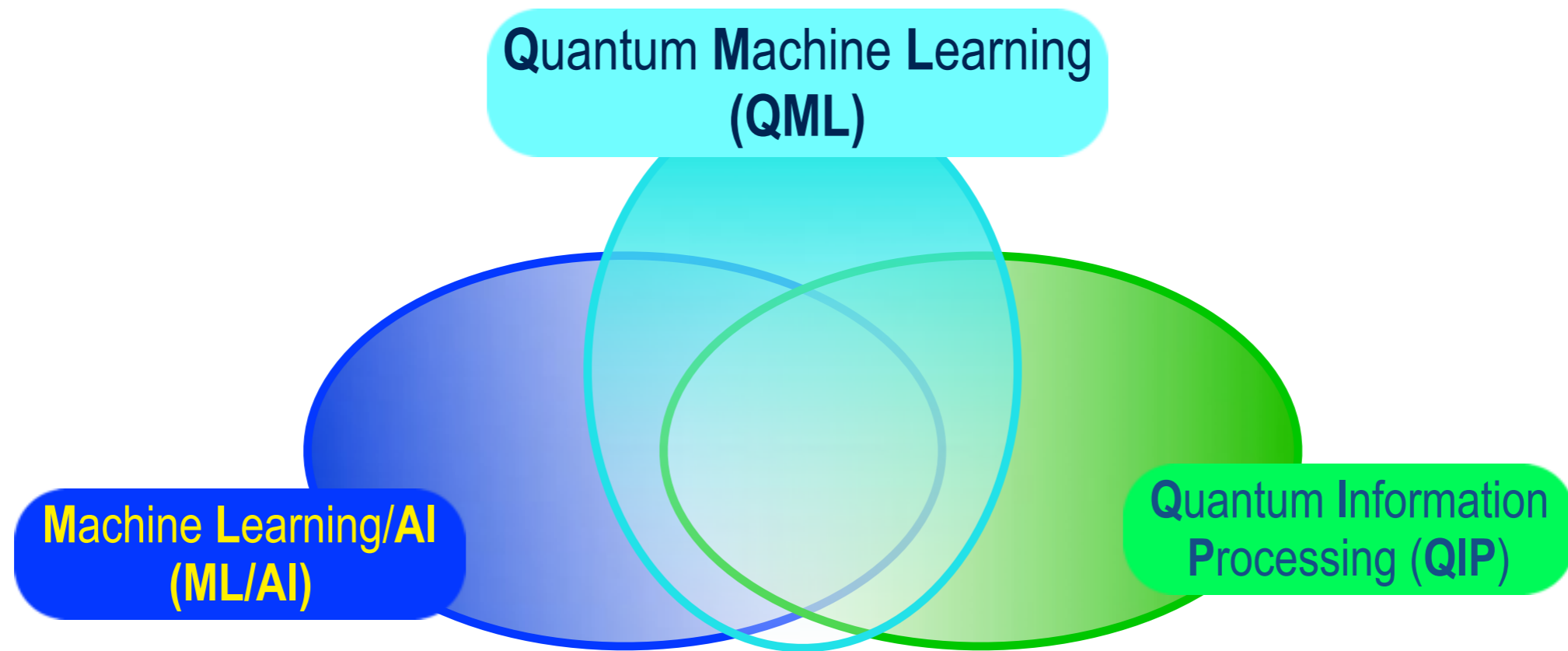


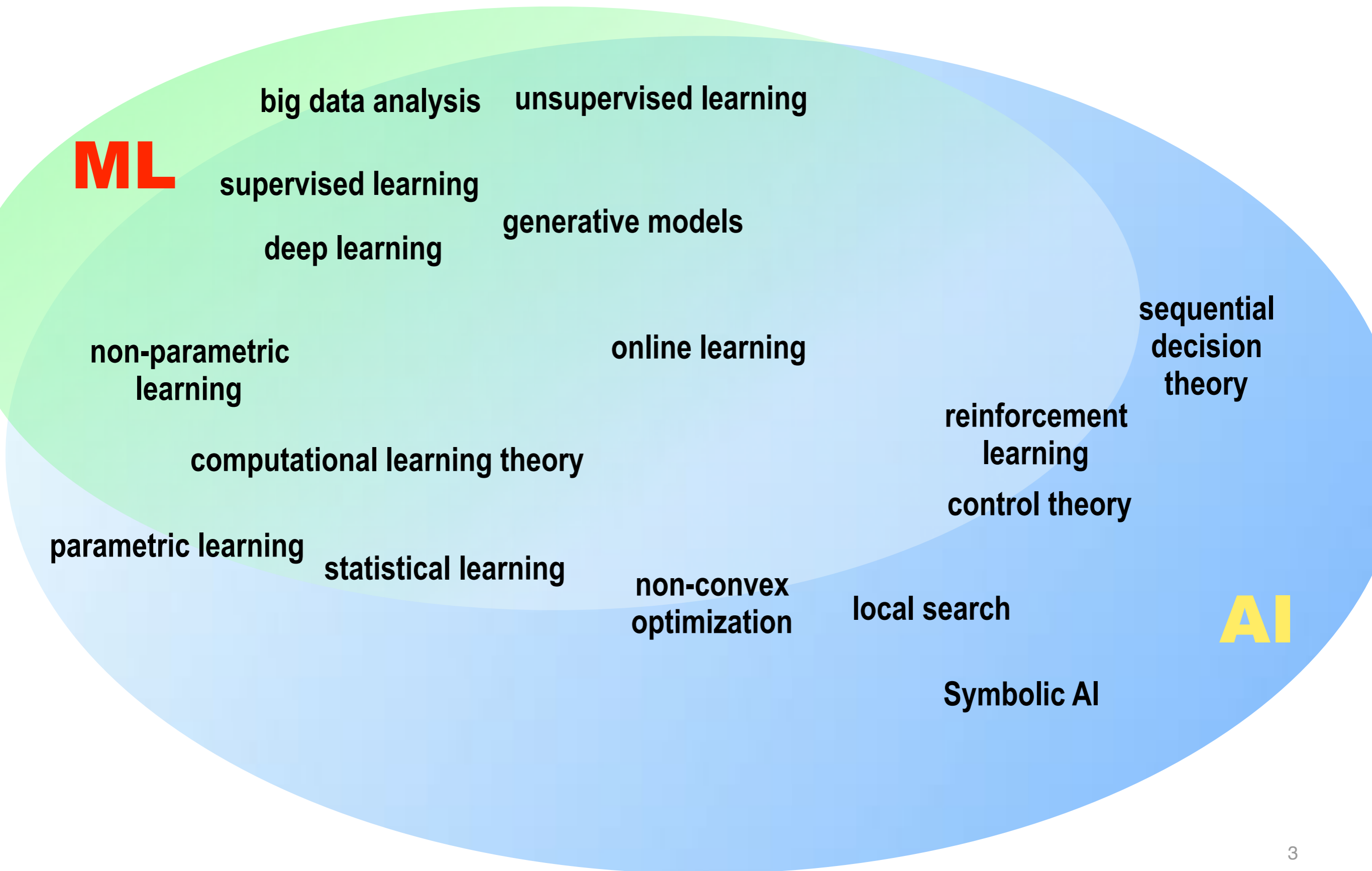
# Topics in Quantum Machine Learning

Vedran Dunjko  
[v.dunjko@liacs.leidenuniv.nl](mailto:v.dunjko@liacs.leidenuniv.nl)

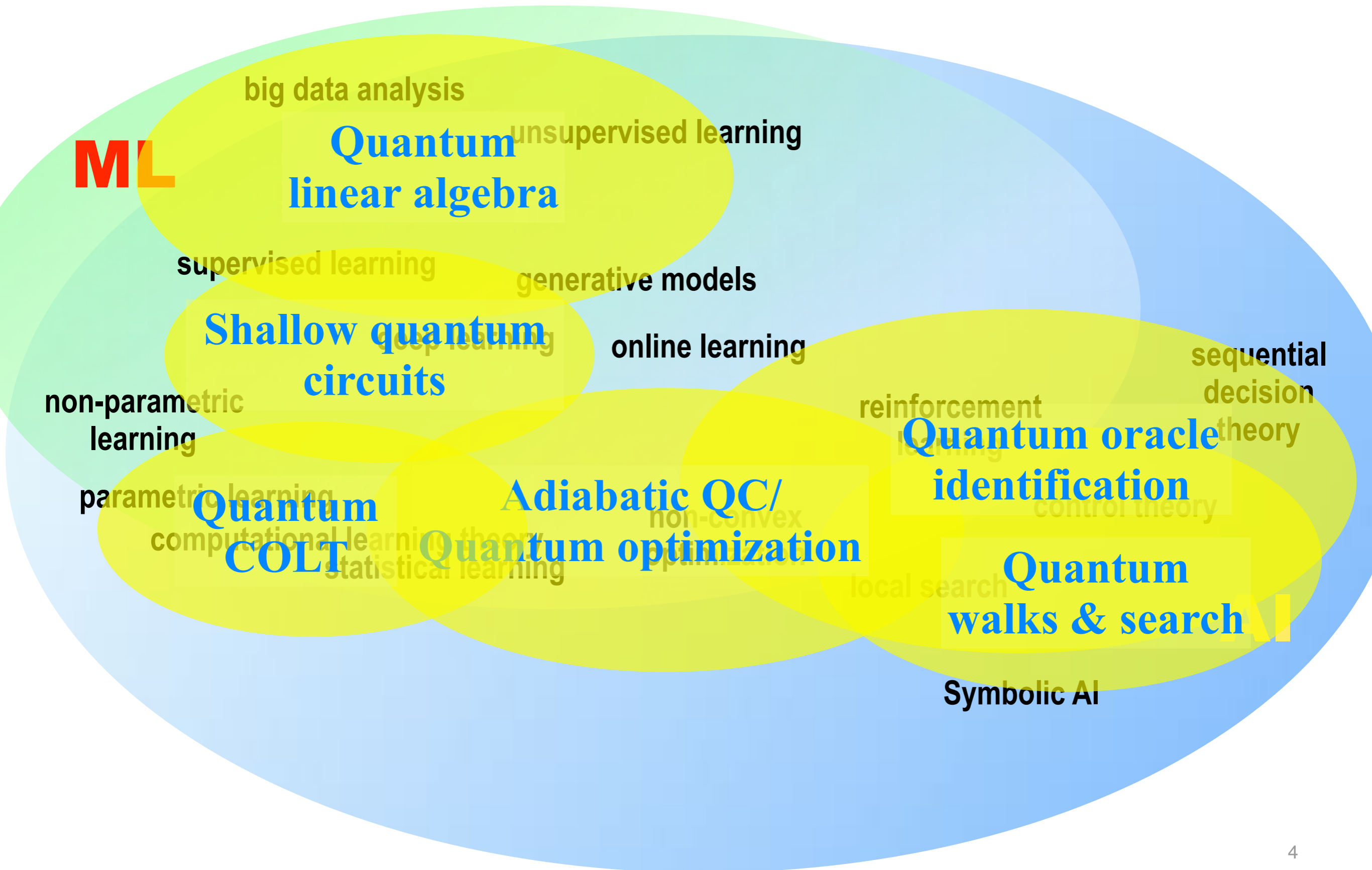


- 🌀 **ML** → **QIP** (quantum-applied ML) ['74]
- 🌀 **QIP** → **ML** (quantum-enhanced ML) ['94]
- 🌀 **QIP** ↔ **ML** (quantum-generalized learning) ['00]
- 🌀 ML-inspired QM/QIP
- 🌀 Physics inspired ML/AI

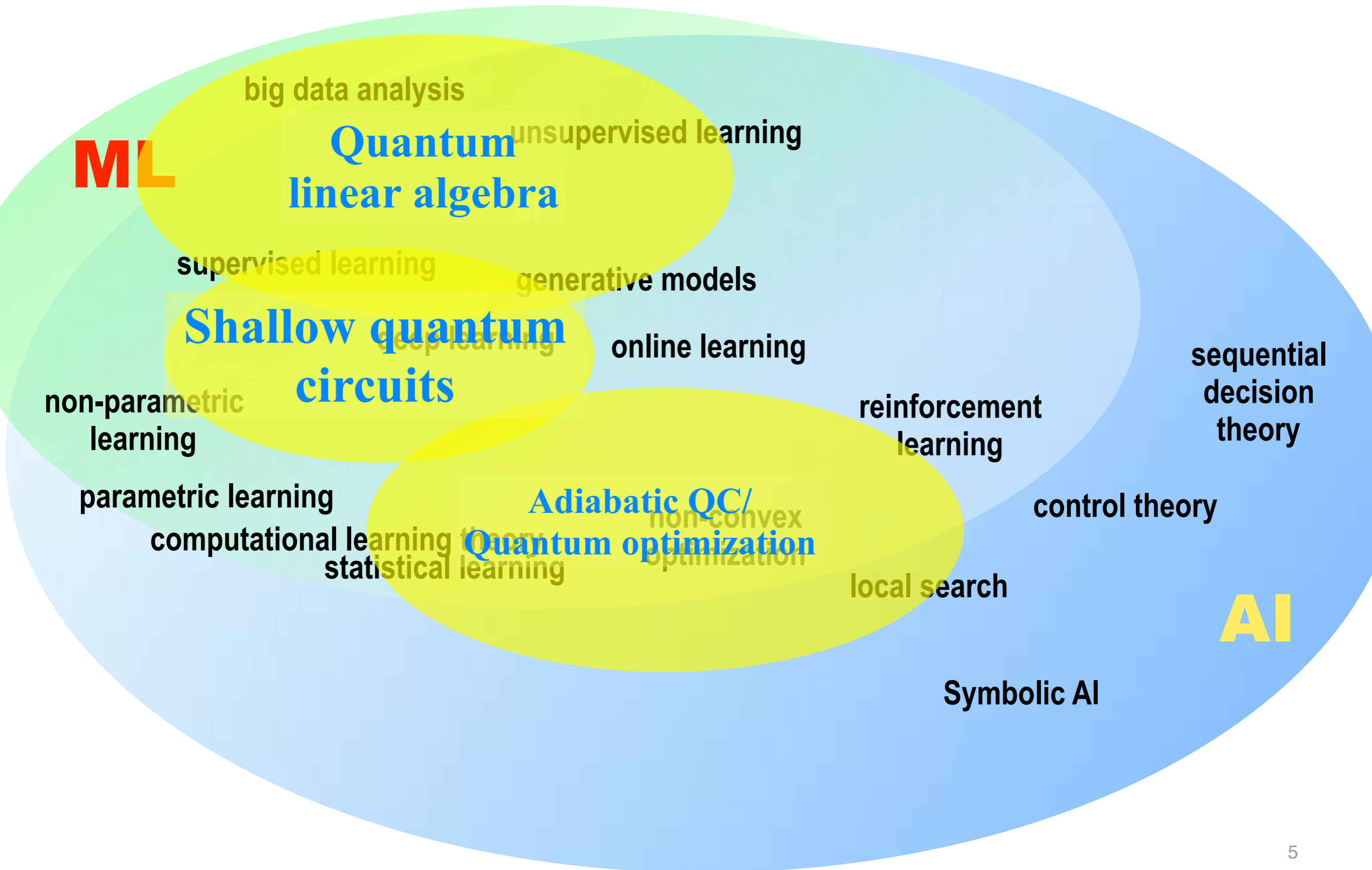
Machine learning is not one thing.  
AI is not even a few things.



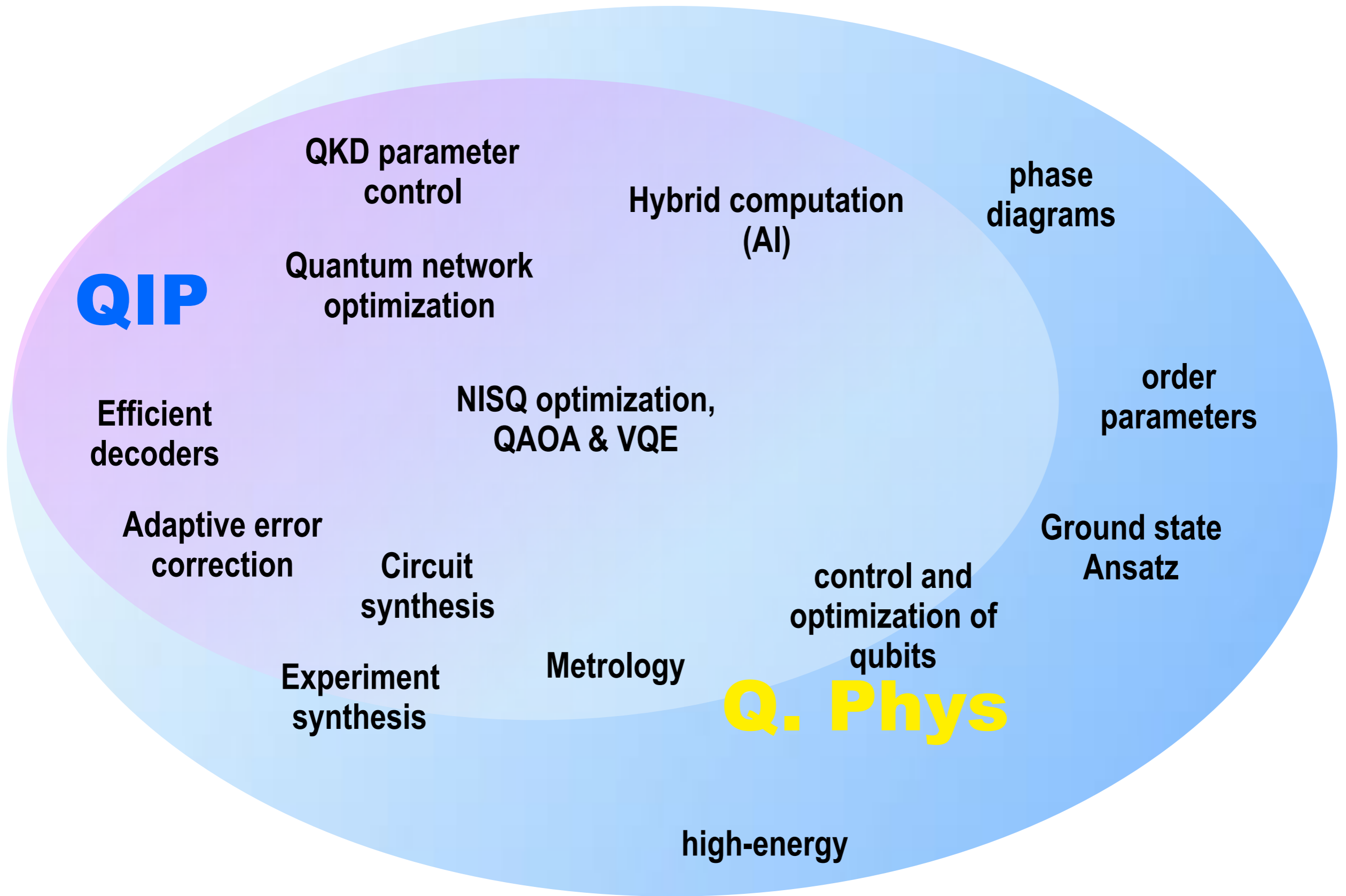
# Quantum-enhanced ML is even more things



# Quantum-enhanced ML is even more things



# And then there's Quantum-applied ML!



**QIP**

**Reinforcement learning**  
Supervised learning

QKD parameter control  
Hybrid computation (AI)  
Quantum network optimization

**Unsupervised learning**

phase diagrams

order parameters

**Reinforcement learning**  
Supervised learning

Efficient decoders

Adaptive error correction

Circuit synthesis

Experiment synthesis

NISQ optimization, QAOA & VQE

**Reinforcement learning**  
Supervised learning

control and optimization of qubits

Metrology

Ground state Ansatz

**Neural networks**

**Q. Phys**

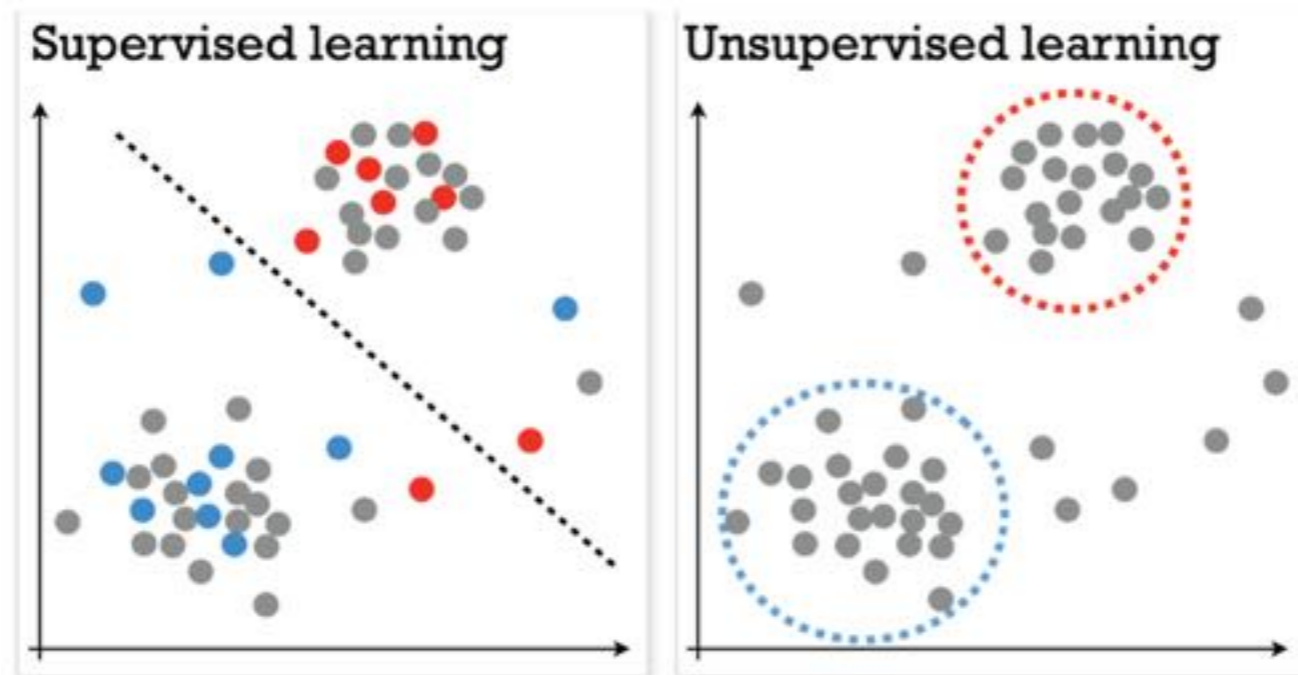
**Supervised learning**

high-energy

# What is machine learning



# Machine Learning: the **WHAT**



or



?

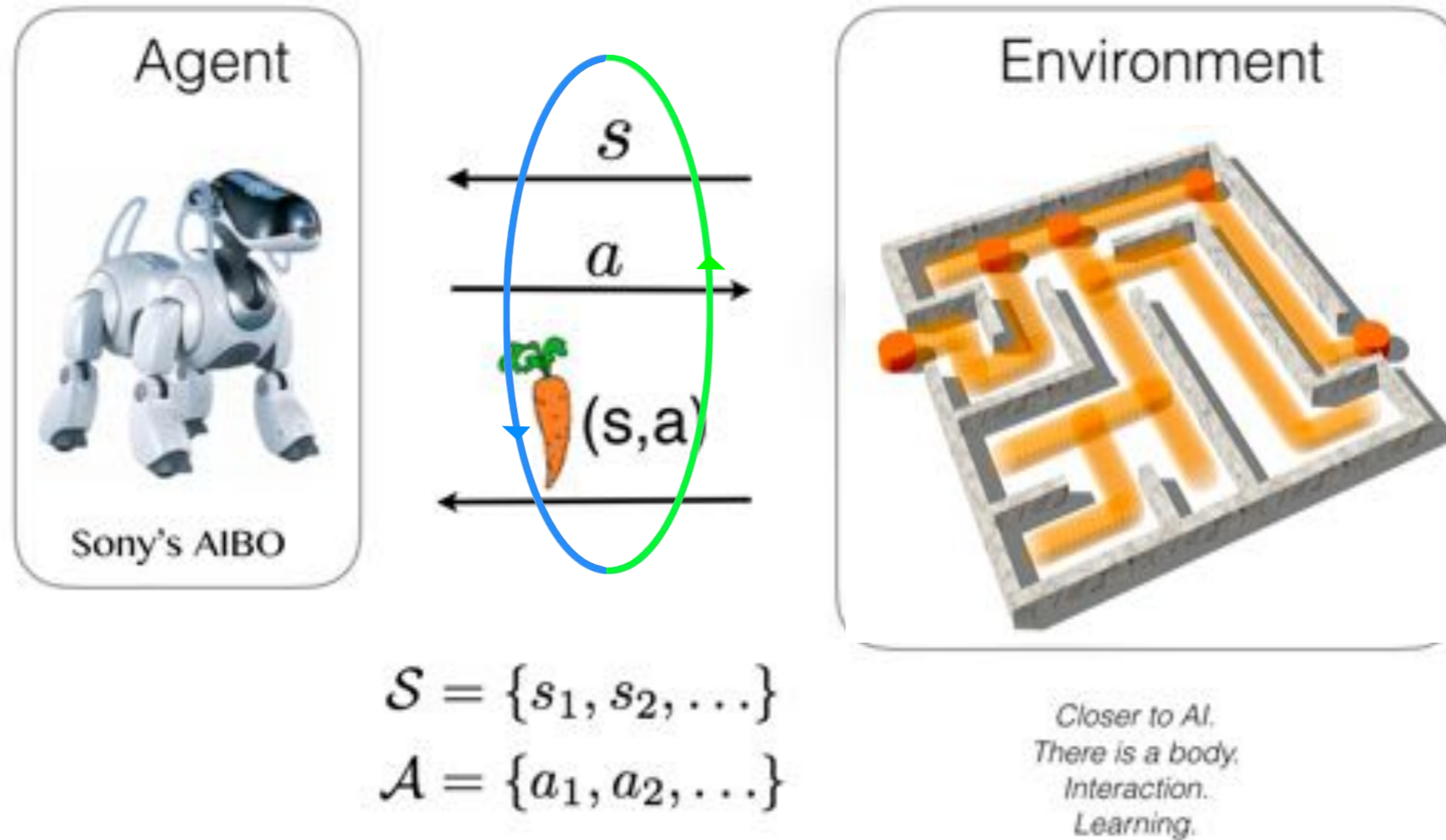
Learning  $P(\text{labels}|\text{data})$  given samples from  $P(\text{data}, \text{labels})$   
(also regression)

- generative models
- clustering (discriminative)
- feature extraction

Learning structure in  $P(\text{data})$   
give samples from  $P(\text{data})$

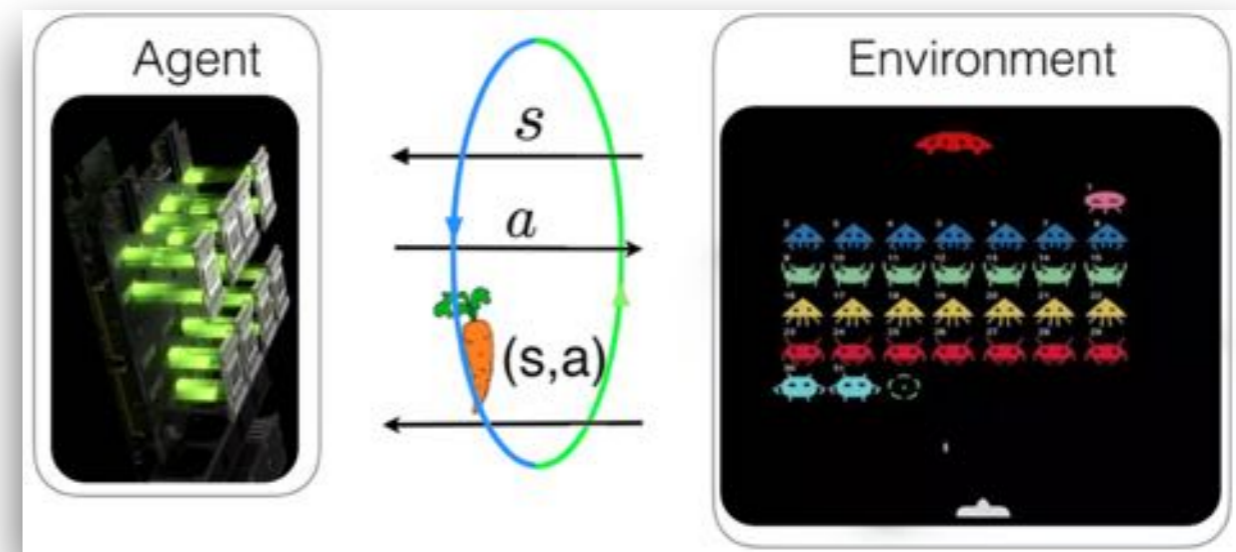
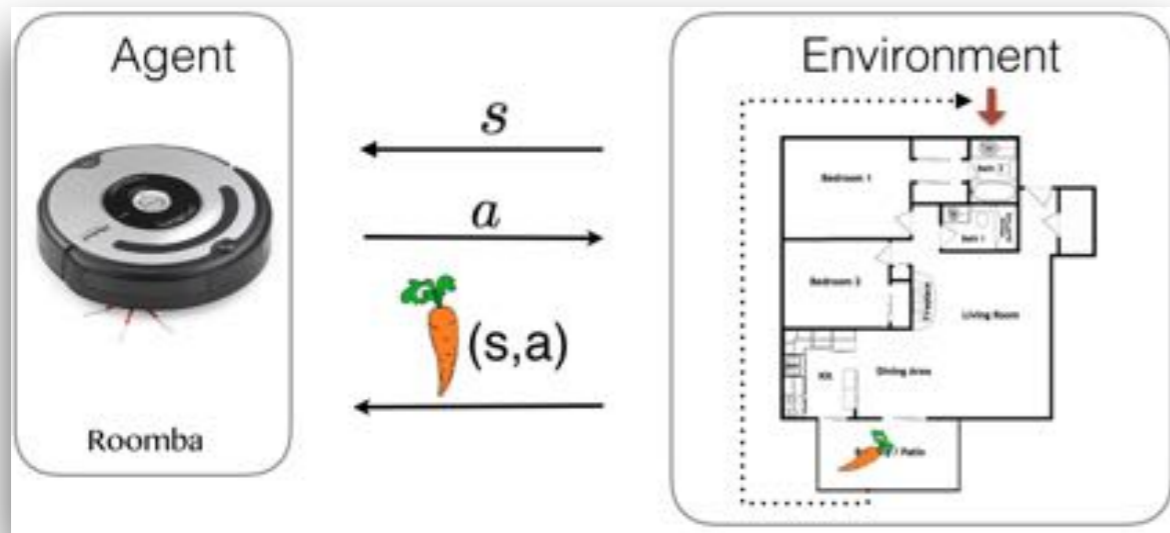
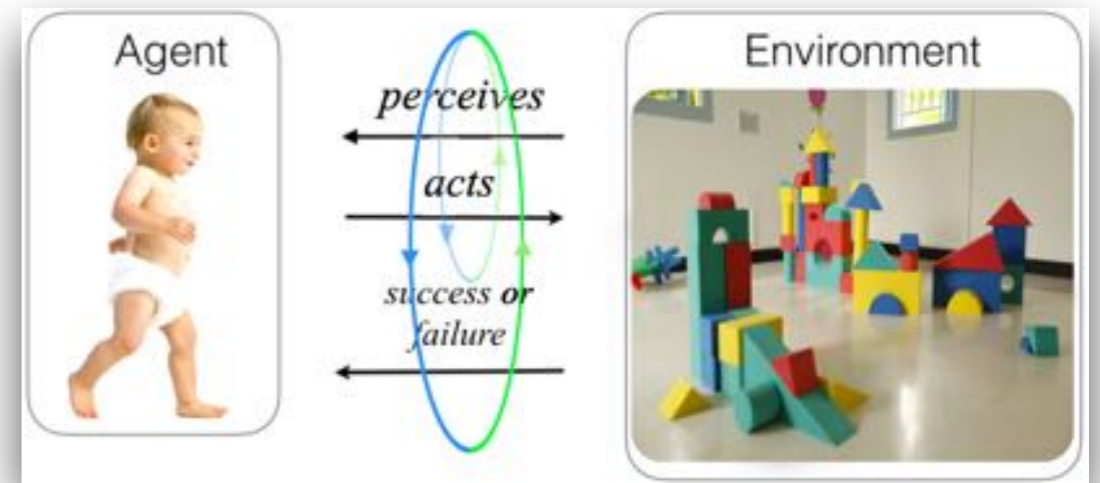
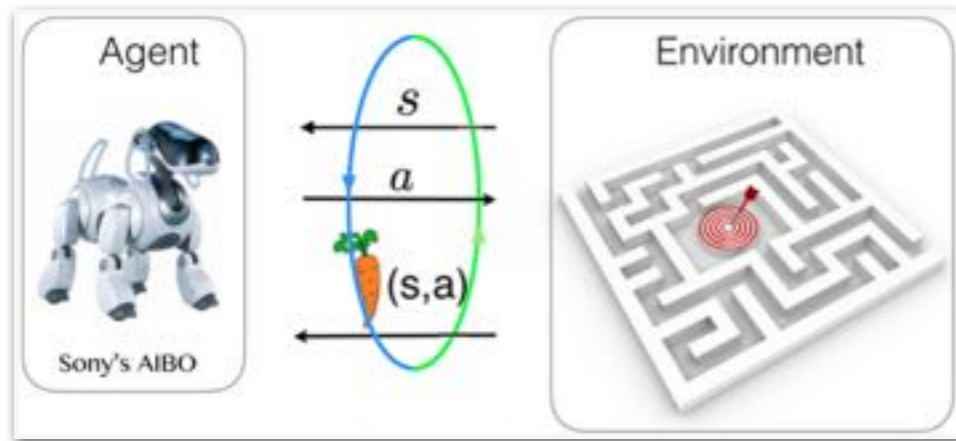
# Machine Learning: the **WHAT**

Beyond data: *reinforcement learning*



$$\pi(a|s)$$

$$T(s|s', a)$$

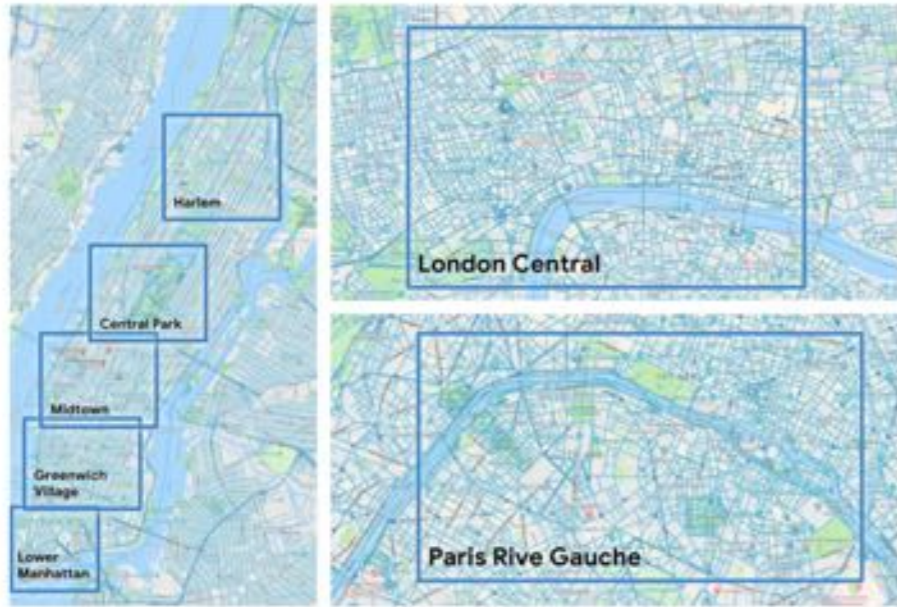


Also: MIT technology review breakthrough technology of 2017  
 [AlphaGo anyone?]



# Using RL in Real Life

Navigating a city...

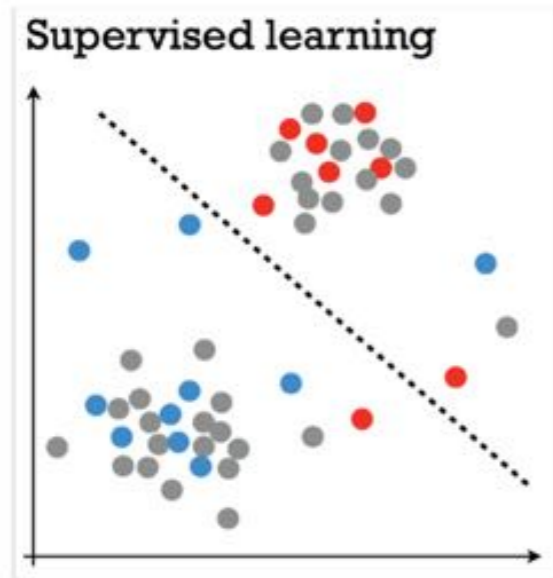


Stop-motion films of agent trained in Paris. The images are superposed with a map of the city, showing the goal location (in red) and the agent location and field of view (in green). Note that the agent does not see the map, only the lat/lon coordinates of the goal location.

<https://sites.google.com/view/streetlearn>

P. Mirowski et. al, *Learning to Navigate in Cities Without a Map*, arXiv:1804.00168

# Machine Learning: the **HOW**

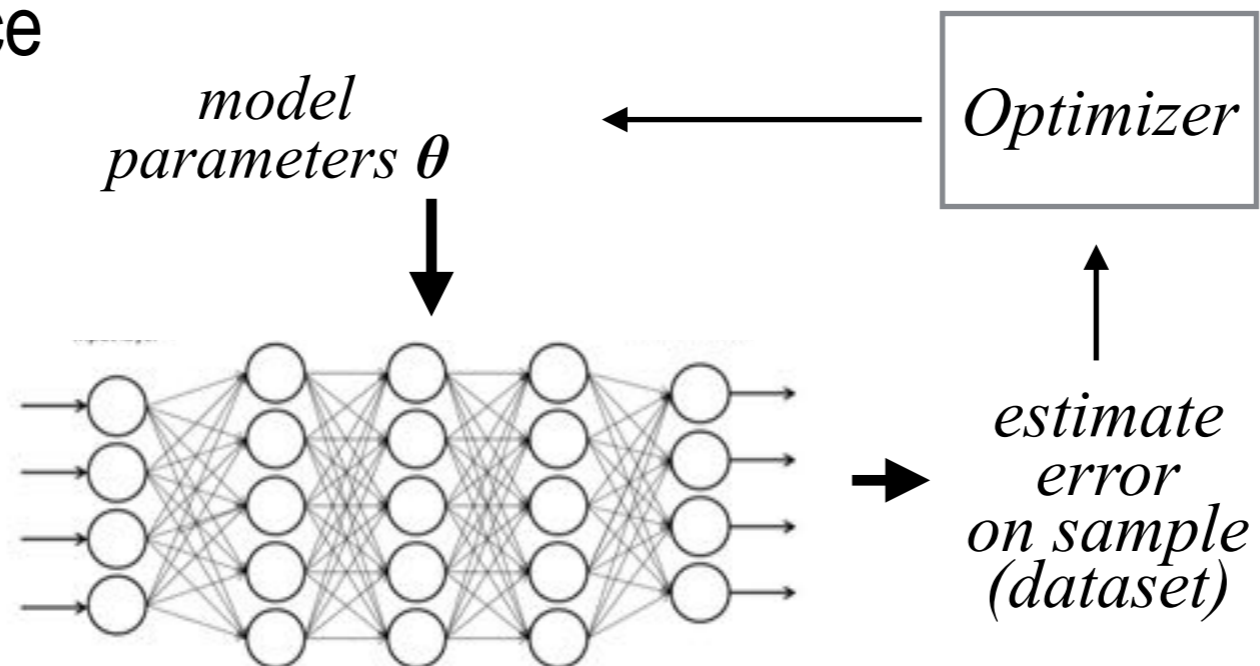


parametrized family  $\{h_{\theta}\}_{\theta}$

$\operatorname{argmin}_{\theta} \operatorname{Err}_{\text{training\_set}}(\theta) + \operatorname{Reg}(\theta)$

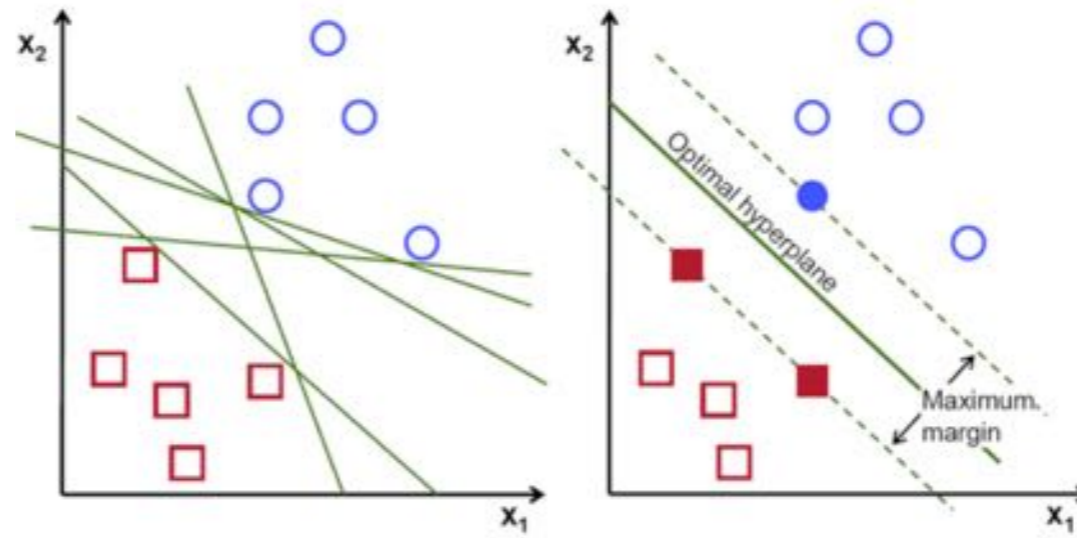
output hypothesis  $h$  on  $\text{Data} \times \text{Labels}$   
approximating  $P(\text{labels}|\text{data})$

In practice



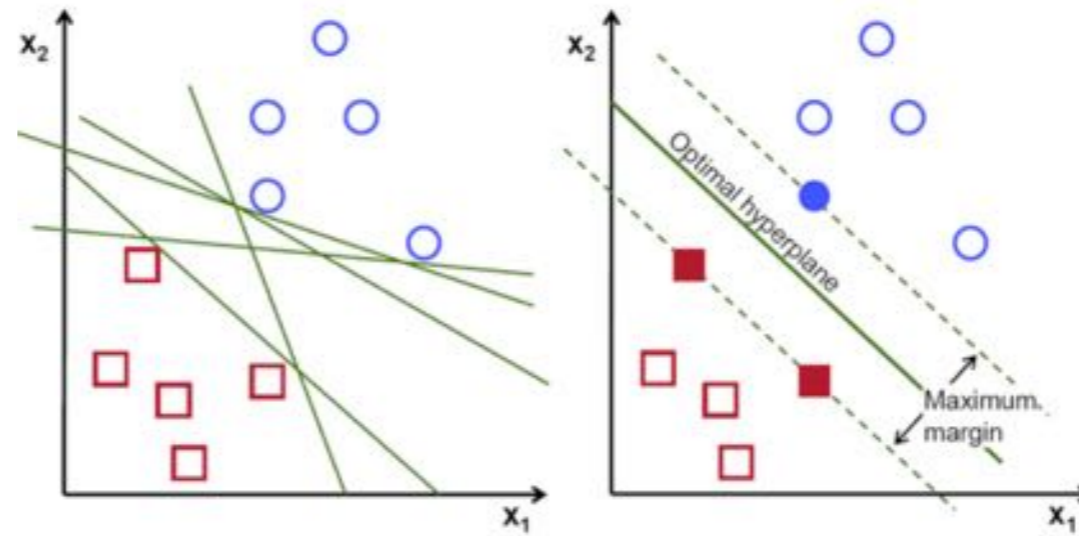
# Support vector machines

separating hyperplane..

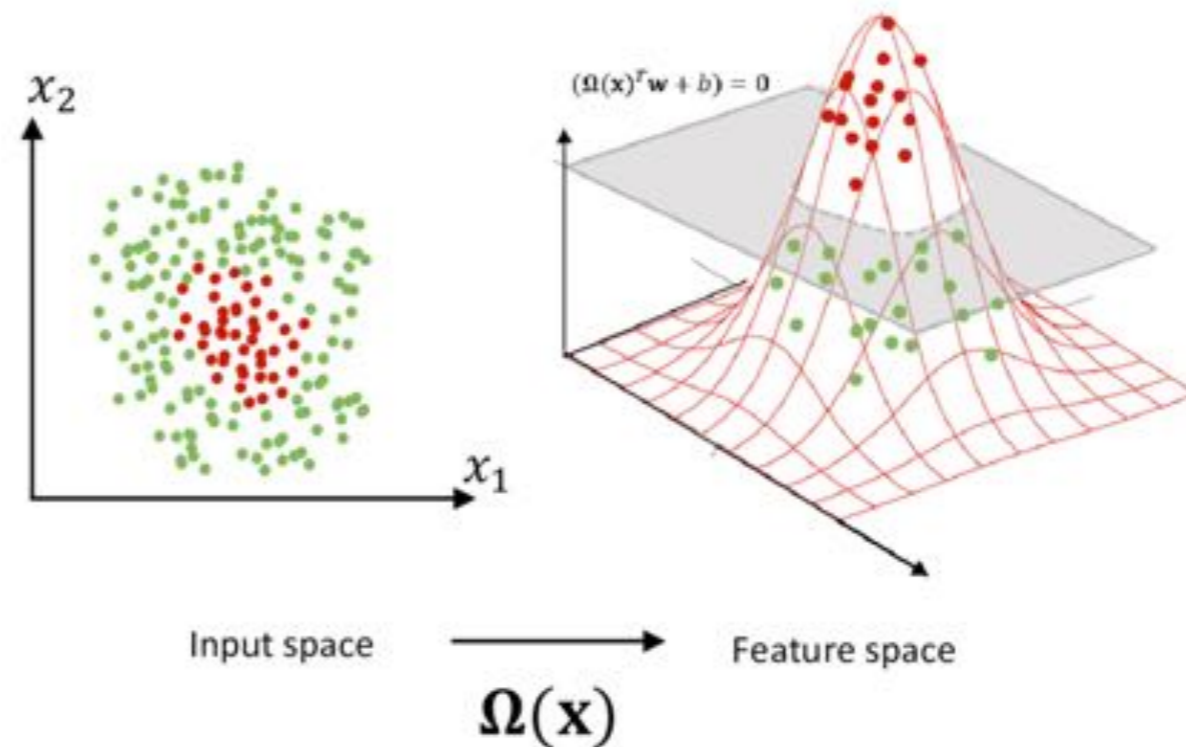


# Support vector machines

separating hyperplane..



...in higher-dimensional feature space



Still (algebraic) optimization over hyperplane and feature function parameters....

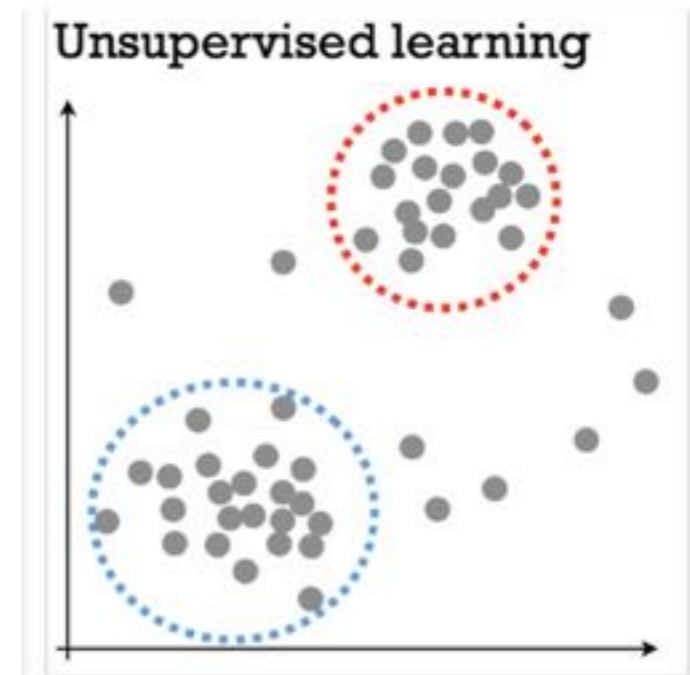


# Machine Learning: the **HOW**

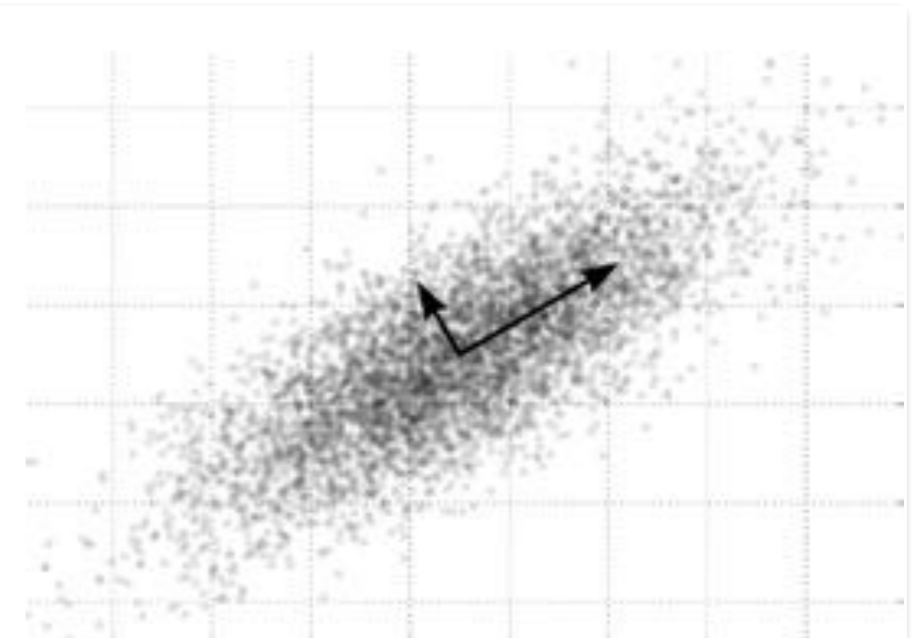
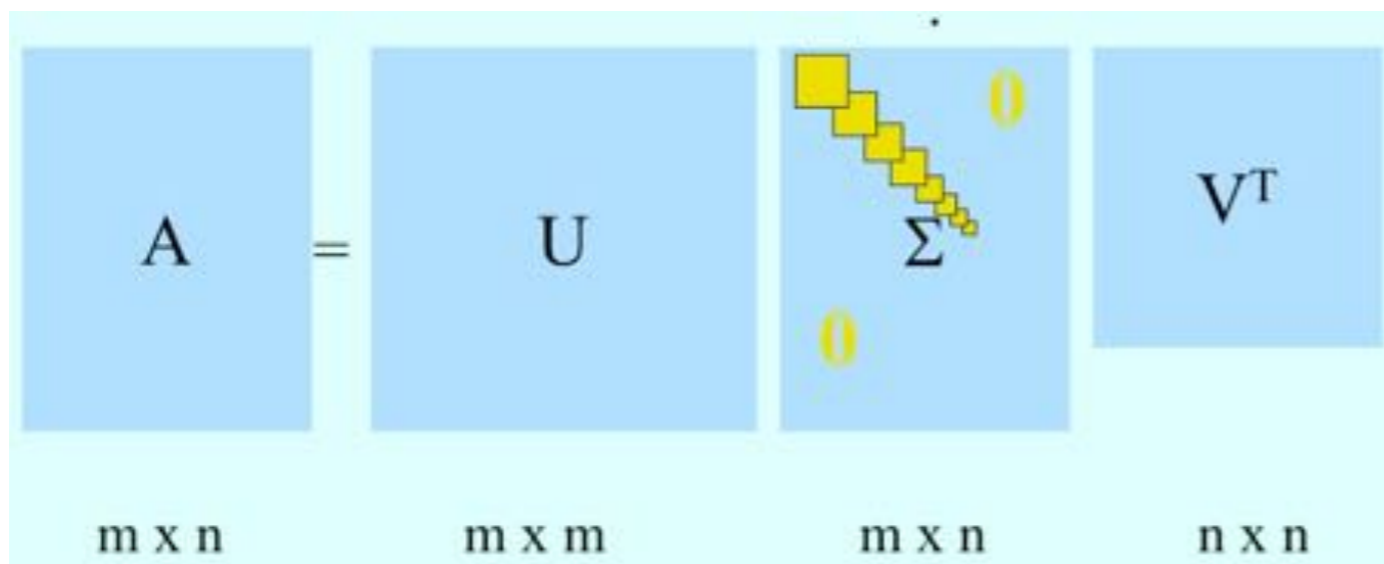
parametrized family  $\{h_\theta\}_\theta$

$\operatorname{argmin}_\theta \operatorname{Err}_{\text{training\_set}}(\theta) + \operatorname{Reg}(\theta)$

$$H(\sigma) = - \sum_{\langle i, j \rangle} J_{ij} \sigma_i \sigma_j - \mu \sum_j h_j \sigma_j$$

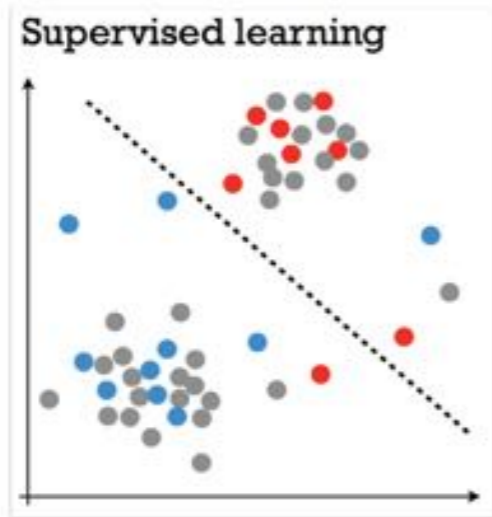


Learning structure in  $P(\text{data})$   
give samples from  $P(\text{data})$

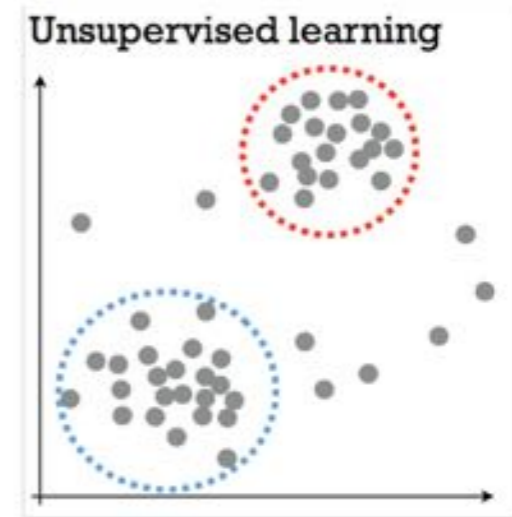


# Machine Learning: the **HOW**

$$\operatorname{argmin}_{\theta} \operatorname{Err}_{\text{training\_set}}(\theta) + \operatorname{Reg}(\theta)$$

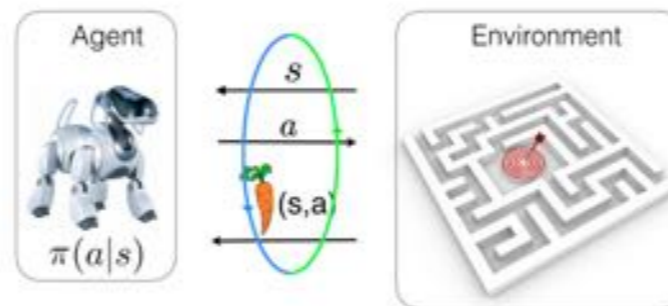


output:  
hypothesis  $h$  on  $Data \times Labels$   
approximating  $P(labels|data)$



output:  
hypothesis  $h$  on  $Data$   
"approximating"  $P(data)$

## Reinforcement learning



output:  
policy  $\pi$  on  $Actions \times States$



## Supervised learning

(learning *how to label datapoints*,  
*learning how to approximate a function*,  
*how to classify*)



## Unsupervised learning

(learning *a distribution*,  
*generate. properties from samples*,  
*feature extraction & dim. reduction*)

## Reinforcement learning

(learning *behavior, policy, or optimal control*)



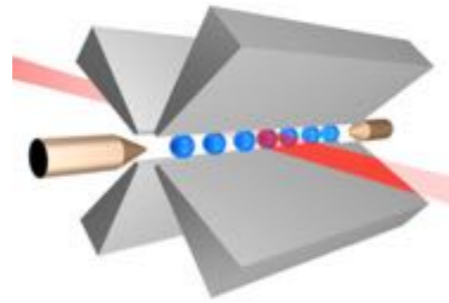
That is all ML we need for now



What about quantum computers?

# Quantum computers...

## ...and physics



-*manipulate* registers of 2-level systems (qubits)

-full description:



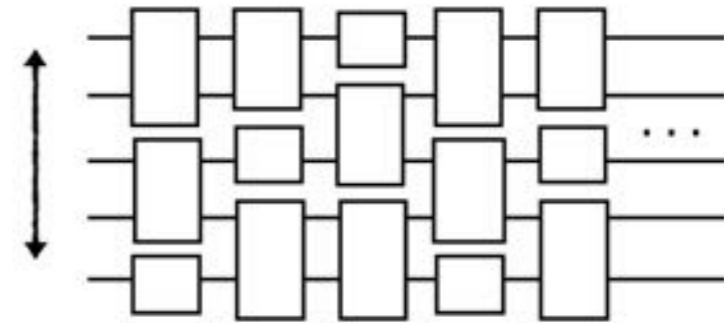
*n* qubits  $\rightarrow$   $2^n$  dimensional vector

-**manipulation**: acting locally (**gates**)

## ...and computer science

-likely can *efficiently* compute more things than classical computers (factoring)  
e.g. factor numbers, or generate complex distributions


-even if QC is “shallow”



## ...and reality

special-purpose  
**quantum annealers**

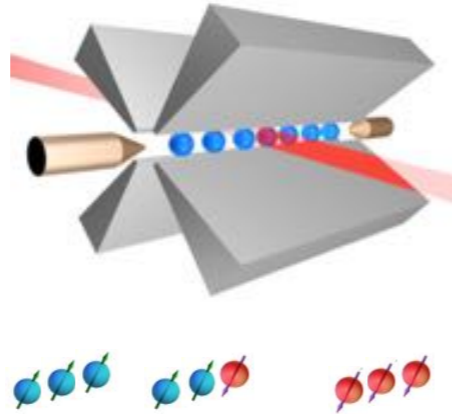


  
Banana  
for scale

cca 50 qubit  
all-purpose  
**noisy**

# Quantum computers...

## ...and physics



-*manipulate* registers of 2-level systems (qubits)

-full description:

*$n$  qubits  $\rightarrow 2^n$  dimensional vector*

## ...and computer science

- can compute things likely beyond **BPP** (factoring)
- can produce distributions which are hard-to-simulate for classical computers (unless **PH collapses**)
- even if QC is “**shallow**”

## ...and reality

special-purpose  
*quantum annealers*



Banana  
for scale

cca 50 qubit  
all-purpose  
**noisy**

# Quantum-enhanced supervised learning: the quantum pipeline

- a) The optimization bottleneck
- b) Big data & comp. complexity
- c) Machine learning Models

# Quantum-enhanced supervised learning: the quantum pipeline

- a) The optimization bottleneck — **quantum annealers**
- b) Big data & comp. complexity — **universal QC and Q. databases**
- c) Machine learning Models — **restricted (shallow) architectures**



# Quantum-enhanced supervised learning: the quantum pipeline

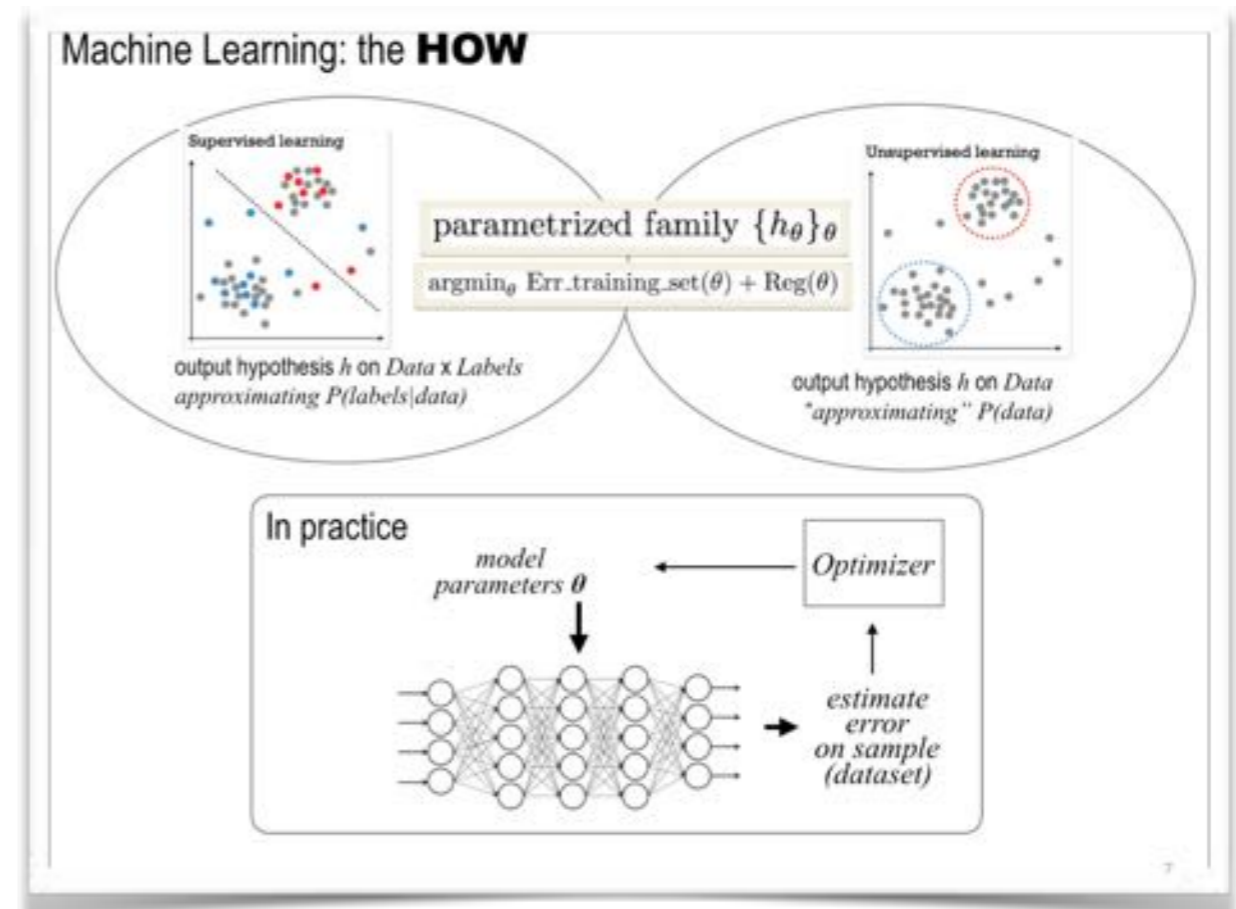
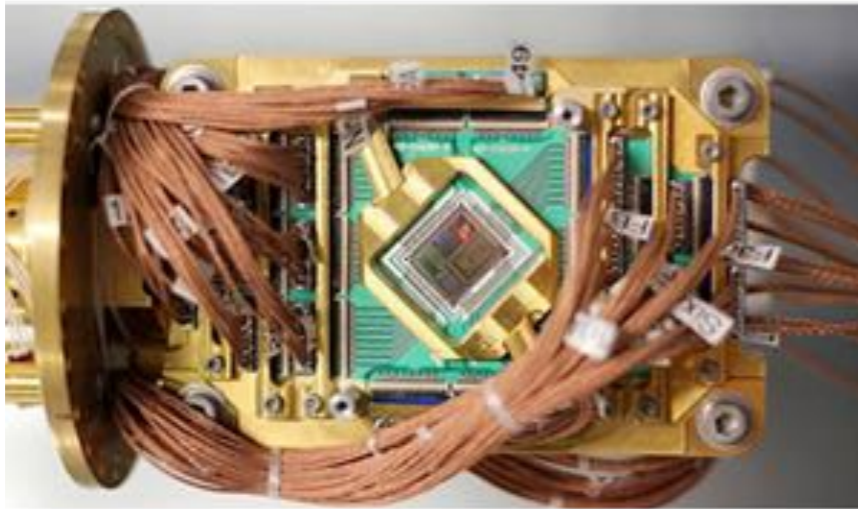
- a) The optimization bottleneck — **quantum annealers**
- b) Big data & comp. complexity — **universal QC and Q. databases**
- c) Machine learning Models — **restricted (shallow) architectures**

# The optimization bottleneck

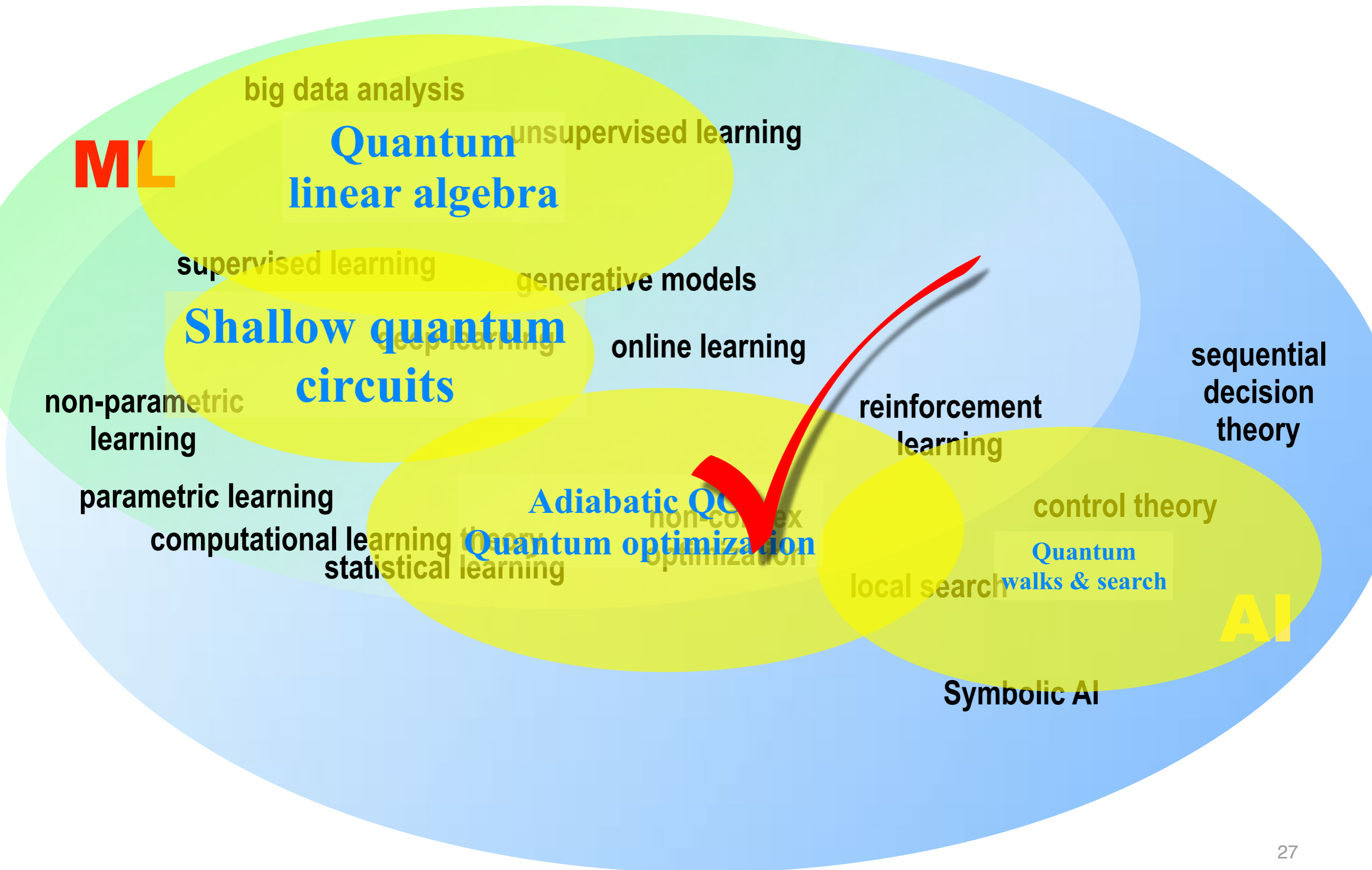


$$H(s) = sH_{initial} + (1 - s)H_{target}; \quad s(\text{time})$$

- Finding ground states of Hamiltonians via adiabatic evolution
- Very generic optimization problem:  $\operatorname{argmin}_{|\psi\rangle} \langle \psi | H | \psi \rangle$



# QeML is even more things

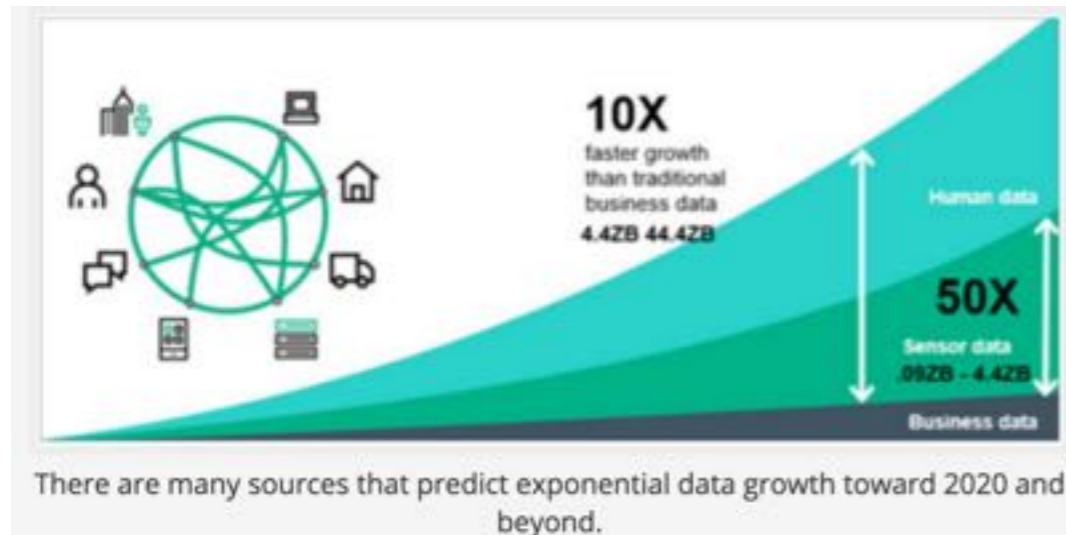


# Quantum-enhanced supervised learning: the quantum pipeline

- a) The optimization bottleneck — **quantum annealers**
- b) Big data & comp. complexity — **universal QC and Q. databases**
- c) Machine learning Models — **restricted (shallow) architectures**

# Precursors of Quantum Big Data

## Exponential data?



*Much* of data analysis  
is linear-algebra:

+

regression = Moore-Penrose  
PCA = SVD...

# Enter *quantum linear algebra*

interpret QM as linear algebra ***verbatim***

---

state vector  $\leftrightarrow$  (data) vector

---

density matrices  
Hamiltonians  $\leftrightarrow$  linear maps  
unitaries

---

projective  
measurements  $\leftrightarrow$  inner products  
(swap tests)

prepare states expressible as linear-algebraic  
manipulations of data-vectors in ***polylog(N)***

*(when other quantities are well behaved)*

amplitude encoding

$$\mathbf{R}^N \ni \mathbf{x} = (x_i)_i$$
$$\downarrow$$
$$|\psi\rangle \propto \sum_{i=1}^N x_i |i\rangle$$

**exp(n) amplitudes  
in n qubits**

block encoding

$$U|0\rangle|\psi\rangle = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} |\psi\rangle \\ |0\rangle \end{bmatrix} = \begin{bmatrix} A\psi \\ C\psi \end{bmatrix} = |0\rangle A|\psi\rangle + |1\rangle C|\psi\rangle$$

functions of operators

$$f(A)|\psi\rangle = \alpha_0|\psi\rangle + \alpha_1 A|\psi\rangle + \alpha_2 A^2|\psi\rangle \cdots$$
$$\approx A^{-1}|\psi\rangle$$

inner products

$$P(0)_\psi = |\langle 0|\psi\rangle|^2$$

If this worked literally...this would make us *INFORMATION GODS*.

Prediction: *44 zettabytes by 2020.*

*If all data is floats, this is  $5.5 \times 10^{21}$  float values*

If this worked literally...this would make us *INFORMATION GODS*.

Prediction: *44 zettabytes by 2020.*

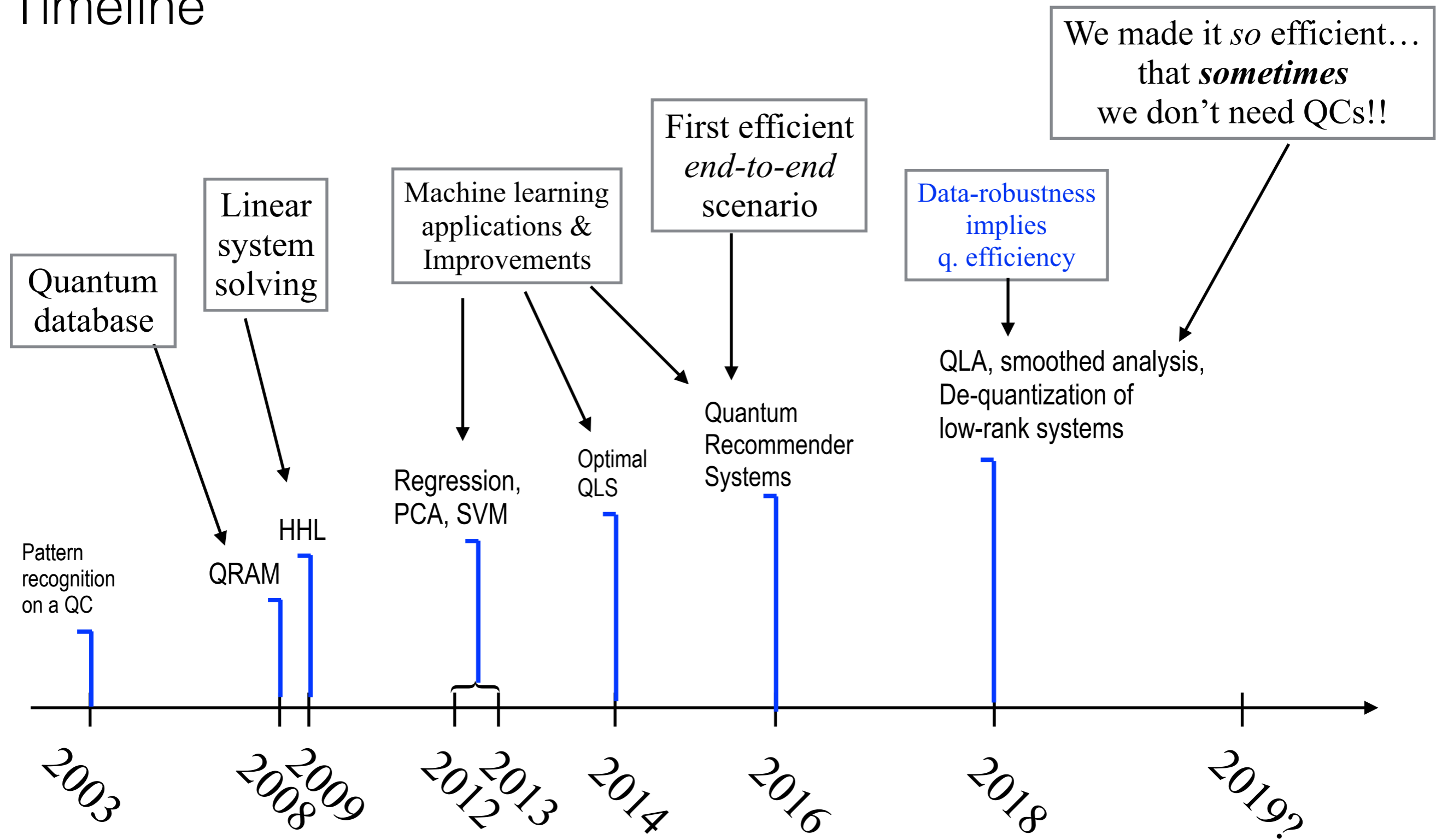
*If all data is floats, this is  $5.5 \times 10^{21}$  float values*

*... can be stored in state of 73 qubits (ions, photons....)*



Clearly there is a catch.  
Many of them.

# Timeline



## Summary of quantum (inspired) “big data”

interpret QM as linear algebra *verbatim*

manipulate exponentially-sized data-vectors in system (qubit) number

### HOWEVER

need full blown ideal QC

need pre-filled database (QRAM)

need appropriate condition numbers

need robustness to linear error

need right preprocessing applied

can sometimes be done classically

## Summary of quantum (inspired) “big data”

interpret QM as linear algebra *verbatim*

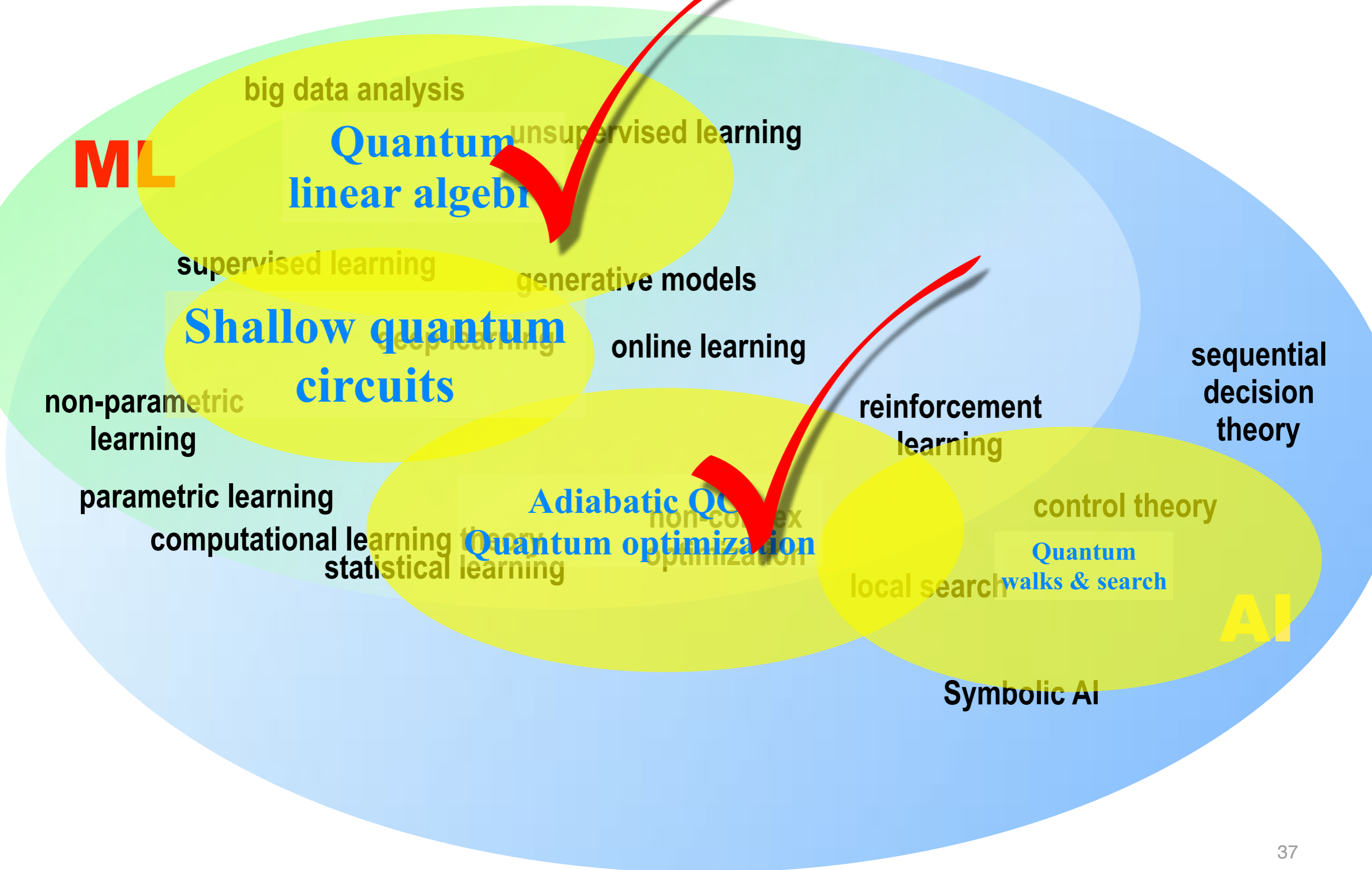
manipulate exponentially-sized data-vectors in system (qubit) number

### HOWEVER

need full blown ideal QC  
need pre-filled database (QRAM)  
need appropriate condition numbers  
need robustness to linear error  
need right preprocessing applied  
can sometimes be done classically...



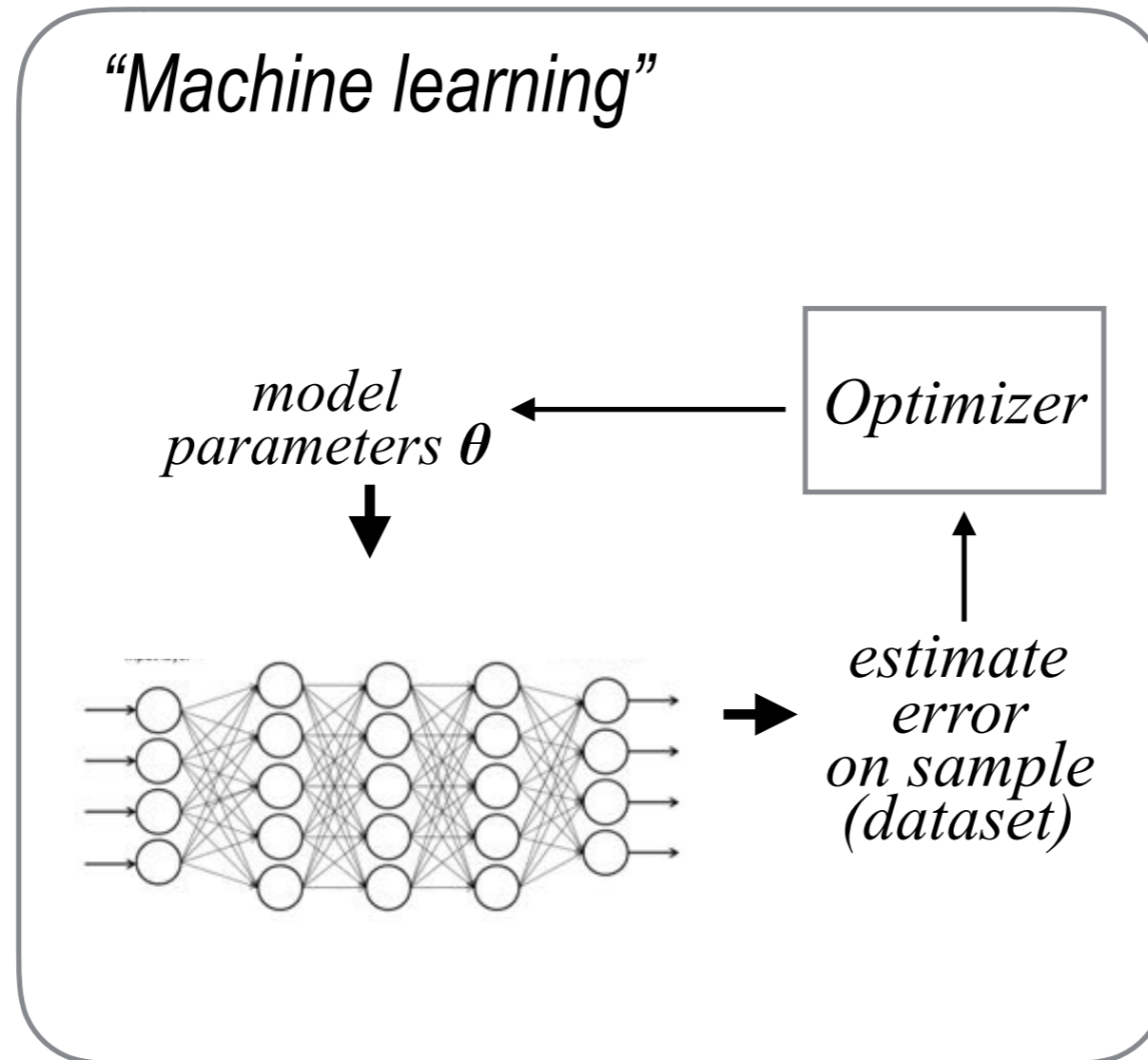
# QeML is even more things



# Quantum-enhanced supervised learning: the quantum pipeline

- a) The optimization bottleneck — **quantum annealers**
- b) Big data & comp. complexity — **universal QC and Q. databases**
- c) Machine learning Models — **restricted (shallow) architectures**

# (Quantum) Machine learning Models



Improving ML == speeding up algorithms... *or is it?*

# Machine learning Models

## A lot of machine learning:

- Take my (training) dataset  $\{(point, label)\}$
- Take a **model** (tensorflow tutorials will suggest), e.g. *this-that-structure* neural network  $\mathcal{N}$
- Train the **model** (tweak parameters of  $\mathcal{N}$ , until it predicts the training set well)

## The math behind

*“cost function”*

*parametrized family  $\{f_\theta\}$*

$\operatorname{argmin}_\theta \operatorname{Err\_training\_set}(\theta)$



**What is this picture missing?**



# Optimization is a part of the method, not the objective

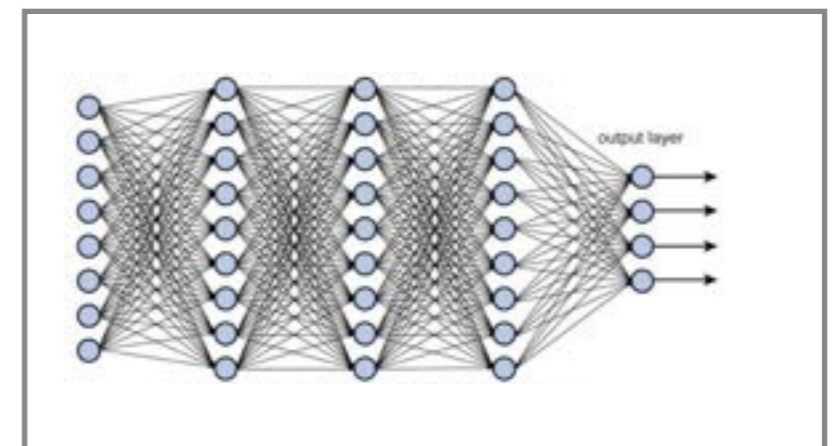
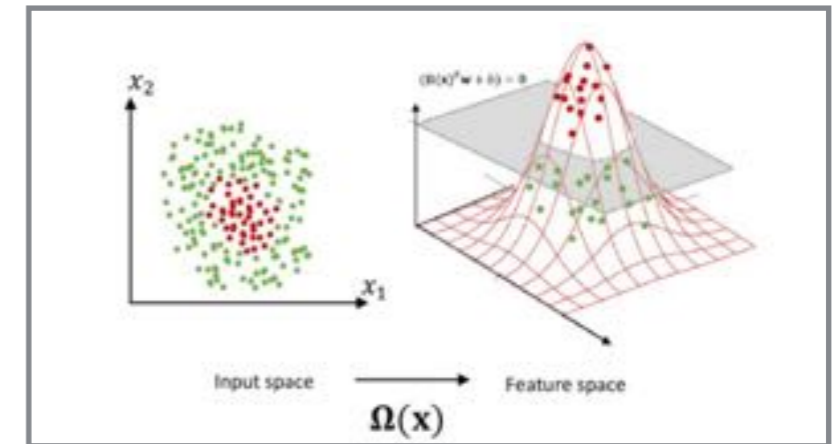
best fit v.s. “generalization performance” or *classifying well beyond the training set*

Challenge:

Data:

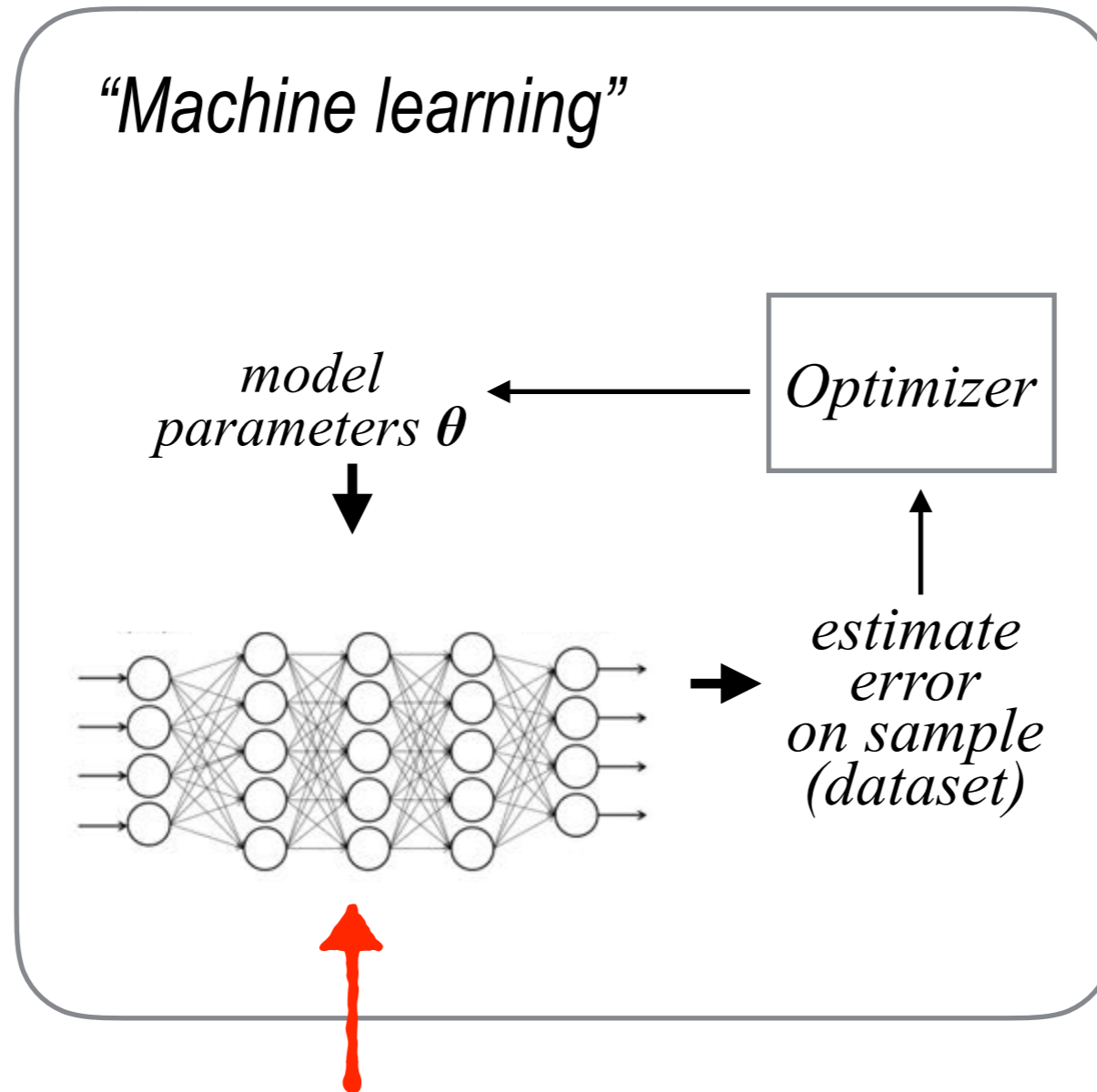


Models:



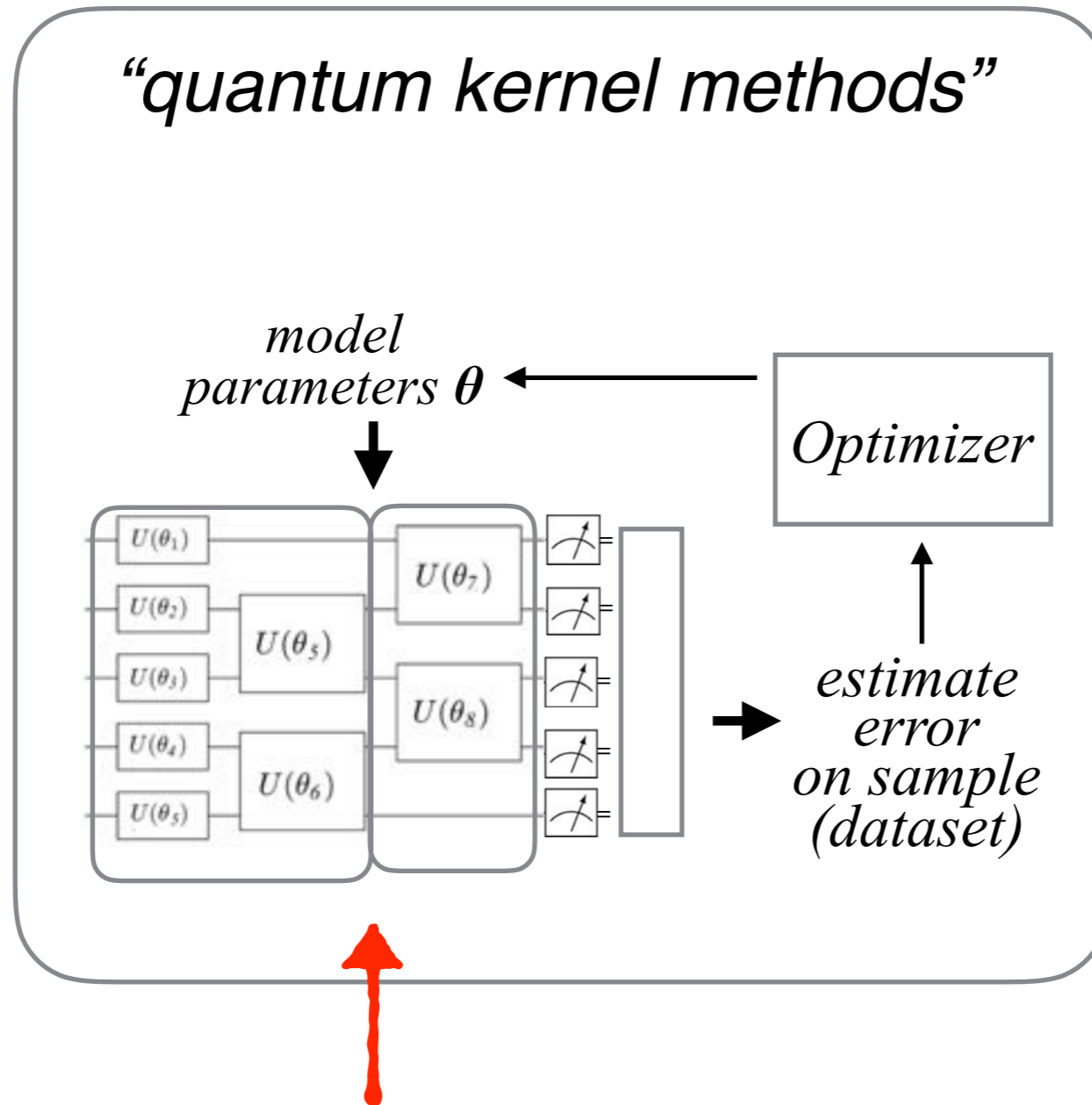
Not all models (+training algo) are born equal (for *real* datasets)...

# Machine learning Models



*family of functions.  
if it's “good”, we can generalize well*

# Quantum Machine learning Models



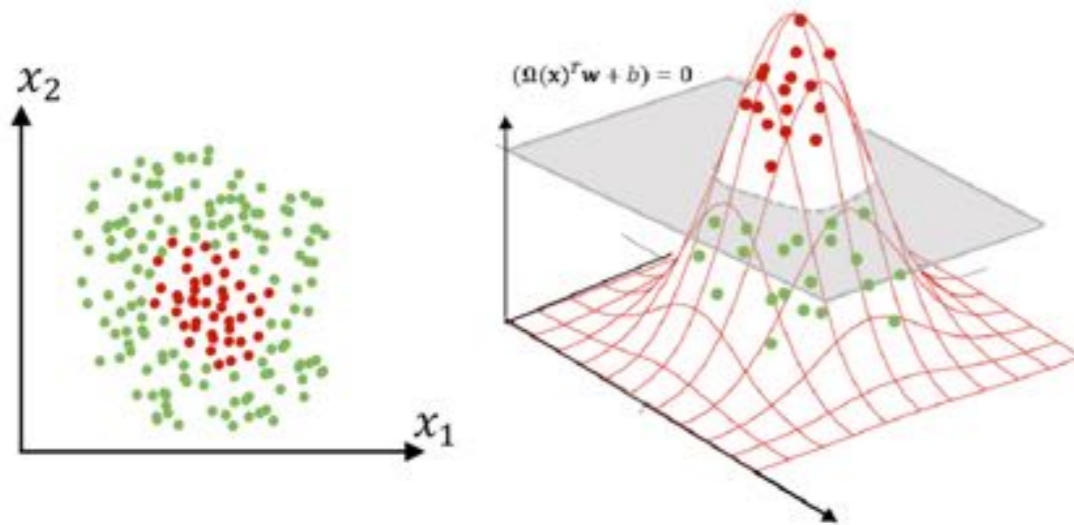
*How about “shallow quantum circuits”?*

*-instead neural network, train a QC!*

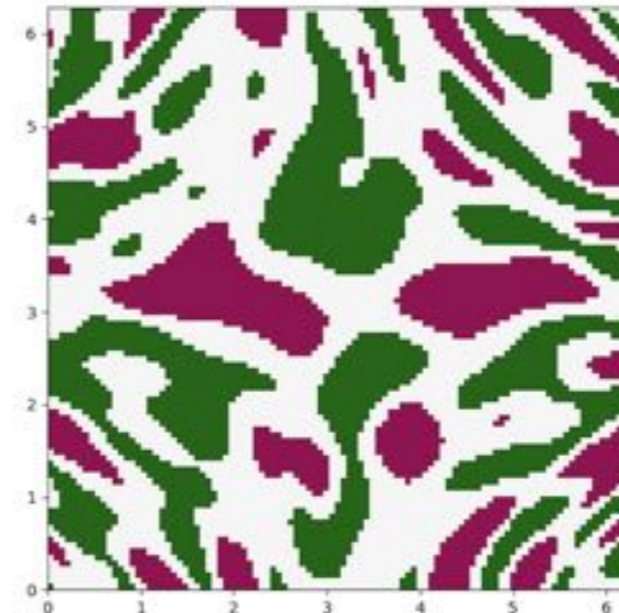
*-related to ideas from q. condensed-matter physics (VQE)*

# The quantum feature space

- relationship between NNs, SVMs and shallow circuits for supervised learning  
(*embedding - rotation - measurement = feature function - hyperplane - class*)



Simple classical kernels



A weird quantum kernel

# Quantum Machine learning Models

## “quantum kernel methods”

### The good

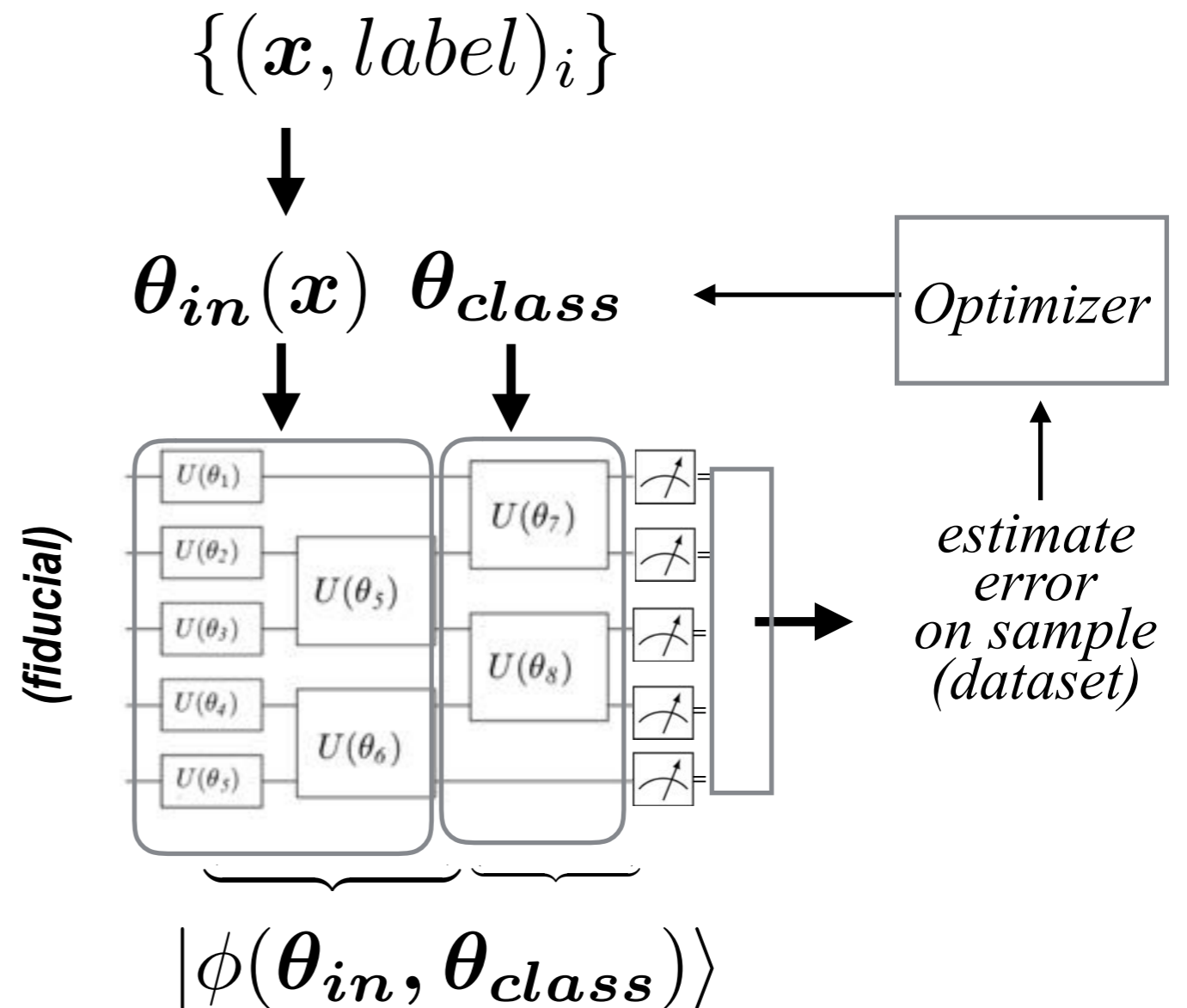
- near term architectures
- **seems to be robust**  
**(noise not inherently critical!)**
- *possibly very expressive*

### The neutral

- **many parameters**
- **model advantages** less clear  
(contrast to variational methods!)

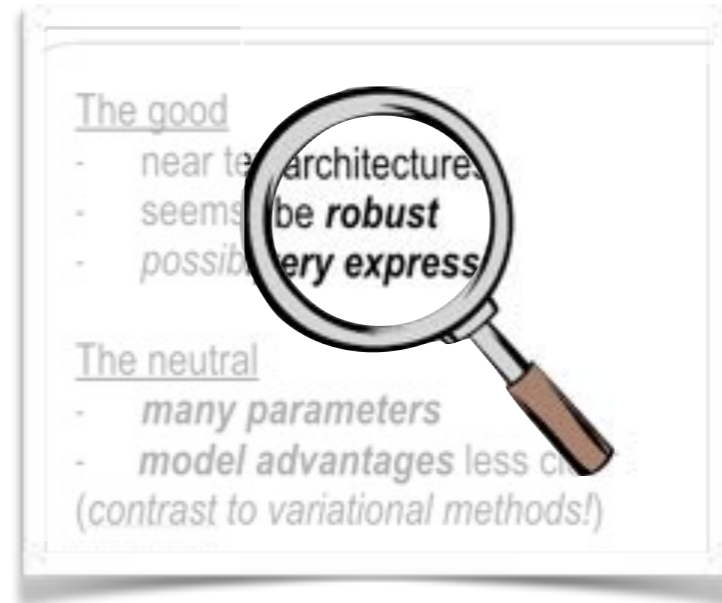
### The bad

- **barren plateaus** (also in DNN)



**CAVEAT: IS IT CLASSICALLY COMPUTATIONALLY HARD?!**

# A hope... *killer app* for noisy QCs?

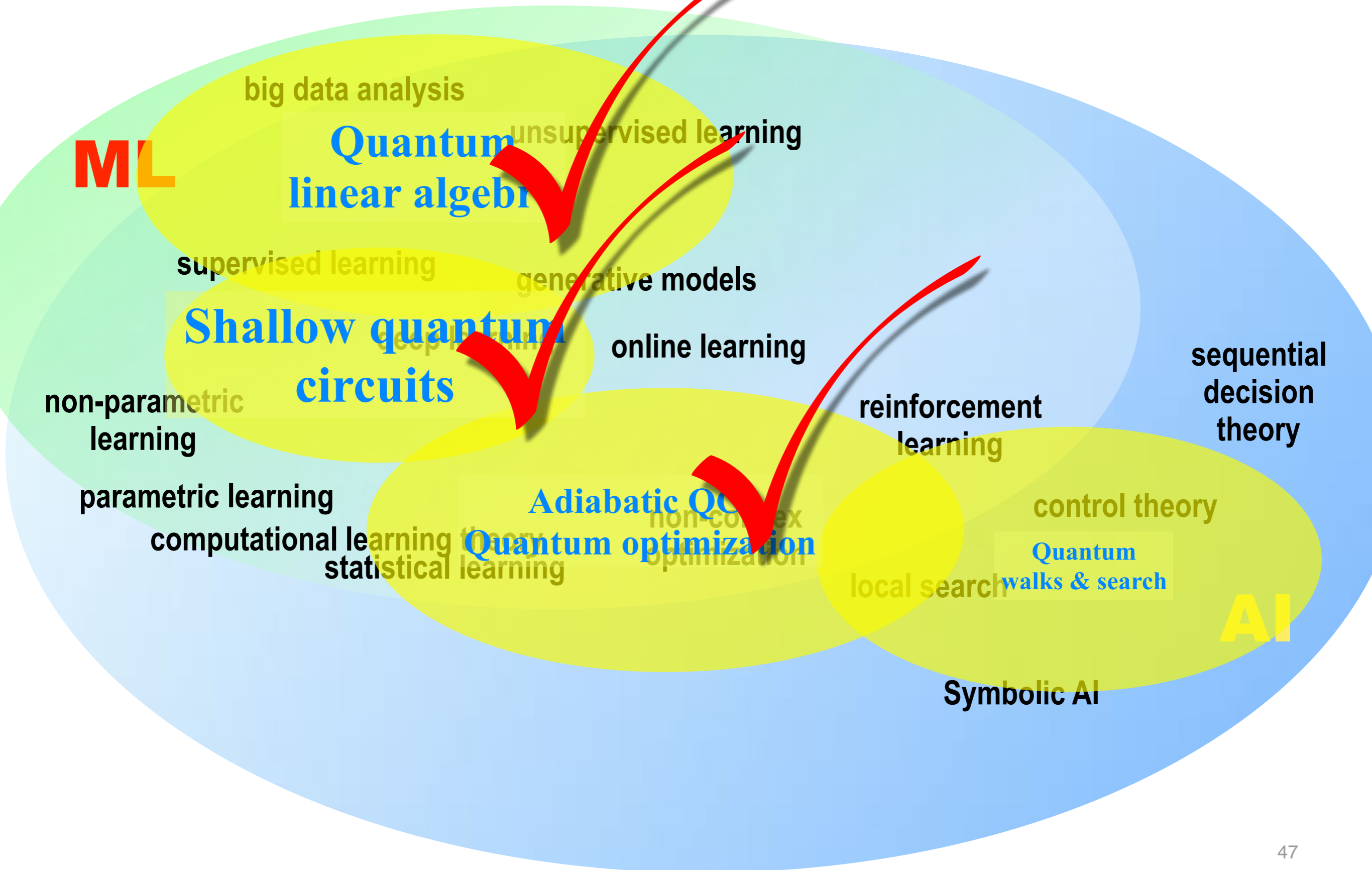


ML can be run on small QCs

**BUT MORE THAN THAT**

ML good for dealing with noise (in *\*data\**)...  
Can QML deal with *its own* noise (in *\*process\**)?

# QeML is even more things



# Application, match, ... conspiracy?

- Nice analogy Hilbert spaces - big data spaces
- Hard optimization (needed) - hard optimization (delivered)
- New learning models (needed) - shallow QC (delivered)



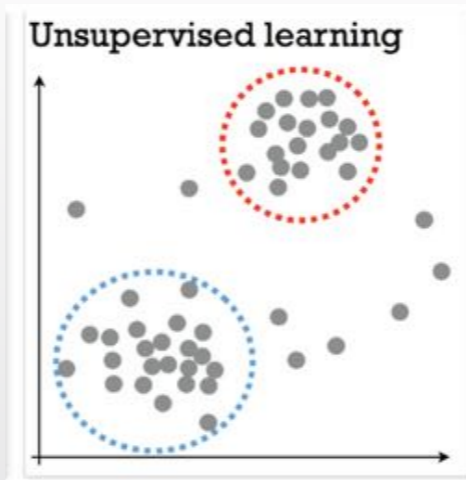
## Application, **match**, ... conspiracy?

- Nice analogy Hilbert spaces - big data spaces  
**Problem:** preparations can offset speed-up;  
**ML:** not here! processing must be robust -> low cost
- Hard optimization (needed) - hard optimization (delivered)  
**Problem:** optimization just heuristic, quality unknown  
**ML:** well all we do is domain-specific! If it works, it works!
- New learning models (needed) - shallow QC (delivered)  
**Problem:** noisy models, bad estimates (in VQE)  
**ML:** not estimating! Train model, could be even better than exact (elements of regularization)

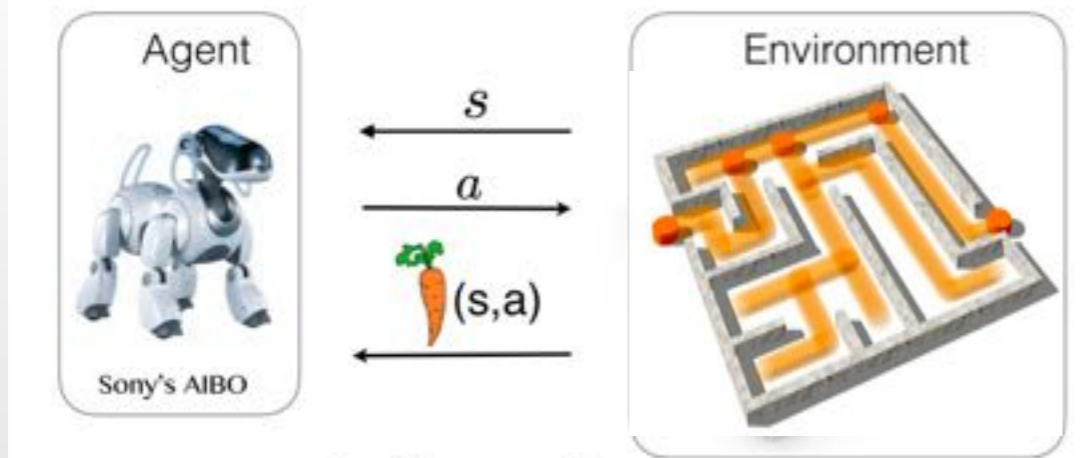
Application, **match**, ... conspiracy?



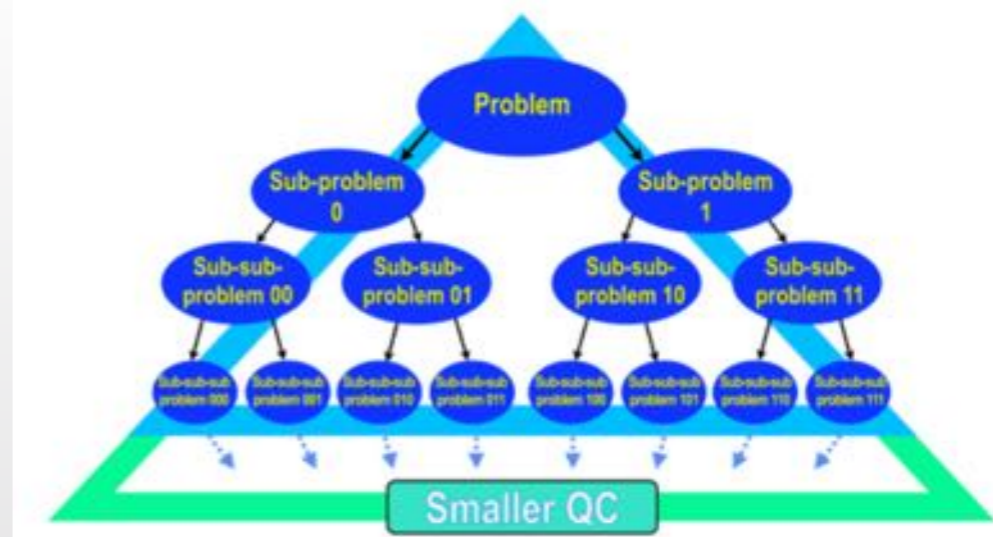
# Application, **match**, ... conspiracy?



Quantum-enhanced unsupervised learning



Quantum-enhanced reinforcement learning

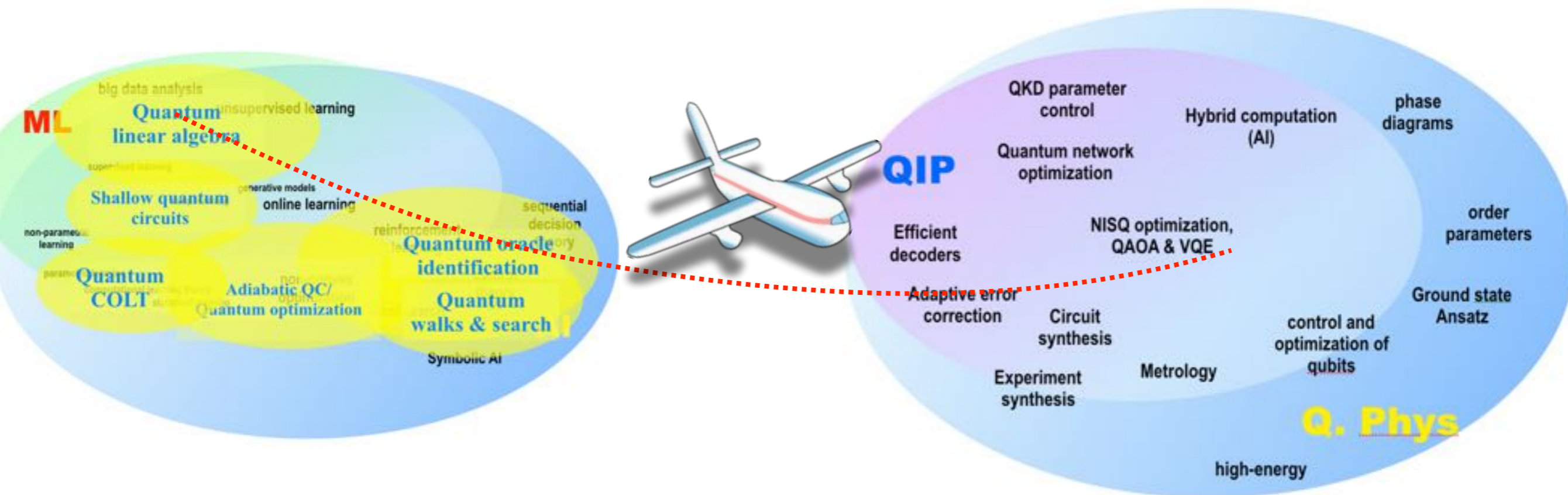


Towards quantum AI

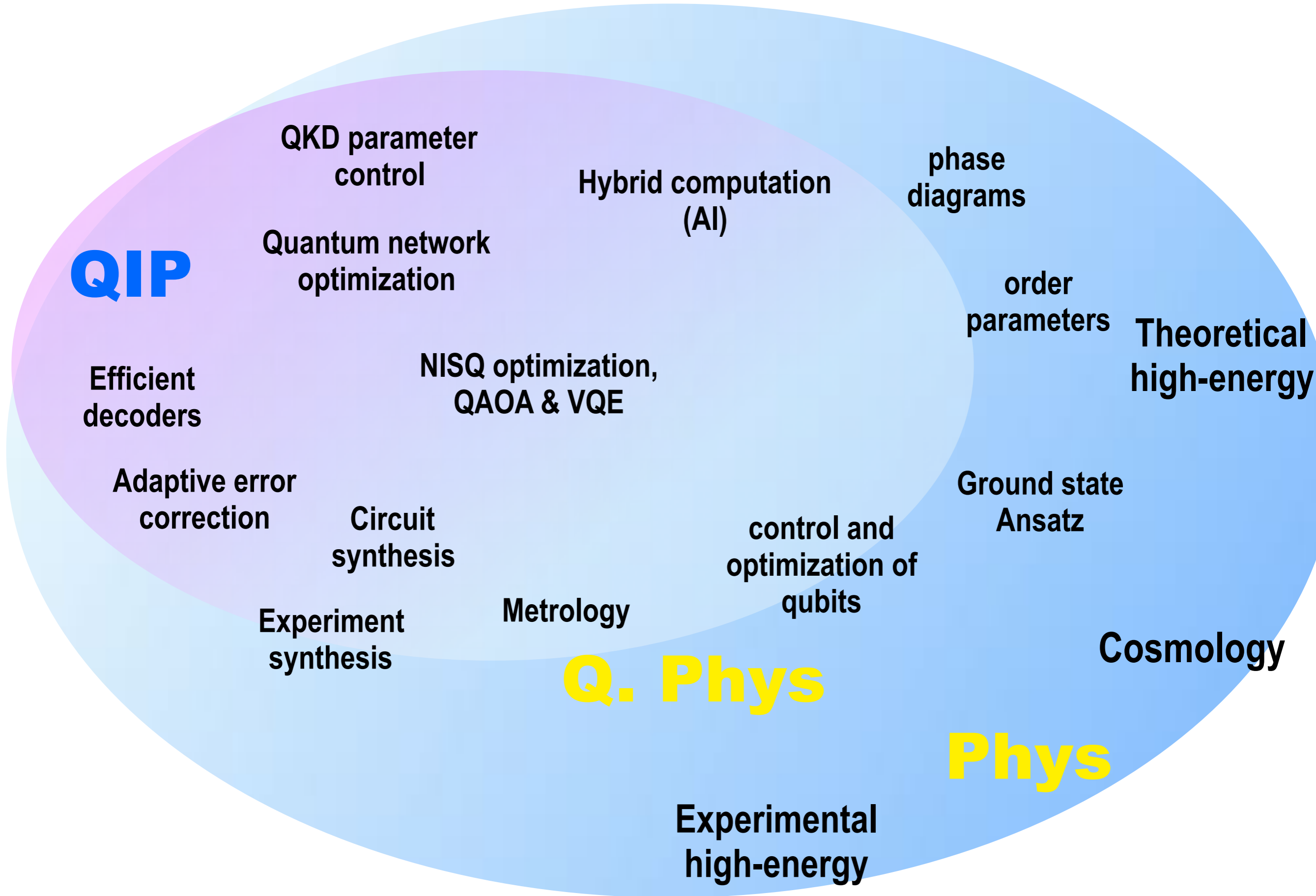
Application, **match**, ... conspiracy?



# Application, **match**, ... conspiracy?



Machine learning  
*in the physics domain*



**QIP**

QKD parameter control

Quantum network optimization

Efficient decoders

Adaptive error correction

Circuit synthesis

Experiment synthesis

NISQ optimization, QAOA & VQE

Hybrid computation (AI)

Metrology

control and optimization of qubits

**Q. Phys**

phase diagrams

order parameters

Theoretical high-energy

Ground state Ansatz

Cosmology

**Phys**

Experimental high-energy

**QIP**

Reinforcement learning  
Supervised learning

QKD parameter control  
Hybrid computation (AI)  
Quantum network optimization

phase diagrams

Unsupervised learning  
reinforcement learning  
order parameters  
order parameter  
Theoretical high-energy

NISQ optimization, QAOA & VQE

Reinforcement learning  
Supervised learning

Efficient decoders

Adaptive error correction

Circuit synthesis  
Circuit synthesis

Experiment synthesis

Reinforcement learning  
Supervised learning

Metrology

control and optimization of qubits

**Q. Phys**

Ground state Ansatz

Neural networks  
Sup & unsupervised

Cosmology

Supervised learning

high-energy  
Experimental high-energy

**Phys**





## Supervised learning

(learning *how to label datapoints*,  
*learning how to approximate a function*,  
*how to classify*)



## Unsupervised learning

(learning *a distribution*,  
*generate. properties from samples*,  
*feature extraction & dim. reduction*)

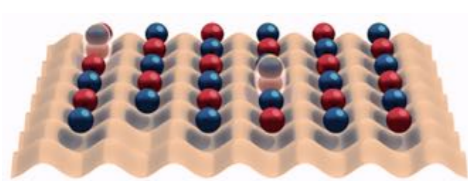
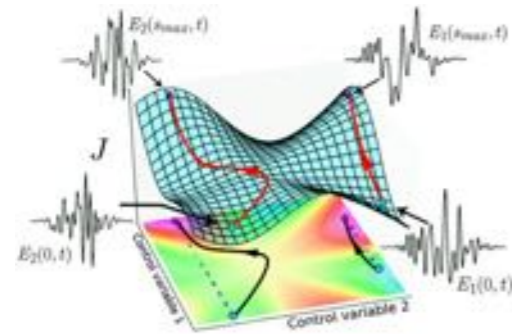
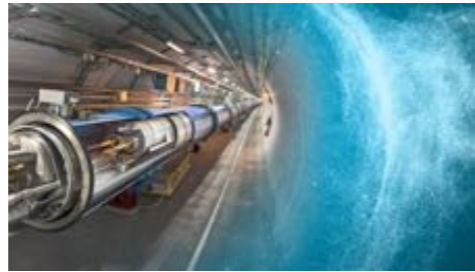
## Reinforcement learning

(learning *behavior, policy, or optimal control*)

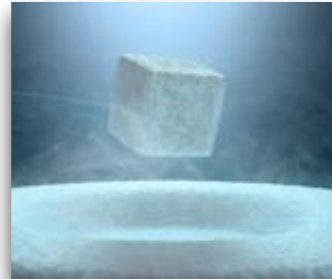


# Big picture

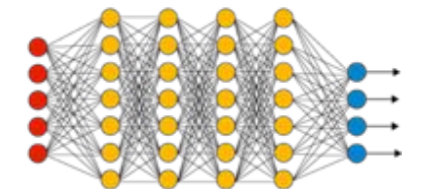
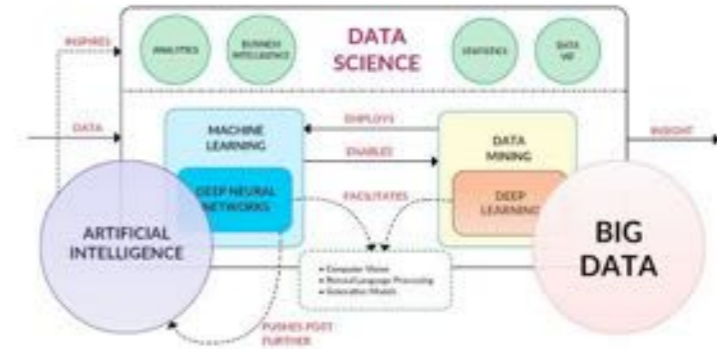
200-petabyte  
(2017!)



$$\hat{H} = -t \sum_{\langle i,j \rangle, \sigma} \hat{c}_{i,\sigma}^\dagger \hat{c}_{j,\sigma} + U \sum_j \hat{n}_{j,\uparrow} \hat{n}_{j,\downarrow} + J \sum_{\langle i,j \rangle} \hat{S}_i \cdot \hat{S}_j$$



hard computations  
new theory & experiments



AI/ML assisted computation  
machine-assisted research

Particle physics (and cosmology)

Many-body quantum matter

Chemistry and materials

Facilitating quantum computers

“Machine learning and the physical sciences”  
Carleo et al., <https://arxiv.org/pdf/1903.10563.pdf>

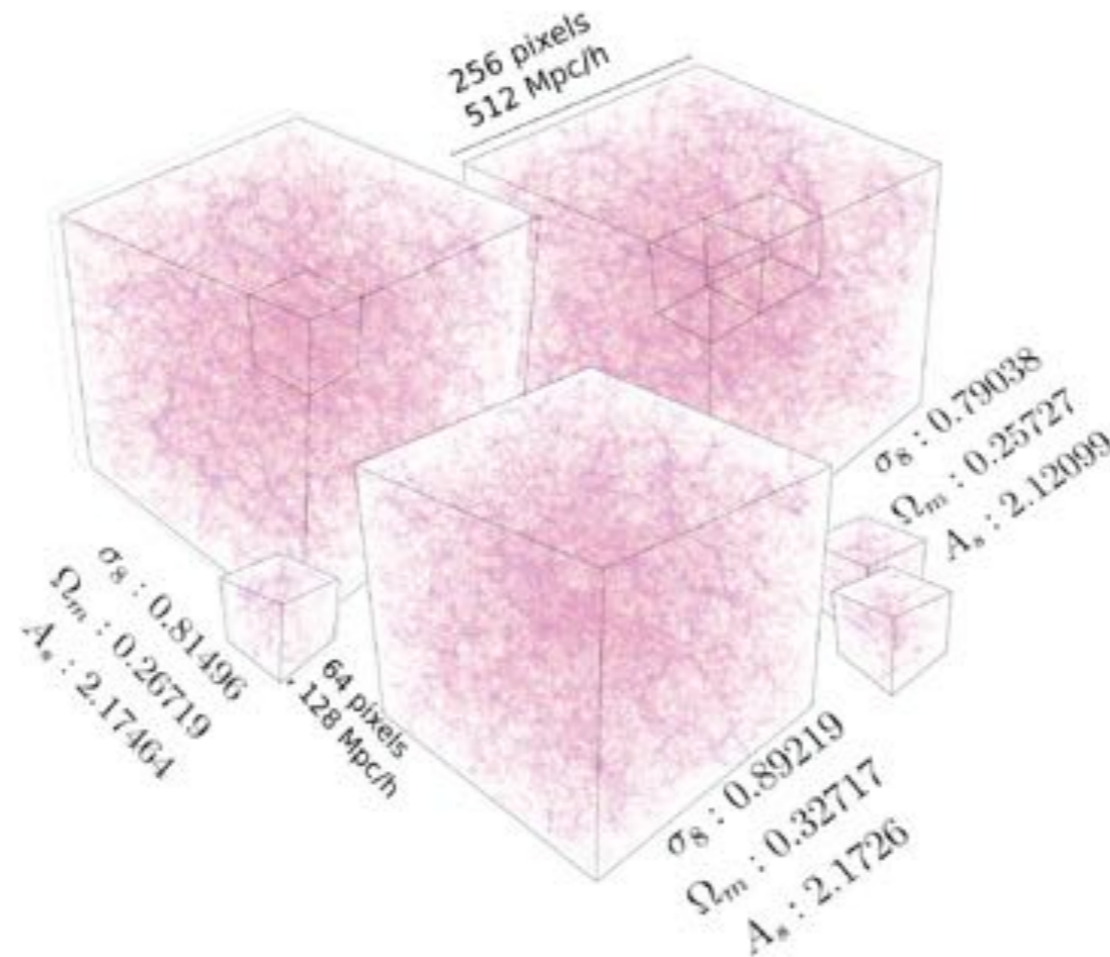
# Particle physics and cosmology

- “big data” aspects: event selection, jet tagging, triggering;  
(photometric red shift, gravitational lens finding)
- simulation and inverse problems
- applications in theory

# Example: *Estimating Cosmological Parameters from the Dark Matter Distribution*

$\Lambda$ CDM

(cosm. parameters)  $\longrightarrow$  distr. of matter

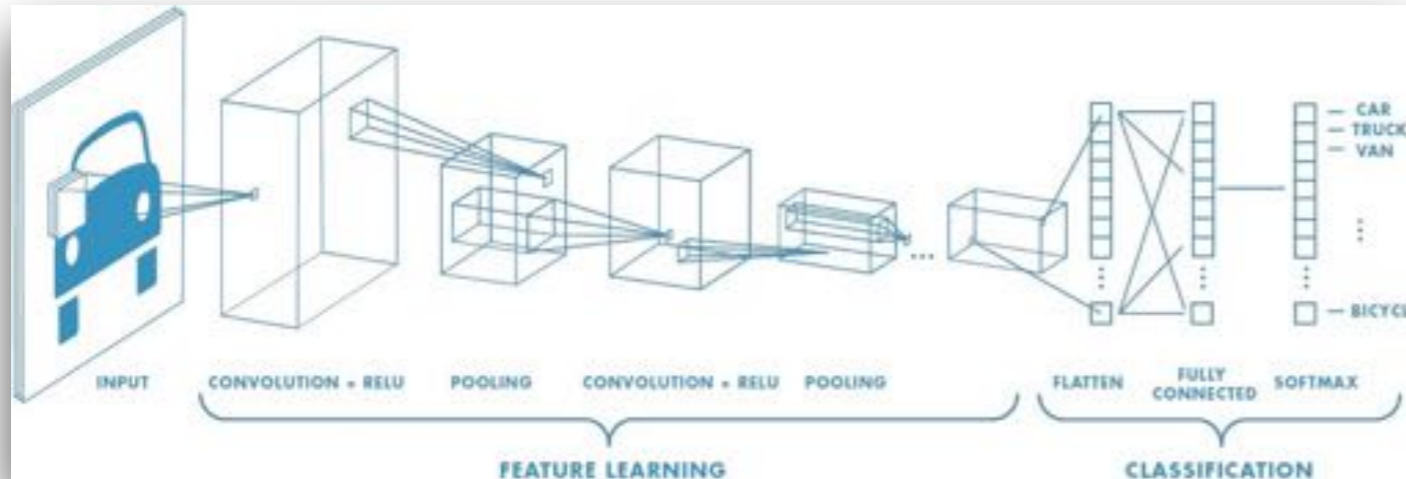


What are the cosmological parameters from observed universe?

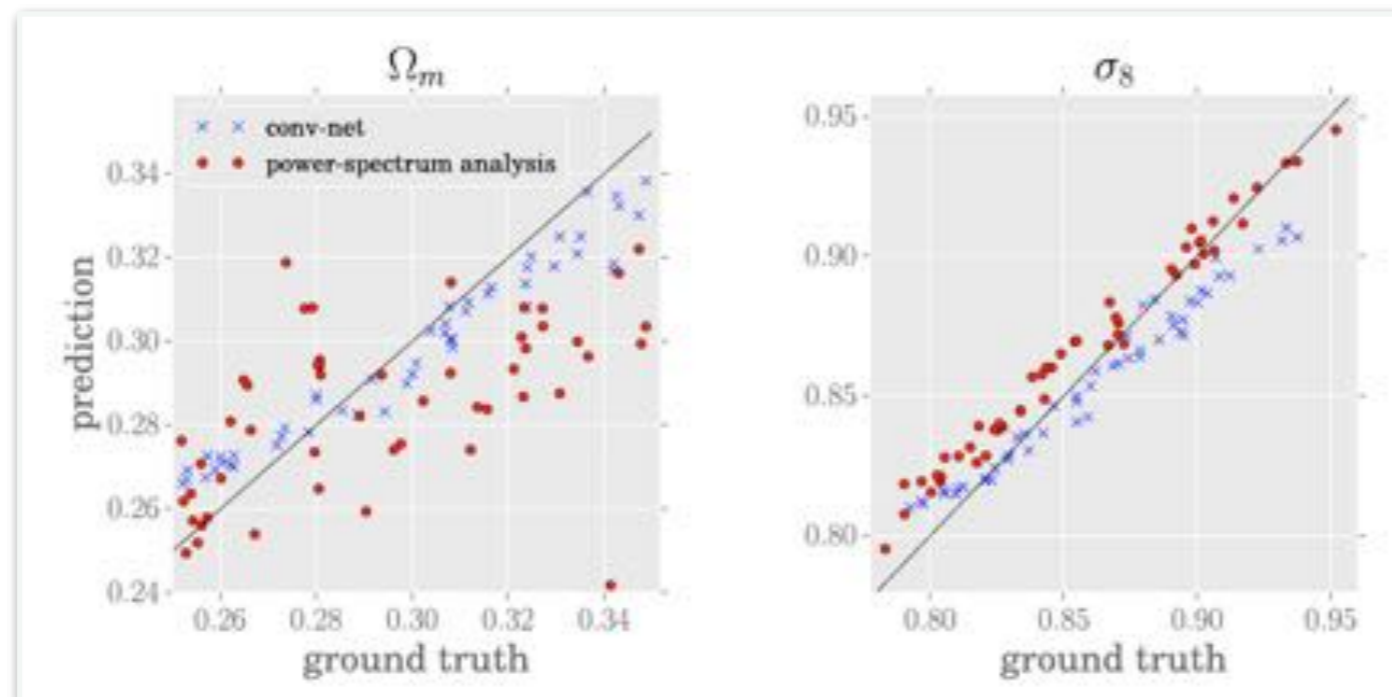
“Inverse simulation?”

# Example: Estimating Cosmological Parameters from the Dark Matter Distribution

Machine learning solution:



Train NN to output *correct parameters* given the universe;  
Training set: *(universe, parameters)*  
Learning goal: *(parameters | universe)*



arXiv:1711.02033v1

# Many-body quantum matter

- neural quantum states (approximate *the wavefunction*)
  - expressivity, learning from data, variational approaches
- assisted many-body simulations
  - learned hard sampling
- classification of many-body phases of matter

“Machine learning and the physical sciences”  
Carleo et al., <https://arxiv.org/pdf/1903.10563.pdf>

Machine learning  
*in quantum information processing*

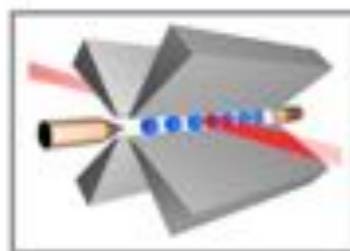


# Enabling quantum information processing devices

Interplay at various levels of complexity and abstraction

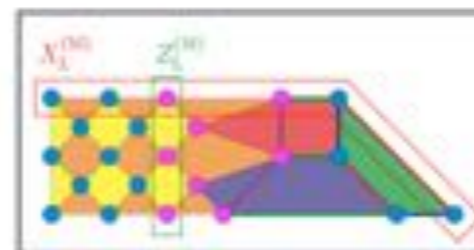
## quantum control

choose parameters  
(time-dependently)  
to realize a desired  
unitary operation



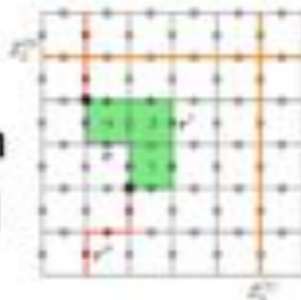
## optimizing quantum communication & computation

Optimize local error  
correction, and fight  
noise processes  
adaptively and  
autonomously

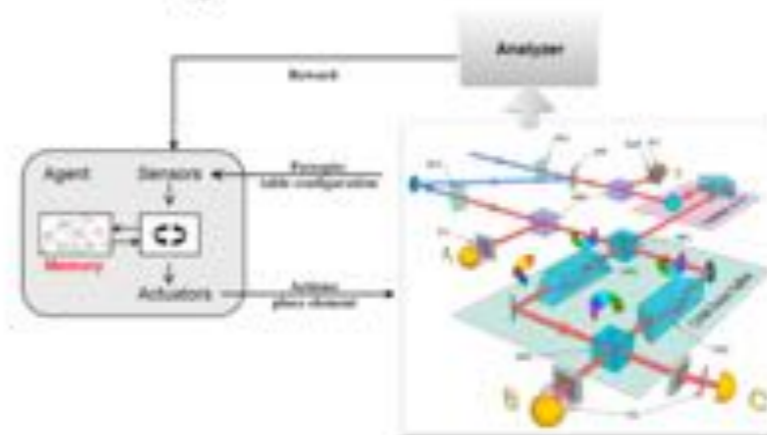


## economic (quasi)-algorithmic strategies

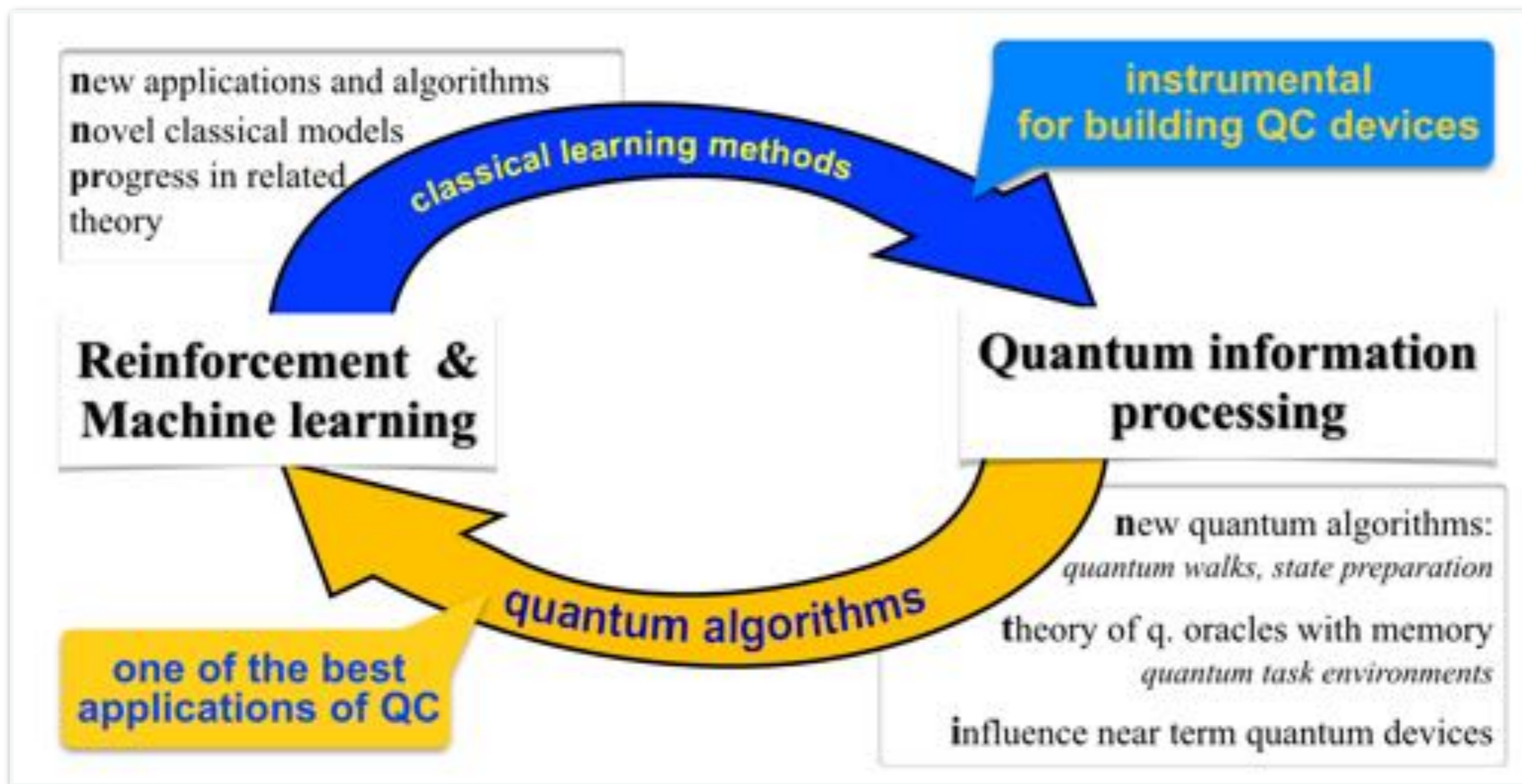
- ML-enhanced classical pre&post-processing
- decoders for error correction
- quantum memories (dynamical decoupling)
- tailored error correcting codes



## designing new experiments and doing research



# Application, match, ... **conspiracy?**





Editor-in-Chief

**Giovanni Acampora**, University of Naples Federico II, Italy

Field Editors

1) **Quantum Machine Learning**

**Seth Lloyd** (MIT), USA

2) **Quantum Computing for Artificial Intelligence**

**Hans Jürgen Briegel**, (Innsbruck, Austria)

3) **Artificial Intelligence for Quantum Information Processing**

**Chin-Teng Lin** (Sydney, Australia)

4) **Quantum- and Bio-inspired Computational Intelligence**

**Francisco Herrera** (Granada, Spain)

5) **Quantum Optimization**

**Davide Venturelli** (USRA, USA)

CALL FOR  
PAPERS