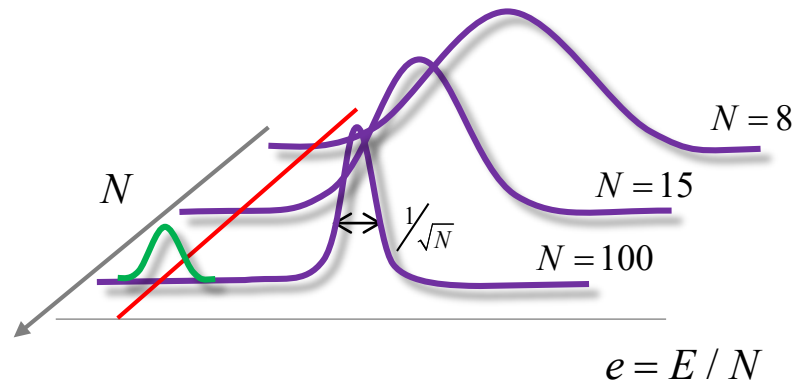
- Prepare state:  $e^{-H/2T} |r\rangle$  (random (product state))
- Sample  $r$ :  $\sum_r \langle r | e^{-H/2T} O e^{-H/2T} |r\rangle = \text{tr}(e^{-H/t} O)$

Quantum circuit?

Normalization

# Density of States

(local Hamiltonians)



## Strategy 2:

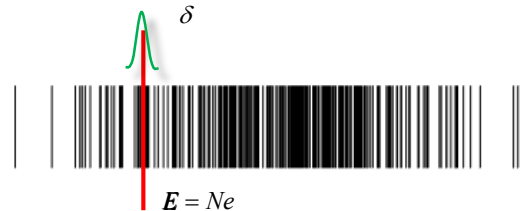
- Prepare a state with the right energy:  $|\Psi_0\rangle$
- Measure O:  $\langle \Psi_0 | O | \Psi_0 \rangle$

It will not be an eigenstate  
Wrong result

Should have a low variance  $\delta = \frac{1}{\text{poly}(N)}$

# Finite Energy

## PROBLEM:



## Formulation (not precise):

- Fix the energy density:  $e$
- Take an observable:  $O$
- Compute  $\langle \Psi | O | \Psi \rangle$

For some  $\Psi$  with  $\langle \Psi | H | \Psi \rangle = E$   
 $\langle \Psi | (H - E)^2 | \Psi \rangle = \delta$

with some prescribed precision,  $\varepsilon$  and variance  $\delta$

**How does the computational time scale with  $N$ ?**

and  $\varepsilon$  and  $\delta$ ?

\*For physically relevant problems,  $\delta = 1 / \text{poly}(N)$   
Dymarsky, Liu (2019).



# Finite Energy: Classical Algorithms

## Finite energies: Tensor networks (in 1D)

Banuls, Huse, JIC (2020)

- To compute expectation values of a state with a variance  $\delta$

$$\tau \sim \min [\exp(1/\delta), \exp(N)]$$

- To obtain relevant information, we need  $\delta \sim 1/\text{poly}(N)$

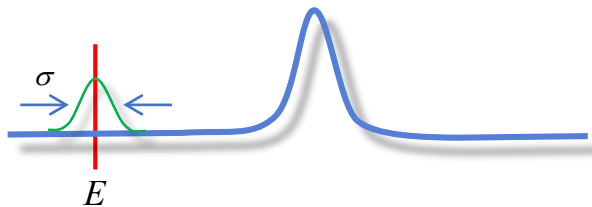


Classical algorithms require exponential time

# Finite Energy: Quantum Algorithm

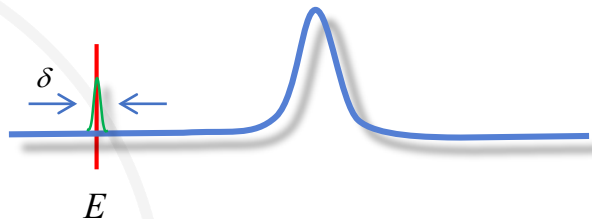
Lu, Banuls, JIC, PRXq (2021)

1. Take a state that is easy to prepare



➔ restriction

2. Apply a spectral filter to decrease the variance



3. Do not create the state:

Time series: Somma et al (2002)

Use the quantum simulator to obtain quantities needed to compute the observables

$$|\Psi\rangle = G_\delta(H) |p\rangle$$

$$G_\delta(H) = e^{-(H-E)^2/\delta^2} = \sum c_m e^{iEt_m} e^{-iHt_m}$$

$$\langle O \rangle = \frac{\langle \Psi | O | \Psi \rangle}{\langle \Psi | \Psi \rangle}$$

$$a(t) = \langle p | e^{-iHt} | p \rangle$$

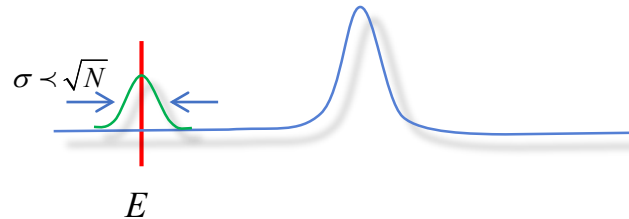
$$b(t_n, t_m) = \langle p | e^{iHt_n} O e^{-iHt_m} | p \rangle$$

# INITIALIZATION

## 1. Take a state that is easy to prepare

- For instance, a product state  $|p\rangle = |p_1, p_2, \dots\rangle$  with  $E = \langle p | H | p \rangle$

$$|p\rangle = \sum_n \alpha_n |e_n\rangle$$

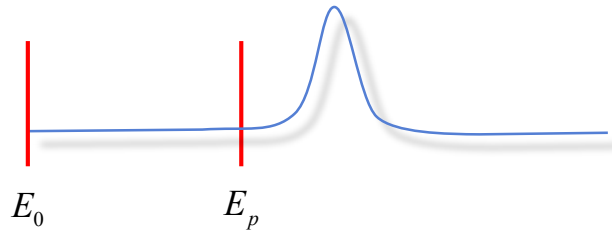


- This is always possible for some  $e \geq e_{\min}$
- For lower energies, use adiabatic or other algorithm

 restriction

## What is the minimal energy?

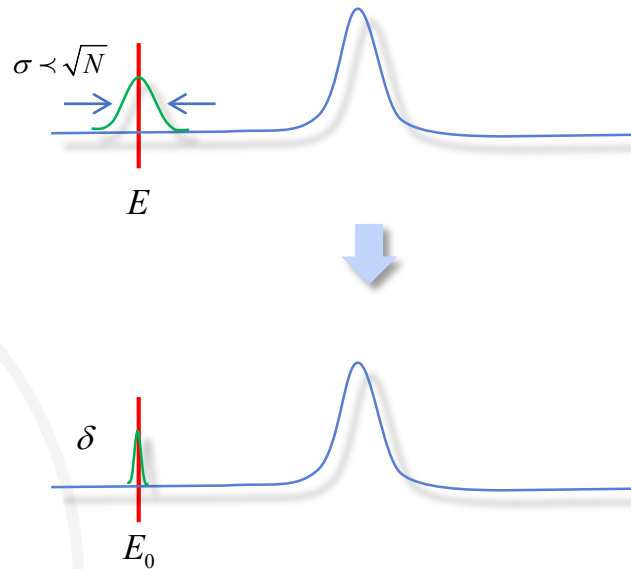
- In general,  $E_0/9$   
Lieb, Bravy, Anshu, Gosset, König, ...



- For nearest-neighbor interactions:  $E_0/3$
- By blocking  $\log^{1/d}(N)$ , we can get  $E_0(1-k/\log^{1/d}(N))$  and prepare the state efficiently
- The energy variance will be too big

## 2. Apply a spectral filter to decrease the variance

- Apply an operator:  $|\Psi\rangle = G_\delta(H) |p\rangle$



Gaussian filter

$$G_\delta(H) = e^{-(H-E)^2/2\delta^2}$$

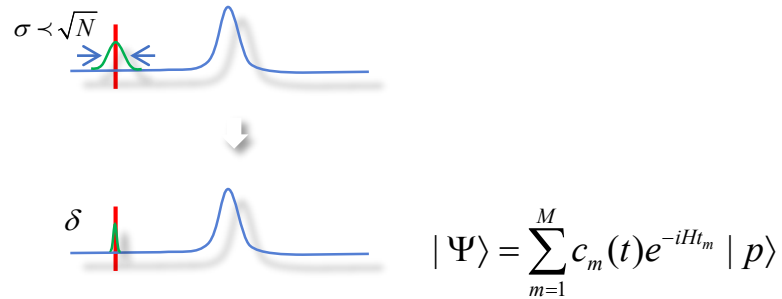
Fourier transform

$$G_\delta(H) = \sum c_m e^{iEt_m} e^{-iHt_m}$$

↑  
evolution operator

The procedure creates the state

$$|\Psi\rangle = \sum_m c_m(t) e^{-iHt_m} |p\rangle$$



## REMARKS:

- Number of terms: scale as  $1/\delta$
- Maximum time:
- The state is not normalized. Probabilistic method
- The state is highly entangled

## 3. Do not create the state:

- We want to compute  $\langle O \rangle = \frac{\langle \Psi | O | \Psi \rangle}{\langle \Psi | \Psi \rangle}$  with  $|\Psi\rangle = \sum_m c_m(t_m) e^{-iHt_m} |p\rangle$

- Express it explicitly:  $\langle O \rangle = \dots$

$$a(t) = \langle p | e^{-iHt} | p \rangle$$

$$b(t_n, t_m) = \langle p | e^{iHt_n} O e^{-iHt_m} | p \rangle$$

- Measure  $a(t_n)$  and  $b(t_n, t_m)$

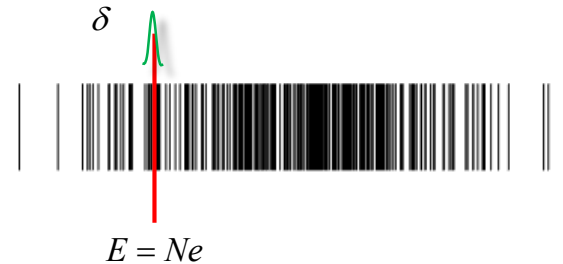
compute  $\langle O \rangle$  with a classical computer

**(g) Loschmidt Amplitudes**

# Finite Energy: Summary

## PROBLEM:

$$\langle e | O | e \rangle$$



## EFFICIENCY:

- Time:  $\tau = \text{poly}(N, 1/\delta, 1/\varepsilon)$
- Efficient to physical properties:  $\delta \prec 1/\text{poly}(N)$
- Can be used with both analog and NISQ devices

as long as one can measure generalized Loschmidt Amplitudes



## PROBLEM

Finite temperature

$$\rho = \frac{e^{-H/kT}}{Z}$$



More precise formulation:

- Fix the temperature:  $T$
- Take an observable:  $O$
- Compute  $\langle O \rangle = \text{tr}(\rho O)$   
with some prescribed precision,  $\varepsilon$   
where  $\rho = \frac{e^{-H/kT}}{Z}$
- **How does the computational time scale with  $N$ ?**  
and  $\varepsilon$  and  $T$ ?
- **Heuristic algorithm that overcomes the sign problem**

# QUANTUM MONTE CARLO

## Classical algorithm

### THERMAL EQUILIBRIUM:

- Sample configuration  $n$  with probability  $P_n$

$$\text{tr}(O\rho) = \frac{\sum_n \langle n | e^{-H/T} | n \rangle O_n}{\sum_n \langle n | e^{-H/T} | n \rangle} = \frac{\sum_n P_n O_n}{\sum_n P_n}$$

- We need to compute  $P_n = \langle n | e^{-H/T} | n \rangle$

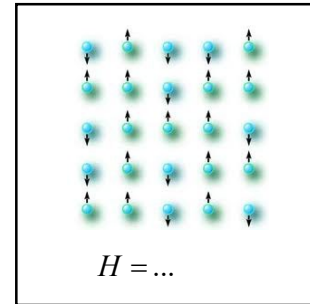
This is a many-body calculation

- Approximate

$$P_n = \sum_{n_1, n_2, \dots, n_M} Q_{n, n_1} Q_{n_1, n_2} \dots$$

- If  $Q_{n,m} \geq 0$ , then we can sample  $n_1, n_2, \dots$  with a Metropolis algorithm

- Heuristics:  $\tau \prec \frac{f(N)}{\varepsilon^2}$



$$\rho = \frac{e^{-H/kT}}{\text{tr}[e^{-H/kT}]}$$

# QUANTUM MONTE CARLO

## Classical algorithm

### THERMAL EQUILIBRIUM:

- Sample configuration  $n$  with probability  $P_n$

$$\text{tr}(O\rho) = \frac{\sum_n \langle n | e^{-H/T} | n \rangle O_n}{\sum_n \langle n | e^{-H/T} | n \rangle} = \frac{\sum_n P_n O_n}{\sum_n P_n}$$

- We need to compute  $P_n = \langle n | e^{-H/T} | n \rangle$

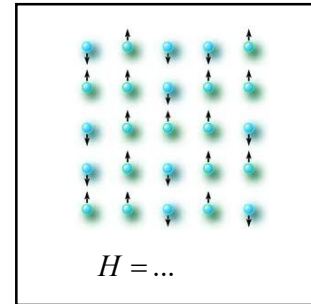
This is a many-body calculation

- Approximate

$$P_n = \sum_{n_1, n_2, \dots, n_M} Q_{n, n_1} Q_{n_1, n_2} \dots$$

**SIGN PROBLEM:** This is not possible, in general

With sign problem, the computational time is exponential





Use the quantum simulator to **sample** and **avoid the sign problem**

- Observables:

$$\langle O \rangle = \frac{\text{tr}(Oe^{-H/T})}{\text{tr}(e^{-H/T})} = \lim_{\delta \rightarrow 0} \frac{\int dE e^{-E/T} \text{tr}[G_\delta(E)O]}{\int dE e^{-E/T} \text{tr}[G_\delta(E)]}$$

where  $G_\delta(E) = e^{-(H-E)/2\delta^2}$  is the Gaussian filter we used before

- Discretize:

$$\langle O \rangle \approx \frac{\sum_E \sum_p P_p(E) \langle \Psi_p | O | \Psi_p \rangle}{\sum_E \sum_p P_p(E)}$$

sum over product states and energies

- $P_p$  and  $\langle \Psi_p | O | \Psi_p \rangle$  can be computed if we know  $a(t_n), b(t_n, t_m)$

- We can compute the sums using (classical) Monte-Carlo

Use the Quantum simulator as a subroutine

# FINITE TEMPERATURE

## Sampling

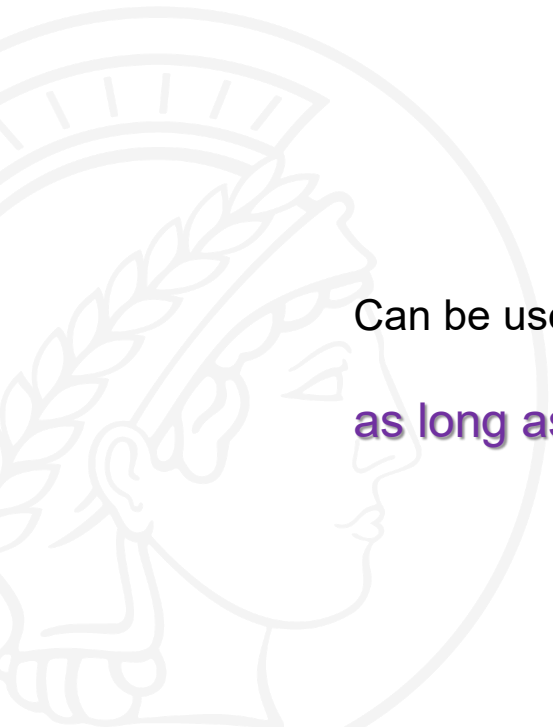
MAX-PLANCK-INSTITUT  
FÜR QUANTENOPTIK



- **No sign problem**: we use the simulator to compute probabilities
- **More measurements** because of sampling
- **Heuristic** since sampling may take long to converge

Can be used with both analog and NISQ devices

as long as one can measure generalized Lochschmidt Amplitudes



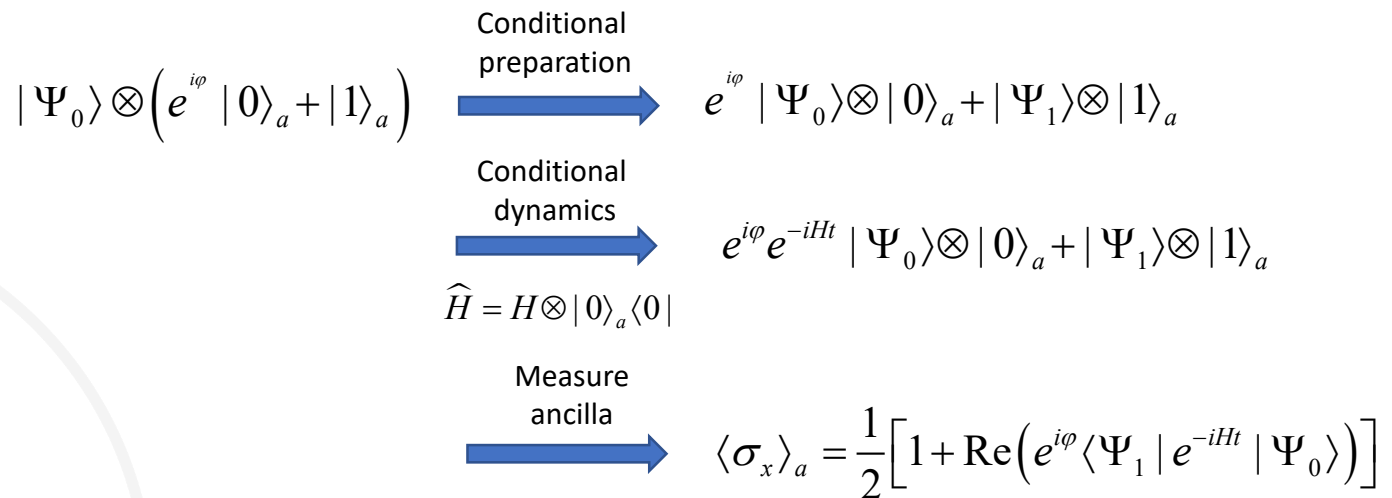


# Generalized Loschmidt Amplitude

# Hadamard Test

Cleve, Ekert, Macchiavello, Mosca PRSL (1998)

- **Goal:** Retrieve  $\langle \Psi_1 | e^{-iHt} | \Psi_0 \rangle = r(t) e^{i\phi(t)}$



- Requires non-local interactions
- Can be made local by using several ancillas in a GHZ state

$$|\Psi_0\rangle \otimes (e^{i\varphi} |000\dots 0\rangle_a + |111\dots 1\rangle_a)$$

# Sequential Method

Sirui Lu, Mari Carmen Bañuls, JIC, PRXQuantum (2021)

- **Goal:** Retrieve  $\langle p | e^{-iHt} | p \rangle = r(t) e^{i\phi(t)}$  where  $|p\rangle = |p_1, p_2, \dots\rangle$  is a product state
  - Assume there is a reference state:  $\langle aa\dots a | e^{-iHt} | aa\dots a \rangle = r_0 e^{i\phi_0}$  Can be computed (classically)
    - Eg:  $|aa\dots a\rangle$  is an eigenstate
    - This can be implemented with three-level systems
  - Measure  $|\langle ba\dots a | e^{-iHt} | b\dots a \rangle|^2$  with  $|b\rangle = \begin{cases} |b\rangle = |a\rangle \pm |p_1\rangle \\ |b\rangle = |p_1\rangle \end{cases}$
  - With those outcomes, and knowing  $r_0$  and  $\phi_0$ , compute  $\langle p_1 a\dots a | e^{-iHt} | p_1 a\dots a \rangle$
  - Continue in the same way with  $\langle p_1 p_2 \dots a | e^{-iHt} | p_1 p_2 \dots a \rangle$   
 $\langle p_1 p_2 \dots p_n | e^{-iHt} | p_1 p_2 \dots p_n \rangle$



# Sequential Method

Sirui Lu, Mari Carmen Bañuls, JIC, PRXQuantum (2021)

- Advantages:
  - No ancillas, local
  - one only has to measure the absolute values

$$\left| \langle p_1 b \dots a | e^{-iHt} | p_1 b \dots a \rangle \right|^2$$

- one only has to prepare product states

$$\left| \langle p_1 b \dots a | e^{-iHt} | p_1 b \dots a \rangle \right|^2$$

- **Drawback:** Errors accumulate

# Complex Analysis Method

Yilun Yang, Arthur Christianen, Mari Carmen Bañuls, Dominik S. Wild, JIC, arxiv: 2308.10796

- **Goal:** Retrieve  $\langle p | e^{-iHt} | p \rangle = r(t) e^{i\phi(t)}$  where  $|p\rangle = |p_1, p_2, \dots\rangle$  is a product state

- Analytical extension  $G(z) = \langle p | e^{-iHz} | p \rangle = r(z) e^{i\phi(z)}$

$$z = t + i\beta$$

- The real and imaginary part of  $G(z)$  are related
- Are the modulus and the phase connected?

$$\frac{\partial}{\partial t} \phi(z) = \frac{\partial}{\partial \beta} \log[r(z)] \quad \Rightarrow \quad \phi(t_2) - \phi(t_1) = \int_{t_1}^{t_2} \frac{\partial}{\partial \beta} \ln[r(z)] \Big|_{\beta=0} dt$$

- Approximate

$$\frac{\partial}{\partial \beta} \ln[r(z)] \Big|_{\beta=0} \approx \frac{\ln r(t - ih) - \ln r(t + ih)}{h} \quad \text{for } h \text{ small}$$

- Measure

$$r(t \pm ih) = \left| \langle p | e^{-iHt} e^{\pm hH} | p \rangle \right| = q \left| \langle p | e^{-iHt} | \varphi \rangle \right|$$

can be computed classically

can be easily prepared

- Advantages:
  - No ancillas, local
  - one only has to measure the absolute values

$$r(t \pm ih) = \left| \langle p | e^{-iHt} e^{\pm hH} | p \rangle \right| = q \left| \langle p | e^{-iHt} | \varphi \rangle \right|$$

one only has to prepare product states and apply a low depth circuit

- There is a simple error-mitigation method

Yilun Yang, Arthur Christianen, Sandra Coll-Vinent, Vadim Smelyanskiy, Mari Carmen Bañuls,  
Thomas E. O'Brien, Dominik S. Wild, JIC, arXiv: 2303.08461

- **Drawback:** Errors accumulate

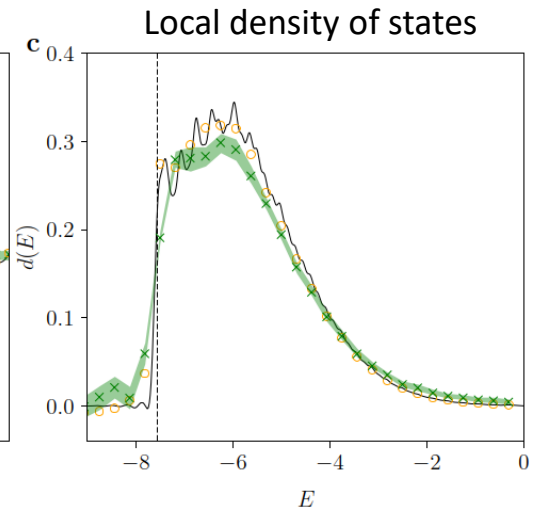
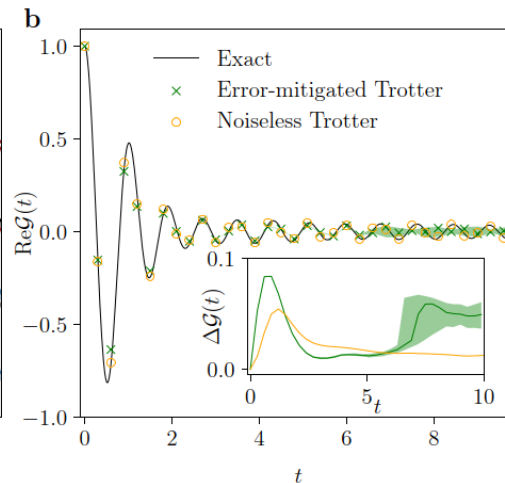
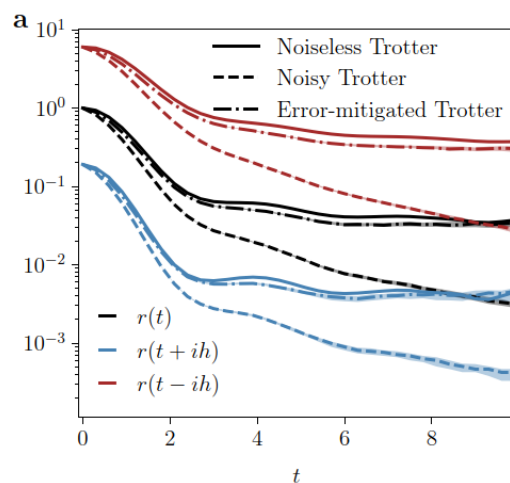
# Complex Analysis Method

## Illustration: Ising chain

$N = 24$  spins

Initial state:  $|p\rangle = |000\dots 0\rangle$

Trotter step:  $\tau = h = 0.3$



Dashed lines: error after each gate with a probability 0.003

Simulation of 100 experiments using  $10^6$  measurements

# Comparison

	Circuit Depth	# measurements
Method		
Hadamard test	$\mathcal{O}(t^{1+\frac{1}{p}} N^{1+\frac{1}{d}+\frac{1}{p}} / \epsilon^{\frac{1}{p}})$	$\mathcal{O}(1/\epsilon^2)$
Sequential interferometry	$\mathcal{O}(r^{\frac{1}{p}} t^{1+\frac{1}{p}} N^{\frac{2}{p}} / \epsilon^{\frac{1}{p}})$	$\mathcal{O}(\tilde{I}^2 r^2 N^2 / \epsilon^2)$
This work	$\mathcal{O}(r^{\frac{1}{p}} t^{1+\frac{2}{p}} N^{\frac{1}{p}} / \epsilon^{\frac{1}{p}})$	$\mathcal{O}(I^2 r^3 t^3 N / \epsilon^3)$

$d$ : spatial dimension

$\epsilon$ : prescribed error in  $G(t)$

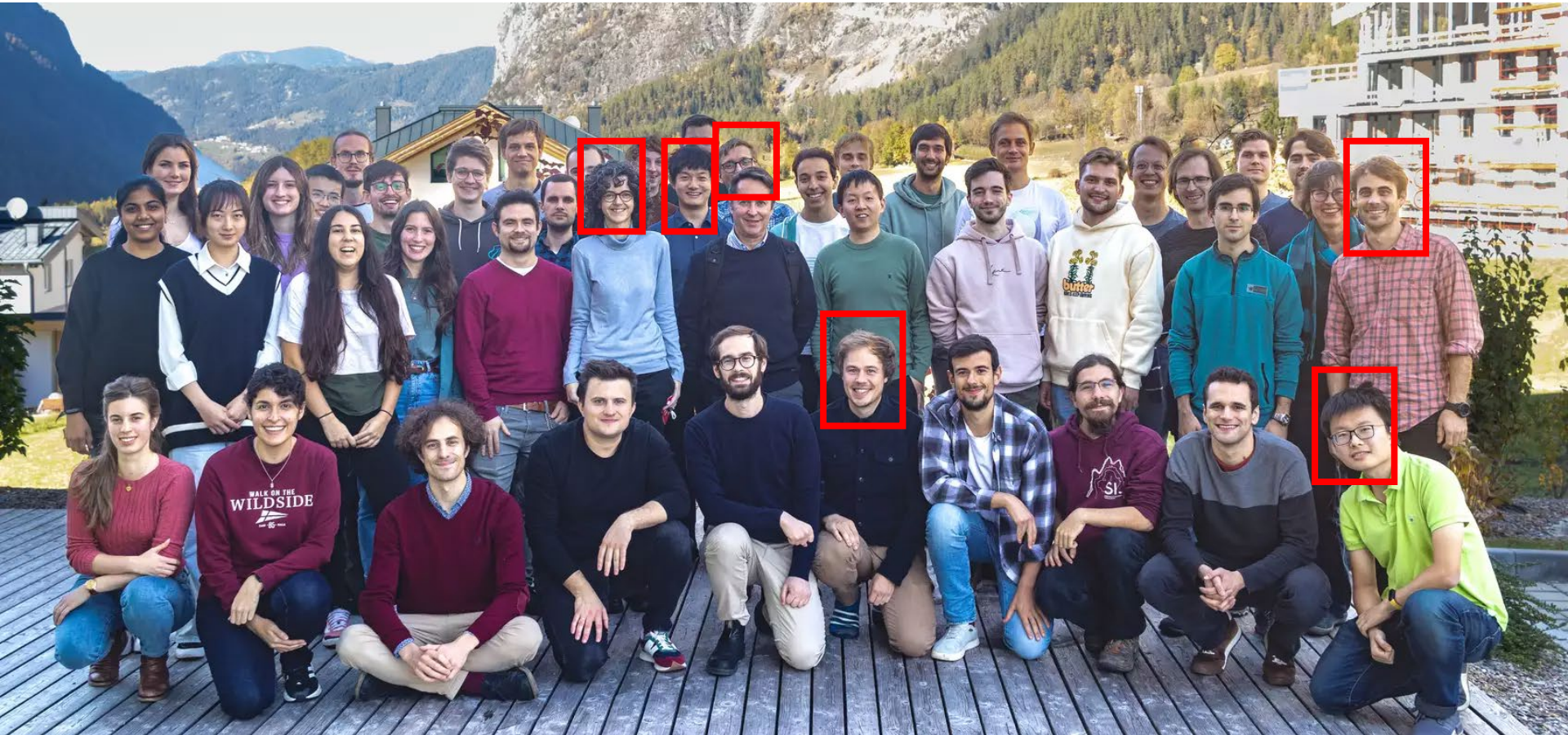
$I$ : constants that depend on  $G(t)$

$p$ : Trotter order

$N$ : Number of qubits



- Quantum **simulation** is (arguably) the most suitable application of quantum computers
- Currently, **analog** and NISQ quantum computers are very well suited for quantum simulation
- There exists a variety of **quantum algorithms** for dynamics and thermal equilibrium
- Generalize **Loschmidt Amplitudes** play important role in those and **other algorithms**
- One can avoid **Hadamard Tests** which may have practical advantages



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