# Extremal hypersurfaces and expansion of spacetime

Michal P. Heller



# Holographic Complexity Beyond Proposals and AdS Holography

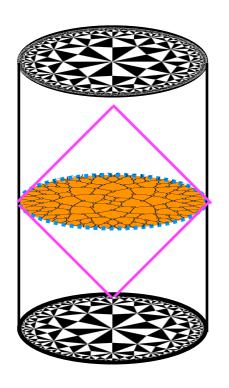
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#### Introduction

# Holographic complexity till 2016

1402.5674 by Susskind, 1509.07876 by Brown et al., 1610.02038 by Couch et al., ...



 $C_V \sim \text{volume of } \max_{\text{min (Euclidean)}} \text{(Lorentzian)}$  volume time slice

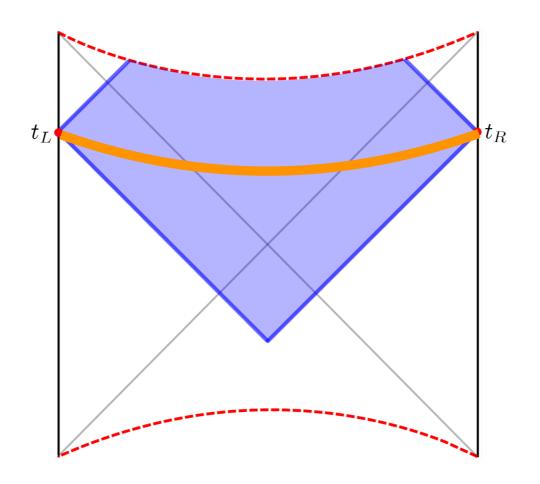
 $\mathcal{C}_A \sim$  bulk action in the Wheeler - de Witt patch

 $\mathcal{C}_{V\,2.0}\sim$  bulk volume of the Wheeler - de Witt patch

As of mid 2010s, novel ways of characterizing states in holographic QFTs

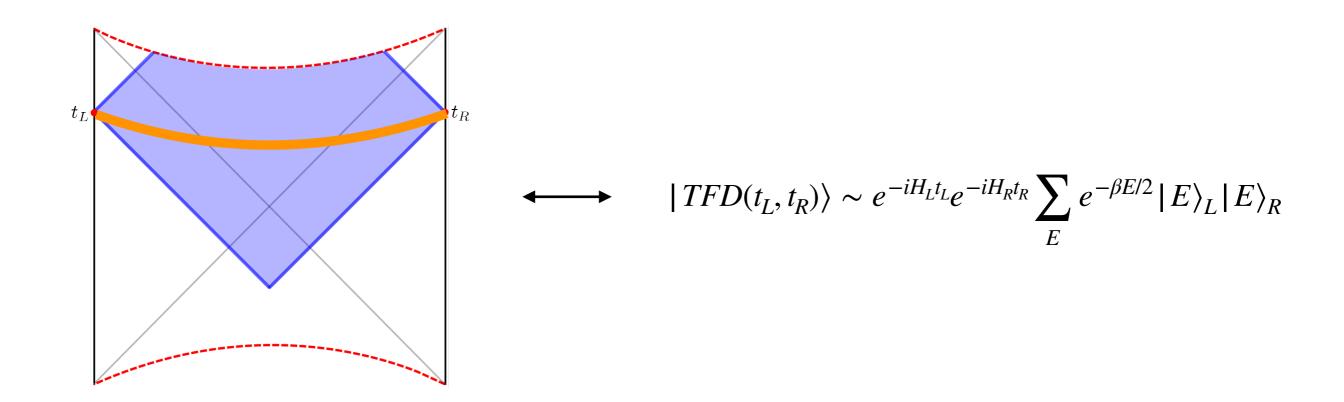
# Why interesting for string theory?

Mainly because holographic complexity are natural probes of black hole interior



In particular, they capture its persistent growth in GR:  $C_{V,A,\,V2.0}|_{t_L+t_R\gg\beta}\sim t_L+t_R$ 

# Why is it called holographic complexity?

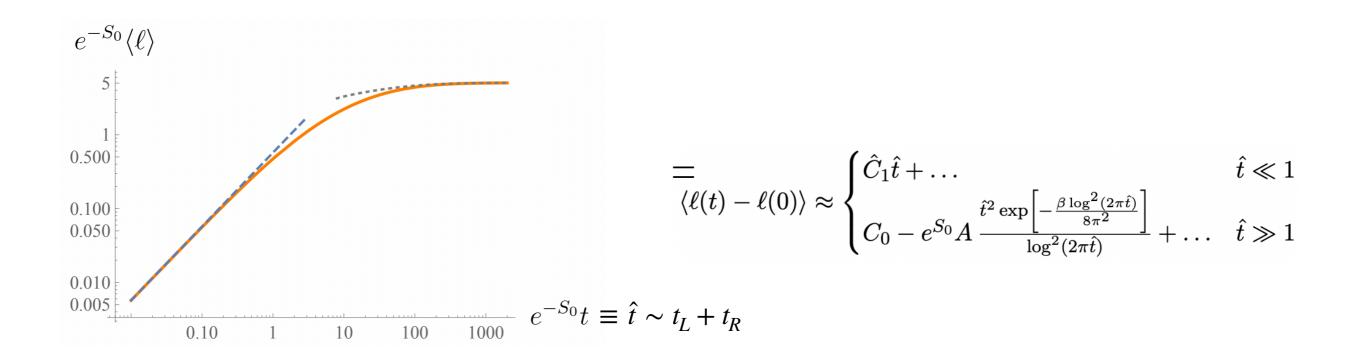


If we represent Hamiltonian time evolution as a tensor network and count the number of tensors, then one gets the wanted linear growth

However, if one additionally requires that that this tensor network is optimized, then at some point shortcut circuits not requiring further growth will appear

# Post 2016: Saturation of holographic complexity

2107.06286 by Iliesiu, Mezei and Sárosi considered a quantum generalization of CV in JT gravity path integral and obtained that it saturates after exp time in BH entropy



# Post 2016: QFT complexity

One\* approach that naturally applies to QFTs comes from quant-ph/0502070 by Nielsen:

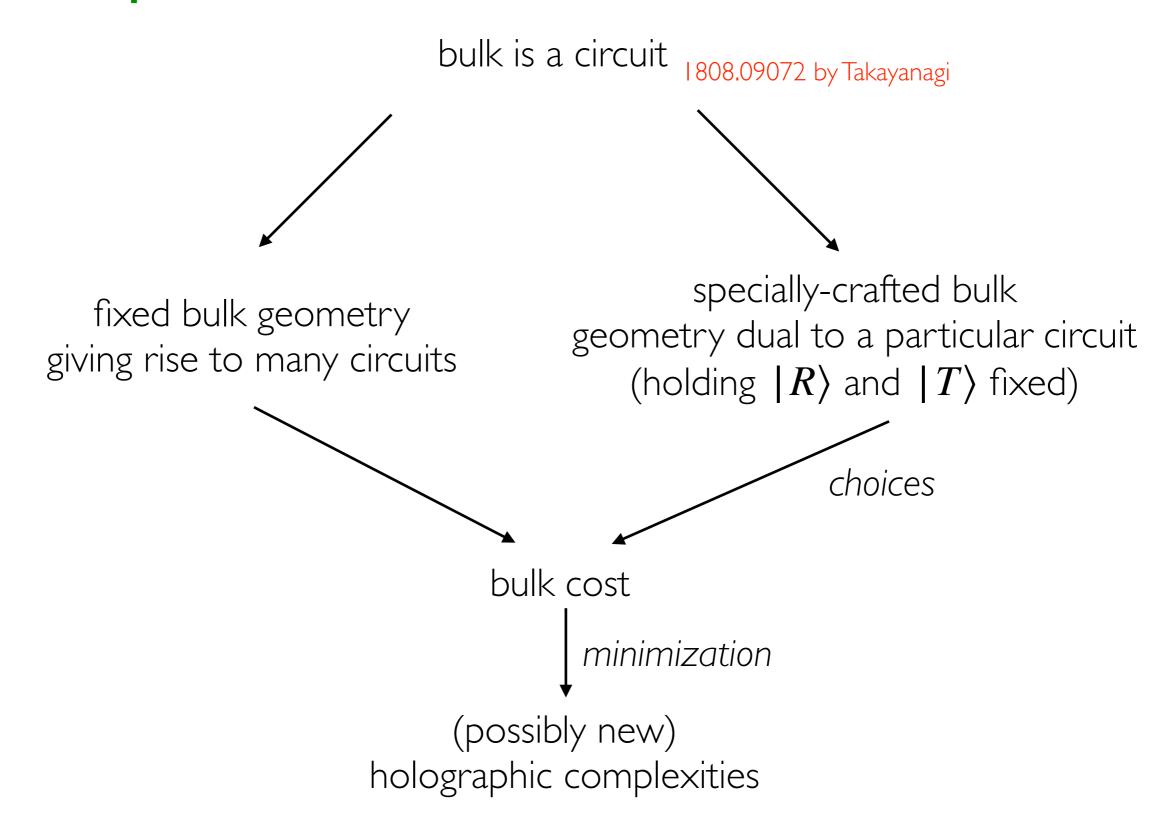
different costs  $|T\rangle \sim U|R\rangle \qquad \qquad \mathcal{C}_{L_1} \sim \min\left[\int_0^1 \mathrm{d}\tau \sum_I \Pi_I |\epsilon^I(\tau)|\right]$  with  $U = \mathcal{P}e^{-i\int_0^1 d\tau \, Q(\tau)} \qquad \qquad \mathcal{C}_{L_2} \sim \min\left[\int_0^1 \mathrm{d}\tau \, \sqrt{\sum_{I,J} \Pi_{IJ} \, \epsilon^I(\tau) \, \epsilon^J(\tau)}\right]$   $Q(\tau) = \sum_I O_I \, \epsilon^I(\tau) \qquad \qquad \mathcal{C}_{FS} \sim \min\left[\int_0^1 \mathrm{d}\tau \, \sqrt{\langle Q^2 \rangle - |\langle Q \rangle|^2}\right]$ 

Implementations of these ideas in free QFTs reproduce some of the static properties of holographic complexity, but crucially rely on Gaussianity

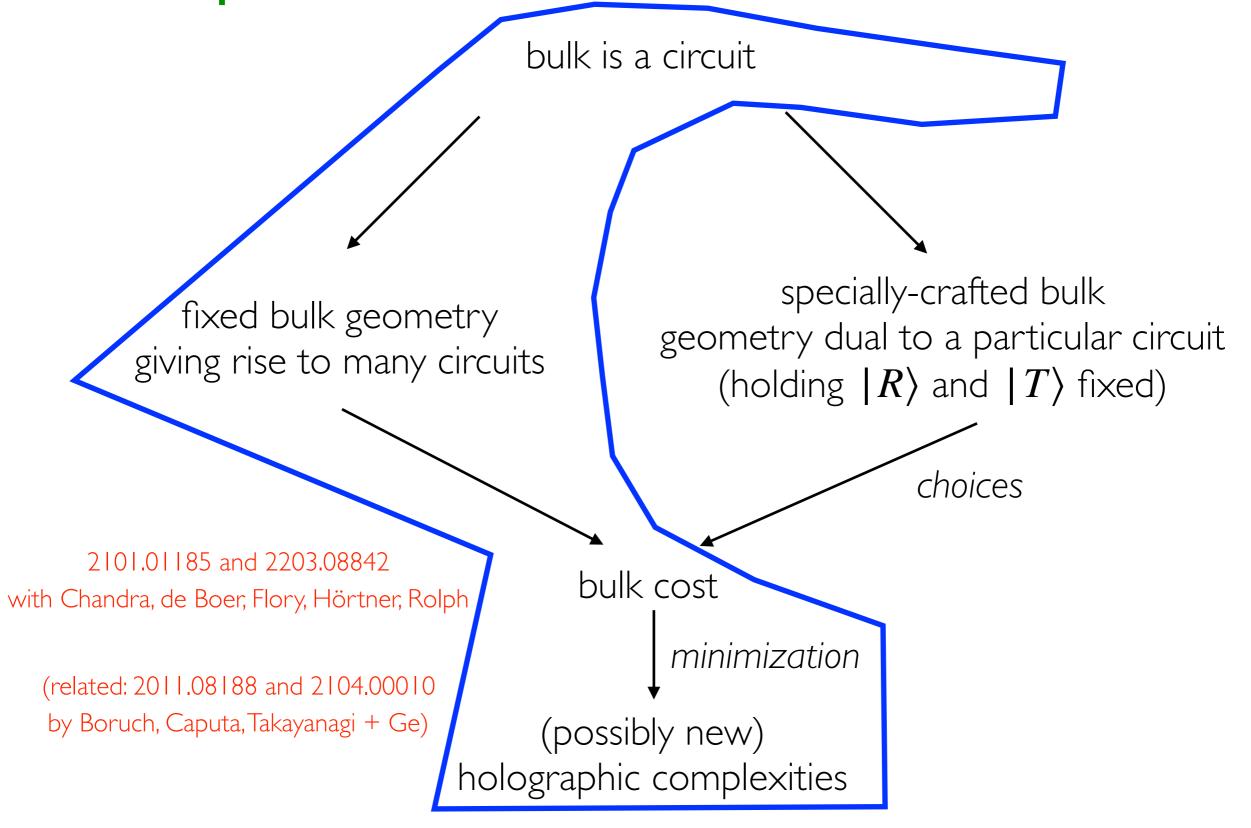
1707.08570 by Jefferson & Myers, 1707.08582 with Chapman, Marrochio, Pastawski, ...

# Holographic Complexity Beyond Proposals

# A Perspective

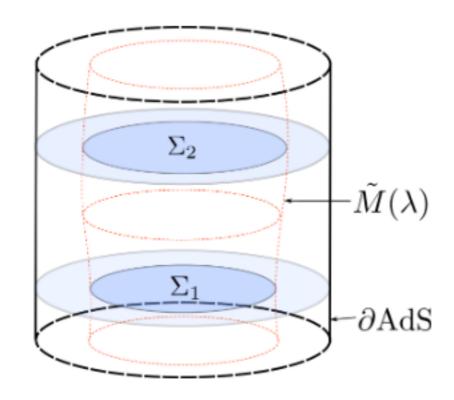


#### A Perspective



# Optimizing a bulk cost 2203.08842 with Chandra, de Boer, Flory, Hörtner, Rolph

We want to prepare the state  $|\Sigma_2\rangle$  from  $|\Sigma_1\rangle$  using path integral on  $\tilde{M}(\lambda)$ 



Each  $\tilde{M}(\lambda)$  will be assigned a functional (gravitational representation of a cost); For an intuition, a candidate functional is the bulk volume in  $\Sigma_1 - \tilde{M} - \Sigma_2$ 

Optimal path integral minimizes the cost, which gives rise to complexity

#### What are permitted bulk costs?

2203.08842 with Chandra, de Boer, Flory, Hörtner, Rolph

We want to see what bulk functionals act as reasonable costs in a dual QFT; we do not insist on knowing what exactly they count. Our key criteria are:

- the cost is non-negative
- if we do not do anything, the cost is zero
- the cost is additive
- the cost is covariant (sounds necessary, but can be relaxed to include time foliation dependence as in 1904.02713 with Camargo, Jefferson, Knaute)

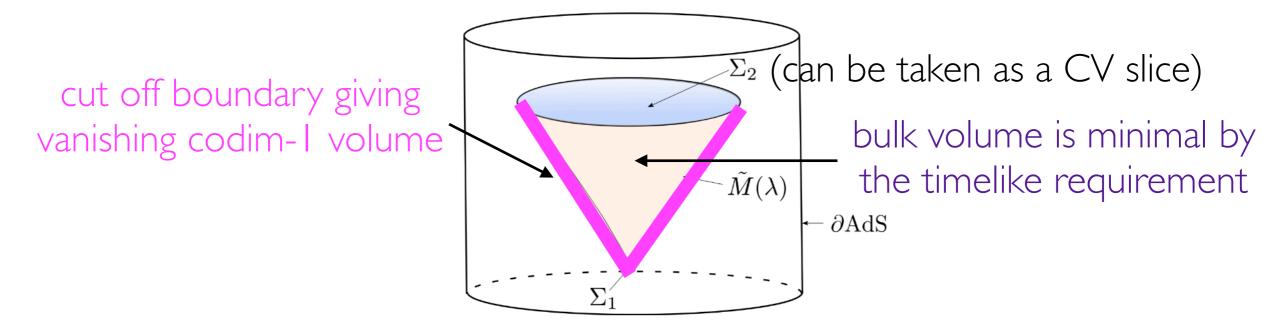
## Cost = bulk+cut-off surface volumes (Lorentzian)

2203.08842 with Chandra, de Boer, Flory, Hörtner, Rolph

While the Lorentzian action is not a good cost, there is another natural candidate that satisfy all our criteria:

cost ~ bulk + cut off boundary volumes

Its optimization subject to a cut-off boundary being timelike (or null as a limiting case) gives as a result half of CV2.0 proposal:



Cf. geometric interpretation of MERA 1812.00529 by Milsted & Vidal

# Summary of possibilities we explored 2203.08842 with Chandra, de Boer, Flory, Hörtner, Rolph

	Cost souple	st equals Bulk signature	Satisfies physical properties of cost?					Reduces to which
	Cost equals		Zero cost  ⇔ trivial  path  integral	Additivity	Symmetry	Covariance	Non- negativity	state complexity proposal?
	Codim-1 boundary volume	Euclidean	>	>	>	>	<b>&gt;</b>	$\mathrm{CV}^0$
	Codim-1 boundary volume	Lorentzian	×	>	>	>	>	N/A
	Codim-0 bulk volume	Euclidean	>	>	>	>	>	$\mathrm{CV}^0$
by ent	Codim-0 bulk volume	Lorentzian	>	>	>	>	>	CV2.0
	Codim-0 gravitational action	Euclidean	>	1	<b>✓</b>	>	<b>\</b>	$\mathrm{CV}^0$
	Codim-0 gravitational action	Lorentzian	>	<b>√</b>	<b>✓</b>	<b>&gt;</b>	×	N/A

(can be taken as a CV slice) bulk volume is minimal by

2101.01185

bulk is a circuit

fixed bulk geometry giving rise to many circuits

specially-crafted bulk geometry dual to a particular circuit (holding  $|R\rangle$  and  $|T\rangle$  fixed)

choices

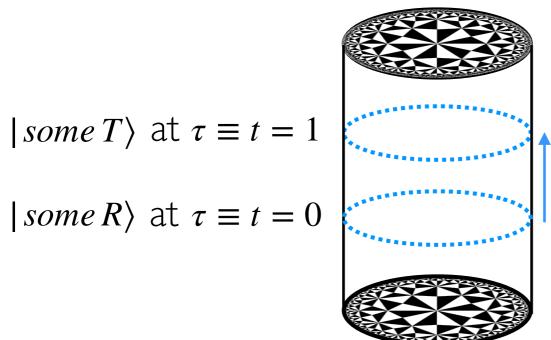
bulk cost | | minimization

(possibly new)
holographic complexities

# Fubini-Study Cost Is Holographic...

2112.12158 with Erdmenger, Flory, Gerbershagen, Weigel; 2212.00043 with Erdmenger, Gerbershagen, Weigel

Let's zoom out quite a bit and adopt much broader lenses:



local holographic QFT operators

$$Q(\tau) \equiv H(t) = \int_{t=const} \sum_{I} J_{I} O^{I}$$

holographic QFT sources acting as boundary conditions for dual bulk fields

The Fubini-Study cost for one time step  $\sim \langle \psi(t) | Q(t)^2 | \psi(t) \rangle - \langle \psi(t) | Q(t) | \psi(t) \rangle^2$ 

This reduces to a sum of non-equilibrium boundary 2-point functions!

#### ..., However, In General Is Subtle to Extract

2212.00043 with Erdmenger, Gerbershagen, Weigel

One point functions easy to get from the asymptotic fall-offs of bulk fields

Fine grained (von Neumann) entropy is also directly encoded in the geometry via Ryu-Takayanagi / Hubeni-Rangamani-Takayanagi formulas

However,  $n \neq 1$  Renyi's already needed backreaction on a given geometry 1601.06788 by Dong

It is similar with 2-point functions in general, but no for the pure AdS<sub>3</sub> gravity!

#### Cost of conformal transformations

1807.04422 by Caputa, Magan;

2004.03619 by Erdmenger et al.; 2005.02415 and 2007.11555 with Flory

The stress tensor sector of I+ID CFTs offers a soluble example of cost and complexity problem, which is universal and, therefore, should map to gravity

Such circuits are realized by unitaries of the form  $U = \mathcal{P}e^{-i\int_0^1 d\tau \, Q(\tau)}$ 

with 
$$Q(\tau) = \int_0^{2\pi} \frac{\mathrm{d}\sigma}{2\pi} T(\sigma) \, \dot{f}(\tau, F(\tau, \sigma))$$
 and  $f(\tau, F(\tau, \sigma)) = \sigma$  right- or left-moving component of  $T_{\mu\nu}$   $\epsilon(\tau, \sigma) = -\frac{\dot{F}(\tau, \sigma)}{F'(\tau, \sigma)}$ 

and can be thought of as a gradual diffeomorphism of a circle

$$\sigma \to f(\sigma)$$
 via  $f(\tau,\sigma)$  with  $f(\tau=0,\sigma)=\sigma$  and  $f(\tau=1,\sigma)=f(\sigma)$ 

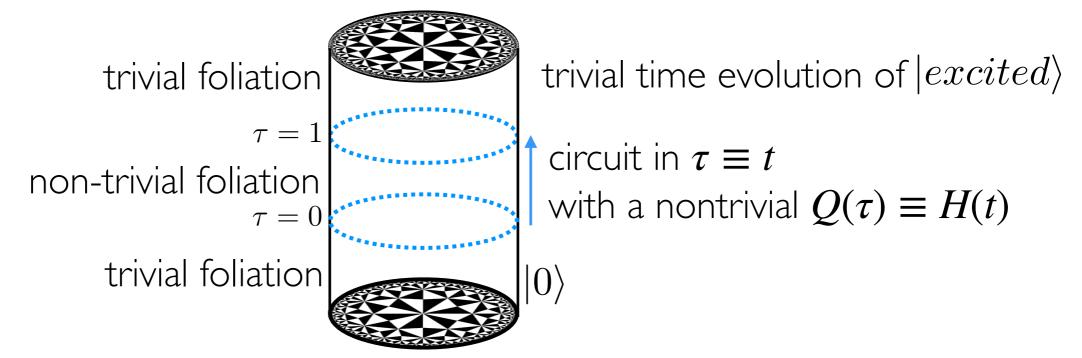
#### Towards a precise bulk dual to a circuit

2112.12158 with Erdmenger, Flory, Gerbershagen, Weigel

Local conformal transformations lead to a transformation of the stress tensor

$$\langle T \rangle o rac{1}{(\partial_{\sigma} f)^2} \left( \langle T \rangle - rac{c}{12} \left\{ f, \sigma \right\} \right)$$
 with  $\langle \bar{T} \rangle$  and  $\langle T^{\mu}_{\ \mu} \rangle$  staying the same

The key idea: embed this kind of circuit on the boundary of AdS<sub>3</sub>



The gravity dual is obtained by using the exact Fefferman-Graham expansion

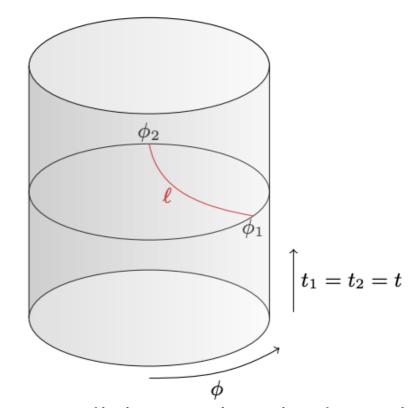
Excellent testbed for holographic complexity ideas, since both the bulk is known and the circuit is 100% under control

## The FS Cost in AdS3 Gravity Is Geometric

2212.00043 with Erdmenger, Gerbershagen, Weigel (related: 2103.06920 by Chagnet, Chapman, de Boer, Zukowski

Indeed, in this case the operator is  $T_{\mu\nu}$  and its correlator is fixed and given geometrically in terms of kinematic space formulas, for example:

$$\langle T(z_1)T(z_2)\rangle = \frac{c}{32} \frac{1}{\sin((z_1 - z_2)/2)^4} = \frac{c}{2} (\partial_{z_1}\partial_{z_2}\ell)^2$$



This generalizes to our AdS<sub>3</sub> circuit geometry gives explicit gravity dual to the Fubini-Study costs:

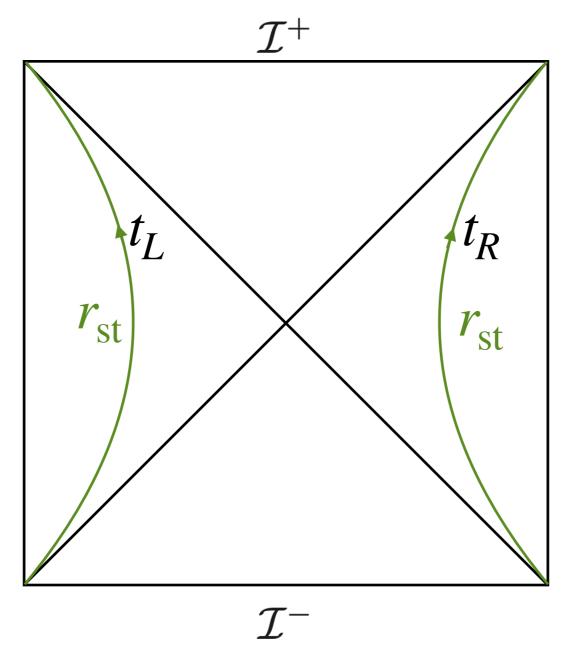
$$\langle \psi(t) | Q(t)^2 | \psi(t) \rangle - \langle \psi(t) | Q(t) | \psi(t) \rangle^2 =$$

$$\int_{0}^{2\pi} d\phi_{1} \int_{0}^{2\pi} d\phi_{2} \frac{c}{4} \left[ (\partial_{\phi_{1}} \partial_{\phi_{2}} \ell)(\partial_{t_{1}} \partial_{t_{2}} \ell) + (\partial_{\phi_{1}} \partial_{t_{2}} \ell)(\partial_{t_{1}} \partial_{\phi_{2}} \ell) - \frac{1}{2} g_{t_{1}\phi_{1}}^{(0)} g_{t_{2}\phi_{2}}^{(0)} g_{(0)}^{(i)}(t_{1}, \phi_{1}) g_{(0)}^{kl}(t_{2}, \phi_{2})(\partial_{i} \partial_{k} \ell)(\partial_{j} \partial_{l} \ell) \right]$$

# Holographic Complexity Beyond AdS Holography

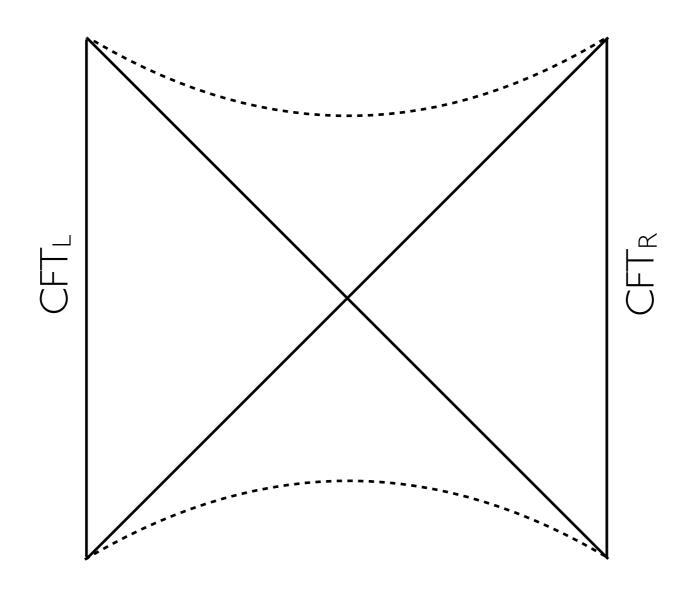
A perspective: holographic complexity matured and became referefore, it is not unreasonable to start using it beyond AdS bla	

# de Sitter Static Patch Holography 2109.14104 by Susskind



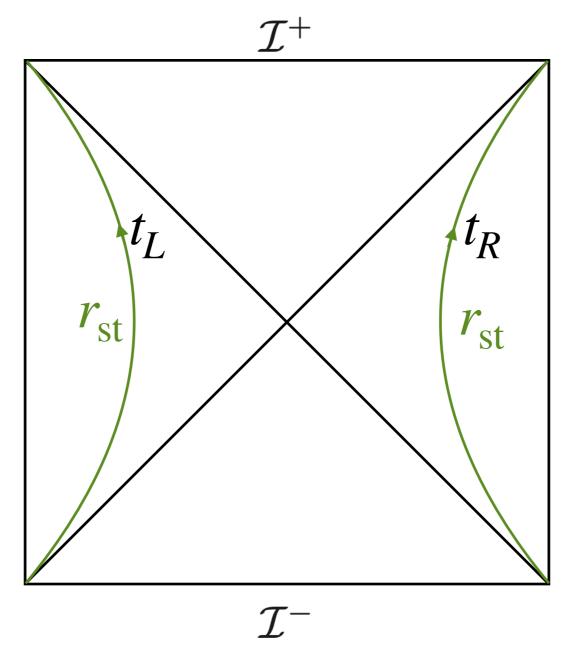
$$\mathrm{d}s^2 = -f(r)\mathrm{d}t_{L/R}^2 + \frac{\mathrm{d}r^2}{f(r)} + r^2 d\Omega_{d-1}^2 \text{ with } f = 1 - r^2$$

#### Anti-de Sitter Eternal Black Brane



$$|TFD(t_L, t_R)\rangle \sim e^{-iH_L t_L} e^{-iH_R t_R} \sum_E e^{-\beta E/2} |E\rangle_L |E\rangle_R$$

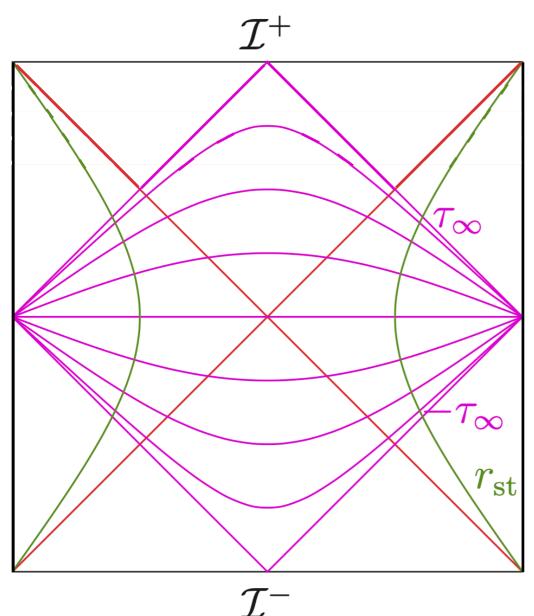
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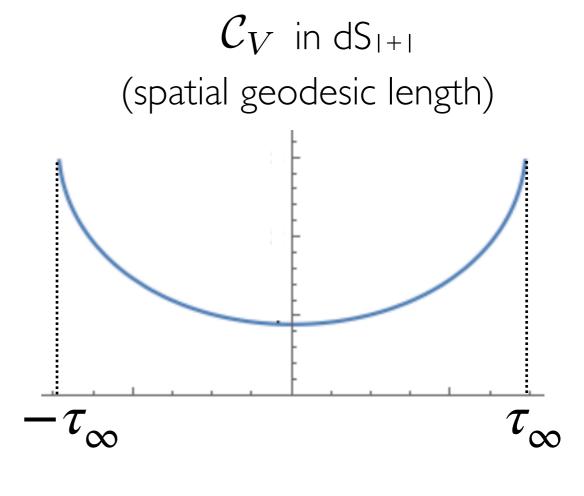


Two putative quantum systems in an entangled state with two time evolutions

# Hyperfast Growth 2109.14104 by Susskind

2109.14104 by Susskind 2110.05222 by Chapman, Galante, Kramer 2202.10684 by Jørstad, Myers, Ruan





In higher number of dimensions,  $\mathcal{C}_V$  diverges at  $\pm au_\infty$  ; similar story for  $\mathcal{C}_{A,\,V2.0}$ 

#### New Game in Town

2111.02429 and 2210.09647 by Belin, Myers, Ruan, Sarosi, Speranza

In the meantime it was realized that there is a holographic complexity landscape

These so call complexity = anything objects are obtained in a two step procedure

- I) optimization of a covariant functional to get a geometric carrier
- 2) evaluating (possibly other) covariant functional to get a non-negative number subject to linear growth in AdS black hole background + one more condition

There is a continuum of options, e.g. spatial volume 2) of constant K slices 1) (the original  $\mathcal{C}_V$  has K=0)

# Post 2016: QFT complexity

One\* approach that naturally applies to QFTs comes from quant-ph/0502070 by Nielsen:

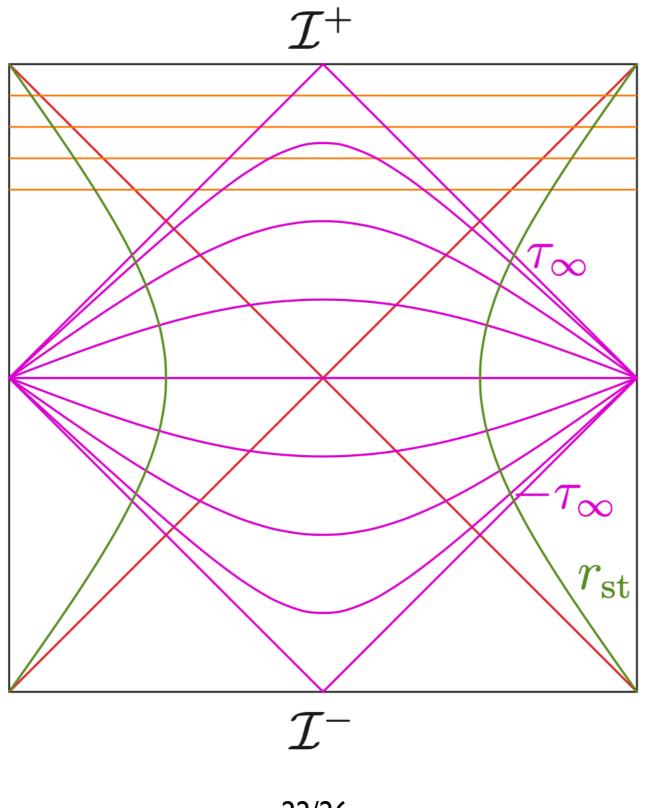
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1707.08570 by Jefferson & Myers, 1707.08582 with Chapman, Marrochio, Pastawski, ...

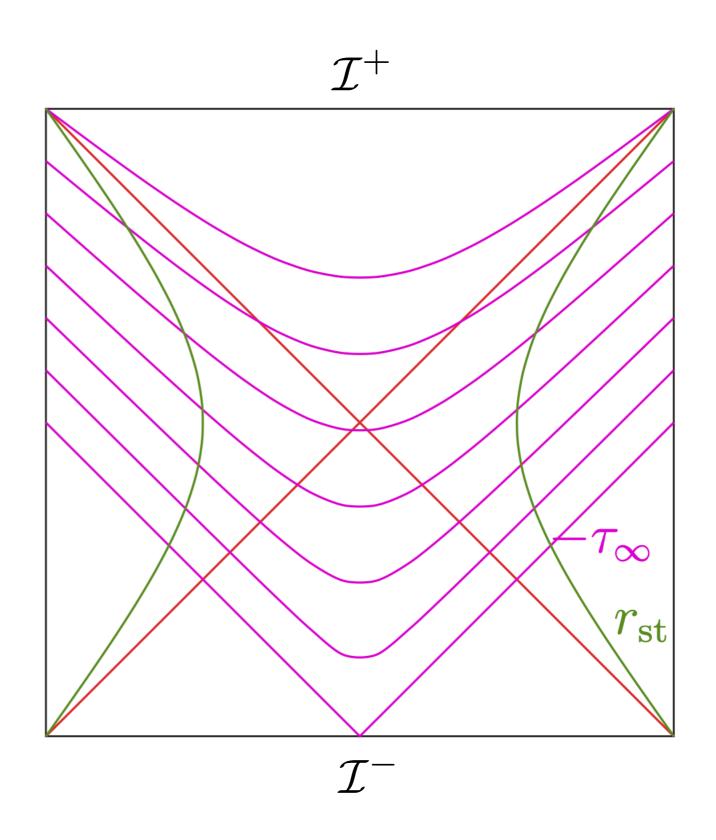
## Our Idea

# Our Idea



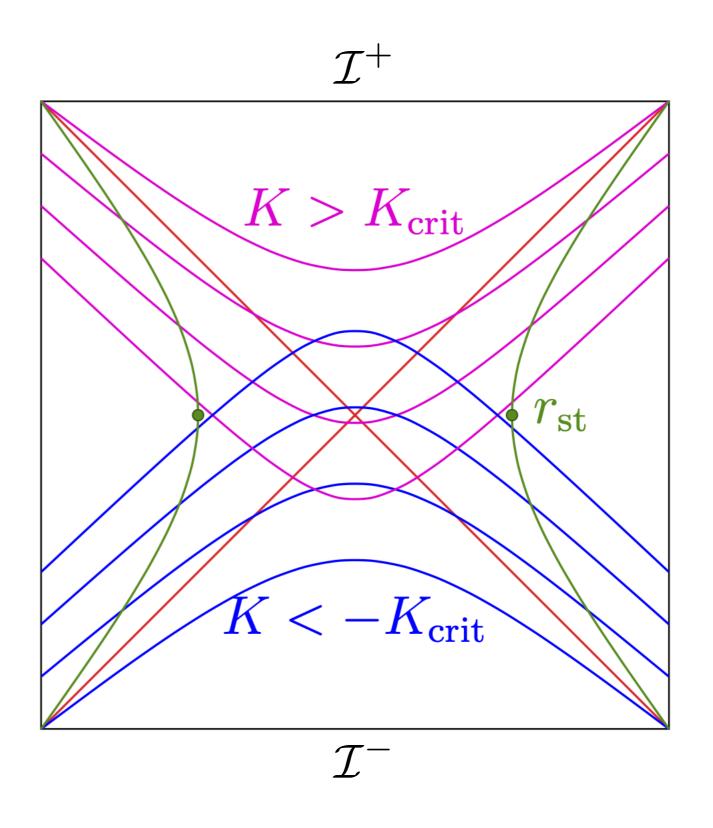
#### Our Idea

For large enough K our surfaces do not touch  $\mathcal{I}^+$ 



# Implementation

$$C_{\mathrm{us}} = \min_{\pm K} \mathrm{vol}$$



# Properties of Our Proposal

For  $K < K_{\rm crit}$  we do get the hyperfast growth

For  $K > K_{\rm crit}$  we get a linear late time growth (and early time decay)

In  $dS_{1+1}$  and  $dS_{1+2}$  at  $K_{crit}$  linear  $\longrightarrow$  exponential

#### Outlook

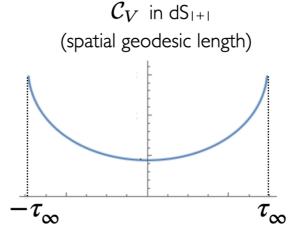
#### Outlook

Holographic complexity got matured

In particular, 2212.00043 with Erdmenger, Gerbershagen, Weigel, 2112.12158 + Flory we established that the Fubini-Study cost is holographic for any geometric quantum circuit

Time to start thinking about it outside AdS/CFT

New in dS: the hyperfast growth



In 2305.11280 with Aguilar-Gutierrez and Van der Schueren we show complexity = anything does not make the hyperfast growth a necessity