

Non-equilibrium phenomena of resetting



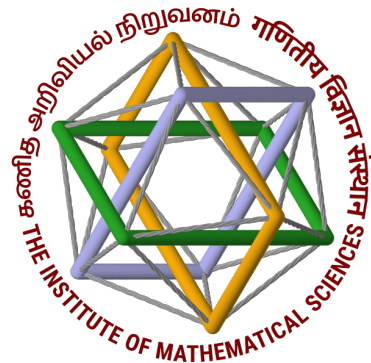
Arnab Pal

The Institute of Mathematical Sciences, India

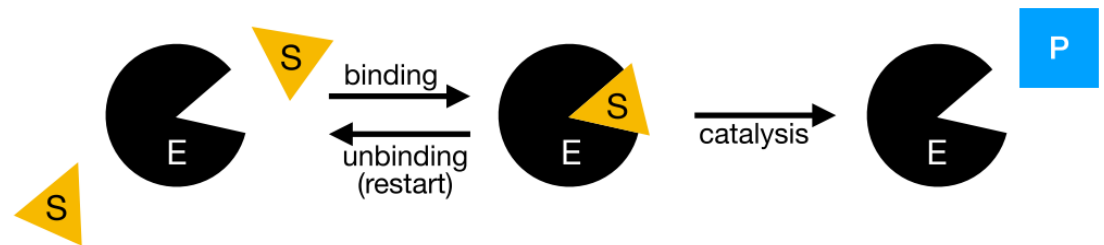
Kyoto, August 4, 2023



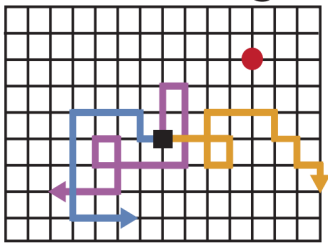
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DEPARTMENT OF
SCIENCE & TECHNOLOGY



Prologue

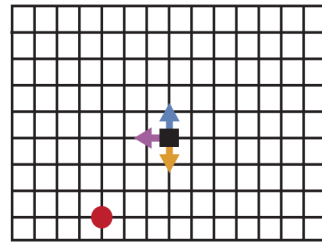


First Passage

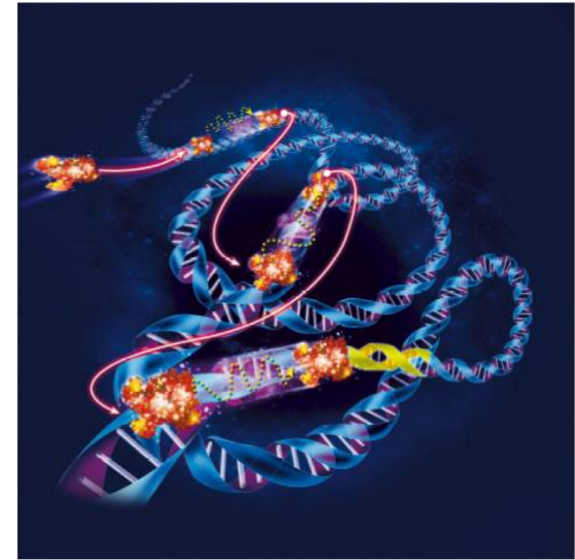
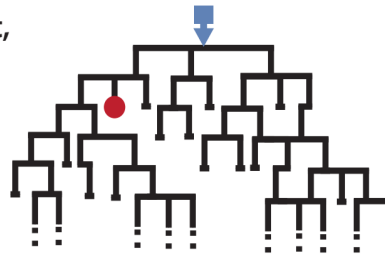


bad weather,
nightfall,
etc.

Under Restart

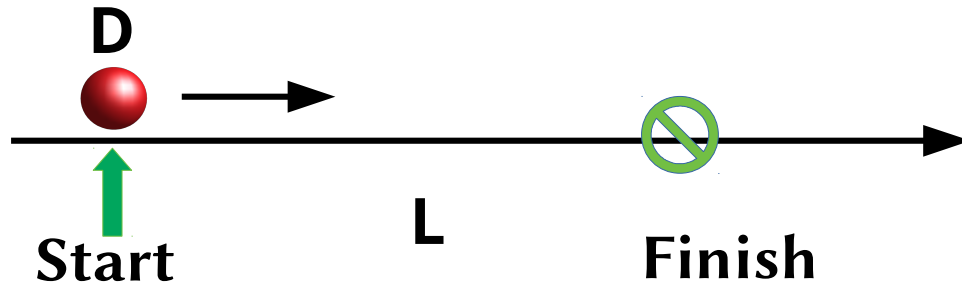


algorithmic restart,
power outage,
etc.

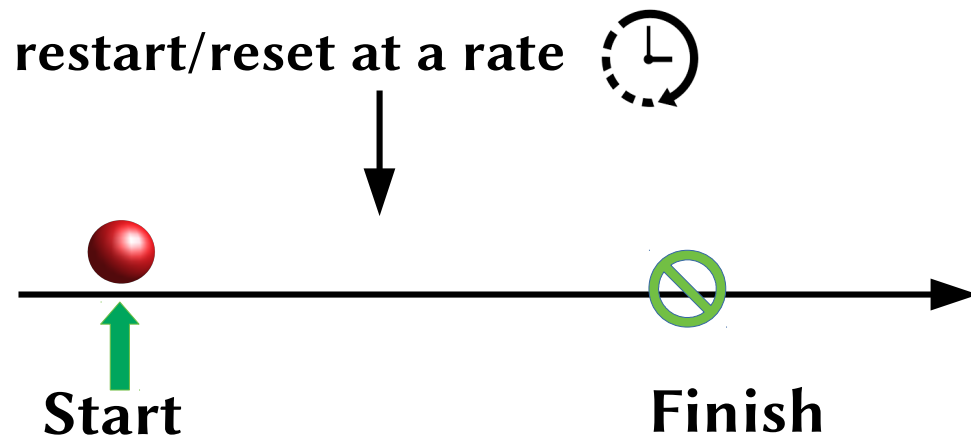


@ Virginie Denis, Pour La Science 352, February 2007

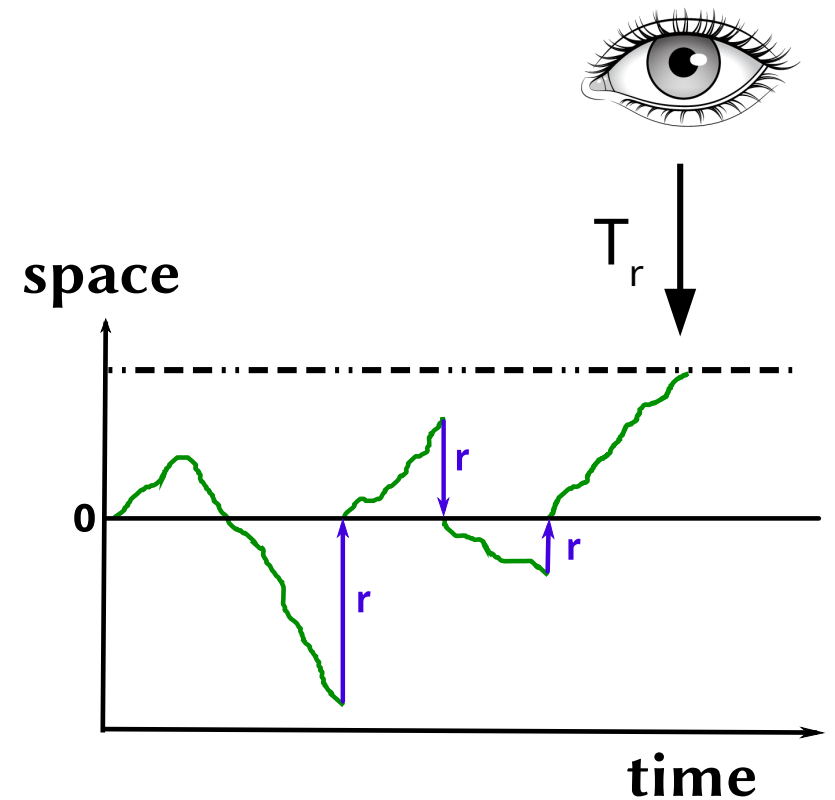
Diffusion in one dimension



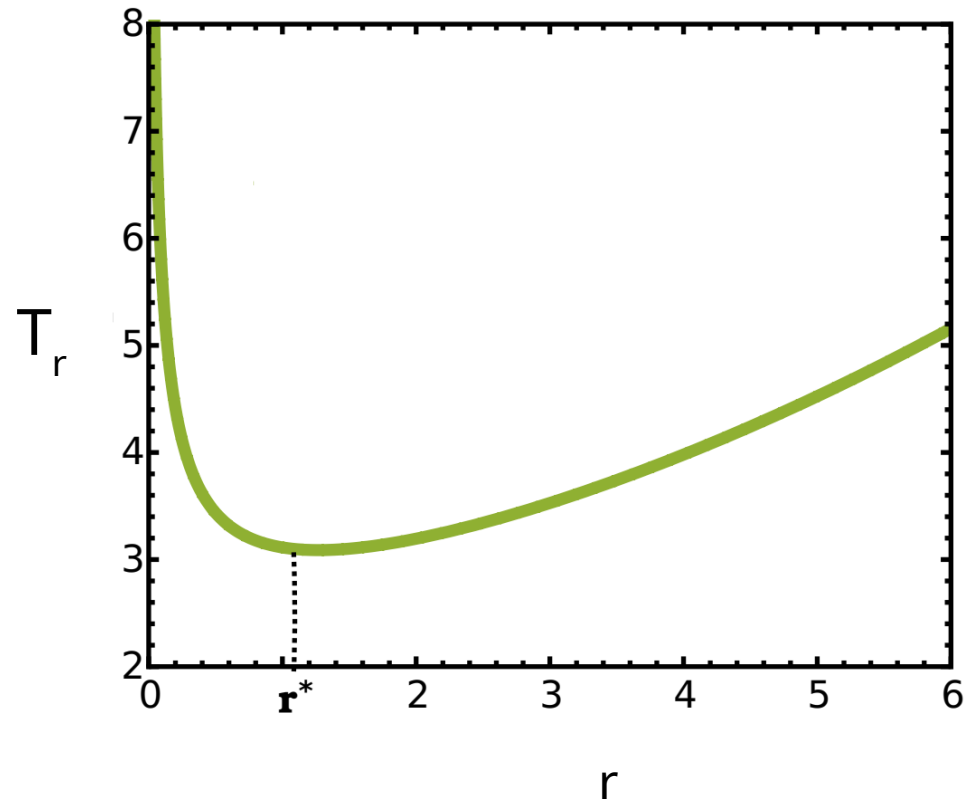
$$T = \infty \text{ (Levy/Polya)}$$



$$T_r = ?$$



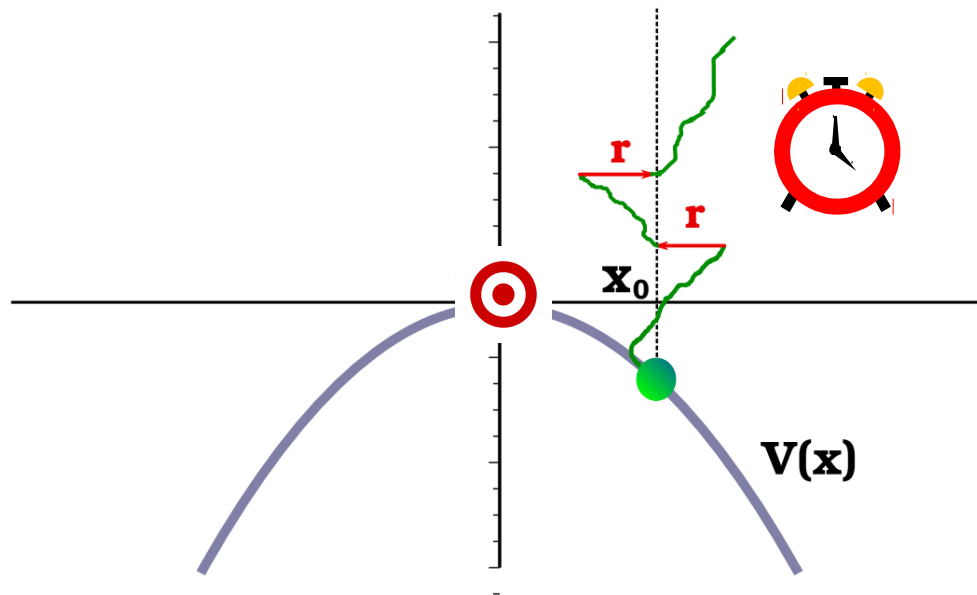
Mean completion time



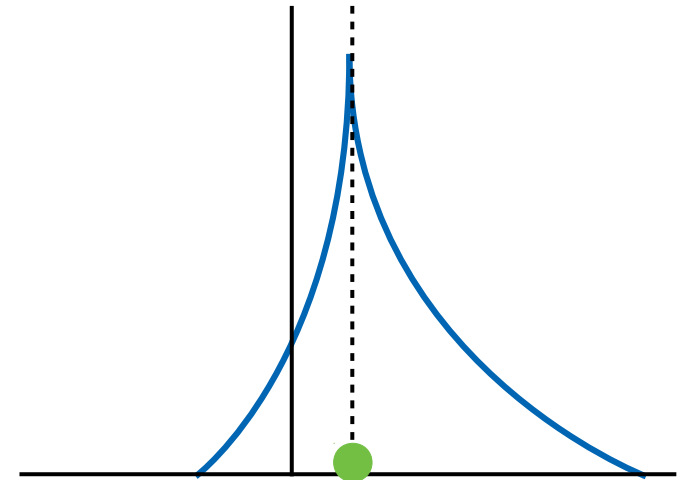
$$T_r < \infty$$

Optimal resetting rate

Rolling downhill, searching uphill



Position density of the particle



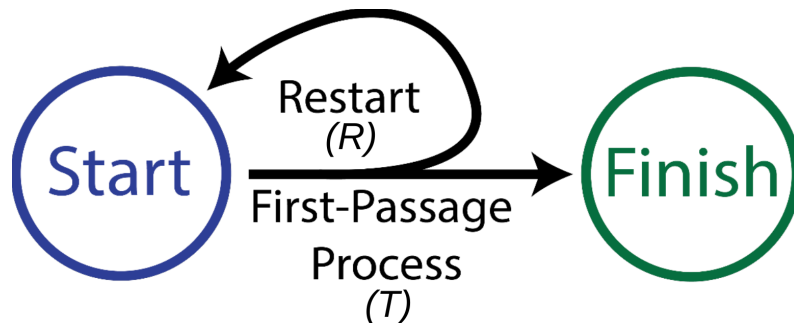
Mean threshold reaching time = ?

$$T_r < \infty !!$$

Non-equilibrium-ness of resetting

- Unique non-equilibrium steady state with resetting coordinate as an attractor
- Non-zero current
- Stationary states even for the unbounded potential landscape
- An effective confinement -- Smart way of eliminating detrimental trajectories
- Expedite completion

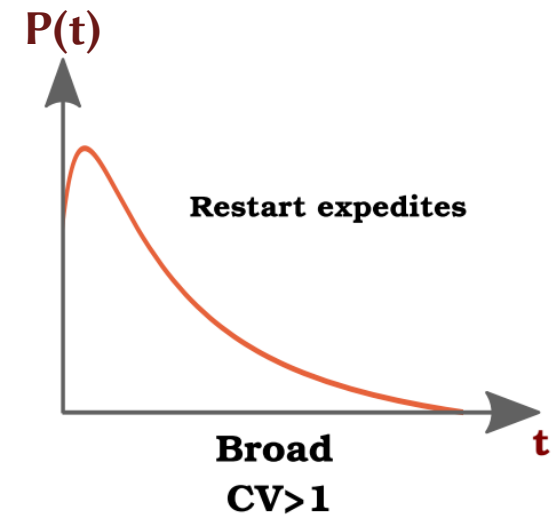
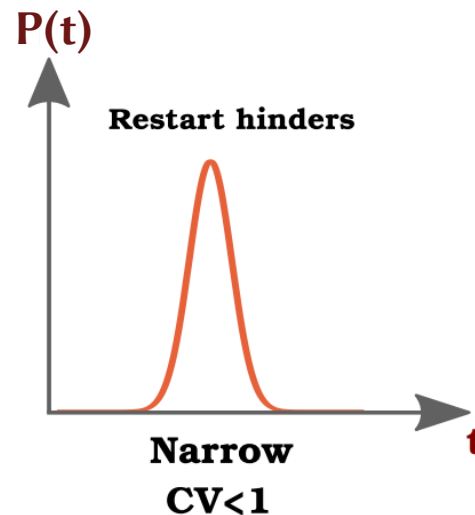
Resetting “transition”



When does resetting lower the MFPT?

$$CV \equiv \frac{\sigma(T)}{\langle T \rangle} > 1$$

Coefficient of variation
for the underlying process



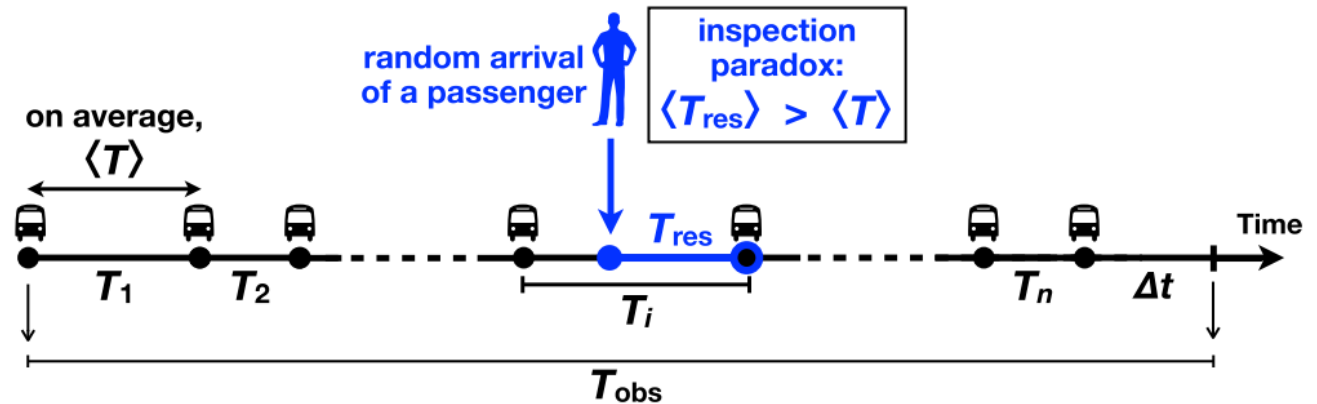
Higher uncertainty/noise is better

Inspection (Feller's) paradox

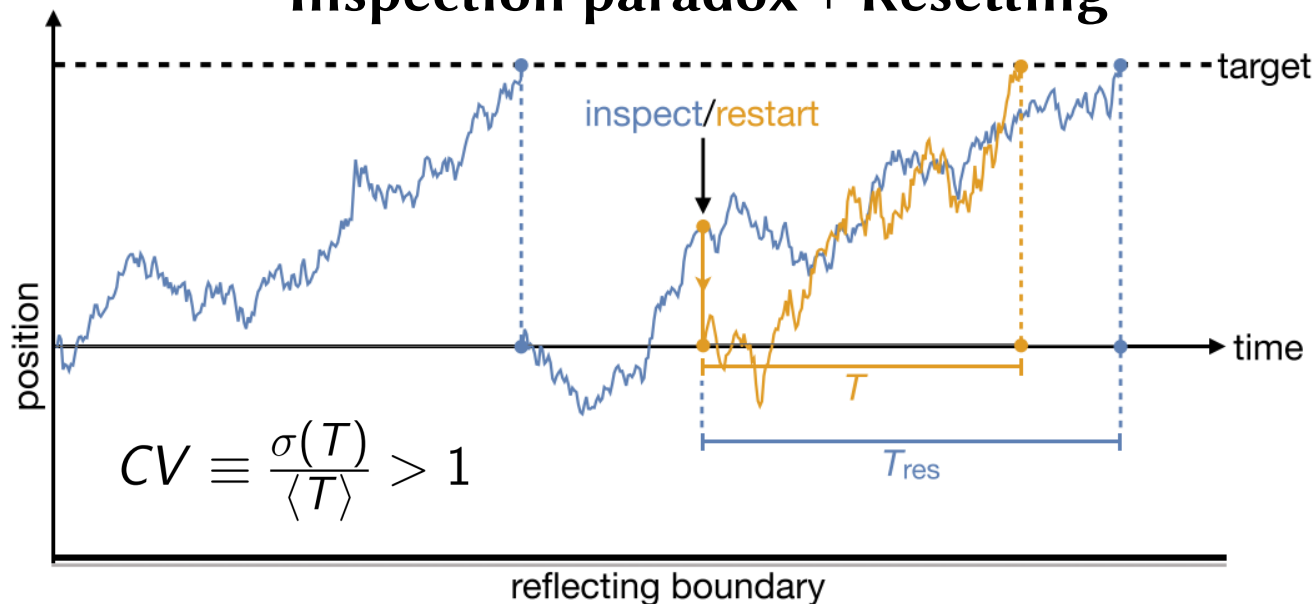
$$\langle T_{\text{res}} \rangle = \frac{\langle T \rangle}{2} (1 + CV_T^2)$$



William Feller



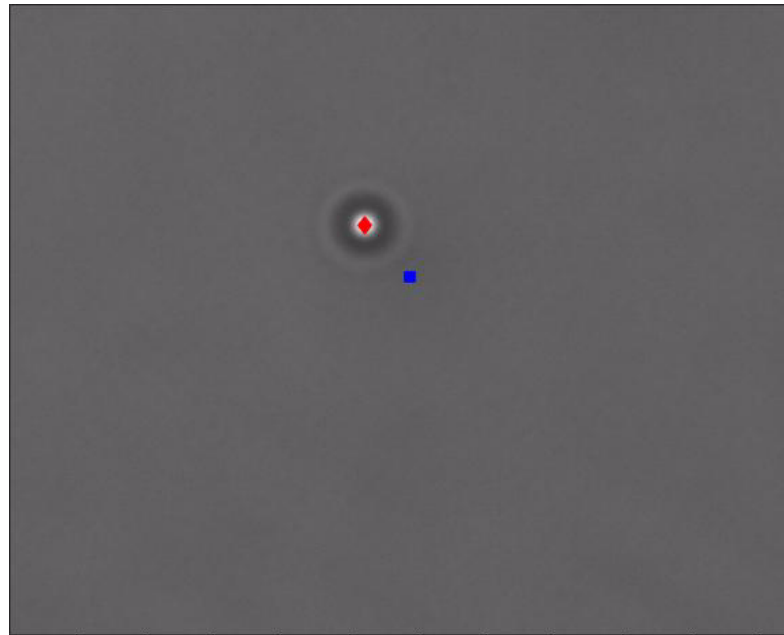
Inspection paradox + Resetting



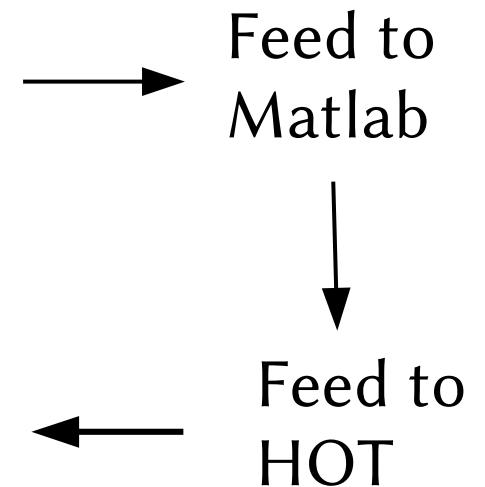
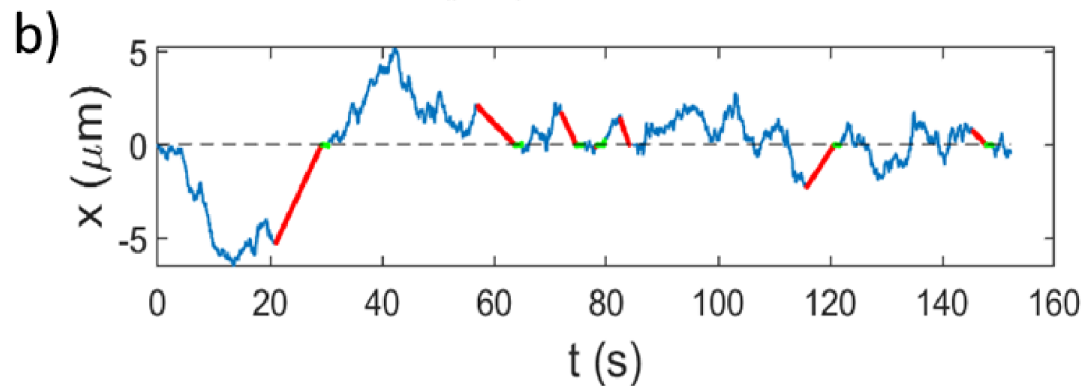
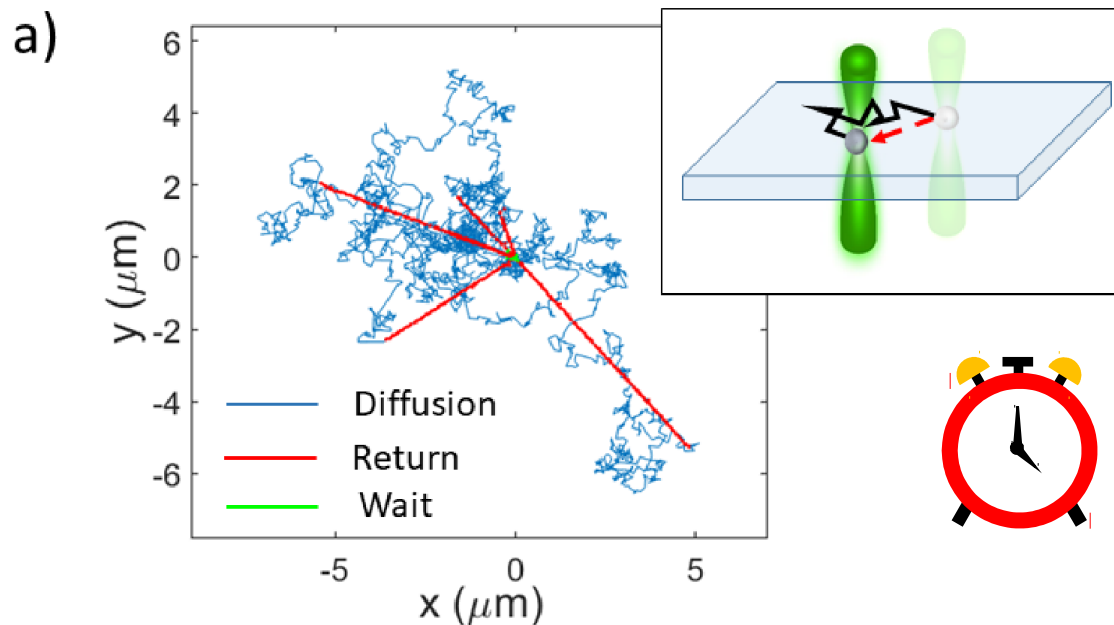


Towards realistic resetting

Resetting on a glass slide



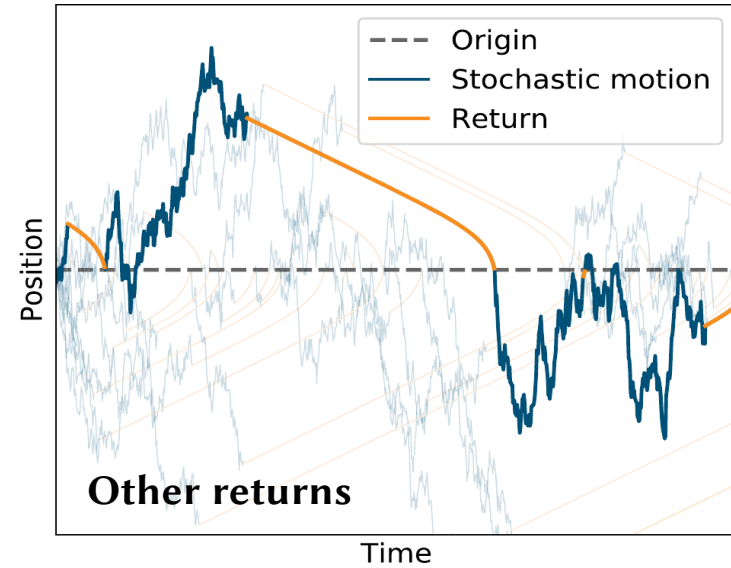
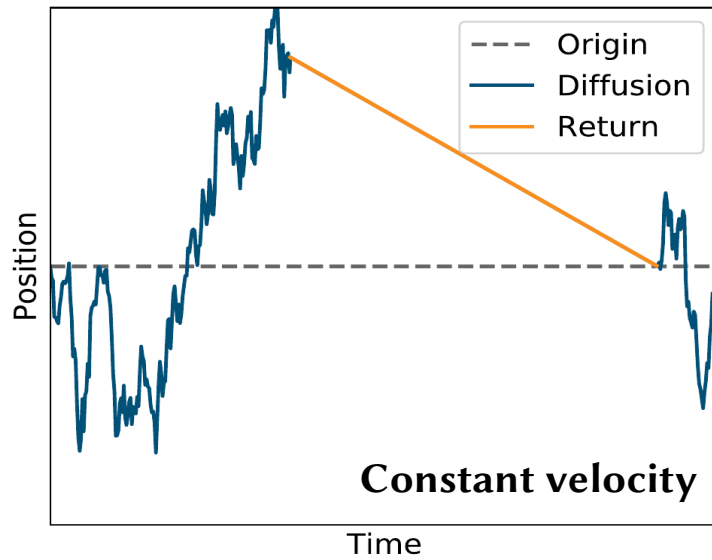
Key observations from experiments



- Resetting is a **finite time** physical process
- Also a spatio-temporal process

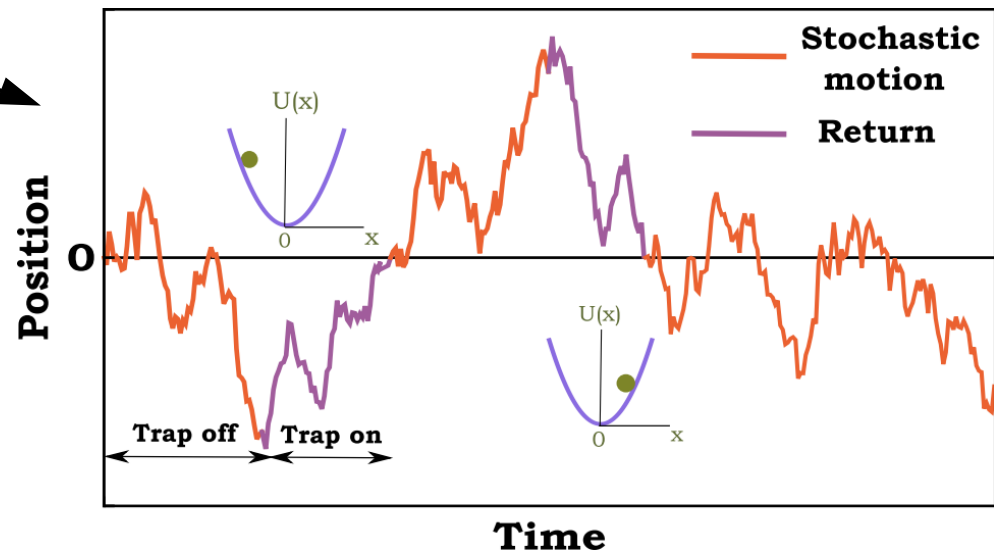
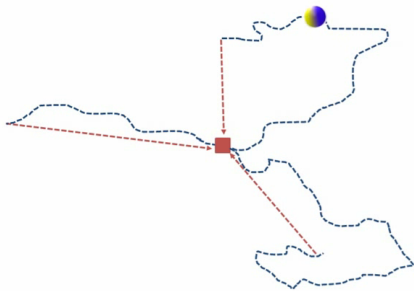
Friedman et al, JPC Letters (2020)

Realistic situations

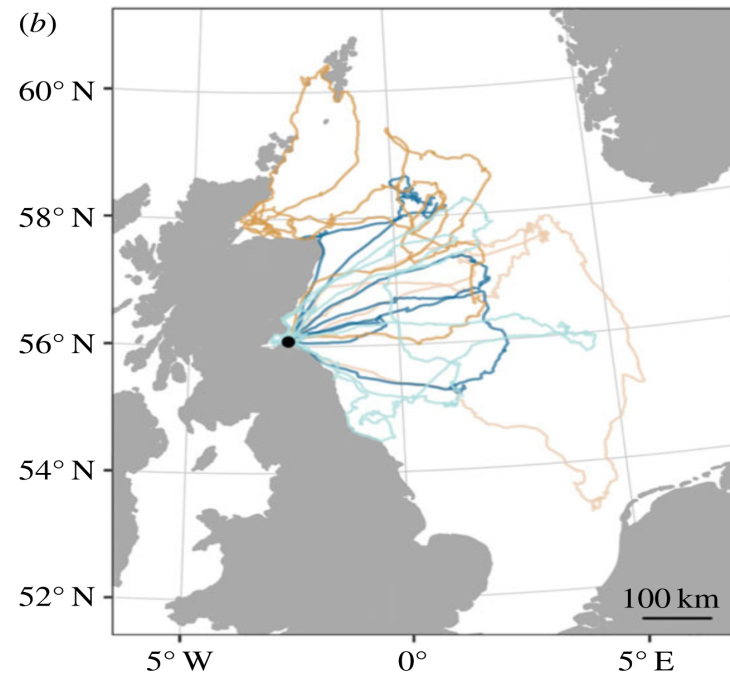
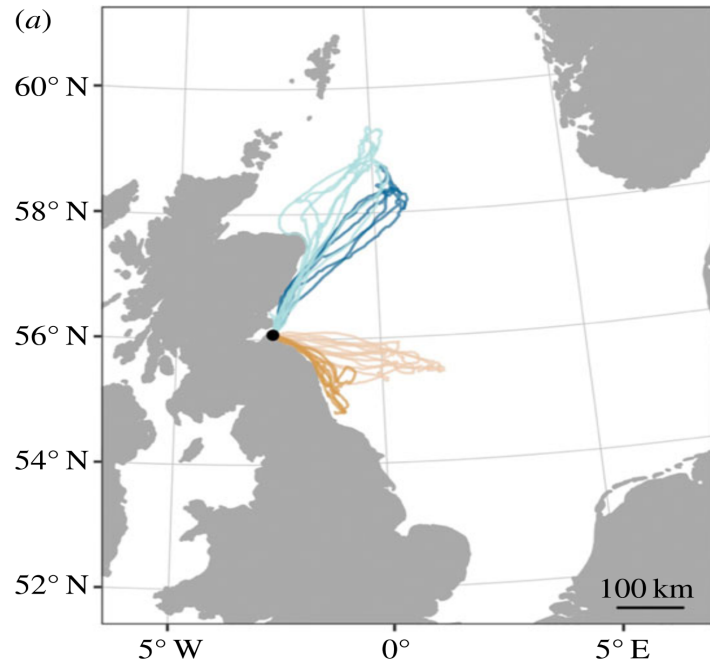


Deterministic return

Stochastic return



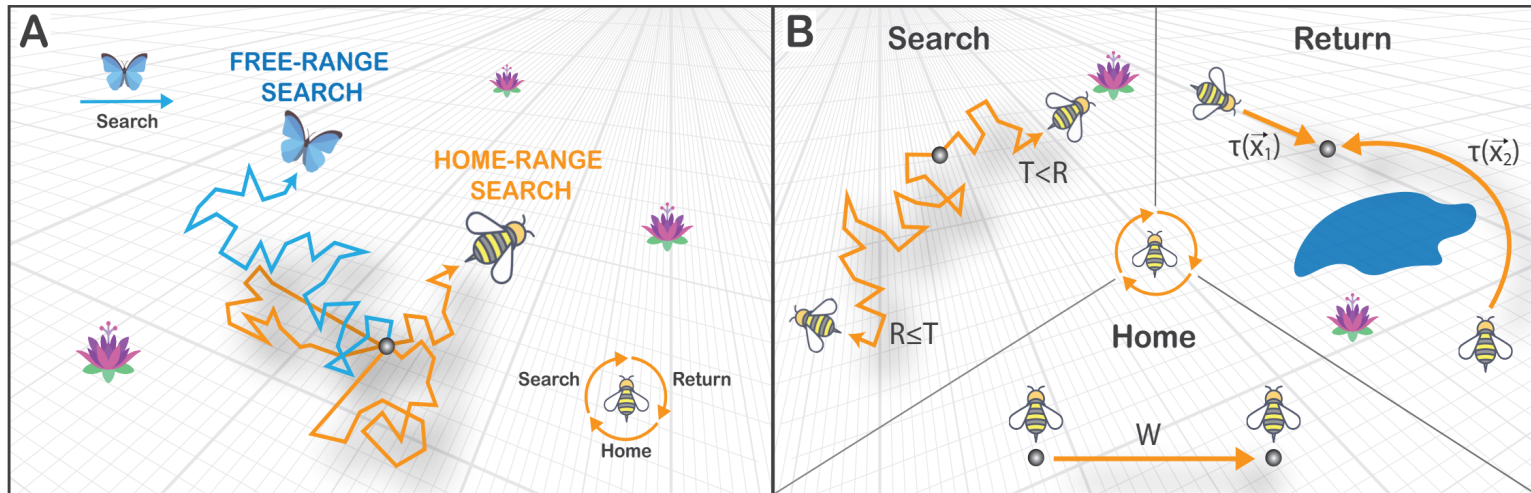
Sea bird foraging – Macroscopic search



Grecian et al, J. R. Soc. Interface '18

It maybe remarked that most animals and plants keep to their proper homes and do not needlessly wander about ; we see this even with migratory birds, which almost return to the same spot – Darwin 1861

Home range search – a cyclic process

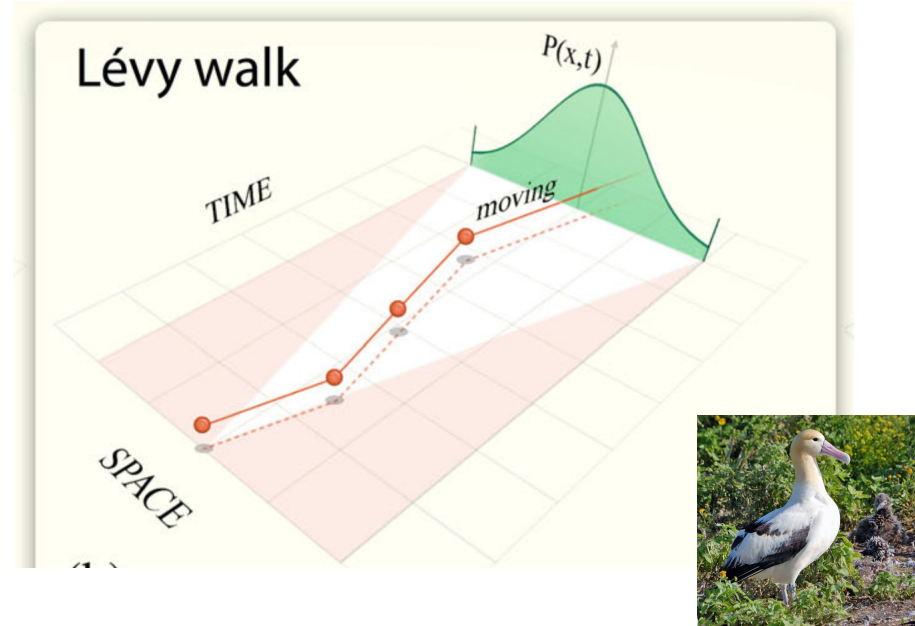


$$T_R = \begin{cases} T & \text{if } T < R \\ R + \tau(\vec{x}) + W + T'_R & \text{if } R \leq T \end{cases}$$

- When is the home return beneficial?
- Finite time resetting? Effect of topography? Experimental set-ups

A more general search

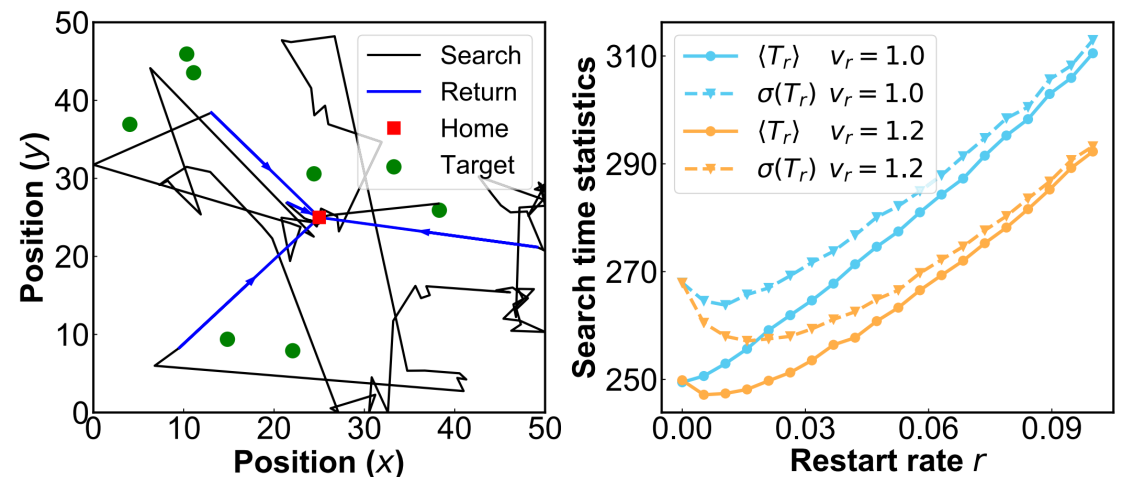
- Lévy walk search in a complex topography
- Multiple targets
- Reduction in mean search time



Viswanathan et al Nature (96), Nature (99),
Physics of Life Reviews (2008);
Klafter & co-workers RMP (2014)

$$\sigma(T_{r^*}) < \sigma(T)$$

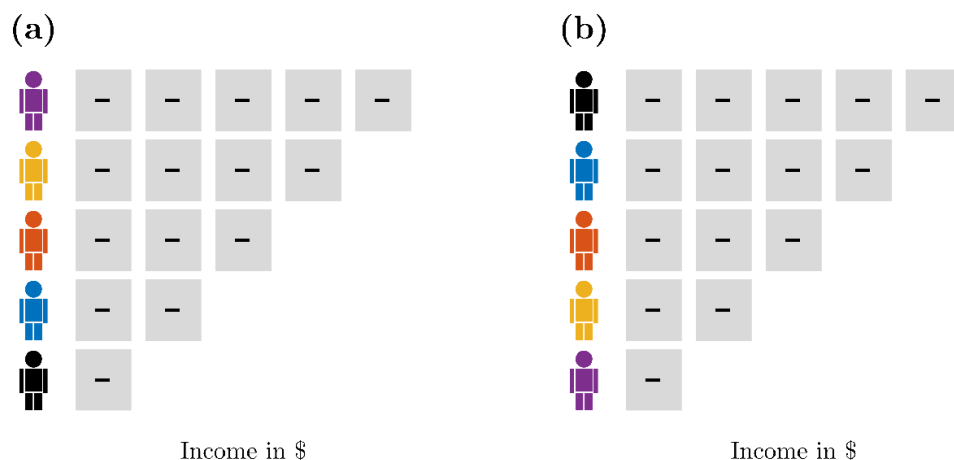
Optimal home-range search also reduces **fluctuations** in search time




Pal et al PRR '20; Sar et al Soft Matter '23 (resetting mediated active search)

Moving forward

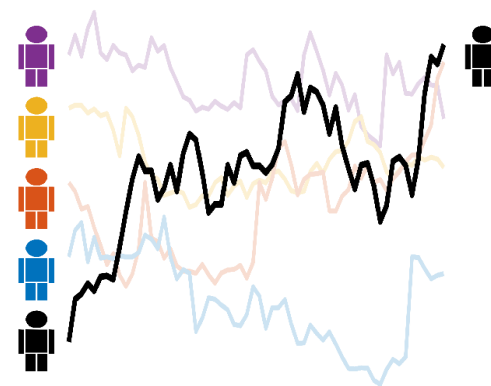
- Non-instantaneous resetting protocols are time consuming but realistic ([experiments with colloids, robots and home range search](#))
- [Applications to economics](#) [Stojkoski, **Pal** et al Proceedings of Royal Society A '22; arXiv:2212.13176], [record statistics and aggregation-fragmentation models](#) [Kumar and **Pal**, PRL '23], [queuing theory](#) [Bonomo, **Pal** and Reuveni PNAS Nexus '22]



 How much time to reach (b) if I start at (a)?

Stochastic process $x(t)$ approach:

$$x(t) = \$ \ddagger = \text{srGBM}$$



Time

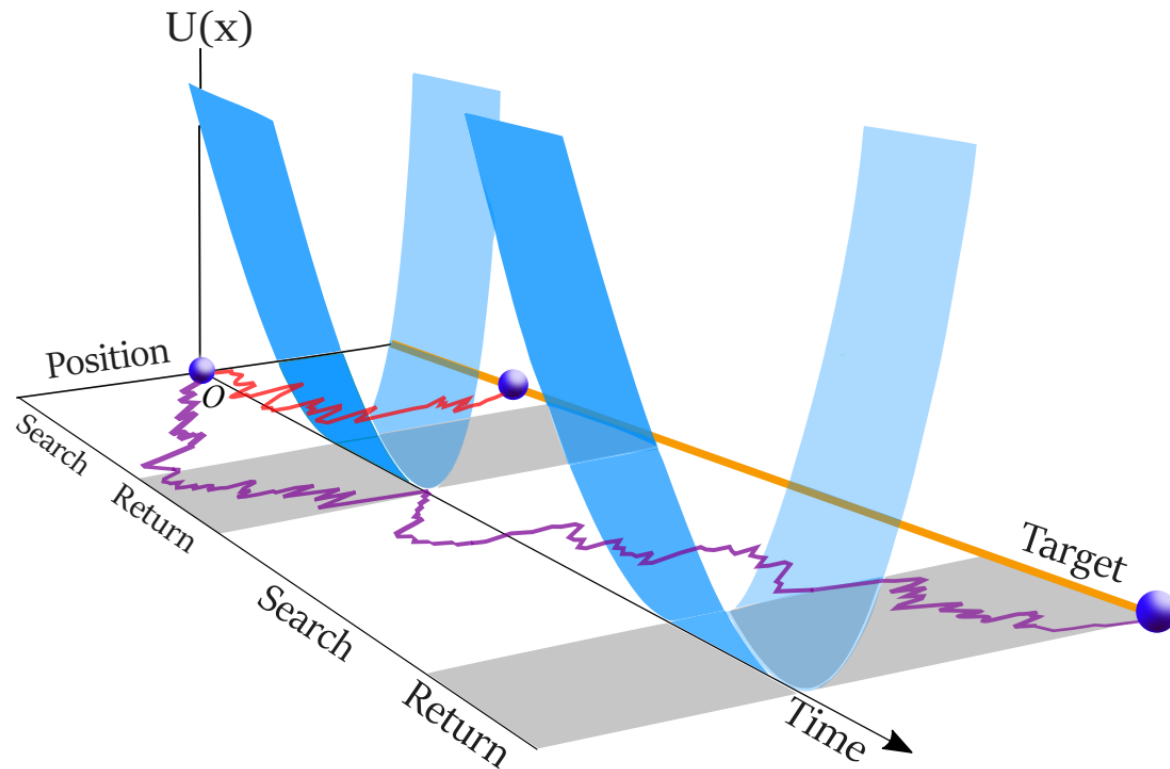


Mean First Passage Time

$$\langle T \rangle (\$ \ddagger = \$ \ddagger) = f(\text{srGBM})$$

Can non-inst return protocols do better than classical inst resetting?

Yes, with a searcher who makes **errors** in return!





Thank you!